

Lifted Probabilistic Inference by First-Order Knowledge Compilation

Guy Van den Broeck
Nima Taghipour
Wannes Meert
Jesse Davis
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Outline

- Overview Approach
- First-Order d-DNNF Circuits
- First-Order Knowledge Compilation
- Experiments
- Conclusions

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Context

	Variable Elimination	Belief Propagation	Knowledge Compilation
Ground	[Zhang94]	[Pearl82]	[Darwiche03]
Lifted	[Poole03]	[Singla08]	Our approach

Advantages of Knowledge Compilation

- **Compile once**, then run polytime inference for multiple queries and evidence
- Efficient **data structures**
- Principled **logical** approach
- Exploits **context-specific independences**
- **State of the art** for exact inference in
 - Bayesian networks
 - Statistical relational learning
- Used in **many domains**, not just probabilistic reasoning

Question?

- Can we **lift** knowledge compilation to a first-order setting?
- First step taken: **first-order d-DNNFs** for
 - weighted first-order model counting
 - lifted probabilistic inference
- Many open questions remaining!

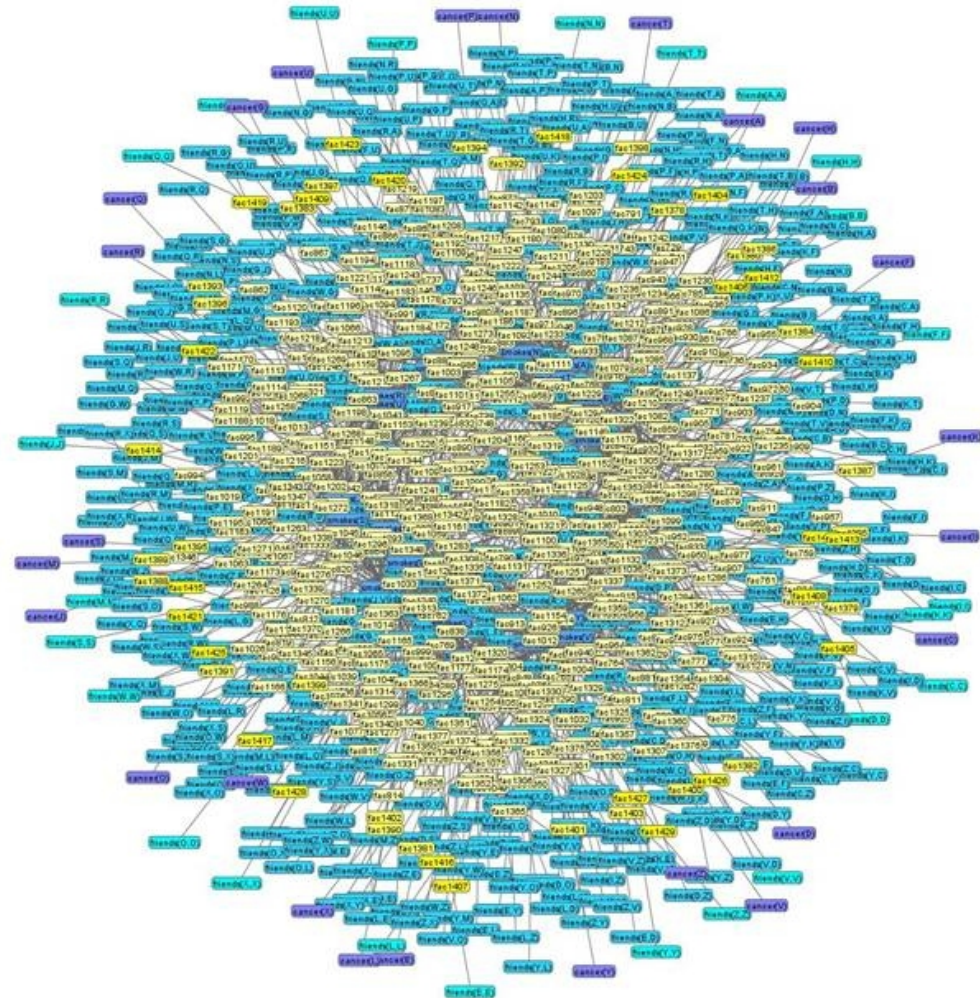
What is Lifted Inference?

$$2 \text{ friends}(X, Y) \wedge \text{smokes}(X) \Rightarrow \text{smokes}(Y)$$

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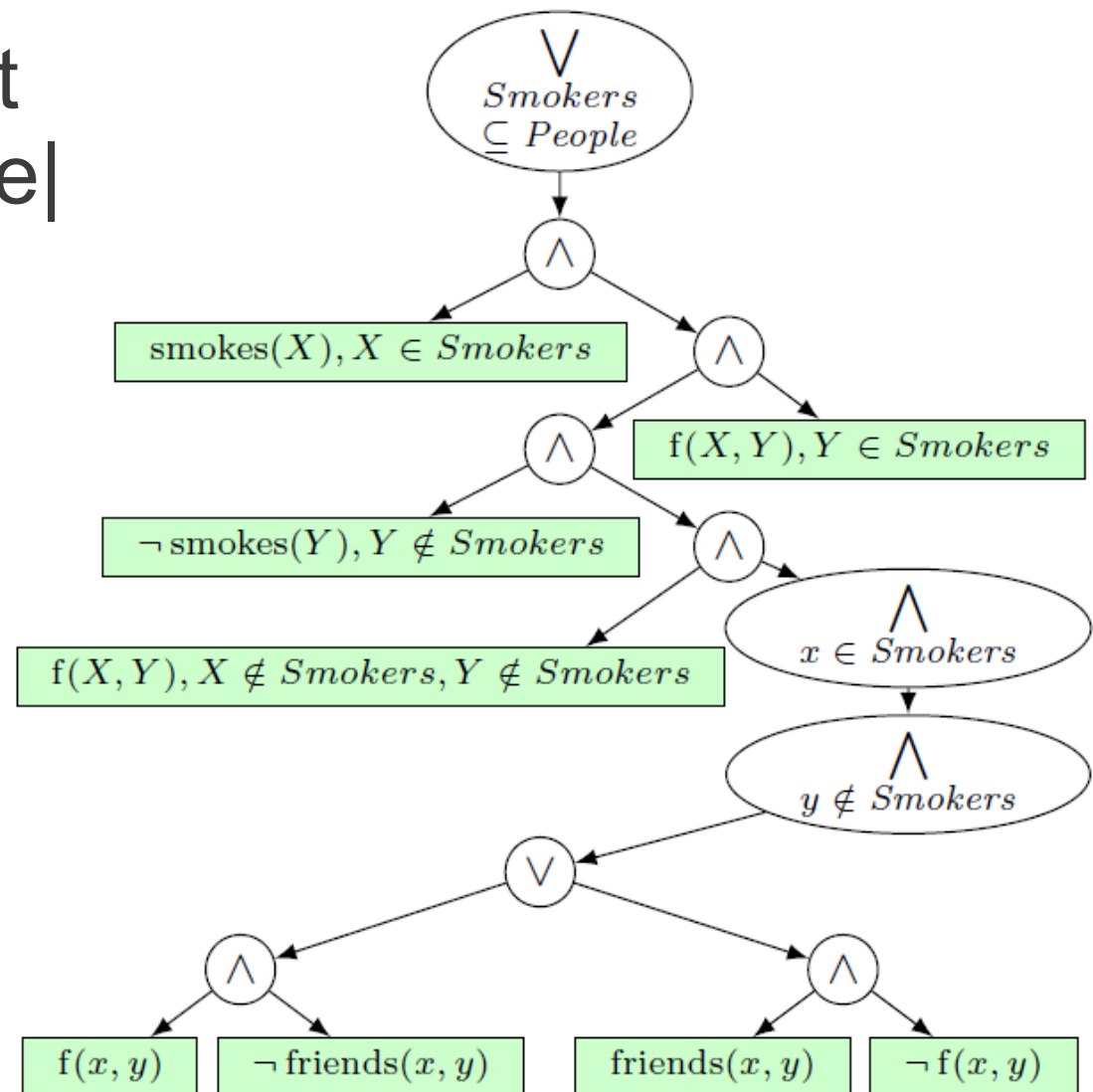
- Variables X, Y range over **domain** People
- Represents propositional model for given domain (50 people)
- **Propositional inference** in factor graph is expensive
- However: **symmetries**



What is Lifted Inference?

$$2 \text{ friends}(X, Y) \wedge \text{smokes}(X) \Rightarrow \text{smokes}(Y)$$

- We compile to a circuit **independent** of $|\text{People}|$
 - Inference **linear** in $|\text{People}|$
- Lifted Inference



Knowledge Compilation

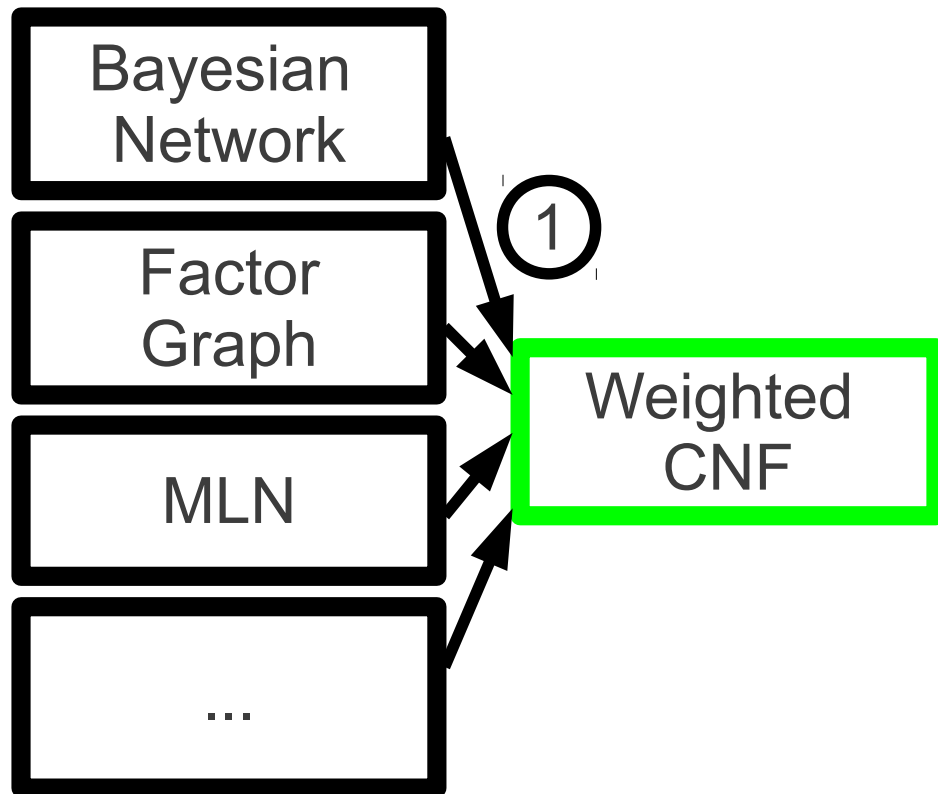
Bayesian
Network

Factor
Graph

MLN

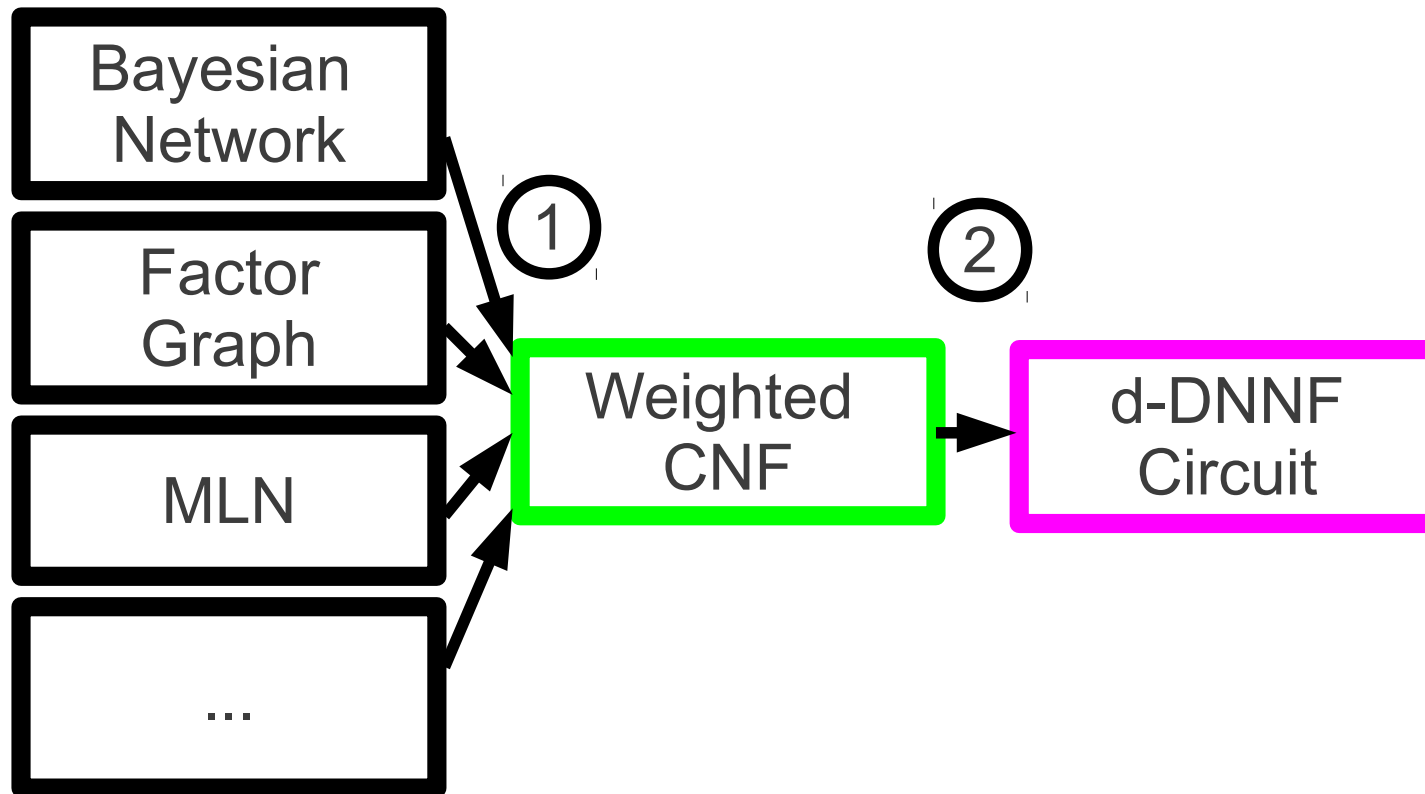
...

Knowledge Compilation



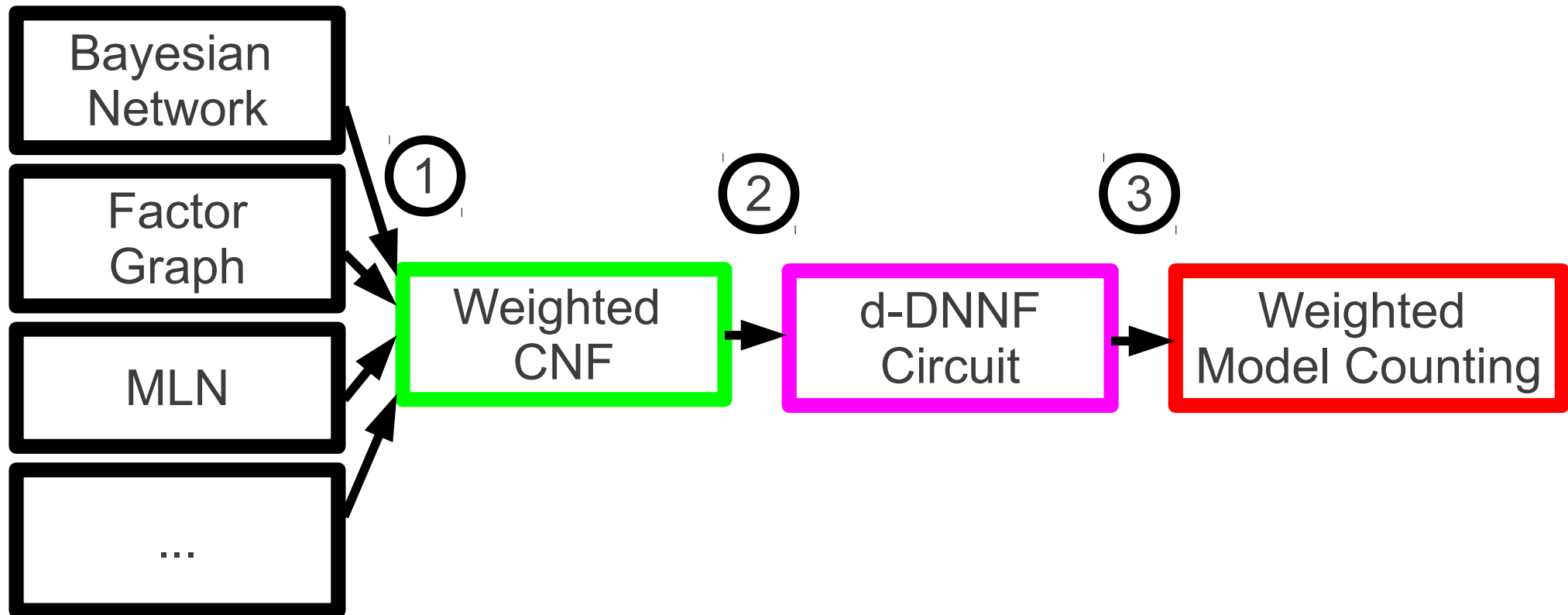
- Step ①: Convert model to weighted CNF

Knowledge Compilation



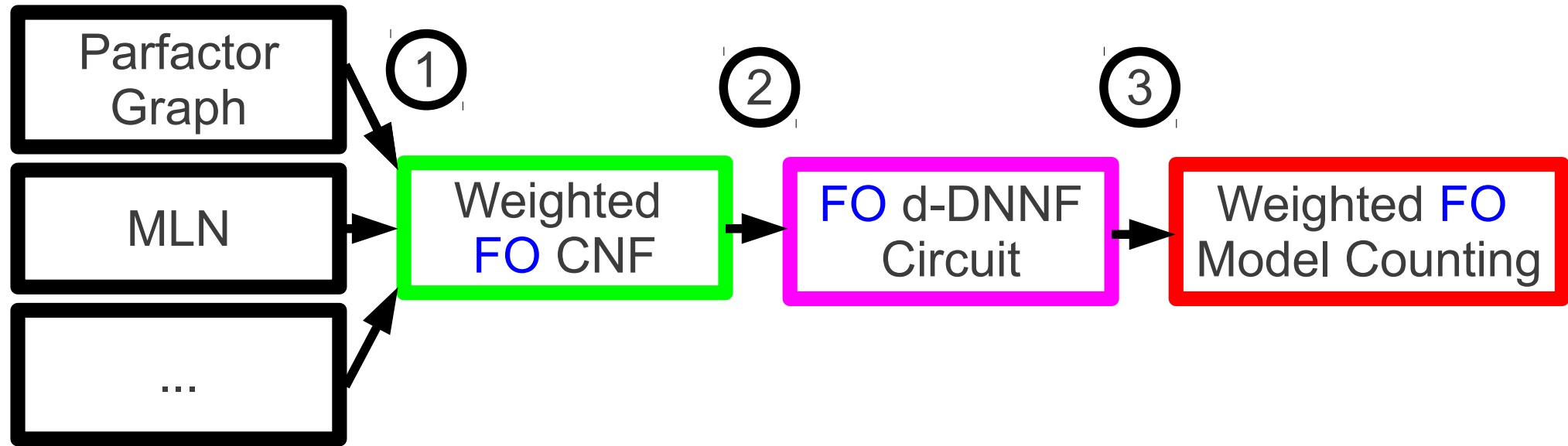
- Step ①: Convert model to weighted CNF
- Step ②: Convert CNF to d-DNNF circuit

Knowledge Compilation



- Step ①: Convert model to weighted CNF
- Step ②: Convert CNF to d-DNNF circuit
- Step ③: Perform weighted model counting

Our Approach: First-Order Knowledge Compilation:



- Step ①: Convert model to weighted FO CNF
- Step ②: Convert CNF to FO d-DNNF circuit
- Step ③: Perform weighted FO model counting

Step 1: Converting to Weighted FO CNF

MLN

$w : \text{smokes}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{smokes}(Y)$

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MLN

$$w : \text{smokes}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{smokes}(Y)$$

Weighted
FO Theory

$$[\text{smokes}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{smokes}(Y)] \equiv f(X, Y)$$

Step 1: Converting to Weighted FO CNF

MLN

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Weighted
FO Theory

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Weighted
FO CNF

$$\text{smokes}(Y) \vee \neg \text{smokes}(X) \vee \neg \text{friends}(X, Y) \vee \neg f(X, Y)$$

$$\text{friends}(X, Y) \vee f(X, Y)$$

$$\text{smokes}(X) \vee f(X, Y)$$

$$\neg \text{smokes}(Y) \vee f(X, Y)$$

Step 3: Weighted FO Model Counting

- Weight function on ground atoms

$$w(\text{smokes}(X)) = 2$$

$$w(\neg \text{smokes}(X)) = 10$$

$$w(\text{friends}(X, Y)) = 5$$

$$w(\neg \text{friends}(X, Y)) = 1$$

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- Weight of a model (possible world)

$$\underbrace{\{\text{smokes}(\textit{alice}), \neg \text{smokes}(\textit{bob}), \text{friends}(\textit{alice}, \textit{bob}), \dots\}}_{2 \quad 10 \quad 5}$$

$2 \cdot 10 \cdot 5 \cdot \dots = 100$

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$2 \quad 10 \quad 5$

- Weight of all models is $100 + \dots = Z$

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Weight of models where Alice smokes is $100 + \dots = Q$

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$2 \cdot 10 \cdot 5 \cdot \dots = 100$

- Weight of all models is $100 + \dots = Z$

Weight of models where Alice smokes is $100 + \dots = Q$

- $P(\text{smokes}(\text{alice})) = \frac{Q}{Z}$

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- **First-Order d-DNNF Circuits**
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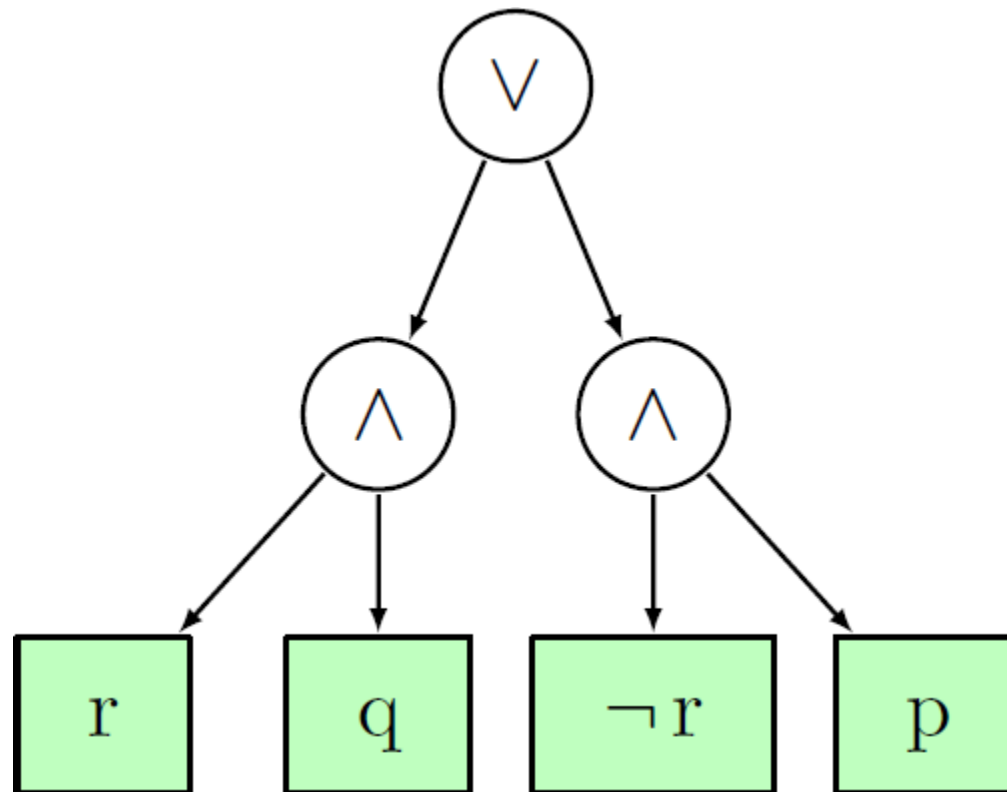
Propositional d-DNNF Circuits

[Darwiche and Marquis, 2002]

Logical theory:

$$p \vee r$$

$$q \vee \neg r$$



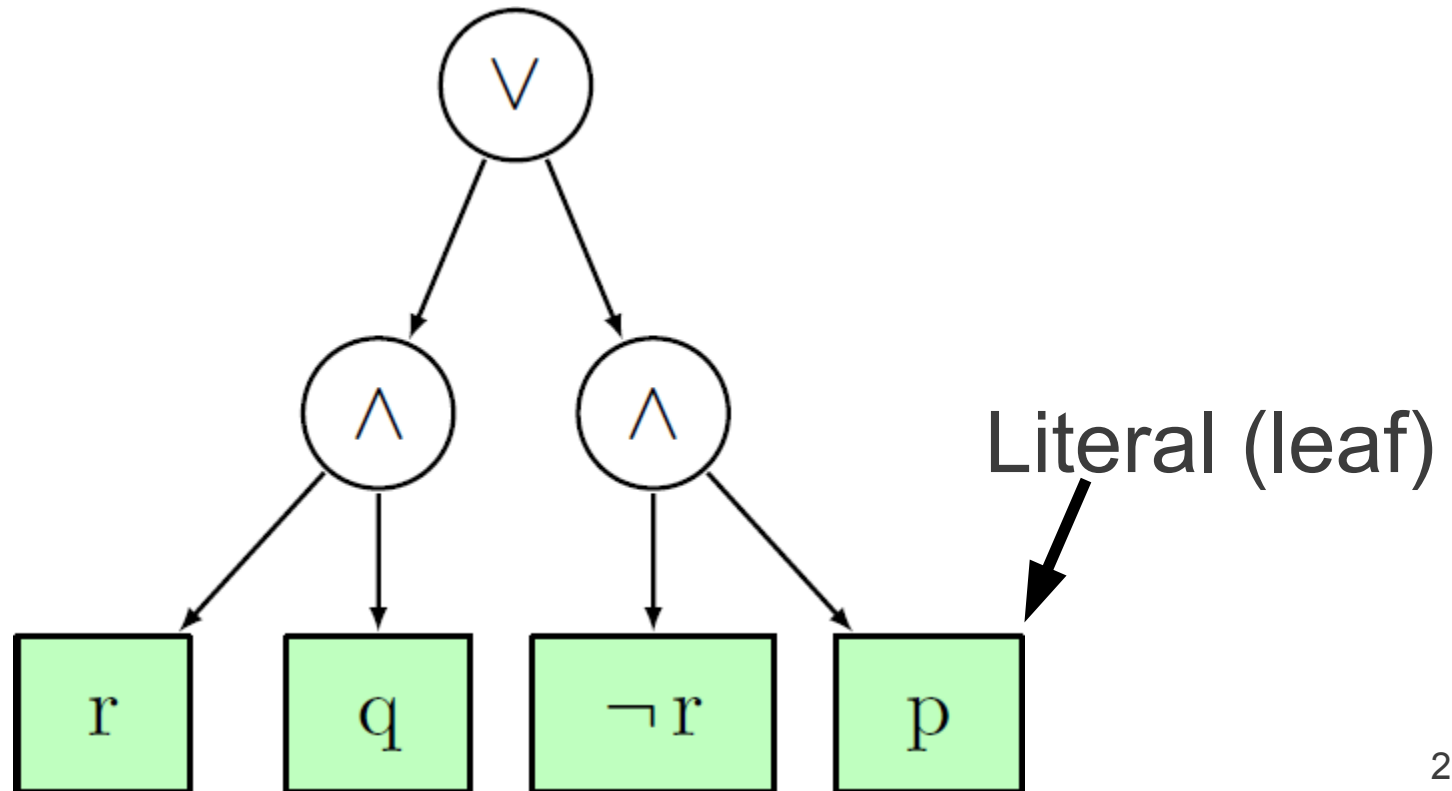
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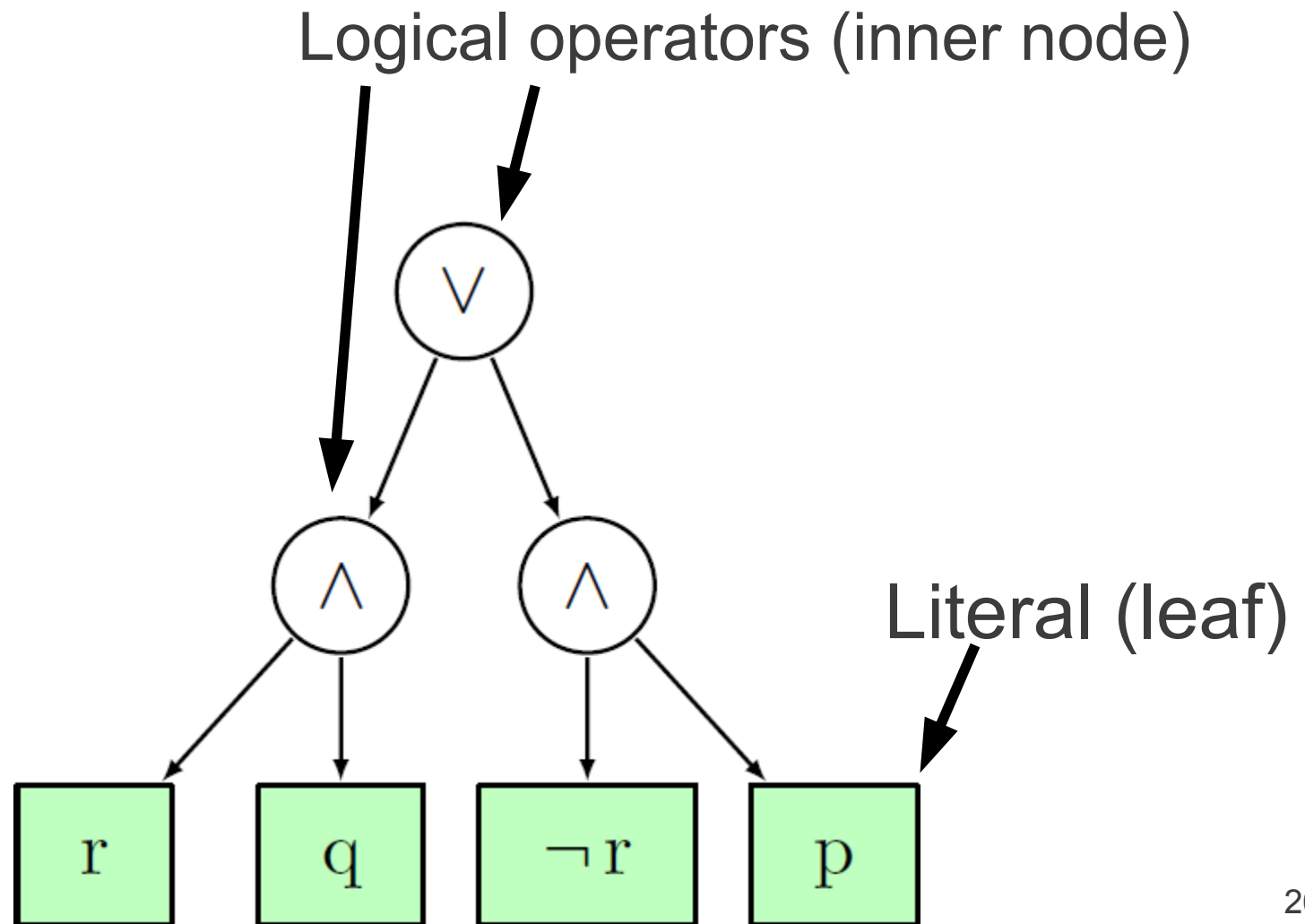
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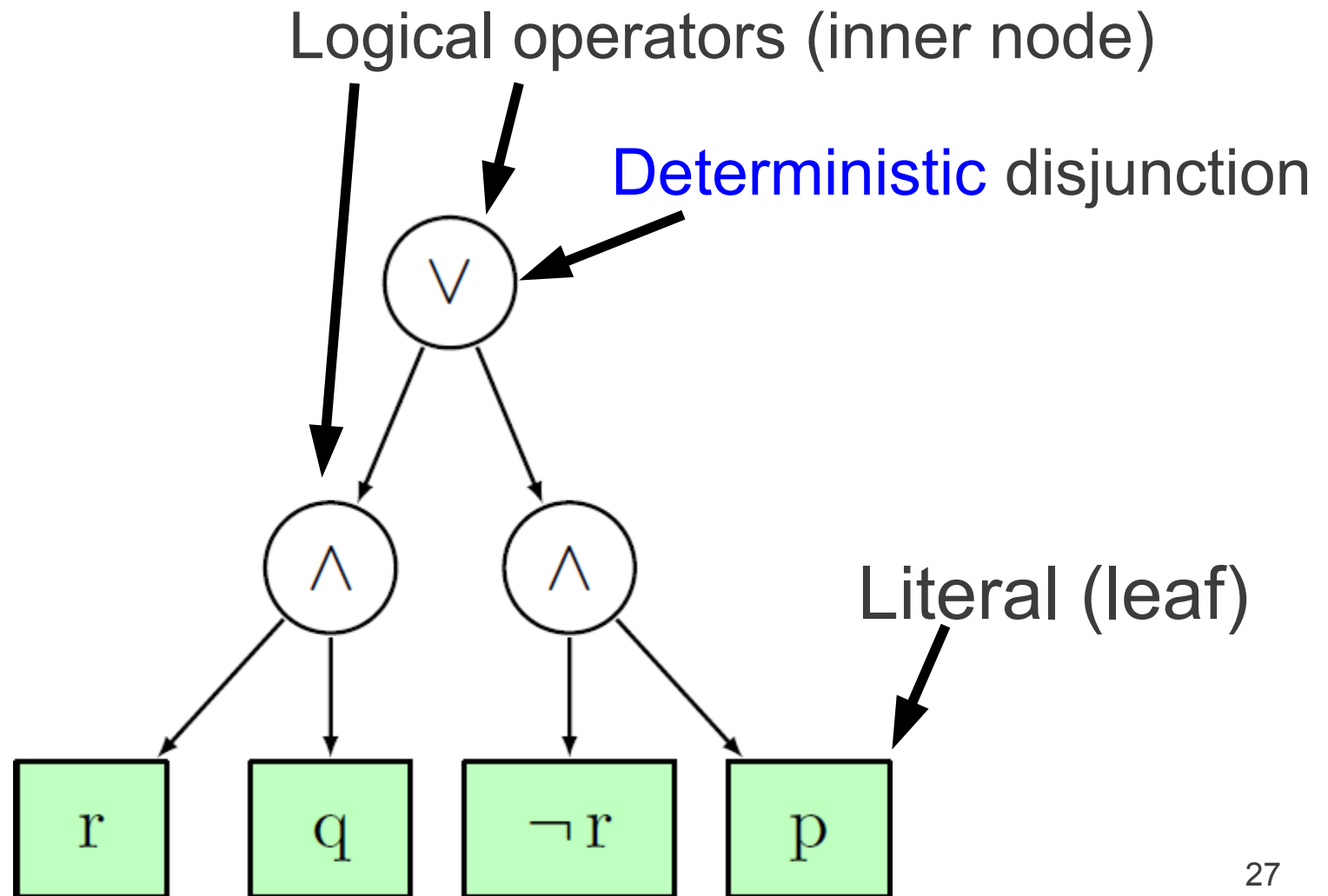
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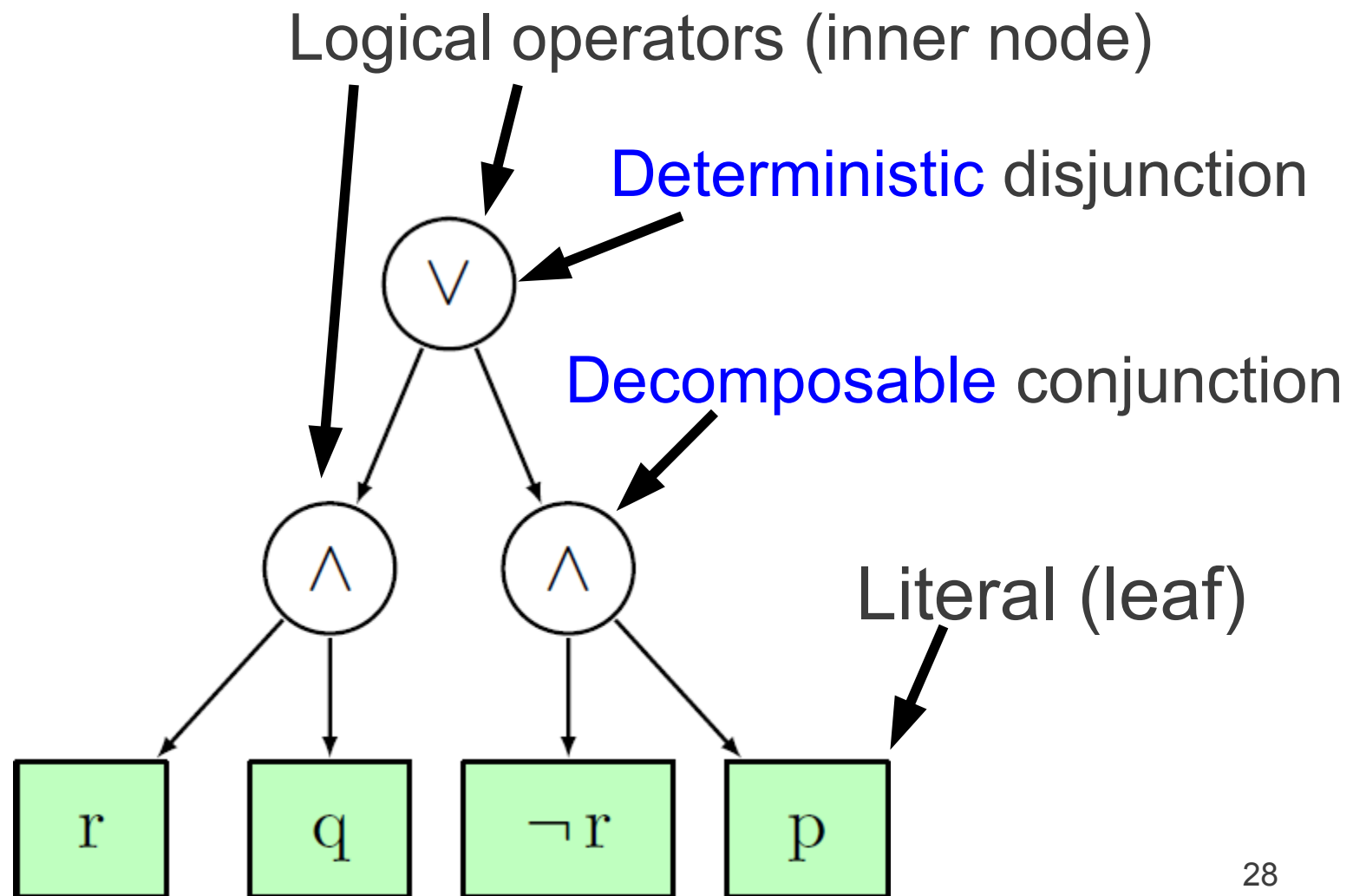
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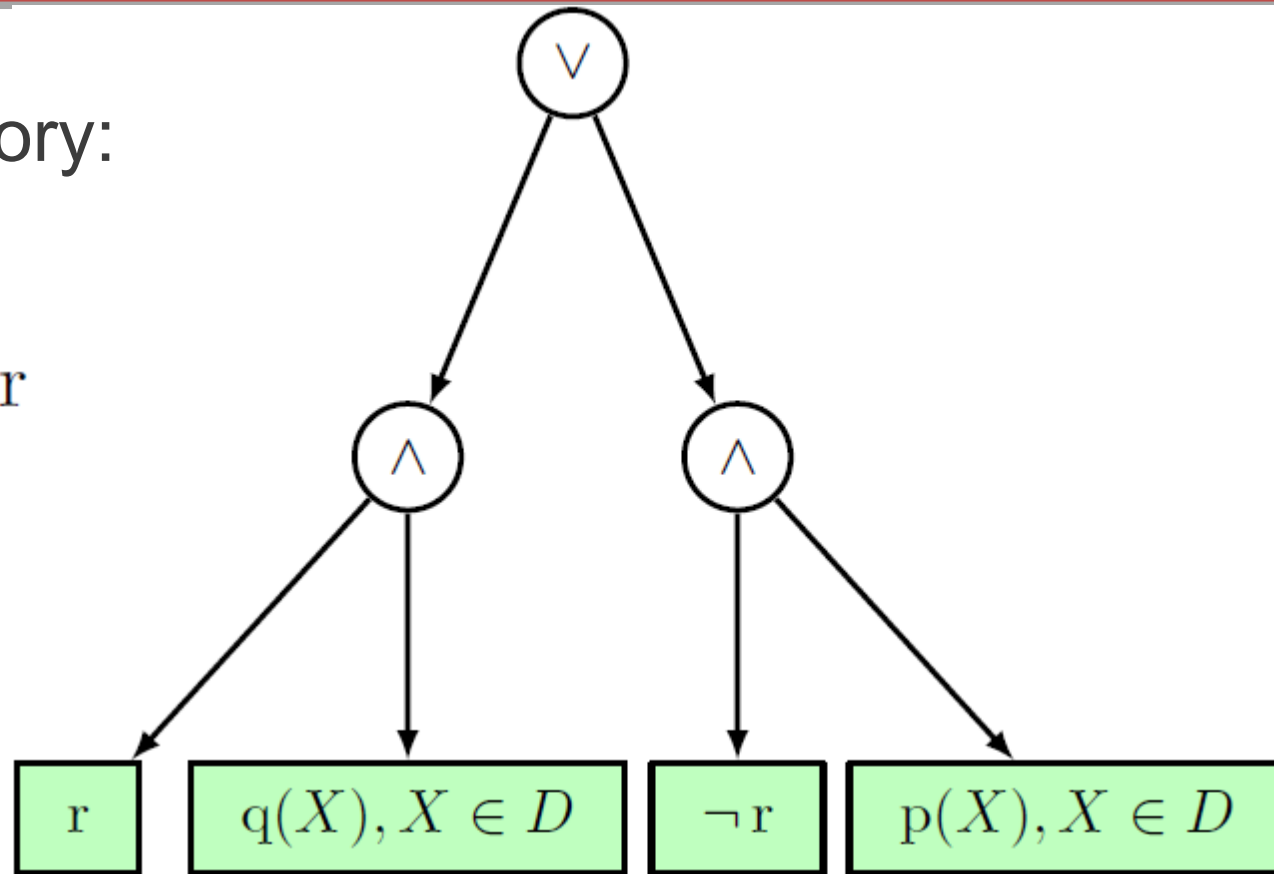


First-Order d-DNNF Circuits

Logical Theory:

$$p(X) \vee r$$

$$q(X) \vee \neg r$$

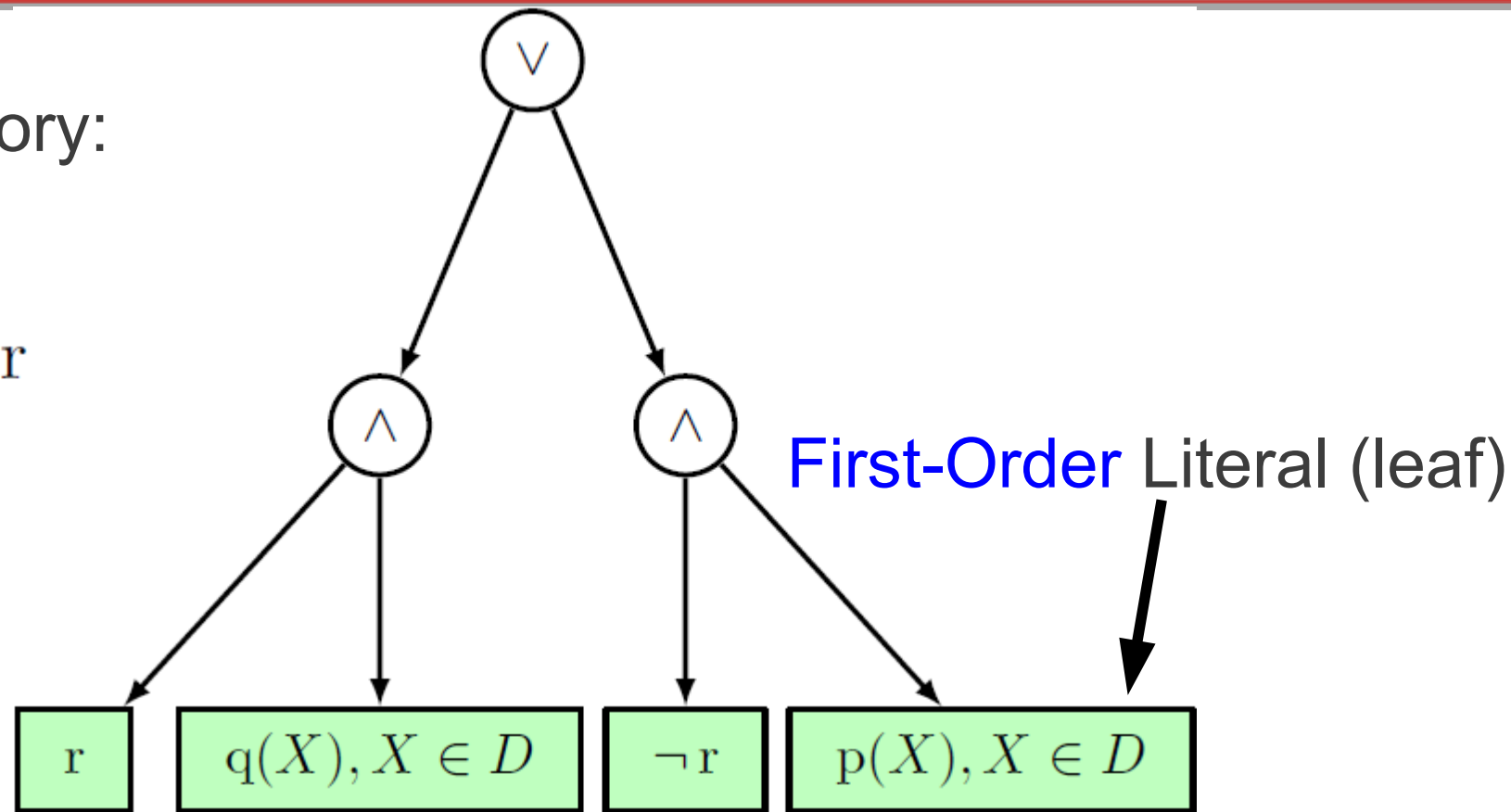


First-Order d-DNNF Circuits

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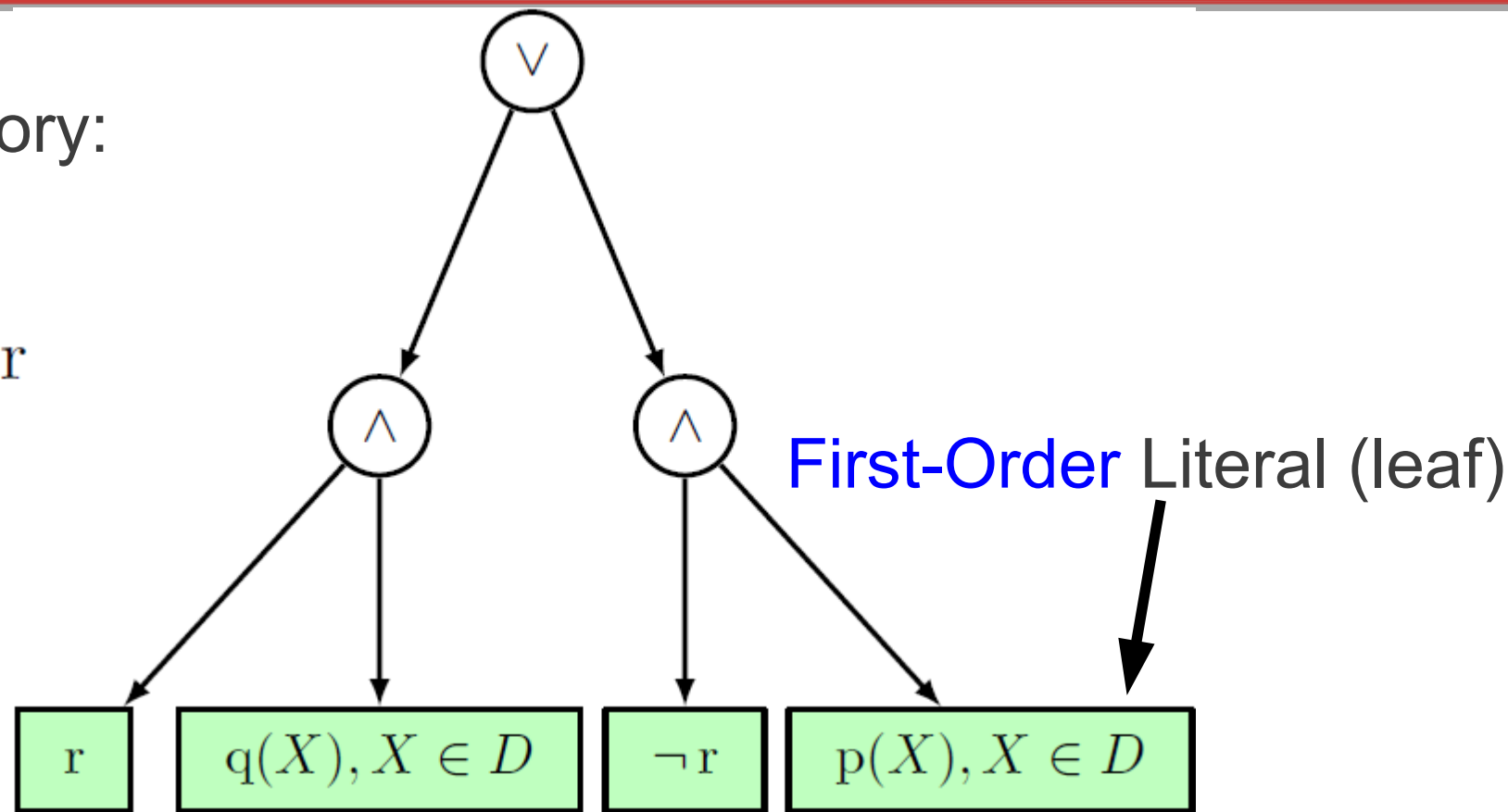


First-Order d-DNNF Circuits

Logical Theory:

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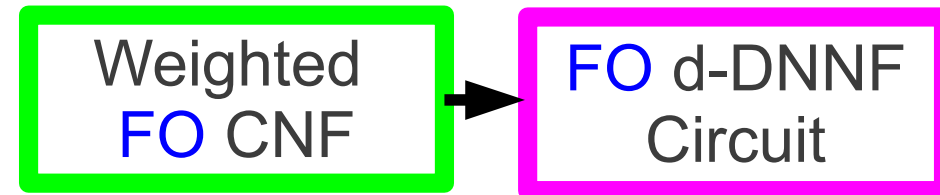
- Deterministic disjunction
- Decomposable conjunction
- 3 additional first-order operators (inner nodes)

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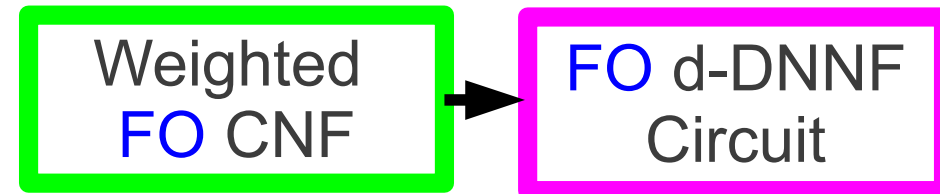
Step 2: Our Compilation Algorithm

- Recursively apply
 - Unit Propagation
 - Independence
 - Inclusion-Exclusion (Shannon Decomposition)
 - Shattering
 - Independent Partial Grounding
 - Atom Counting
 - (Grounding)



Step 2: Our Compilation Algorithm

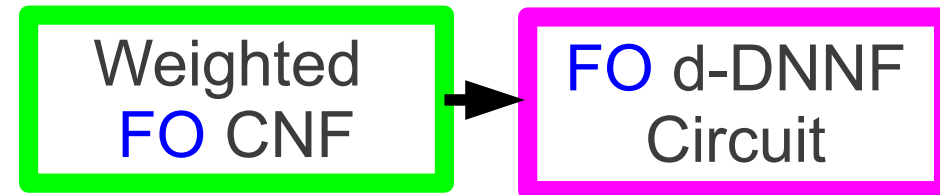
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Generate **first-order operators** in inner nodes

Step 2: Our Compilation Algorithm

- Recursively apply
 - Unit Propagation
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Unit Propagation

$$\begin{aligned} & \text{friends}(X, Y) \vee \text{dislikes}(X, Y) \\ & \neg \text{friends}(X, Y) \vee \text{likes}(X, Y) \\ & \text{friends}(X, X) \end{aligned}$$

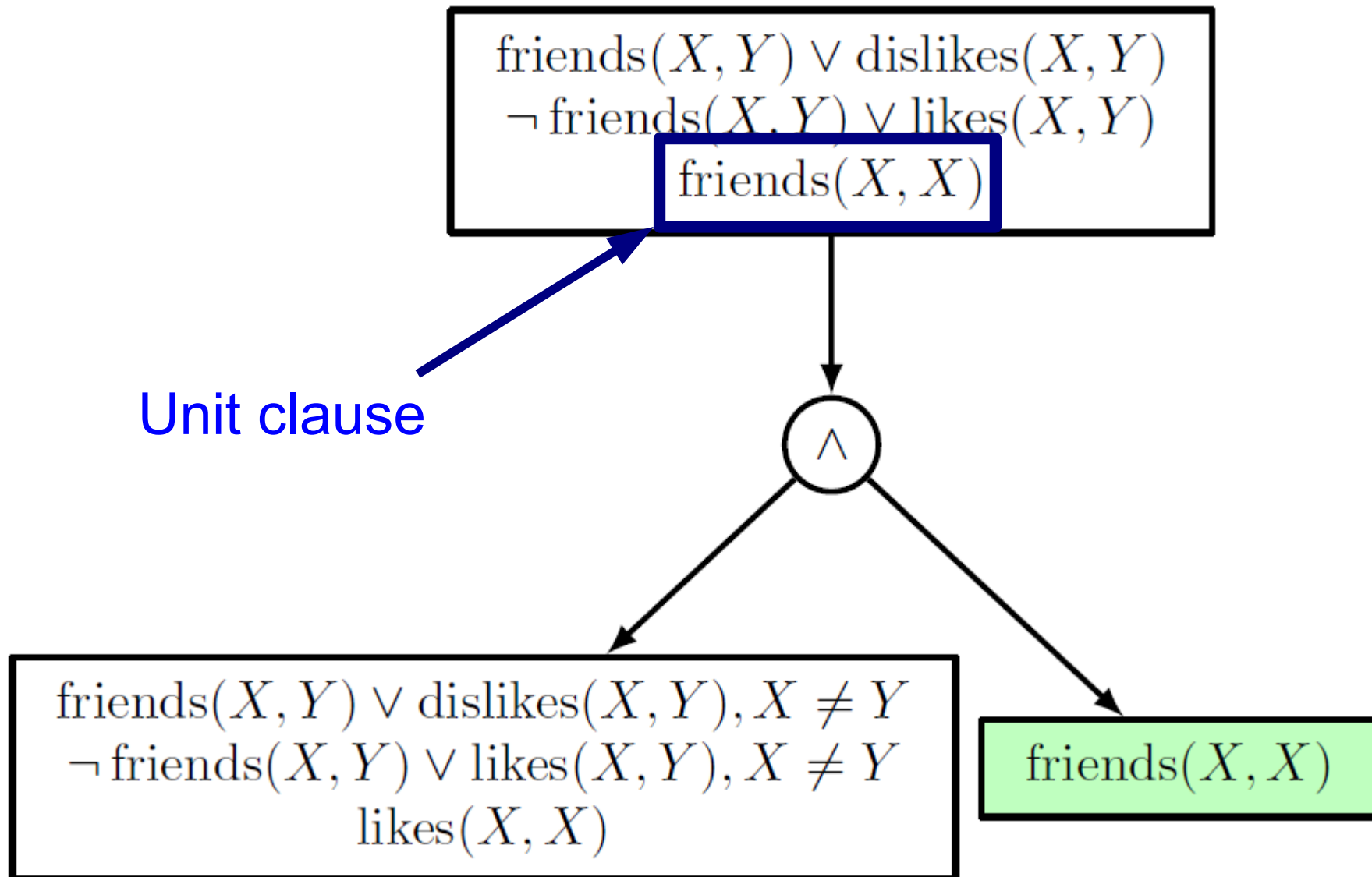
Unit Propagation

$\text{friends}(X, Y) \vee \text{dislikes}(X, Y)$
 $\neg \text{friends}(X, Y) \vee \text{likes}(X, Y)$
 $\text{friends}(X, X)$

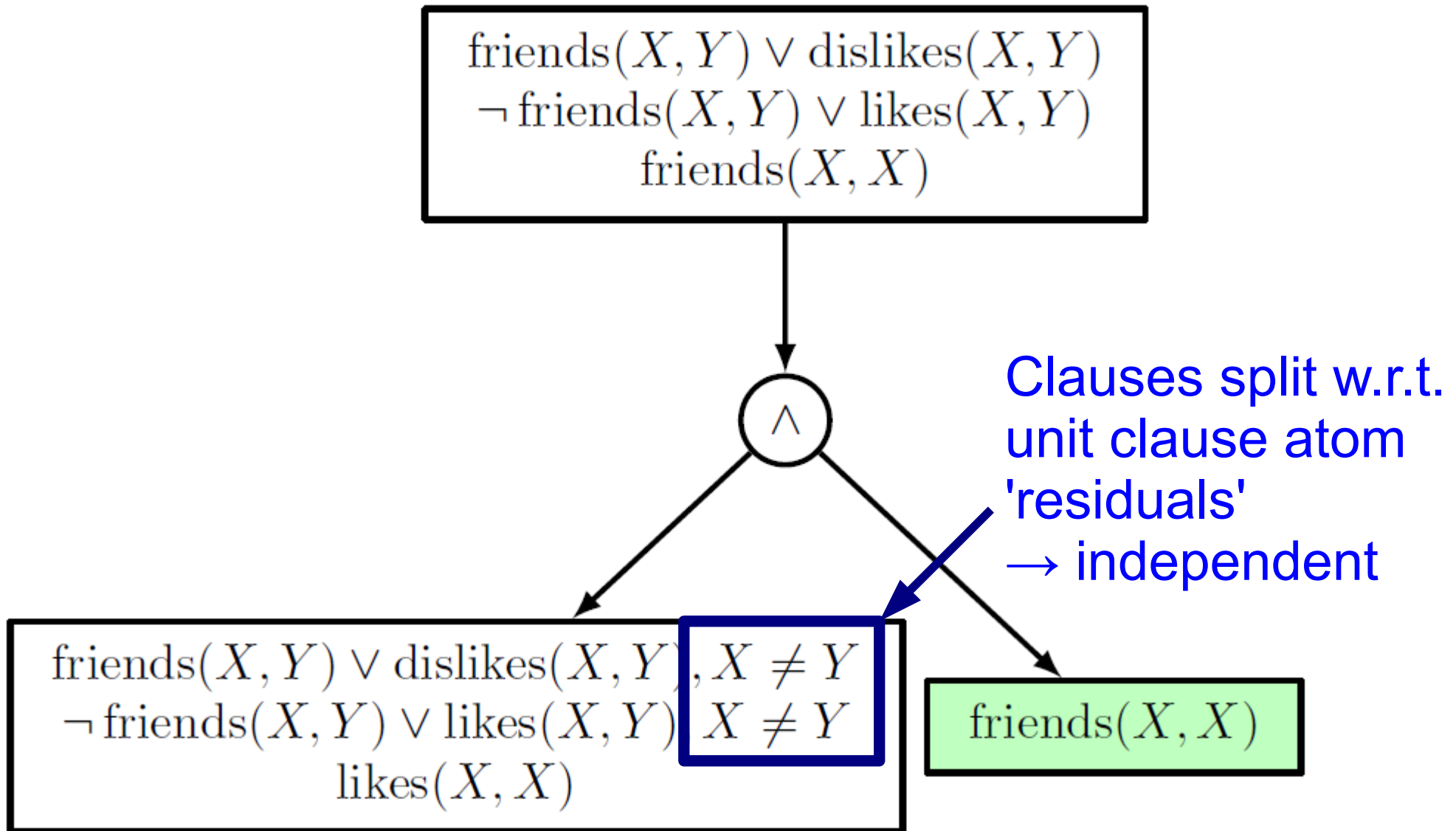
Unit clause



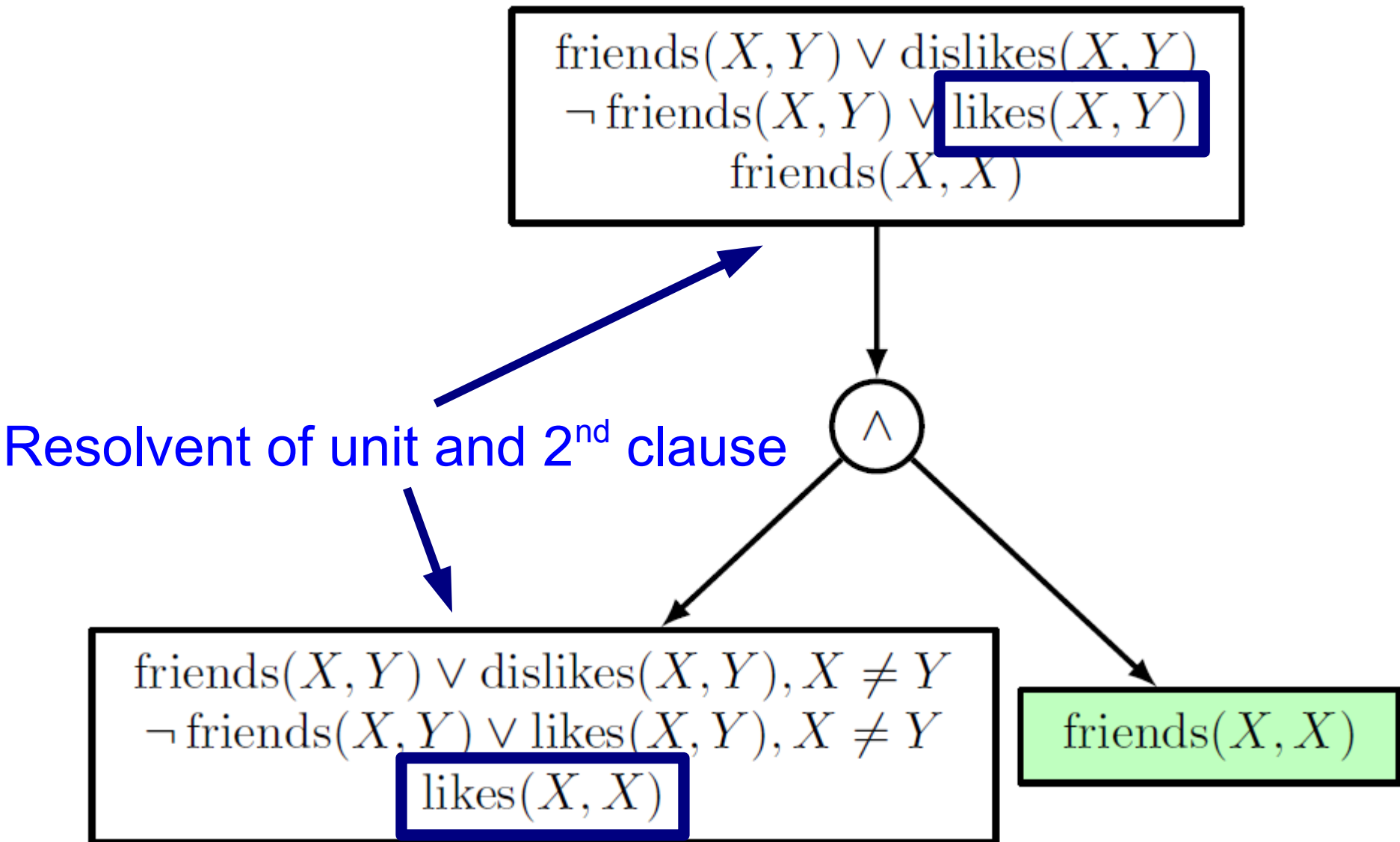
Unit Propagation



Unit Propagation

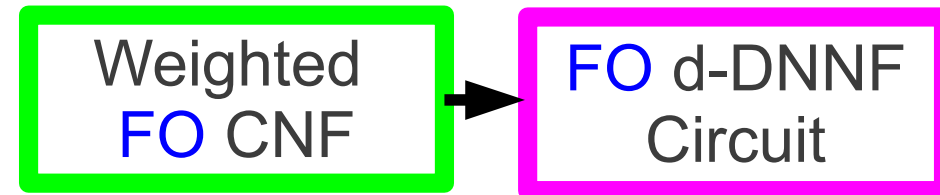


Unit Propagation



Step 2: Our Compilation Algorithm

- Recursively apply
 - Unit Propagation
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Atom Counting

$$\begin{array}{l} \text{fun}(X) \vee \neg \text{friends}(X, Y) \\ \text{fun}(X) \vee \neg \text{friends}(Y, X) \end{array}$$

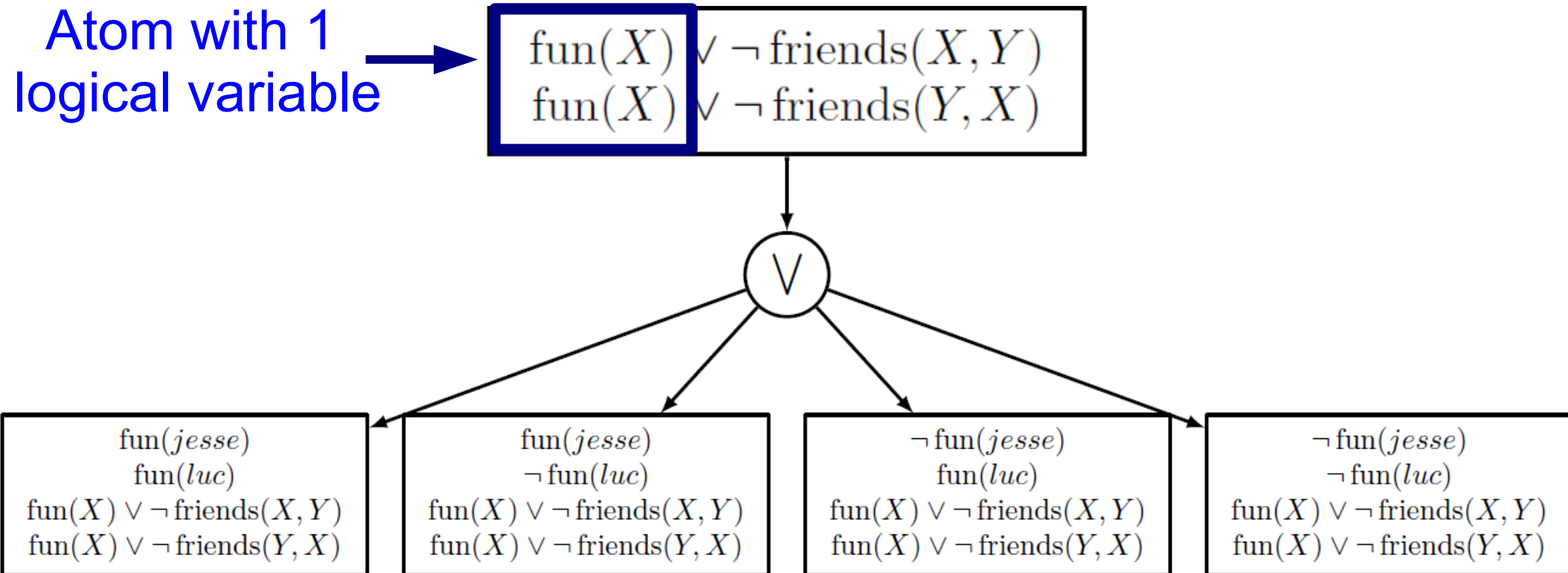
Atom Counting

Atom with one
logical variable
 $X \in \{\text{luc}, \text{jesse}\}$

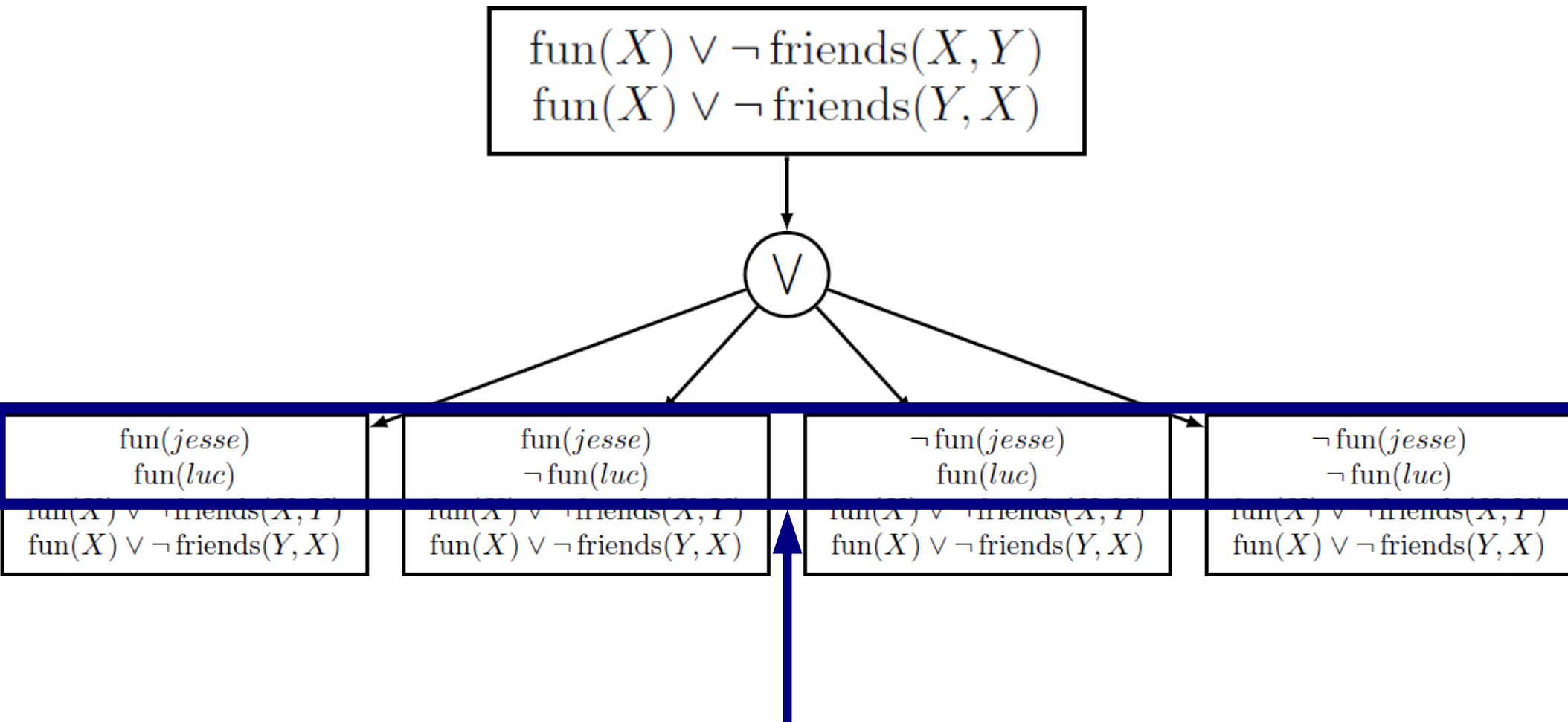


$\text{fun}(X)$	$\vee \neg \text{friends}(X, Y)$
$\text{fun}(X)$	$\vee \neg \text{friends}(Y, X)$

Atom Counting



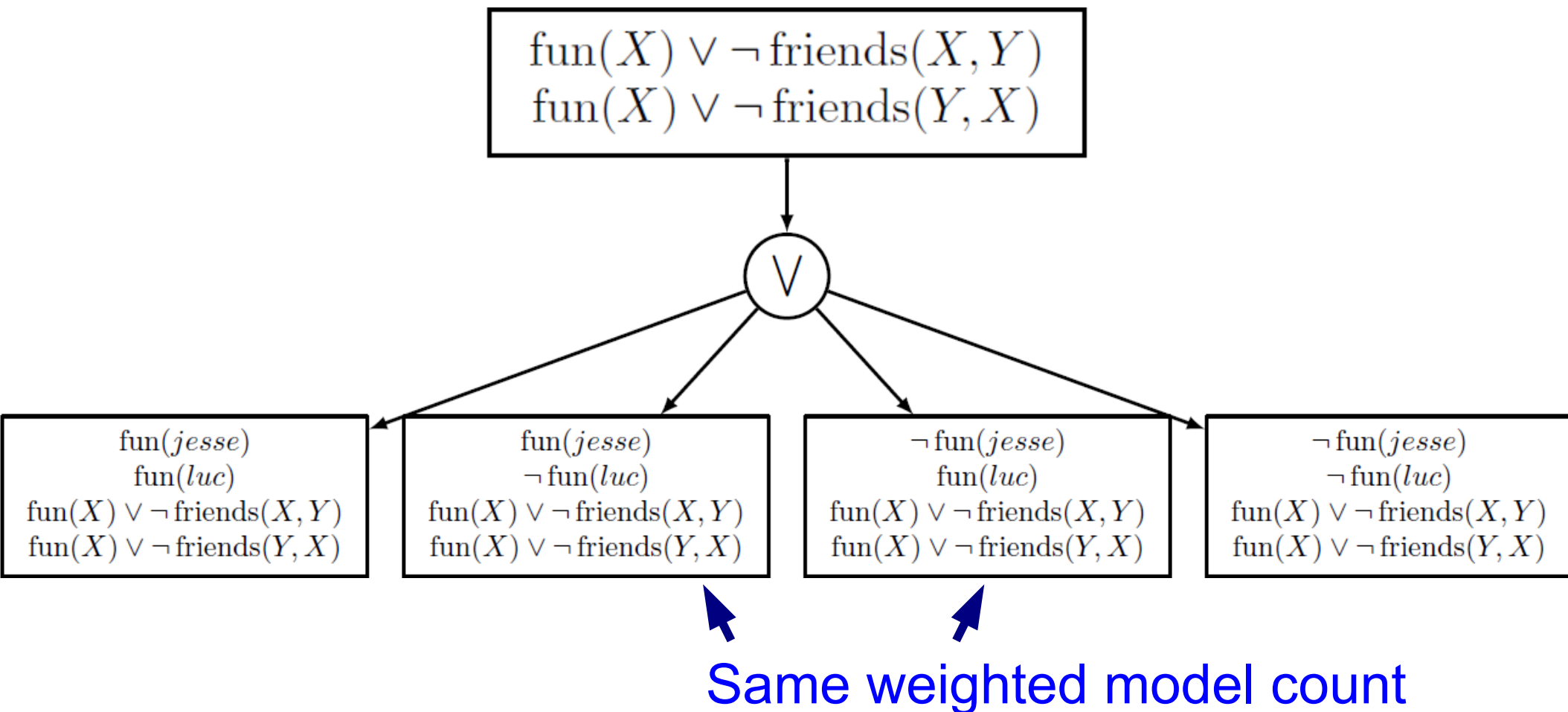
Atom Counting



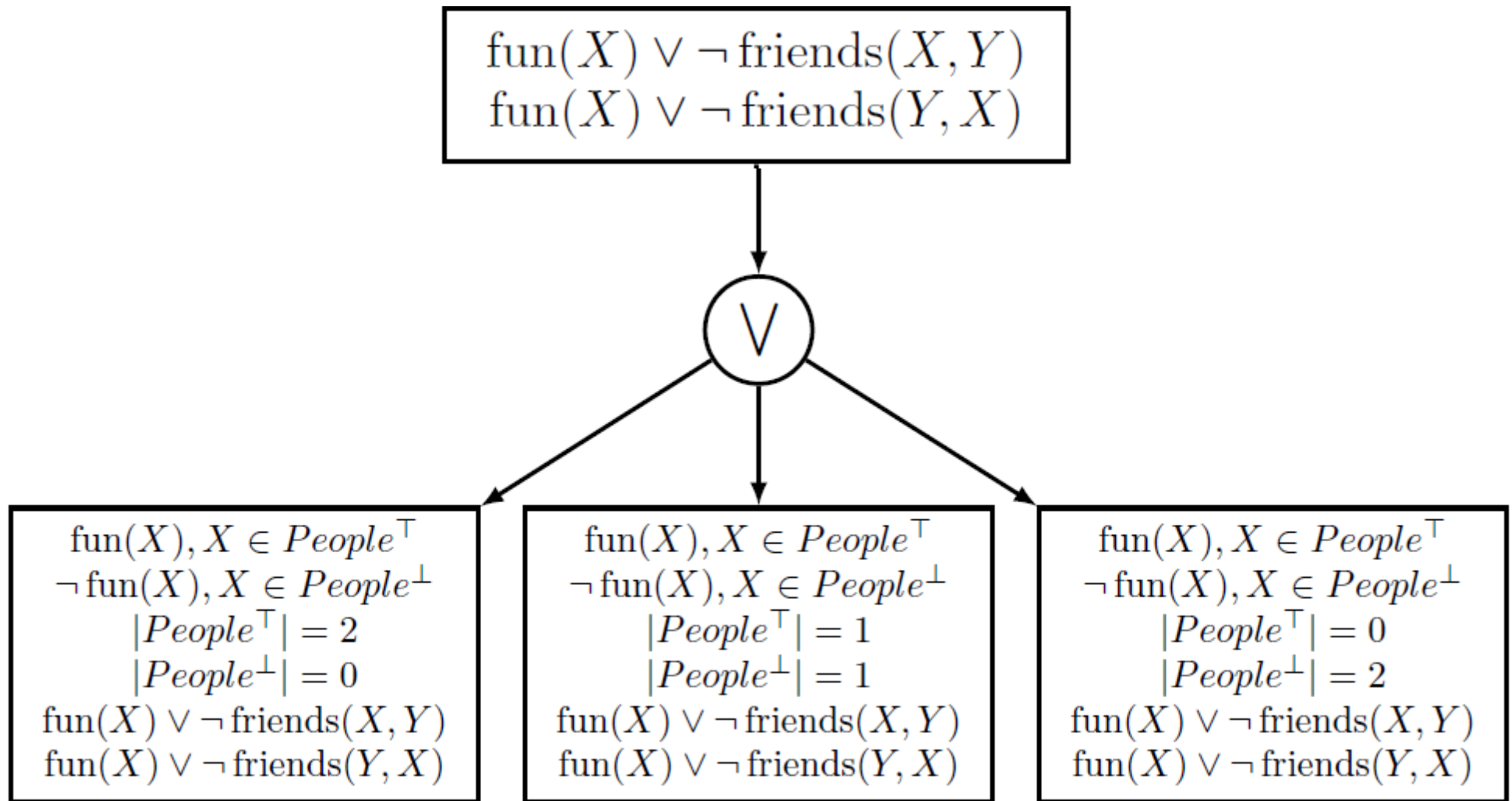
All partial interpretations for fun(X)

- deterministic
- $2^{|\text{People}|}$

Atom Counting



Atom Counting



Atom Counting

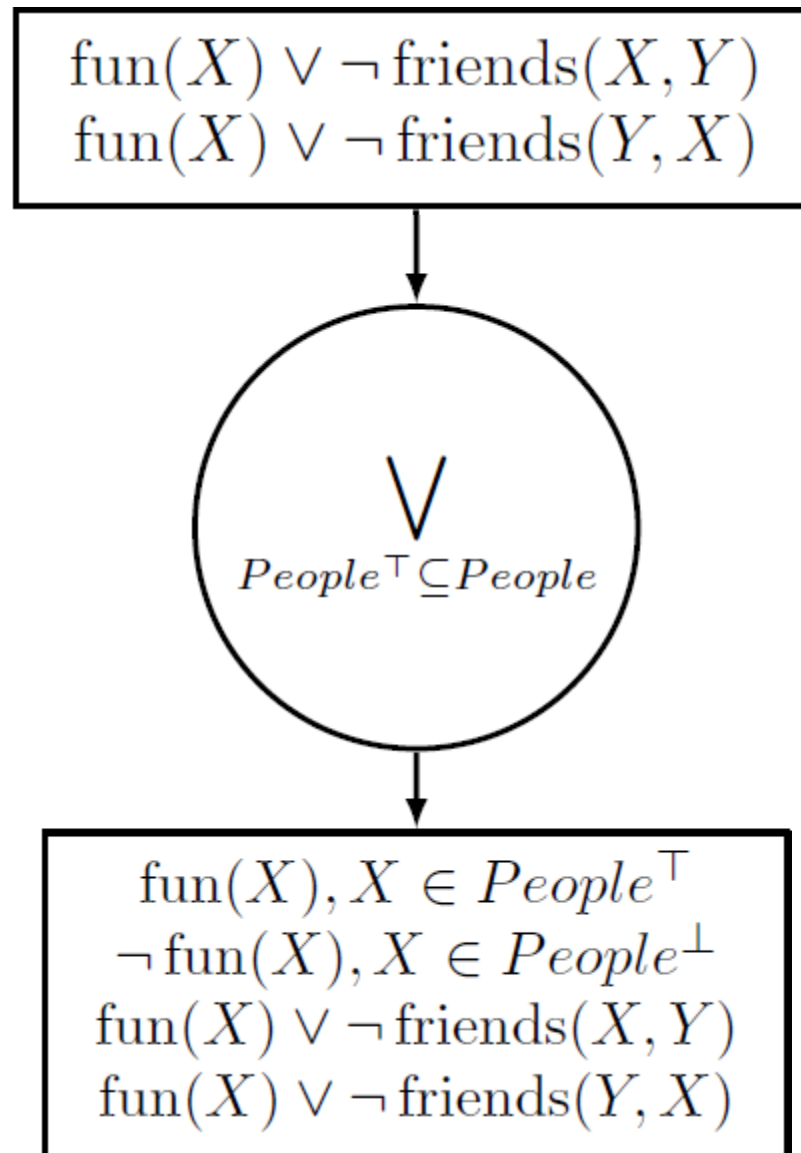
$$\begin{array}{l} \text{fun}(X) \vee \neg \text{friends}(X, Y) \\ \text{fun}(X) \vee \neg \text{friends}(Y, X) \end{array}$$

∨

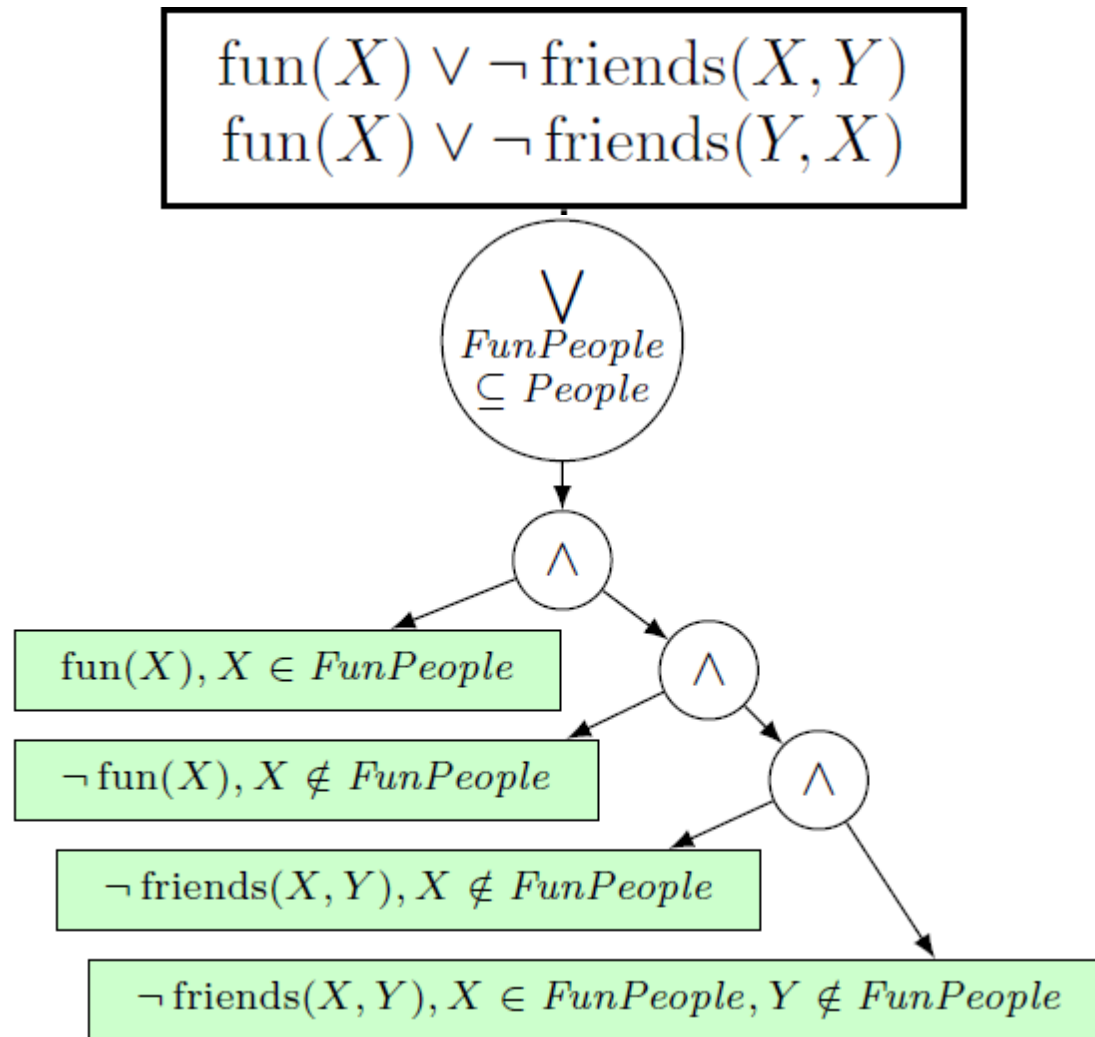
Isomorphic circuits

$$\begin{array}{l} \text{fun}(X), X \in \text{People}^\top \\ \neg \text{fun}(X), X \in \text{People}^\perp \\ |\text{People}^\top| = 2 \\ |\text{People}^\perp| = 0 \\ \text{fun}(X) \vee \neg \text{friends}(X, Y) \\ \text{fun}(X) \vee \neg \text{friends}(Y, X) \end{array}$$
$$\begin{array}{l} \text{fun}(X), X \in \text{People}^\top \\ \neg \text{fun}(X), X \in \text{People}^\perp \\ |\text{People}^\top| = 1 \\ |\text{People}^\perp| = 1 \\ \text{fun}(X) \vee \neg \text{friends}(X, Y) \\ \text{fun}(X) \vee \neg \text{friends}(Y, X) \end{array}$$
$$\begin{array}{l} \text{fun}(X), X \in \text{People}^\top \\ \neg \text{fun}(X), X \in \text{People}^\perp \\ |\text{People}^\top| = 0 \\ |\text{People}^\perp| = 2 \\ \text{fun}(X) \vee \neg \text{friends}(X, Y) \\ \text{fun}(X) \vee \neg \text{friends}(Y, X) \end{array}$$

Atom Counting



Atom Counting



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- Overview Approach
- First-Order d-DNNF Circuits
- First-Order Knowledge Compilation
- **Experiments**
- Conclusions

Evaluated Models

- Sick Death [de Salvo Braz 2005]
- WebKB [Lowd 2007]
- **Competing Workshops** [Milch 2008]
- Workshop Attributes [Milch 2008]
- **Friends Smoker** [Singla 2008]
- **Friends Smoker Drinker**

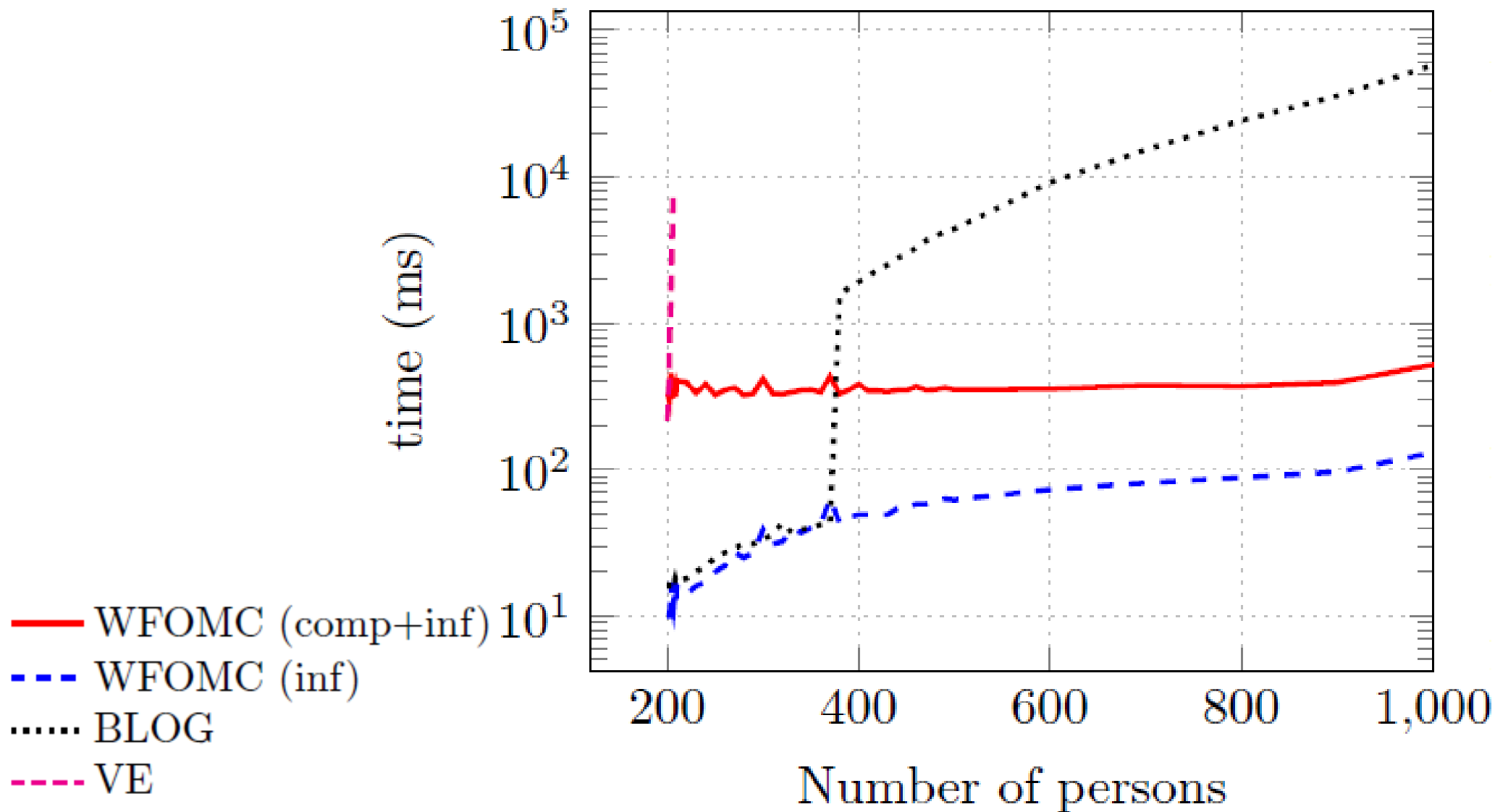
Probabilistic Model:

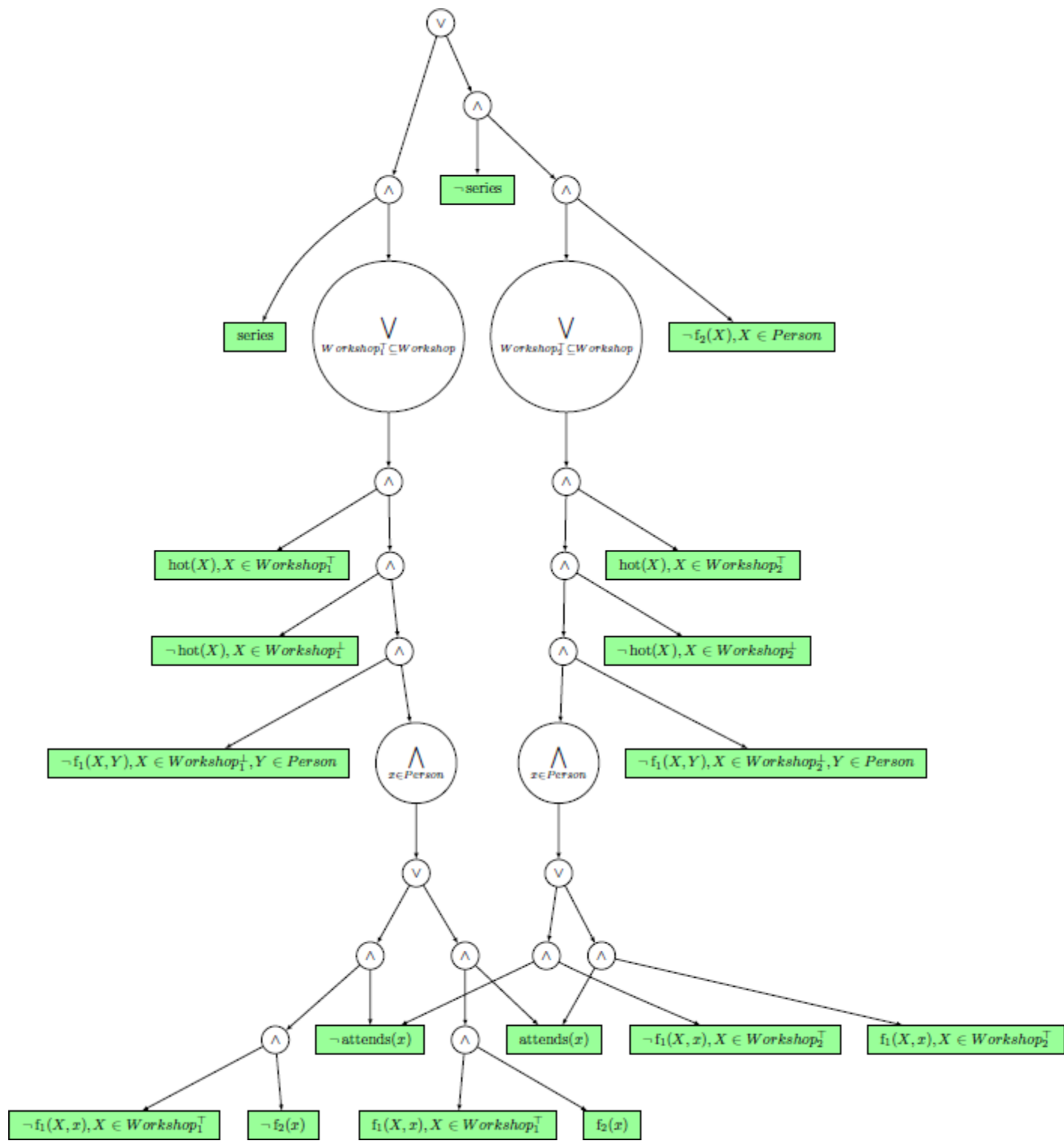
−2 : $\text{hot}(W) \wedge \text{attends}(P)$

3 : $\text{attends}(P) \wedge \text{series}$

Competing Workshops [Milch 2008]

Competing Workshops





Friends Smoker [Singla 2008]

Probabilistic Model:

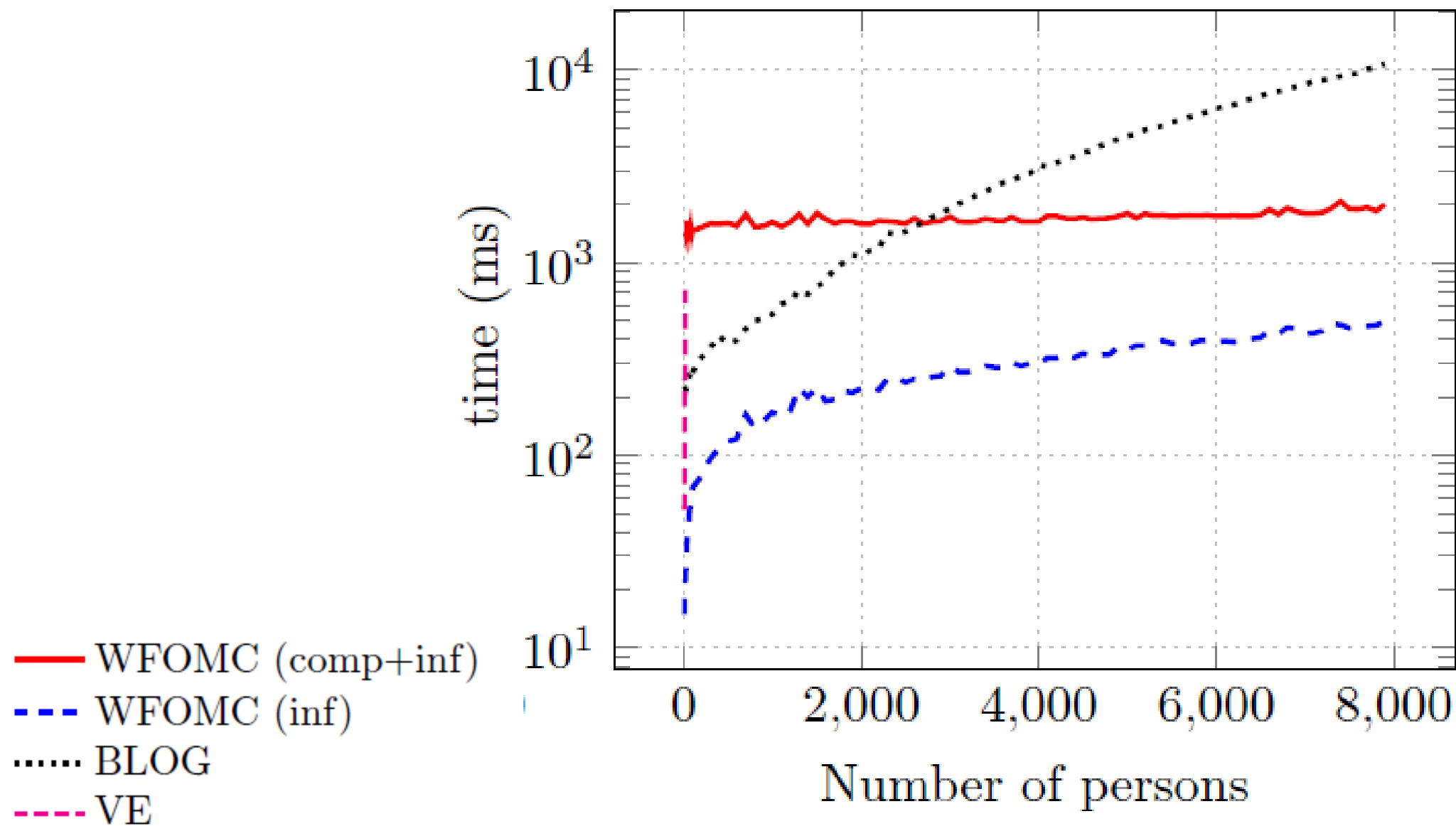
1.2 : $\text{smokes}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{smokes}(Y)$

1.2 : $\text{smokes}(X) \wedge \text{friends}(Y, X) \Rightarrow \text{smokes}(Y)$

2 : $\text{smokes}(X) \Rightarrow \text{cancer}(X)$

Friends Smoker [Singla 2008]

Friends Smoker



Friends Smoker Drinker

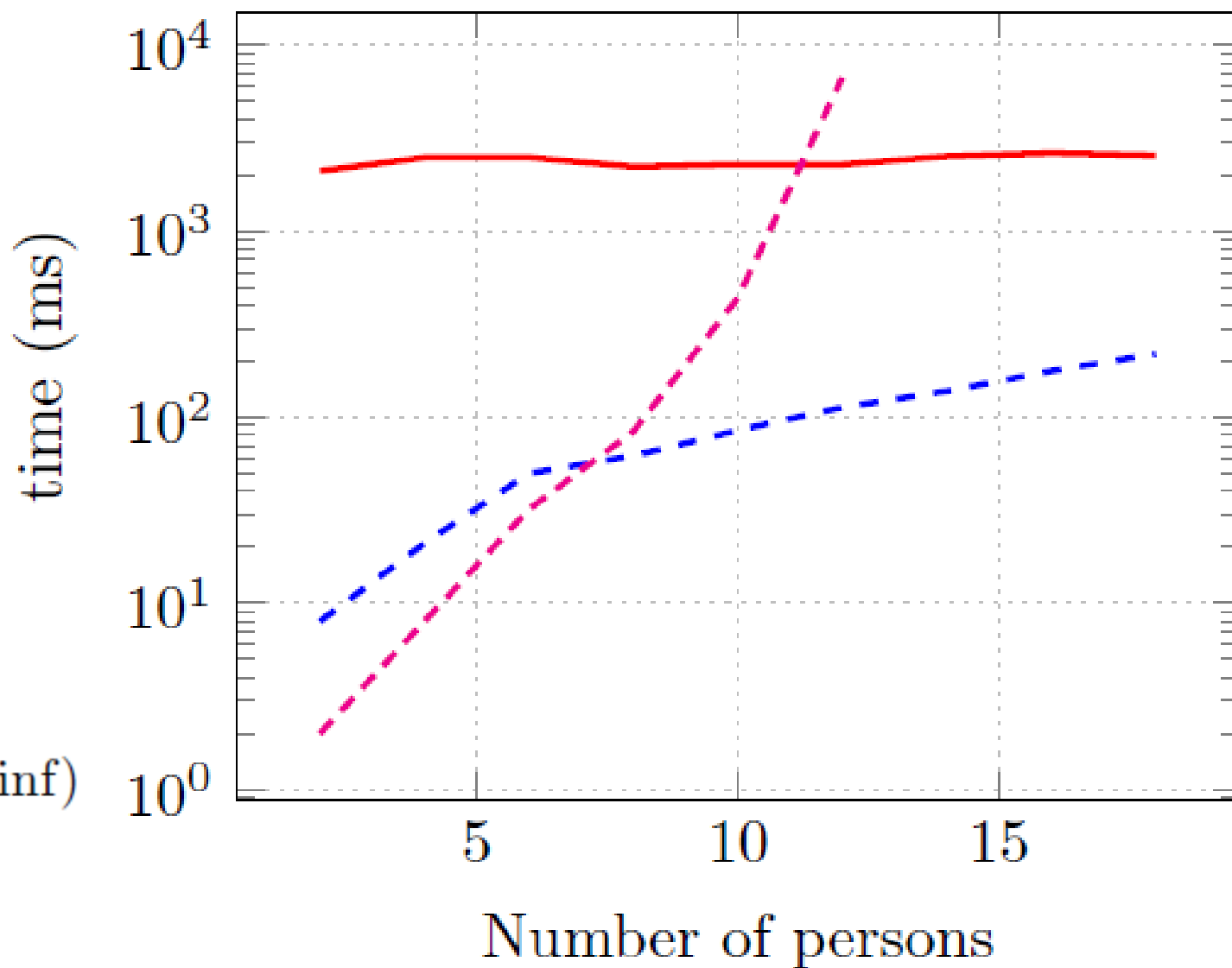
New Probabilistic Model:

1.2 : $\text{smokes}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{smokes}(Y)$

1.2 : $\text{drinks}(X) \wedge \text{friends}(X, Y) \Rightarrow \text{drinks}(Y)$

Friends Smoker Drinker

Friends Smoker Drinker



- WFOMC (comp+inf)
- - - WFOMC (inf)
- BLOG
- . - . VE

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Benefits of **First-Order** Knowledge Compilation?

- **Compile once** for a given set of evidence then run polytime inference
- Efficient **data structure**
- Principled **logical** approach
 - First **model theoretic** approach to lifted probabilistic inference
 - Uses concepts from **logical inference**: model counting, unit propagation, Shannon decomposition, etc.
- Exploits **context-specific independences**
- **State of the art** for exact lifted inference
 - Lifts more models than C-FOVE

Contributions

- We **introduced first-order** ...
 - knowledge compilation
 - d-DNNF circuits
 - weighted model counting
 - smoothing
- **Algorithm to compile** a first-order probabilistic model into FO d-DNNF circuits
- Closer to understanding the connection between lifted inference in first-order logic (**resolution**) and lifted inference in graphical models

Advertisement

- Poster

Wednesday 10:30 UAI session

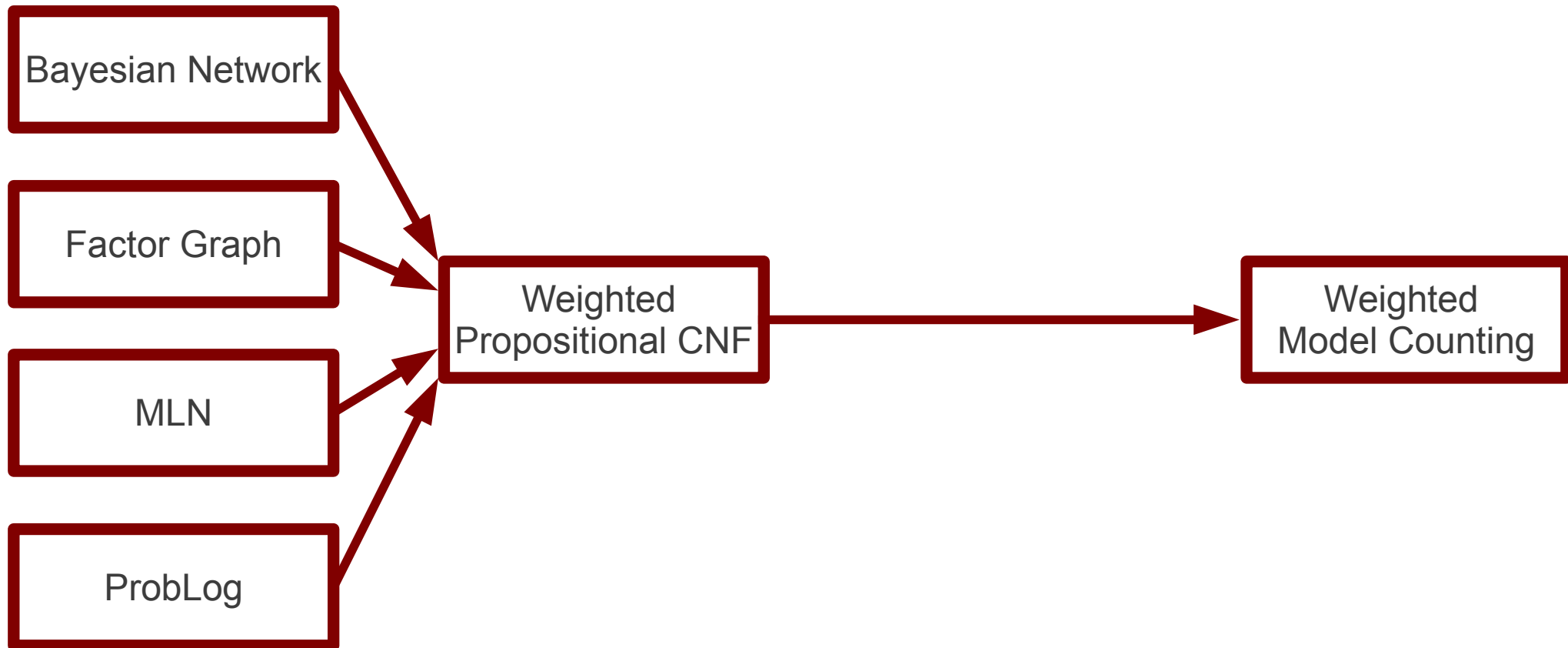
- Talk

Thursday 10:30 UAI session

Thanks

Extra Slides

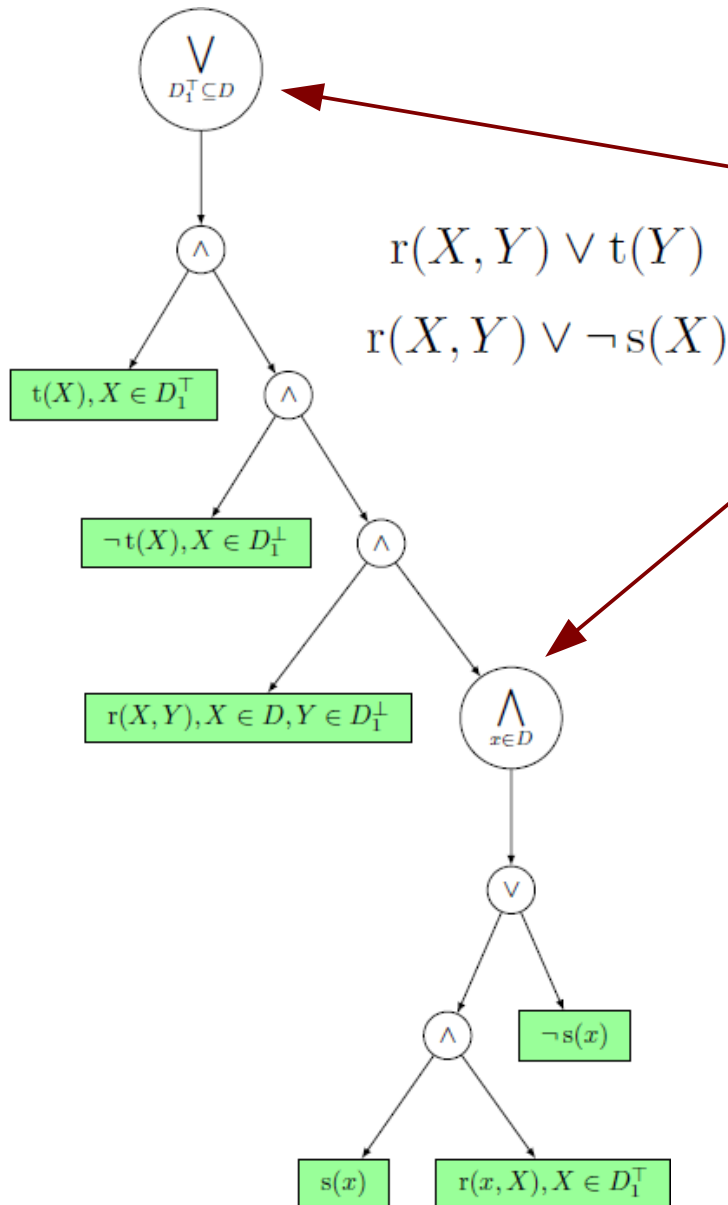
Logic-based Probabilistic Inference



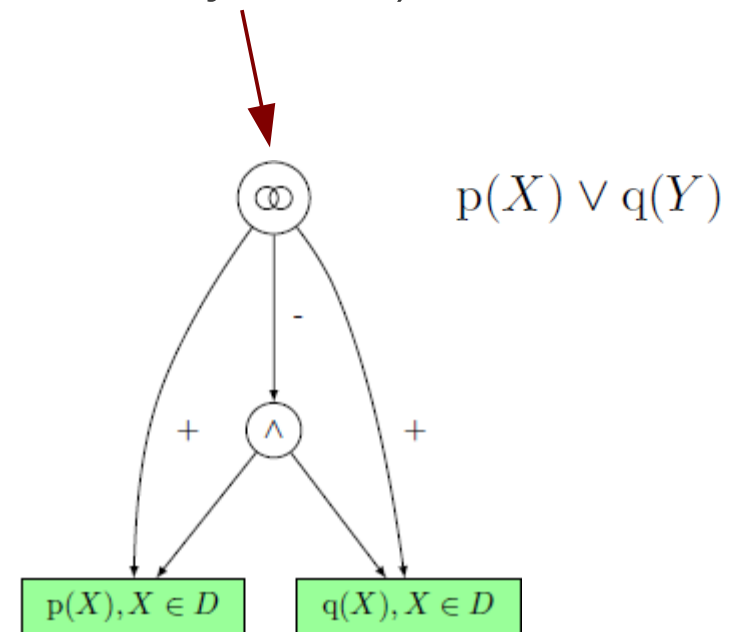
- DPLL Search Weighted Model Counting [Sang 2005]
- **Knowledge Compilation** [Darwiche]

Additional Operator Nodes

FO d-DNNF
Circuit



- Deterministic set-disjunction
- Decomposable set-conjunction
- Inclusion-Exclusion (non-deterministic disjunction)



Auxiliary Operations

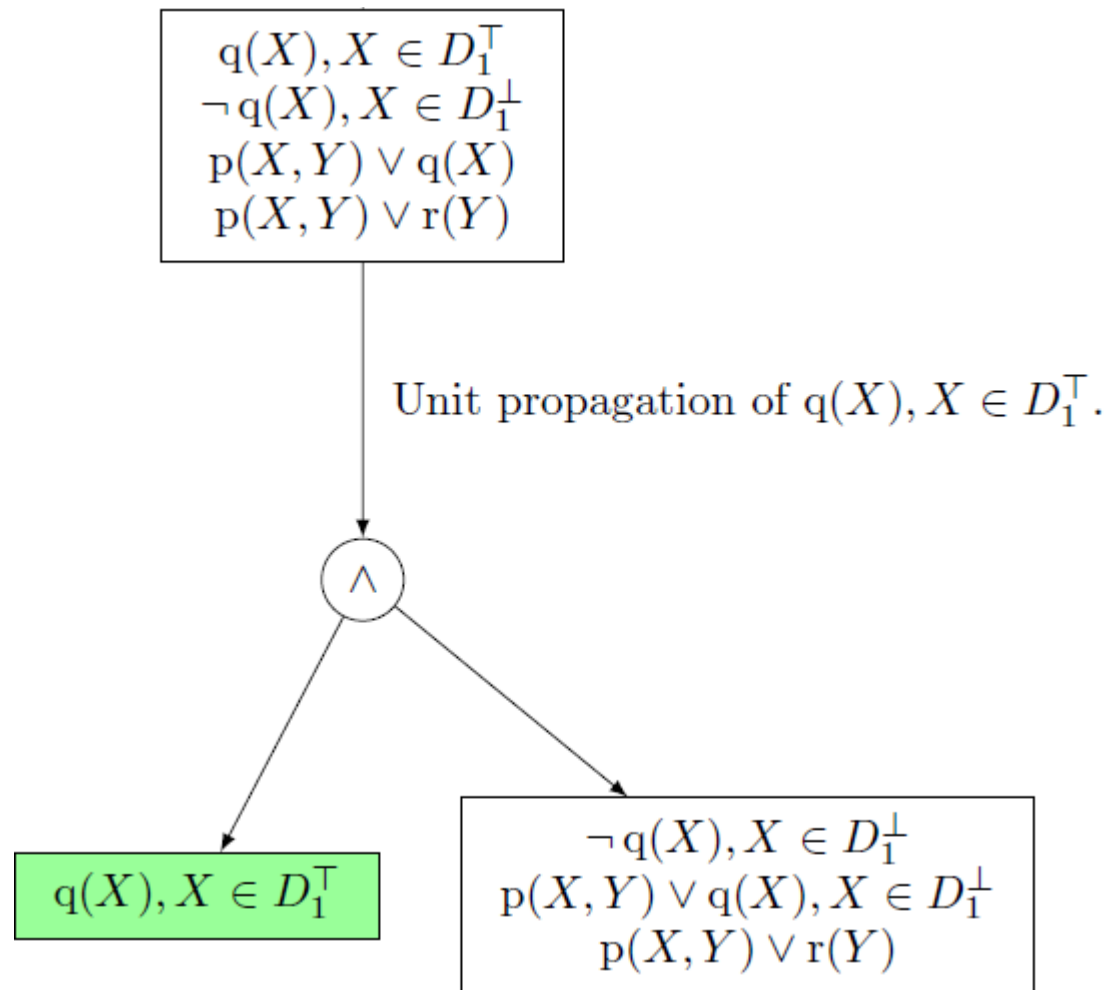
- Splitting w.r.t. an atom [Poole 2003]:
 - Similar to splitting in (C-)FOVE, but with domain constraints

Before Splitting	Atom	After Splitting
$p(X, Y) \vee q(X) \vee r(Y)$	$p(X, X)$	$p(X, X) \vee q(X) \vee r(X)$ $p(X, Y) \vee q(X) \vee r(Y), X \neq Y$
$p(X) \vee q(X), X \in D$	$p(X), X \in D_1$	$p(X) \vee q(X), X \in D_1$ $p(X) \vee q(X), X \in D_2$

- Shattering [de Salvo Braz 2005]

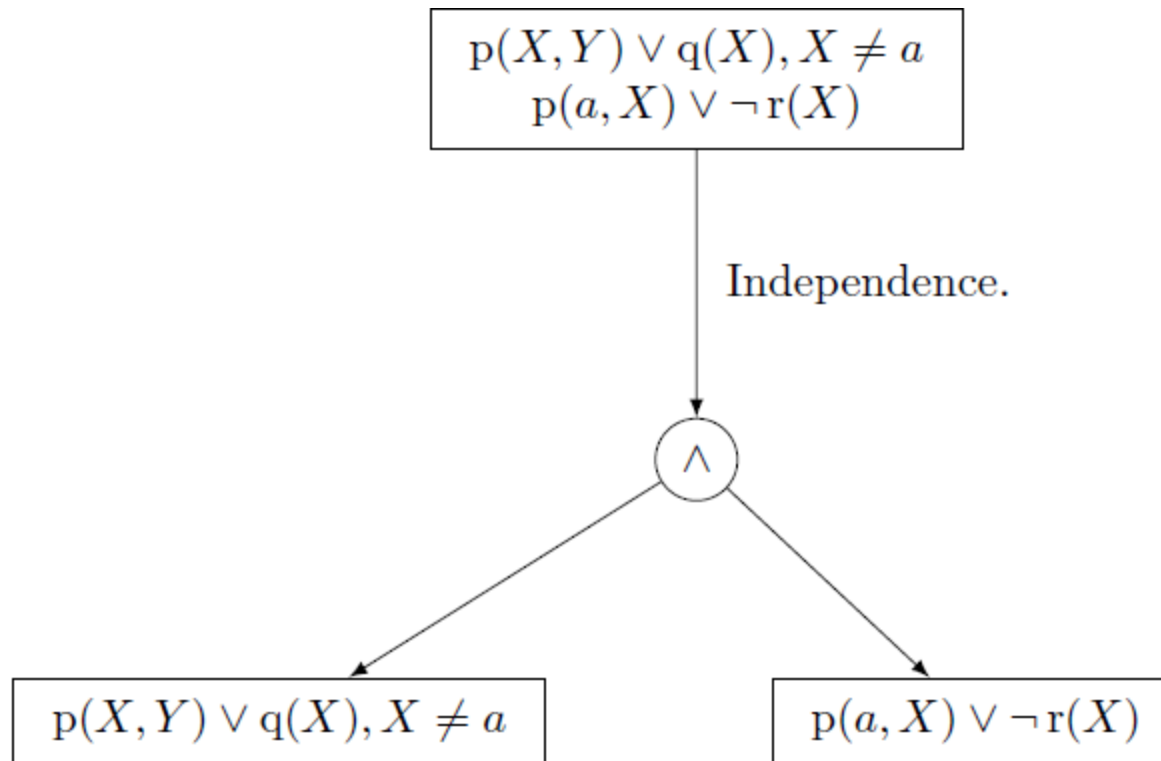
Splitting w.r.t. any atom in theory, until convergence

Unit Propagation



Independence

- Set of clauses independent from rest
- Independence when no unifying atoms



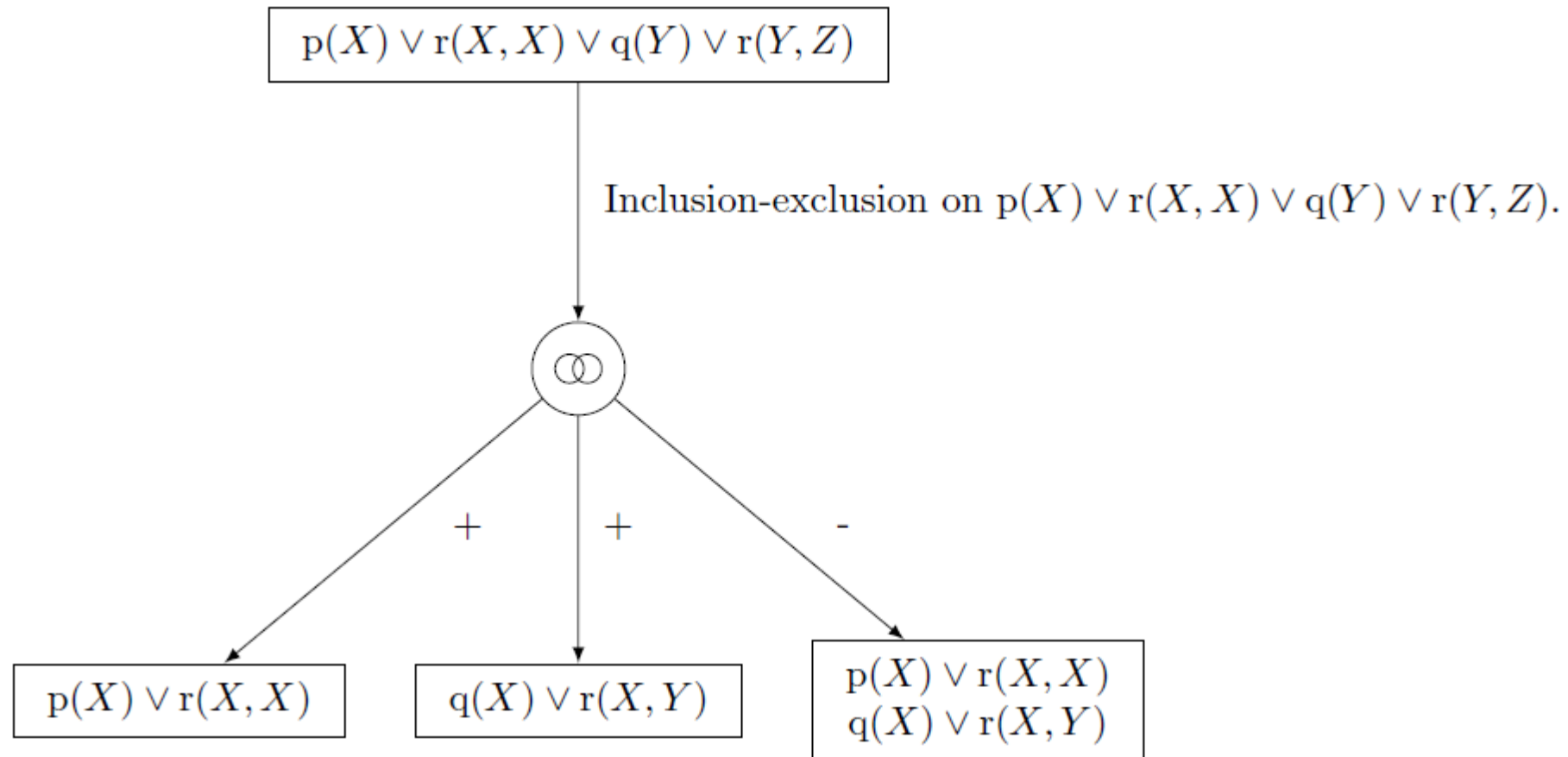
Inclusion-Exclusion

- Clause has set of literals that share no logical variables with rest
- Non-deterministic disjunction & intersection

$$p(X) \vee r(X, X) \vee q(Y) \vee r(Y, Z)$$

Inclusion-Exclusion

- Clause has set of literals that share no logical variables with rest
- Non-deterministic disjunction & intersection



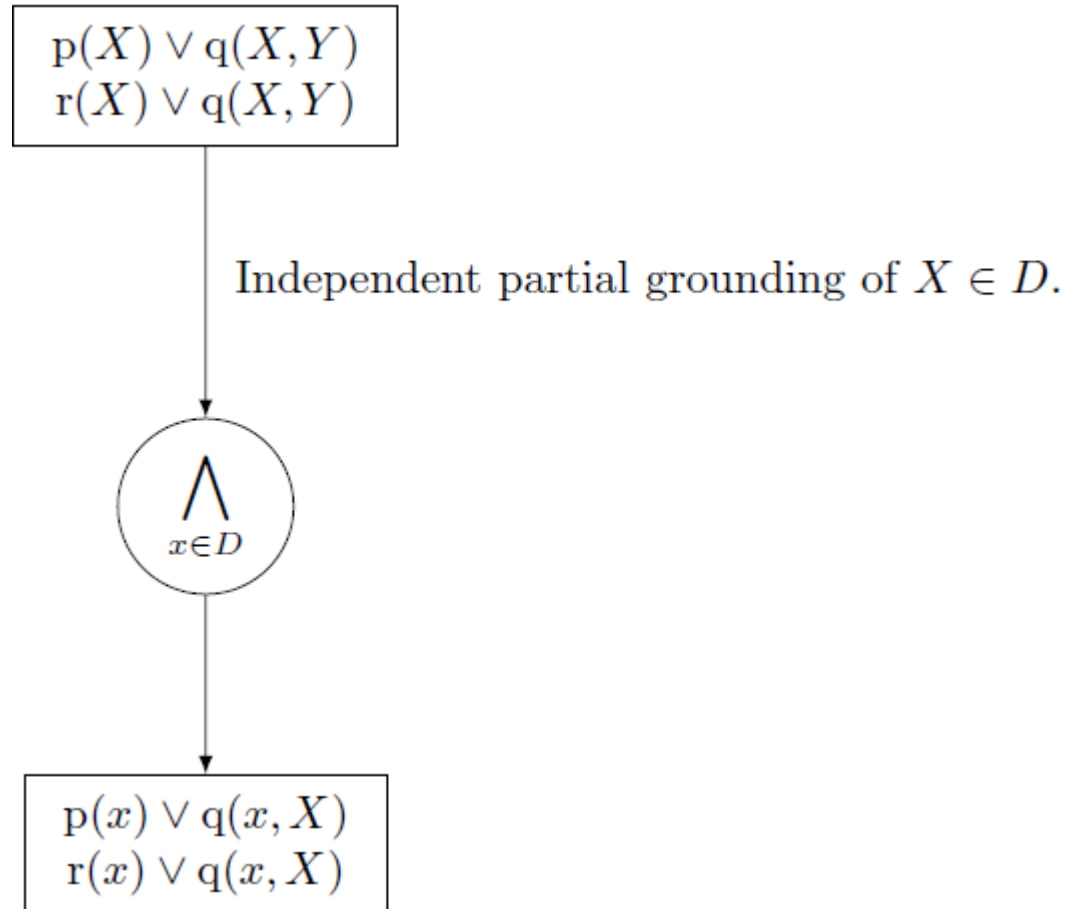
Independent Partial Grounding

- Single logical variable in every atom (position!)
- Different partial groundings are independent

$$\begin{array}{l} p(X) \vee q(X, Y) \\ r(X) \vee q(X, Y) \end{array}$$

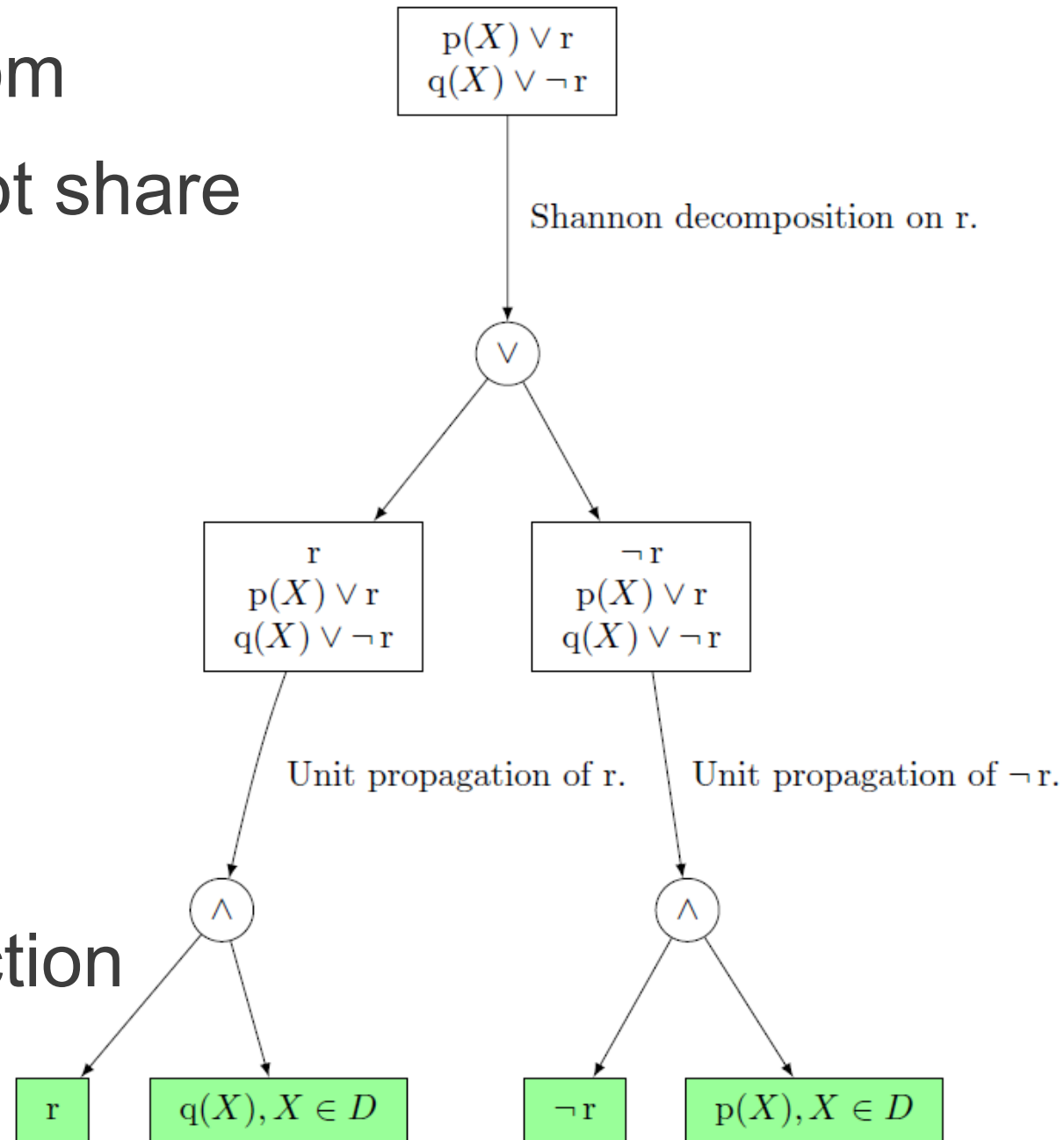
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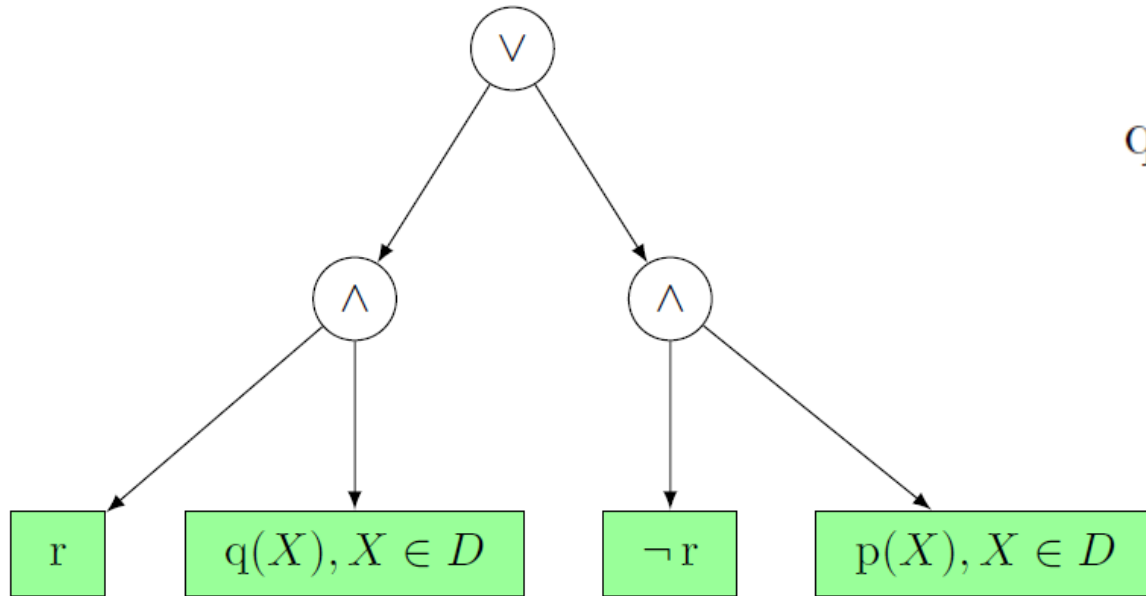
Special Inclusion Exclusion Case: Shannon Decomposition

- CNF has ground atom
- Ground atoms do not share logical variables
- We can always add clause $r \vee \neg r$
- Intersection is unsatisfiable
- Inclusion-Exclusion becomes deterministic disjunction



First-Order Smoothing

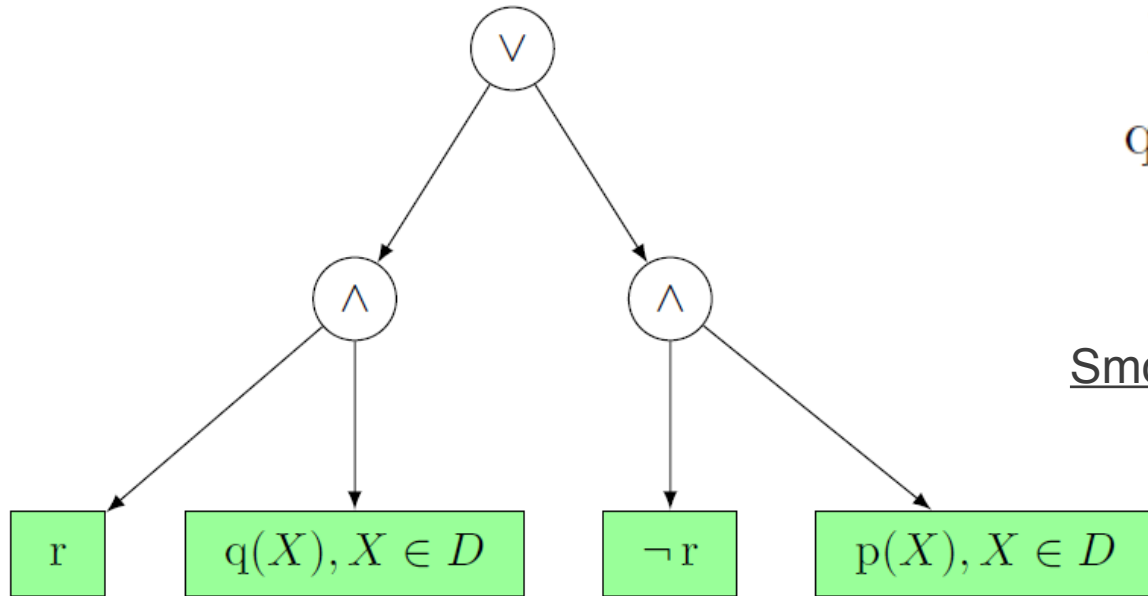
FO d-DNNF



$p(X) \vee r$
 $q(X) \vee \neg r$

First-Order Smoothing

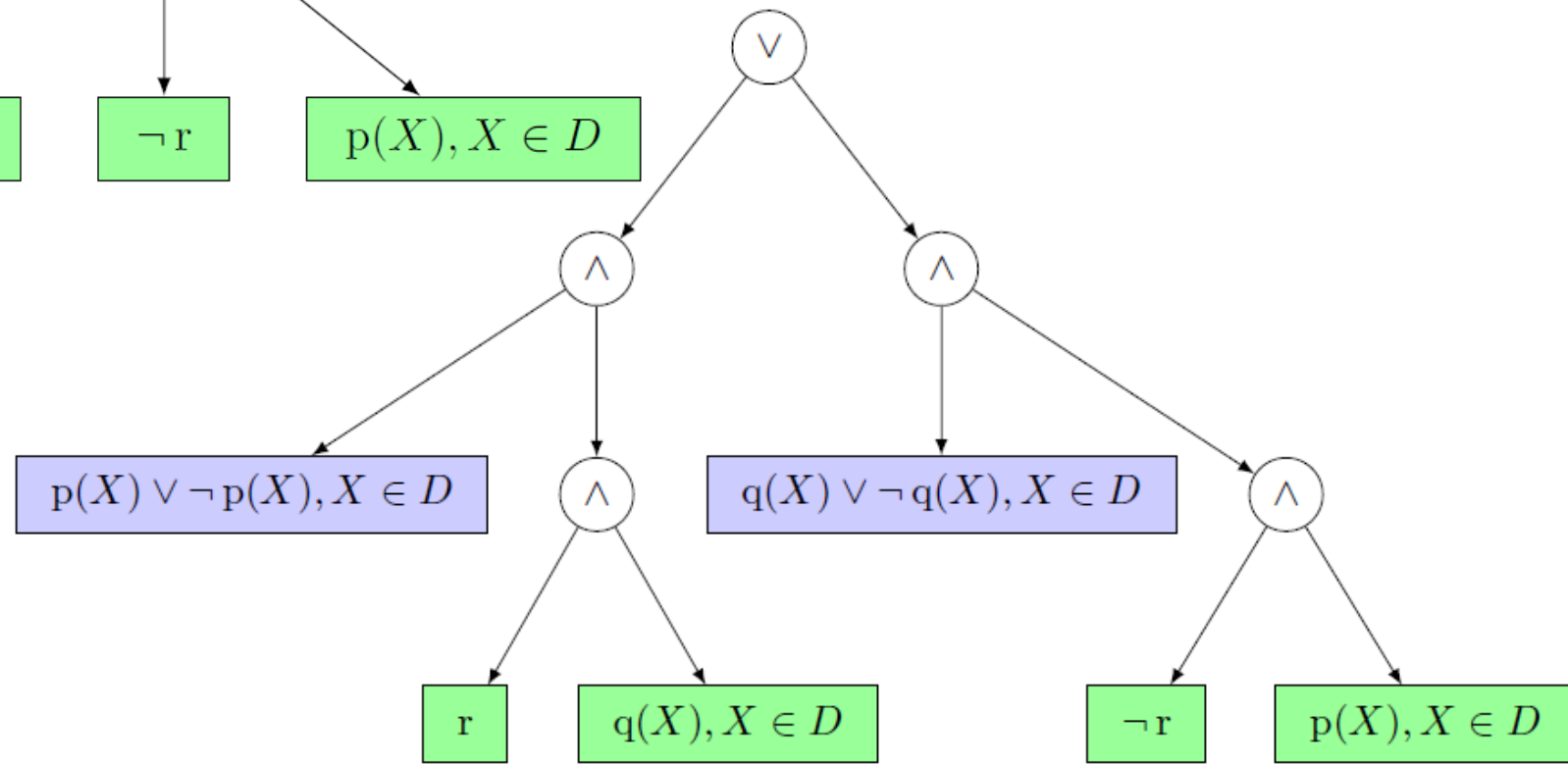
FO d-DNNF



$$p(X) \vee r$$

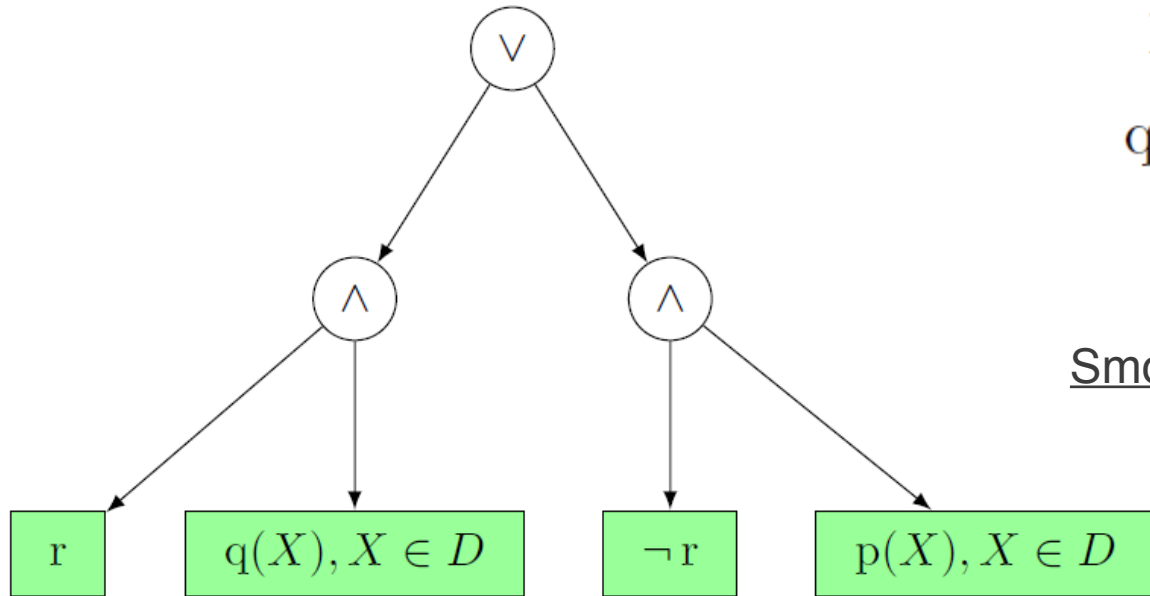
$$q(X) \vee \neg r$$

Smooth FO d-DNNF



First-Order Smoothing

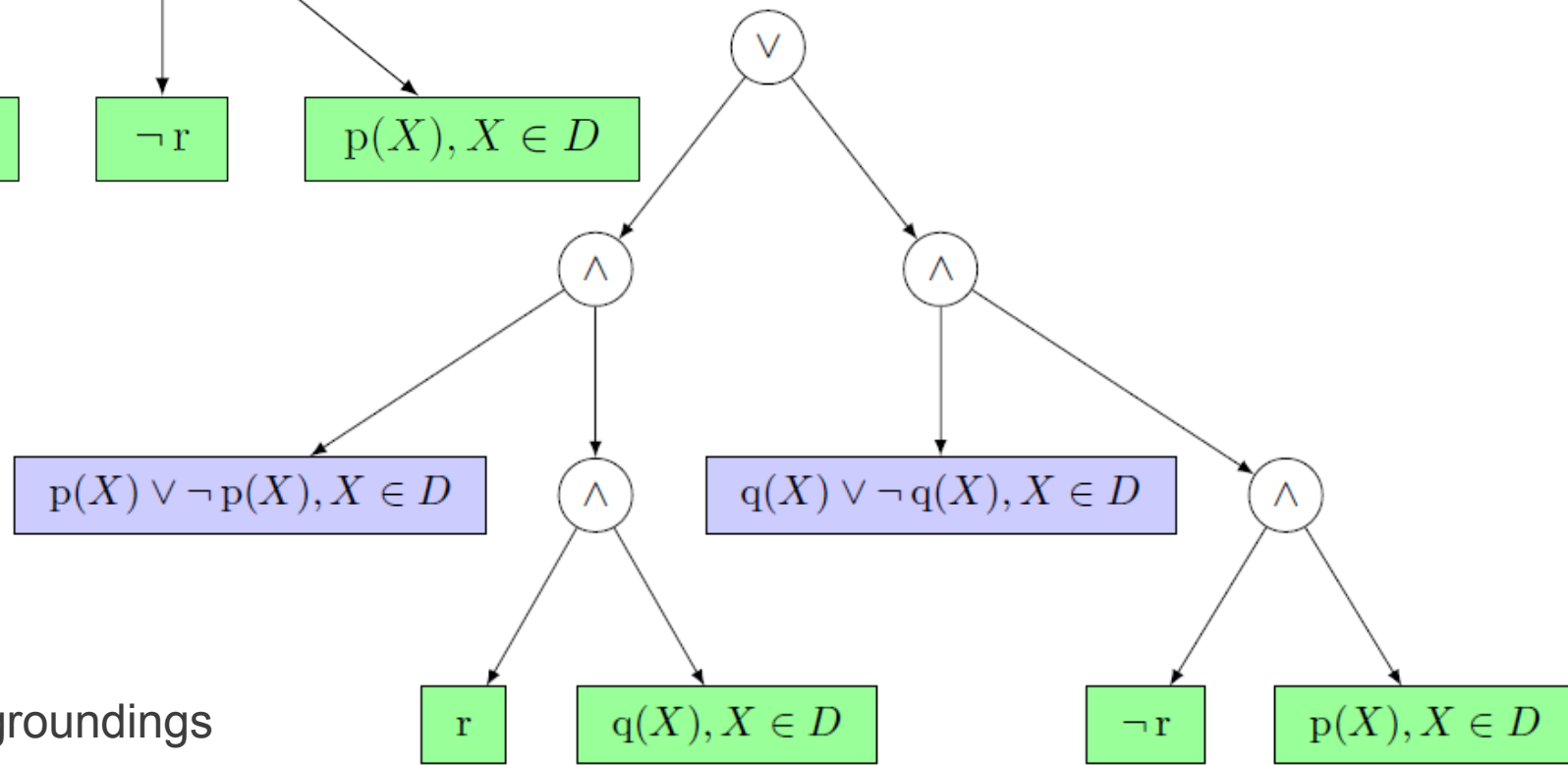
FO d-DNNF



$$p(X) \vee r$$

$$q(X) \vee \neg r$$

Smooth FO d-DNNF



Complicated rules for

- atom counting
- independent partial groundings

Circuit Evaluation

- Propagate weighted model count to root node
- Propagate
 - + for disjunction
 - * for conjunction
 - ...
 - $\sum_s \binom{|D|}{s} \text{wmc}(c \wedge |D_1^\top| = s)$
for atom counting
- Atom counting **linear** in domain size, others **independent** of

