## Probabilistic and Logistic Circuits:

# A New Synthesis of Logic and Machine Learning 

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## Which method to choose?

## Classical Al Methods:

## Neural Networks:



Clear Modeling Assumption Well-understood

"Black Box"
Good performance on Image Classification

## Outline

- Adding knowledge to deep learning
- Probabilistic circuits
- Logistic circuits for image classification


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## Motivation: Video



We also connect all pairs of identity nodes $y_{t, i}$ and $y_{t, j}$ if they appear in the same time $t$. We then introduce an edge potential that enforces mutual exclusion:

$$
\psi_{\text {mutex }}\left(y_{t, i}, y_{t, j}\right)= \begin{cases}1 & \text { if } y_{t, i} \neq y_{t, j}  \tag{5}\\ 0 & \text { otherwise }\end{cases}
$$

This potential specifies the constraint that a player can be appear only once in a frame. For example, if the $i$-th detection $y_{t, i}$ has been assign to Bryant, $y_{t, j}$ cannot have the same identity because Bryant is impossible to appear twice in a frame.
[Lu, W. L., Ting, J. A., Little, J. J., \& Murphy, K. P. (2013). Learning to track and identify players from broadcast sports videos.]

## Motivation: Robotics



The method developed in this paper can be used in a broad variety of semantic mapping and object manipulation tasks, providing an efficient and effective way to incorporate collision constraints into a recursive state estimator, obtaining optimal or near-optimal solutions.
[Wong, L. L., Kaelbling, L. P., \& Lozano-Perez, T., Collision-free state estimation. ICRA 2012]

## Motivation: Language

- Non-local dependencies: At least one verb in each sentence
- Sentence compression If a modifier is kept, its subject is also kept
- Information extraction
- Semantic role labeling
... and many more!

| Citations |  |
| :--- | :--- |
| Start | The citation must start with author <br> or editor. |
| AppearsOnce | Each field must be a consecutive list <br> of words, and can appear at most <br> once in a citation. |
| Punctuation | State transitions must occur on <br> punctuation marks. |
| BookJournal | The words proc, journal, proceed- <br> ings, ACM <br> are JOURNAL or BOOKTITLE. |
| $\ldots$ | The words tech, technical are <br> TECH_REPORT. |
| TechReport | Quotations can appear only in titles. <br> TitleThe words CA, Australia, NY are <br> LOCATION. |
| Location |  |

[Chang, M., Ratinov, L., \& Roth, D. (2008). Constraints as prior knowledge],..., [Chang, M. W., Ratinov, L., \& Roth, D. (2012). Structured learning with constrained conditional models.], [https://en.wikipedia.org/wiki/Constrained_conditional_model]

## Motivation: Deep Learning

> optimal planner recalculating a shortest path to the end node. To ensure that the network always moved to a valid node, the output distribution was renormalized over the set of possible triples outgoing from the current node. The performance

it also received input triples during the answer phase, indicating the actions chosen on the previous time-step. This makes the problem a 'structured prediction

## Running Example

## Courses:

- Logic (L)
- Knowledge Representation (K)
- Probability (P)
- Artificial Intelligence (A)


## Constraints

- Must take at least one of Probability or Logic.
- Probability is a prerequisite for AI.


## Data

| L | K | P | A | Students |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 1 | 0 | 6 |
| 0 | 0 | 1 | 1 | 54 |
| 0 | 1 | 1 | 1 | 10 |
| 1 | 0 | 0 | 0 | 5 |
| 1 | 0 | 1 | 0 | 1 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 17 |
| 1 | 1 | 1 | 0 | 4 |
| 1 | 1 | 1 | 1 | 3 |

- The prerequisites for KR is either AI or Logic.


## Structured Space

| unstructured |  |  |  |
| :---: | :---: | :---: | :---: |
| L | K | P | A |
| 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 1 |



## Boolean Constraints

| unstructured |  |  |  |
| :---: | :---: | :---: | :---: |
| L | K | P | A |
| 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 |
| 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 1 |



## Learning in Structured Spaces

| L | K | P | A | Students |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 1 | 0 | 6 |
| 0 | 0 | 1 | 1 | 54 |
| 0 | 1 | 1 | 1 | 10 |
| 1 | 0 | 0 | 0 | 5 |
| 1 | 0 | 1 | 0 | 1 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 17 |
| 1 | 1 | 1 | 0 | 4 |
| 1 | 1 | 1 | 1 | 3 |



## Today's machine learning tools don't take knowledge as input! :

# Deep Learning with Logical Knowledge 



Neural Network


Output is probability vector $p$, not Boolean logic!

## Semantic Loss

Q: How close is output $\mathbf{p}$ to satisfying constraint? Answer: Semantic loss function L( $\mathbf{\alpha}, \mathbf{p}$ )

- Axioms, for example:
- If $\mathbf{p}$ is Boolean then $L(\mathbf{p}, \mathbf{p})=0$
- If $\alpha$ implies $\beta$ then $L(\alpha, \mathbf{p}) \geq L(\beta, \mathbf{p}) \quad$ ( $\alpha$ more strict)
- Properties:
- If $\alpha$ is equivalent to $\beta$ then $L(\alpha, \mathbf{p})=L(\beta, \mathbf{p}) \quad$ Loss!
- If $\mathbf{p}$ is Boolean and satisfies $\alpha$ then $L(\alpha, p)=0$


## Semantic Loss: Definition

Theorem: Axioms imply unique semantic loss:

$$
\mathrm{L}^{\mathrm{s}}(\alpha, \mathrm{p}) \propto-\log \sum_{\mathbf{x} \neq \alpha} \prod_{i: \mathbf{x} \neq X_{i}} \mathrm{p}_{i} \prod_{i: \mathbf{x} \models \neg X_{i}}\left(1-\mathrm{p}_{i}\right)
$$

Probability of getting $\mathbf{x}$ after flipping coins with prob. p

Probability of satisfying a after flipping coins with prob. p

## Example: Exactly-One

- Data must have some label We agree this must be one of the 10 digits:
- Exactly-one constraint

$$
\left\{\begin{array}{l}
x_{1} \vee x_{2} \vee x_{3} \\
\neg x_{1} \vee \neg x_{2} \\
\neg x_{2} \vee \neg x_{3} \\
\neg x_{1} \vee \neg x_{3}
\end{array}\right.
$$

- Semantic loss: $\rightarrow$ For 3 classes: $\left\{\begin{array}{l}\neg x_{1} \vee \neg x_{2} \\ \neg x_{2} \vee \neg x_{3} \\ \neg x_{1} \vee \neg x_{3}\end{array}\right.$

$$
\mathrm{L}^{\mathrm{s}}(\text { exactly-one }, \mathrm{p}) \propto-\log \sum_{i=1}^{n} \underbrace{\mathrm{p}_{i} \prod_{j=1, j \neq i}^{n}\left(1-\mathrm{p}_{j}\right)}
$$

Only $\boldsymbol{x}_{\boldsymbol{i}}=\mathbf{1}$ after flipping coins
Exactly one true $\boldsymbol{x}$ after flipping coins

## Semi-Supervised Learning

- Intuition: Unlabeled data must have some label Cf. entropy constraints, manifold learning

- Minimize exactly-one semantic loss on unlabeled data


Train with existing loss $+w \cdot$ semantic loss

## MNIST Experiment

| Accuracy \% with \# of used labels | 100 | 1000 | ALL |
| :--- | :--- | :--- | :--- |
| AtlasRBF (Pitelis et al., 2014) | $91.9( \pm 0.95)$ | $96.32( \pm 0.12)$ | 98.69 |
| Deep Generative (Kingma et al., 2014) | $96.67( \pm 0.14)$ | $97.60( \pm 0.02)$ | 99.04 |
| Virtual Adversarial (Miyato et al., 2016) | 97.67 | 98.64 | 99.36 |
| Ladder Net (Rasmus et al., 2015) | $\mathbf{9 8 . 9 4}( \pm 0.37)$ | $\mathbf{9 9 . 1 6}( \pm 0.08)$ | $99.43( \pm 0.02)$ |
| Baseline: MLP, Gaussian Noise | $78.46( \pm 1.94)$ | $94.26( \pm 0.31)$ | $99.34( \pm 0.08)$ |
| Baseline: Self-Training | $72.55( \pm 4.21)$ | $87.43( \pm 3.07)$ |  |
| MLP with Semantic Loss | $98.38( \pm 0.51)$ | $98.78( \pm 0.17)$ | $99.36( \pm 0.02)$ |

## Competitive with state of the art in semi-supervised deep learning

## FASHION Experiment


(a) Confidently Correct

(b) Unconfidently Correct

(c) Unconfidently Incorrect

(d) Confidently Incorrect

| Accuracy \% with \# of used labels | 100 | 500 | 1000 | ALL |
| :--- | :--- | :--- | :--- | :--- |
| Ladder Net (Rasmus et al., 2015) | $81.46( \pm 0.64)$ | $85.18( \pm 0.27)$ | $86.48( \pm 0.15)$ | 90.46 |
| Baseline: MLP, Gaussian Noise | $69.45( \pm 2.03)$ | $78.12( \pm 1.41)$ | $80.94( \pm 0.84)$ | 89.87 |
| MLP with Semantic Loss | $\mathbf{8 6 . 7 4}( \pm 0.71)$ | $\mathbf{8 9 . 4 9}( \pm 0.24)$ | $89.67( \pm 0.09)$ | 89.81 |


| Accuracy \% with \# of used labels | 4000 | ALL |
| :--- | :--- | :--- |
| CNN Baseline in Ladder Net | $76.67( \pm 0.61)$ | 90.73 |
| Ladder Net (Rasmus et al., 2015) | $79.60( \pm 0.47)$ |  |
| Baseline: CNN, Whitening, Cropping | 77.13 | 90.96 |
| CNN with Semantic Loss | $\mathbf{8 1 . 7 9}$ | 90.92 |

## What about real constraints? Paths




Good variable assignment (represents route)

184


Bad variable assignment (does not represent route)

16,777,032

Unstructured probability space: 184+16,777,032 = $2^{24}$
Space easily encoded in logical constraints $)$ [Nishino etal.]

## How to Compute Semantic Loss?

- In general: \#P-hard $:$


## Negation Normal Form Circuits

$$
\Delta=(\text { sun } \wedge \text { rain } \Rightarrow \text { rainbow })
$$


[Darwiche 2002]

## Logical Circuits



## Decomposable Circuits



## Tractable for Logical Inference

- Is there a solution? (SAT)
$-\operatorname{SAT}(\alpha \vee \beta)$ iff SAT $(\alpha)$ or SAT $(\beta) \quad$ (always)
- SAT $(\alpha \wedge \beta)$ iff SAT $(\alpha)$ and SAT $(\beta)$ (decomposable)
- How many solutions are there? (\#SAT)
- Complexity linear in circuit size $\odot$


## Deterministic Circuits


[Darwiche 2002]

## How many solutions are there? (\#SAT)



## How many solutions are there? (\#SAT)



## Tractable for Logical Inference

- Is there a solution? (SAT)
- How many solutions are there? (\#SAT)
- Stricter languages (e.g., BDD, SDD):
- Equivalence checking
- Conjoin/disjoint/negate circuits
- Complexity linear in circuit size $)$
- Compilation into circuit language by either
- $\downarrow$ exhaustive SAT solver
- $\uparrow$ conjoin/disjoin/negate


## How to Compute Semantic Loss?

- In general: \#P-hard $:$
- With a logical circuit for $\alpha$ : Linear!
- Example: exactly-one constraint:

- Why? Decomposability and determinism!


## Predict Shortest Paths

## Add semantic loss for path constraint



| Test accuracy \% | Coherent | Incoherent | Constraint |
| :--- | :--- | :--- | :--- |
| 5-layer MLP | 5.62 | $\mathbf{8 5 . 9 1}$ | 6.99 |
| Semantic loss | $\mathbf{2 8 . 5 1}$ | 83.14 | $\mathbf{6 9 . 8 9}$ |
|  |  |  |  |
| Is prediction <br> the shortest path? <br> This is the real task! | Are individual <br> edge predictions <br> correct? | Is output |  |
| a path? |  |  |  |

(same conclusion for predicting sushi preferences, see paper)

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## Logical Circuits

```
P\veeL
A=>P
K=>(P\veeL)
```



Can we represent a distribution over the solutions to the constraint?

## Probabilistic Circuits



Syntax: assign a normalized probability to each OR gate input

## Bottom-Up Evaluation of PSDDs

## Input:



## Alternative View of PSDDs


$\operatorname{Pr}(L, K, P, A)=0.3 \times 1 \times 0.8 \times 0.4 \times 0.25=\mathbf{0 . 0 2 4}$

## Each node represents a normalized

 distribution!

Can read probabilistic independences off the circuit structure!
Can interpret every parameter as a conditional probability! (XAI)

## Tractable for Probabilistic Inference

- MAP inference:

Find most-likely assignment to $x$ given $y$ (otherwise NP-hard)

- Computing conditional probabilities $\operatorname{Pr}(\mathrm{x} \mid \mathrm{y})$ (otherwise \#P-hard)
- Sample from $\operatorname{Pr}(x \mid y)$
- Algorithms linear in circuit size :) (pass up, pass down, similar to backprop)


## Parameter Learning Algorithms

- Closed form max likelihood from complete data

- One pass over data to estimate $\operatorname{Pr}(\mathrm{x} \mid \mathrm{y})$


## Not a lot to say: very easy! ©

## PSDDs

## ...are Sum-Product Networks ...are Arithmetic Circuits



## Learn Mixtures of PSDD Structures

| Datasets | $\mid$ Var | LearnPSDD <br> Ensemble | Best-to-Date |
| :---: | :---: | :---: | :---: |
| NITCS | 16 | $-5.99^{\dagger}$ | -6.00 |
| MSNBC | 17 | $-6.04^{\dagger}$ | $-6.04^{\dagger}$ |
| KDD | 64 | $-2.11^{\dagger}$ | -2.12 |
| Plants | 09 | -13.02 | $-11.99^{\dagger}$ |
| Audio | 100 | -39.94 | $-39.49^{\dagger}$ |
| Jester | 100 | -51.29 | $-41.11^{\dagger}$ |
| Netflix | 100 | $-55.71^{\dagger}$ | -55.84 |
| Accidents | 11 | -30.16 | $-24.87^{\dagger}$ |
| Retail | 135 | $-10.72^{\dagger}$ | -10.78 |
| Pumsb-Star | 163 | -26.12 | $-22.40^{\dagger}$ |
| DNA | 180 | -88.01 | $-80.03^{\dagger}$ |
| Kosarek | 190 | $-10.52^{\dagger}$ | -10.54 |
| MSWeb | 294 | -9.89 | $-9.22^{\dagger}$ |
| Book | 500 | -34.97 | $-30.18^{\dagger}$ |
| EachMovie | 500 | -58.01 | $-51.14^{\dagger}$ |
| WebKB | 839 | -161.09 | $-150.10^{\dagger}$ |
| Reuters-52 | 889 | -89.61 | $-80.66^{\dagger}$ |
| 20NewsGrp. | 910 | -155.97 | $-150.88^{\dagger}$ |
| BBC | 1058 | -253.19 | $-233.26^{\dagger}$ |
| AD | 1556 | -31.78 | $-14.36^{\dagger}$ |

## State of the art on 6 datasets!

Q: "Help! I need to learn a discrete probability distribution..." A: Learn mixture of PSDDs!

Strongly outperforms

- Bayesian network learners
- Markov network learners

Competitive with

- SPN learners
- Cutset network learners


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## What if I only want to classify Y?



What if we only want to learn a classifier $\operatorname{Pr}(Y \mid X)$

## Logistic Circuits: Evaluation

$$
\operatorname{Pr}(Y=1 \mid A, B, C, D)=\frac{1}{1+\exp (-1.9)}=0.869
$$

Input:

| $A$ | $B$ | $C$ | $D$ | $\operatorname{Pr}(Y \mid A, B, C, D)$ |
| :---: | :---: | :---: | :---: | :---: |
| 0 | 1 | 1 | 0 | $?$ |

Aggregate the parameters bottom-up
Logistic function on final output


## Alternative View on Logistic Circuits



Represents $\operatorname{Pr}(Y \mid A, B, C, D)$

- Take all 'hot’ wires
- Sum their weights
- Push through logistic function



## Special Case: Logistic Regression



What about other logistic circuits in more general forms?

## Parameter Learning

Reduce to logistic regression:

$$
\operatorname{Pr}(Y=1 \mid \mathbf{x})=\frac{1}{1+\exp (-\mathbb{x} \cdot \theta)}
$$

Features associated with each wire "Global Circuit Flow" features

## Learning parameters $\theta$ is convex optimization!

## Structure Learning Primitive



## Logistic Circuit Structure Learning



Execute the best operation

## Comparable Accuracy with Neural Nets

## Accuracy \% on Dataset

Mnist FASHION
Baseline: Logistic Regression
85.3
79.3

Baseline: Kernel Logistic Regression Random Forest
97.7
88.3

3-LAYER MLP
RAT-SPN (Peharz et al. 2018)
SVM with RBF Kernel
5-LAYER MLP
97.3
81.6
97.5
84.8
$98.1 \quad 89.5$
$98.5 \quad 87.8$
99.3
89.8

| LOGISTIC CIRCUIT (BINARY) | 97.4 | 87.6 |
| :--- | :--- | :--- |
| LOGISTIC CIRCUIT (REAL-VALUED) | 99.4 | 91.3 |

CNN with 3 CONV LAYERS
99.1
90.7

Resnet (He et Al. 2016)
99.5
93.6

## Significantly Smaller in Size

| NUMBER OF PARAMETERS | MNIST | FASHION |
| :--- | ---: | ---: |
| BASELINE: LOGISTIC REGRESSION | $<1 \mathrm{~K}$ | $<1 \mathrm{~K}$ |
| BASELINE: KERNEL LOGISTIC REGRESSION | $1,521 \mathrm{~K}$ | $3,930 \mathrm{~K}$ |
| LOGISTIC CIRCUIT (REAL-VALUED) | 182 K | 467 K |
| LOGISTIC CIRCUIT (BINARY) | 268 K | 614 K |
| 3-LAYER MLP | $1,411 \mathrm{~K}$ | $1,411 \mathrm{~K}$ |
| RAT-SPN (PEHARZ ET AL. 2018) | $8,500 \mathrm{~K}$ | 650 K |
| CNN WITH 3 CONV LAYERS | $2,196 \mathrm{~K}$ | $2,196 \mathrm{~K}$ |
| 5-LAYER MLP | $2,411 \mathrm{~K}$ | $2,411 \mathrm{~K}$ |
| RESNET (HE ET AL. 2016) | $4,838 \mathrm{~K}$ | $4,838 \mathrm{~K}$ |

## Better Data Efficiency

| ACCURACY \% WITH \% OF TRAINING DATA | MNIST |  |  | FASHION |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $100 \%$ | $10 \%$ | $2 \%$ | $100 \%$ | $10 \%$ | $2 \%$ |
| 5-LAYER MLP | 99.3 | $\mathbf{9 8 . 2}$ | 94.3 | 89.8 | 86.5 | 80.9 |
| CNN WITH 3 CONV LAYERS | 99.1 | 98.1 | 95.3 | 90.7 | 87.6 | 83.8 |
| LOGISTIC CIRCUIT (BINARY) | 97.4 | 96.9 | 94.1 | 87.6 | 86.7 | 83.2 |
| LOGISTIC CIRCUIT (REAL-VALUED) | $\mathbf{9 9 . 4}$ | 97.6 | $\mathbf{9 6 . 1}$ | $\mathbf{9 1 . 3}$ | $\mathbf{8 7 . 8}$ | $\mathbf{8 6 . 0}$ |

## Logistic vs. Probabilistic Circuits



## Interpretable?



## Logistic Circuits: Conclusions

- Synthesis of symbolic AI and statistical learning
- Discriminative counterparts of probabilistic circuits
- Convex parameter learning
- Simple heuristic for structure learning
- Good performance
- Easy to interpret


## Conclusions



