#### Probabilistic and Logistic Circuits:

## A New Synthesis of Logic and Machine Learning

#### Guy Van den Broeck



KULeuven Symposium Dec 12, 2018



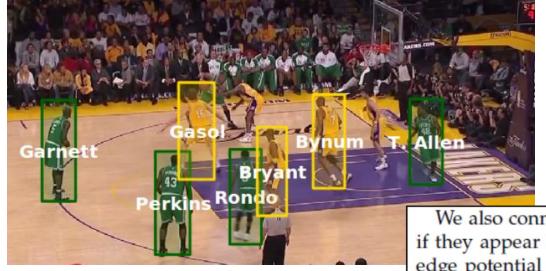
## Outline

- Learning
  - Adding knowledge to deep learning
  - Logistic circuits for image classification
- Reasoning
  - Collapsed compilation
  - DIPPL: Imperative probabilistic programs

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#### Motivation: Video



We also connect all pairs of identity nodes  $y_{t,i}$  and  $y_{t,j}$  if they appear in the same time *t*. We then introduce an edge potential that enforces mutual exclusion:

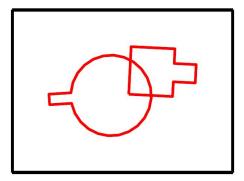
$$\psi_{\text{mutex}}(y_{t,i}, y_{t,j}) = \begin{cases} 1 & \text{if } y_{t,i} \neq y_{t,j} \\ 0 & \text{otherwise} \end{cases}$$
(5)

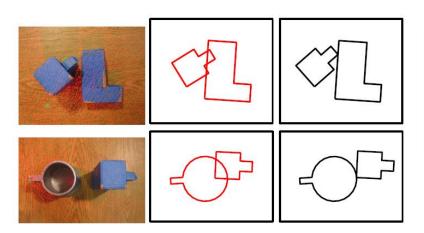
This potential specifies the constraint that a player can be appear only *once* in a frame. For example, if the *i*-th detection  $y_{t,i}$  has been assign to Bryant,  $y_{t,j}$  cannot have the same identity because Bryant is impossible to appear twice in a frame.

[Lu, W. L., Ting, J. A., Little, J. J., & Murphy, K. P. (2013). Learning to track and identify players from broadcast sports videos.]

#### **Motivation: Robotics**







The method developed in this paper can be used in a broad variety of semantic mapping and object manipulation tasks, providing an efficient and effective way to incorporate collision constraints into a recursive state estimator, obtaining optimal or near-optimal solutions.

#### Motivation: Language

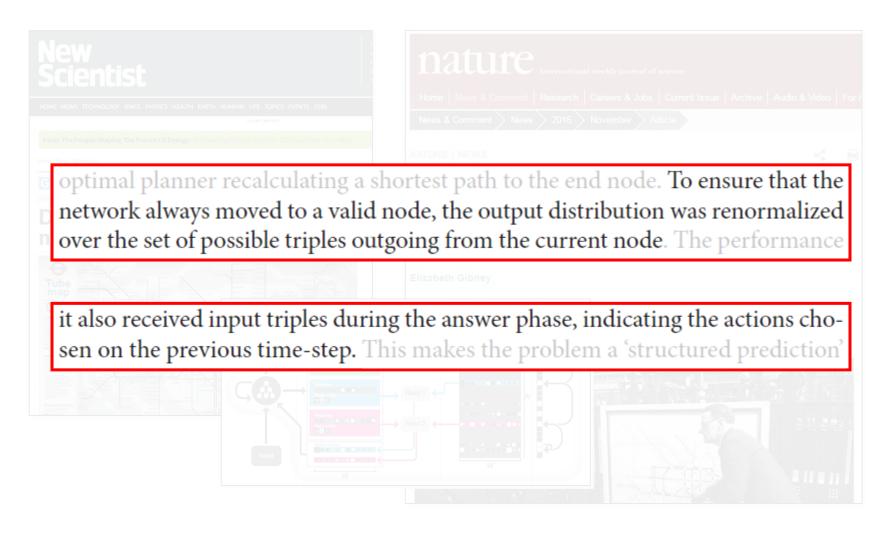
- Non-local dependencies:
   At least one verb in each sentence
- Sentence compression If a modifier is kept, its subject is also kept
- Information extraction
- Semantic role labeling

#### ... and many more!

Citations			
Start	The citation must start with author		
	or editor.		
AppearsOnce	Each field must be a consecutive list		
	of words, and can appear at most		
	once in a citation.		
Punctuation	State transitions must occur on		
	punctuation marks.		
BookJournal	The words proc, journal, proceed-		
	ings, ACM		
	are JOURNAL or BOOKTITLE.		
TechReport	The words <i>tech</i> , <i>technical</i> are		
	TECH_REPORT.		
Title	Quotations can appear only in titles.		
Location	The words CA, Australia, NY are		
	LOCATION.		

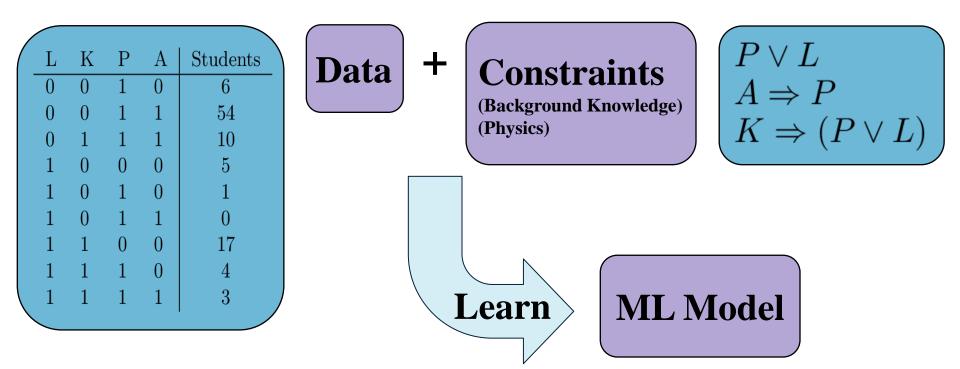
[Chang, M., Ratinov, L., & Roth, D. (2008). Constraints as prior knowledge],..., [Chang, M. W., Ratinov, L., & Roth, D. (2012). Structured learning with constrained conditional models.], [https://en.wikipedia.org/wiki/Constrained\_conditional\_model]

#### Motivation: Deep Learning



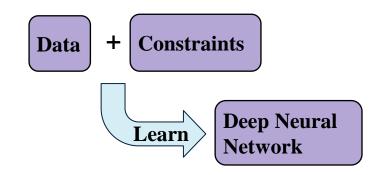
[Graves, A., Wayne, G., Reynolds, M., Harley, T., Danihelka, I., Grabska-Barwińska, A., et al.. (2016). Hybrid computing using a neural network with dynamic external memory. *Nature*, *538*(7626), 471-476.]

#### Learning in Structured Spaces



Today's machine learning tools don't take knowledge as input! ③

#### Deep Learning with Logical Knowledge



Neural Network

Output is probability vector **p**, not Boolean logic!

#### Semantic Loss

Q: How close is output **p** to satisfying constraint? Answer: Semantic loss function L(α,**p**)

- Axioms, for example:
  - If **p** is Boolean then  $L(\mathbf{p},\mathbf{p}) = 0$
  - If  $\alpha$  implies  $\beta$  then  $L(\alpha, \mathbf{p}) \ge L(\beta, \mathbf{p})$  ( $\alpha$  more strict)
- Properties:
  - If  $\alpha$  is equivalent to  $\beta$  then  $L(\alpha, \mathbf{p}) = L(\beta, \mathbf{p})$  Loss!

SEMANTIC

– If **p** is Boolean and satisfies  $\alpha$  then L( $\alpha$ ,**p**) = 0

#### Semantic Loss: Definition

<u>Theorem</u>: Axioms imply unique semantic loss:

$$L^{s}(\alpha, p) \propto -\log \sum_{\mathbf{x} \models \alpha} \prod_{i:\mathbf{x} \models X_{i}} p_{i} \prod_{i:\mathbf{x} \models \neg X_{i}} (1 - p_{i})$$
Probability of getting **x** after flipping coins with prob. **p**
Probability of satisfying  $\alpha$  after flipping coins with prob. **p**

## Example: Exactly-One

- Data must have some label
   We agree this must be one of the 10 digits:
- Exactly-one constraint  $\begin{cases} x_1 \\ \neg z \\ \neg z \\ \neg z \end{cases}$
- Semantic loss:

$$\begin{cases}
x_1 \lor x_2 \lor x_3 \\
\neg x_1 \lor \neg x_2 \\
\neg x_2 \lor \neg x_3 \\
\neg x_1 \lor \neg x_3
\end{cases}$$

$$L^{s}(exactly-one, p) \propto -\log \sum_{i=1} p_{i} \prod_{j=1, j \neq i}$$

Only  $x_i = 1$  after flipping coins

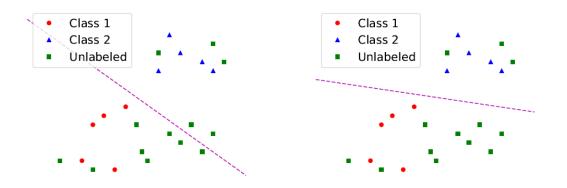
 $(1 - p_i)$ 

Exactly one true *x* after flipping coins

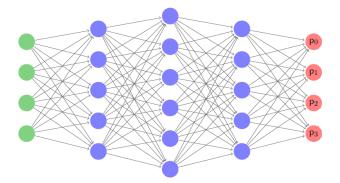


## Semi-Supervised Learning

 Intuition: Unlabeled data must have some label Cf. entropy constraints, manifold learning



· Minimize exactly-one semantic loss on unlabeled data



Train with *existing loss* + *w* · *semantic loss* 

#### **MNIST** Experiment



Accuracy % with # of used labels	100	1000	ALL
AtlasRBF (Pitelis et al., 2014)	91.9 (± 0.95)	96.32 (± 0.12)	98.69
Deep Generative (Kingma et al., 2014)	$96.67(\pm 0.14)$	$97.60(\pm 0.02)$	99.04
Virtual Adversarial (Miyato et al., 2016)	97.67	98.64	99.36
Ladder Net (Rasmus et al., 2015)	<b>98.94</b> (±0.37)	<b>99.16</b> (±0.08)	99.43 (± 0.02)
Baseline: MLP, Gaussian Noise	78.46 (±1.94)	94.26 (±0.31)	99.34 (±0.08)
Baseline: Self-Training	72.55 (±4.21)	87.43 (±3.07)	
MLP with Semantic Loss	98.38 (±0.51)	98.78 (±0.17)	99.36 (±0.02)

Competitive with state of the art in semi-supervised deep learning

#### **FASHION Experiment**









(a) Confidently Correct

(b) Unconfidently Correct

(c) Unconfidently Incorrect

(d) Confidently Incorrect

Accuracy % with # of used labels	100	500	1000	ALL
Ladder Net (Rasmus et al., 2015)	81.46 (±0.64)	85.18 (±0.27)	86.48 (± 0.15)	90.46
Baseline: MLP, Gaussian Noise	69.45 (±2.03)	78.12 (±1.41)	80.94 (±0.84)	89.87
MLP with Semantic Loss	<b>86.74</b> (±0.71)	<b>89.49</b> (±0.24)	$89.67 (\pm 0.09)$	89.81

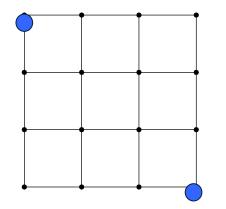
#### Outperforms Ladder Nets!

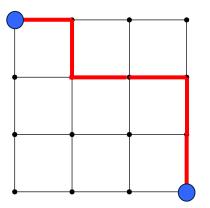
#### Same conclusion on CIFAR10

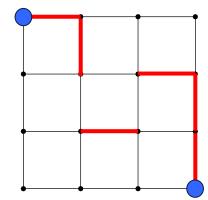
Accuracy % with # of used labels	4000	ALL
CNN Baseline in Ladder Net	76.67 $(\pm 0.61)$ 79.60 $(\pm 0.47)$	90.73
Ladder Net (Rasmus et al., 2015)	$79.60(\pm 0.47)$	
Baseline: CNN, Whitening, Cropping	77.13	90.96
CNN with Semantic Loss	81.79	90.92

#### What about real constraints? Paths cf. Nature paper









Good variable assignment (represents route) 184 Bad variable assignment (does not represent route)

16,777,032

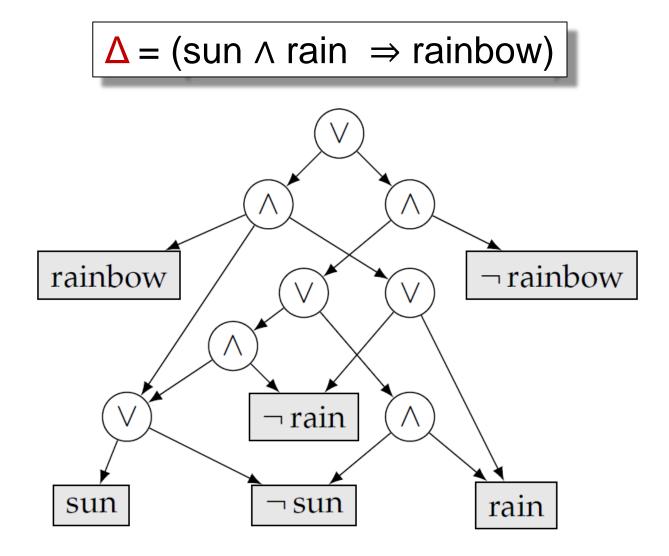
Unstructured probability space:  $184+16,777,032 = 2^{24}$ 

Space easily encoded in logical constraints ③ [Nishino et al.]

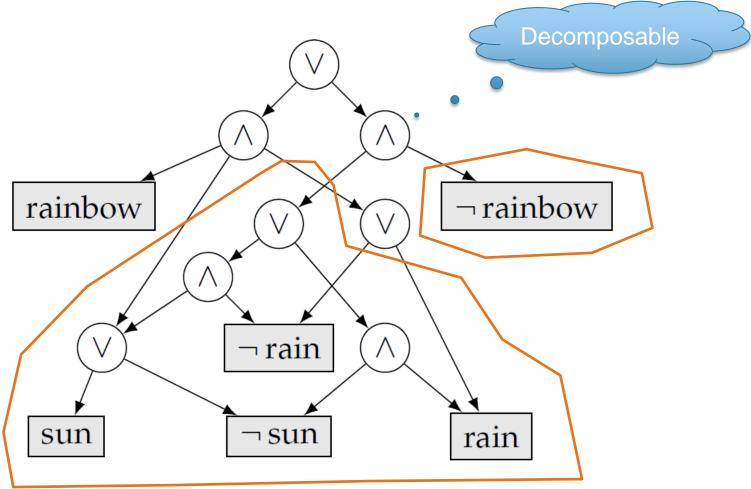
#### How to Compute Semantic Loss?

• In general: #P-hard ⊗

#### **Negation Normal Form Circuits**



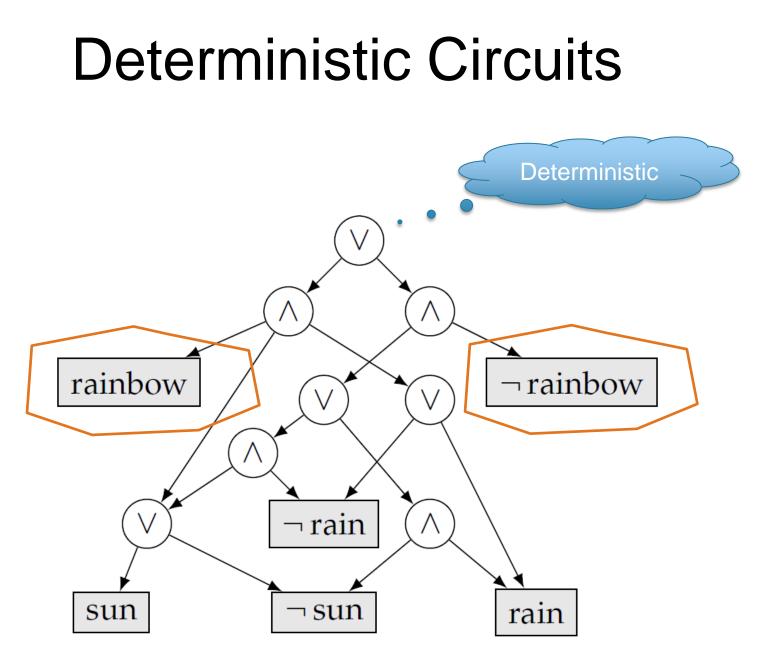
#### **Decomposable Circuits**



[Darwiche 2002]

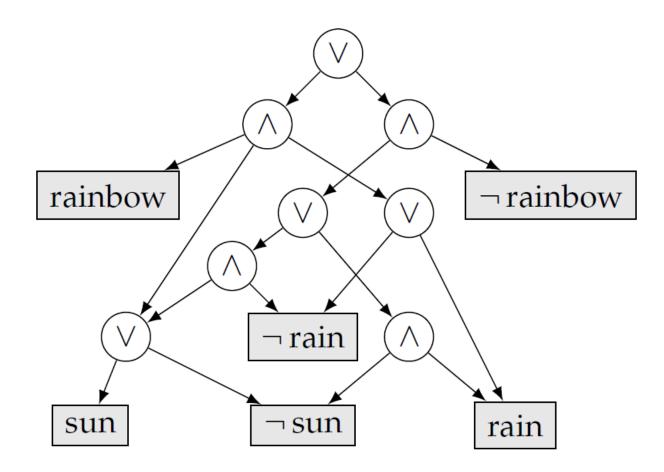
#### **Tractable for Logical Inference**

- Is there a solution? (SAT)
  - SAT( $\alpha \lor \beta$ ) iff SAT( $\alpha$ ) or SAT( $\beta$ ) (*always*)
  - SAT( $\alpha \land \beta$ ) iff SAT( $\alpha$ ) and SAT( $\beta$ ) (decomposable)
- How many solutions are there? (#SAT)
- Complexity linear in circuit size ③

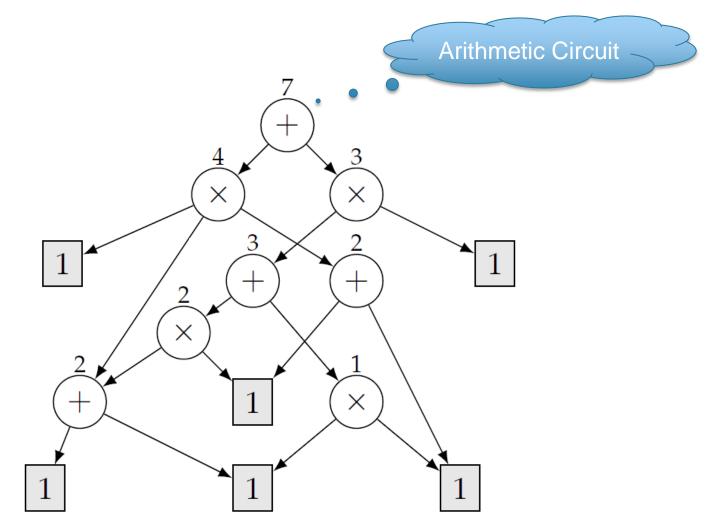


[Darwiche 2002]

# How many solutions are there? (#SAT)



## How many solutions are there? (#SAT)

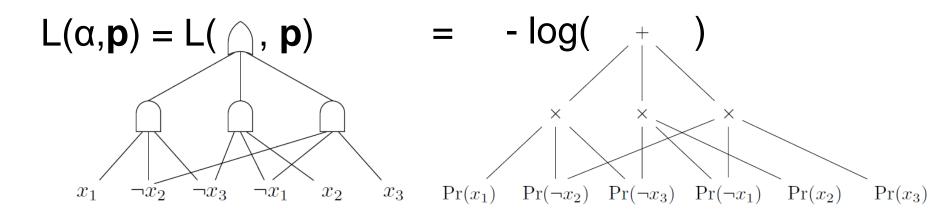


## **Tractable for Logical Inference**

- Is there a solution? (SAT)
- How many solutions are there? (#SAT) ✓
- Stricter languages (e.g., BDD, SDD):
  - Equivalence checking
  - Conjoin/disjoint/negate circuits
- Complexity linear in circuit size ③
- Compilation into circuit language by either
  - $-\downarrow$  exhaustive SAT solver
  - ↑ conjoin/disjoin/negate

#### How to Compute Semantic Loss?

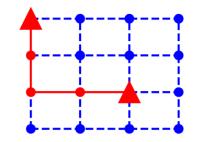
- In general: #P-hard ⊗
- With a logical circuit for α: Linear!
- Example: exactly-one constraint:

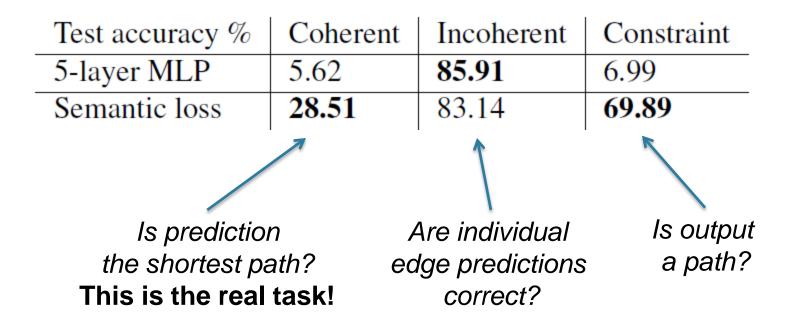


• Why? Decomposability and determinism!

#### **Predict Shortest Paths**

Add semantic loss for path constraint

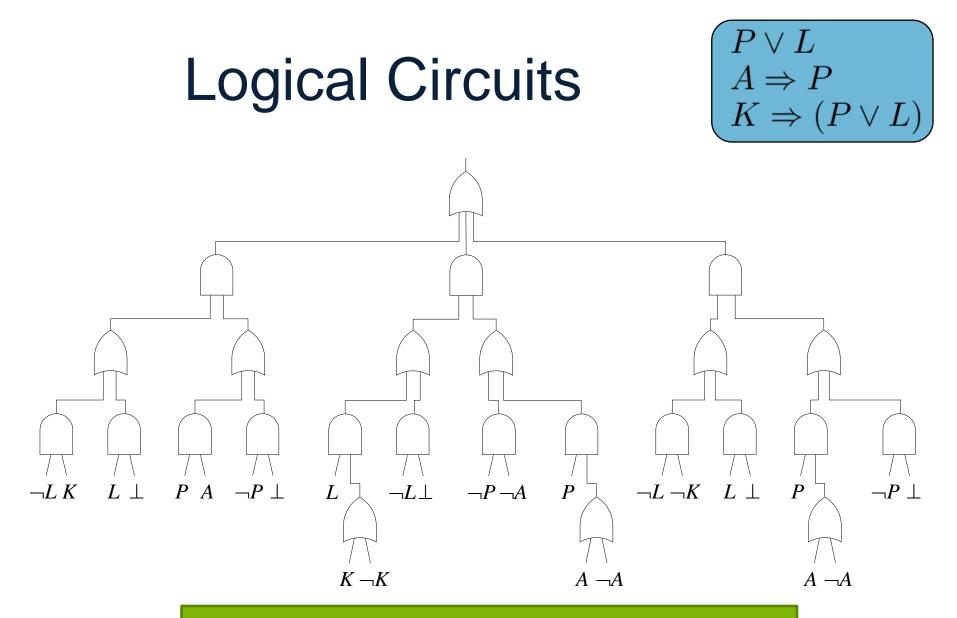




(same conclusion for predicting sushi preferences, see paper)

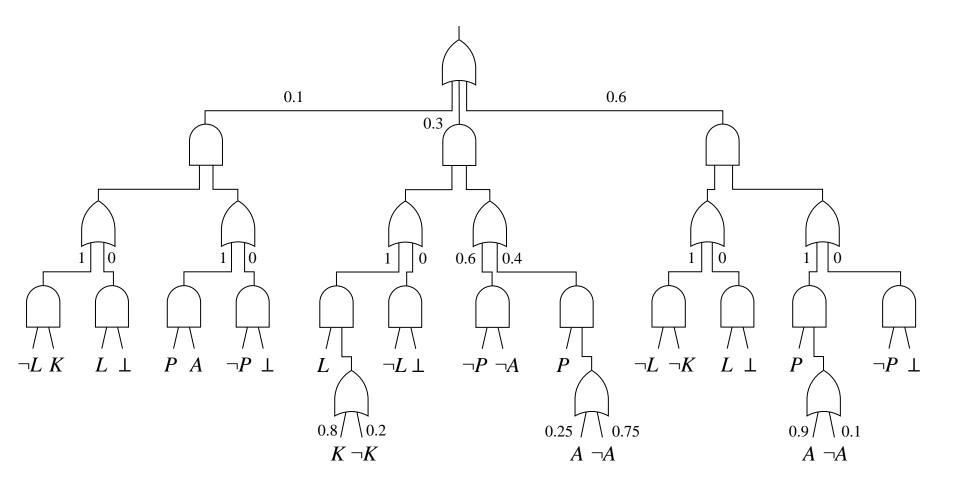
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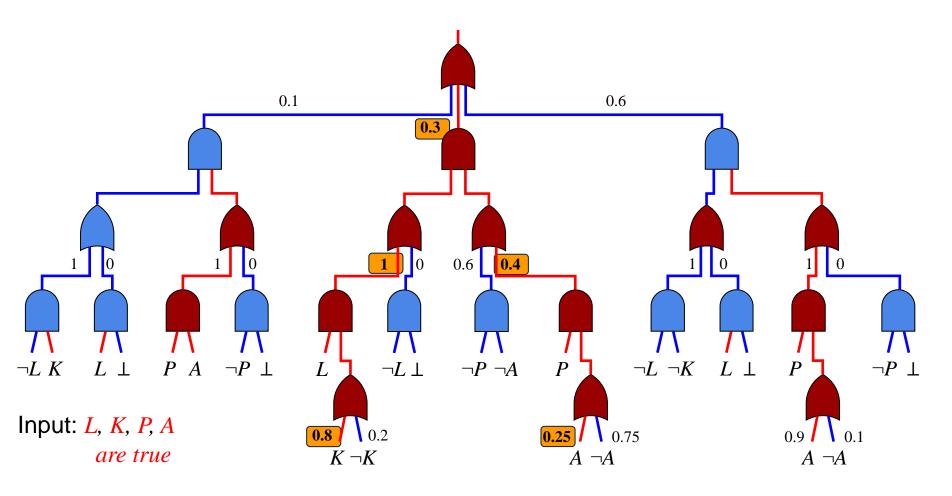
Can we represent a **distribution** over the solutions to the constraint?

#### **Probabilistic Circuits**

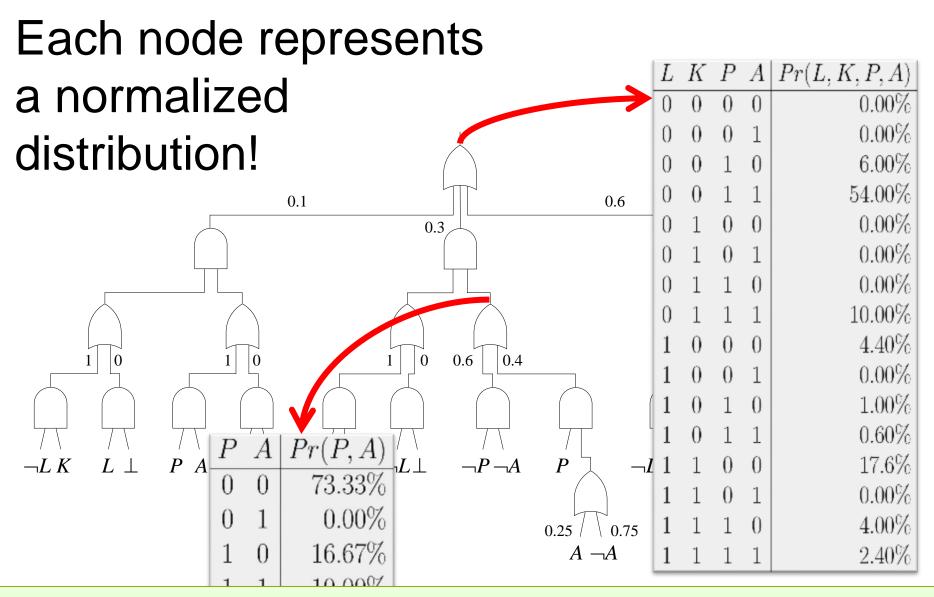


Syntax: assign a normalized probability to each OR gate input

#### **PSDD:** Probabilistic SDD



 $Pr(L, K, P, A) = 0.3 \times 1 \times 0.8 \times 0.4 \times 0.25 = 0.024$ 



Can read probabilistic independences off the circuit structure!

Can interpret every parameter as a conditional probability! (XAI)

#### Tractable for Probabilistic Inference

#### • MAP inference:

Find most-likely assignment to x given y (otherwise NP-hard)

- Computing conditional probabilities Pr(x|y) (otherwise #P-hard)
- Sample from Pr(x|y)
- Algorithms linear in circuit size (pass up, pass down, similar to backprop)

#### Parameter Learning Algorithms

 Closed form max likelihood from complete data

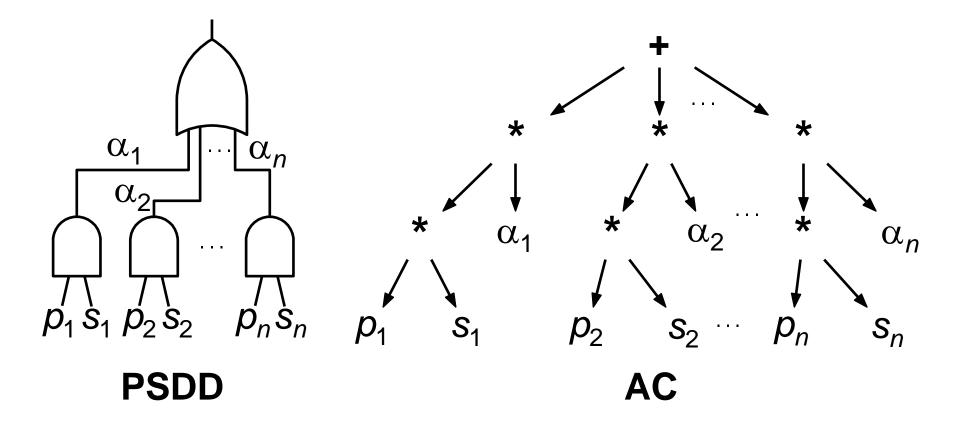
	Κ	Р	Α	Students
0	0	1	0	6
0	0	1	1	54
0	1	1	1	10
1	0	0	0	5
1	0	1	0	1
1	0	1	1	0
1	1	0	0	17
1	1	1	0	4
1	1	1	1	3
				·

One pass over data to estimate Pr(x|y)

Not a lot to say: very easy! ③

#### PSDDs

#### ...are Sum-Product Networks ...are Arithmetic Circuits



#### Learn Mixtures of PSDD Structures

Datasets	Var	LearnPSDD Ensemble	Best-to-Date
NLTCS	16	$-5.99^{\dagger}$	-6.00
MSNBC	17	$-6.04^{\dagger}$	$-6.04^{\dagger}$
KDD	64	$-2.11^{\dagger}$	-2.12
Plants	69	-13.02	$-11.99^{\dagger}$
Audio	100	-39.94	$-39.49^{\dagger}$
Jester	100	-51.29	$-41.11^{\dagger}$
Netflix	100	$-55.71^{\dagger}$	-55.84
Accidents	111	-30.16	$-24.87^\dagger$
Retail	135	$-10.72^{\dagger}$	-10.78
Pumsb-Star	163	-26.12	$-22.40^\dagger$
DNA	180	-88.01	$-80.03^{\dagger}$
Kosarek	190	$-10.52^{\dagger}$	-10.54
MSWeb	294	-9.89	$-9.22^{\dagger}$
Book	500	-34.97	$-30.18^{\dagger}$
EachMovie	500	-58.01	$-51.14^{\dagger}$
WebKB	839	-161.09	$-150.10^{\dagger}$
Reuters-52	889	-89.61	$-80.66^{\dagger}$
20NewsGrp.	910	-155.97	$-150.88^{\dagger}$
BBC	1058	-253.19	$-233.26^\dagger$
AD	1556	-31.78	$-14.36^{\dagger}$

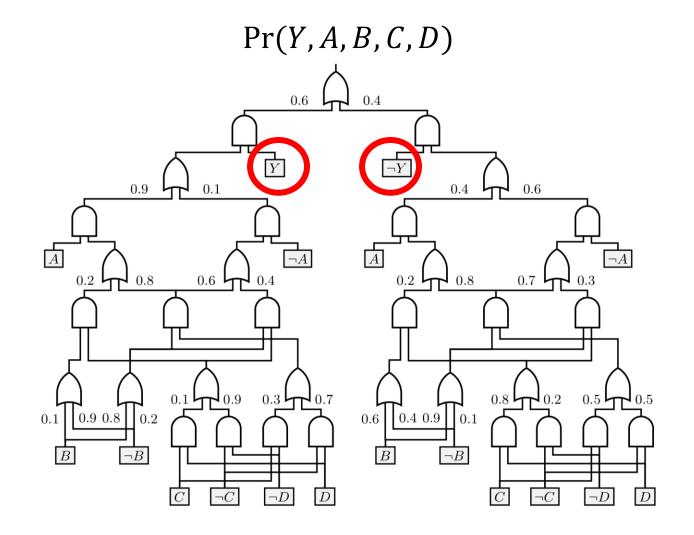
## State of the art on 6 datasets!

Q: "Help! I need to learn a discrete probability distribution..." A: Learn mixture of PSDDs!

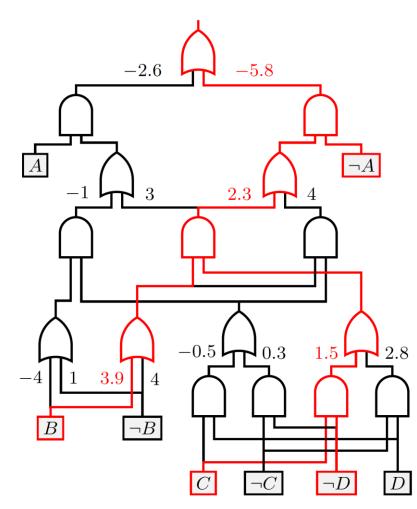
#### Strongly outperforms

- Bayesian network learners
- Markov network learners Competitive with
- SPN learners
- Cutset network learners

## What if I only want to classify Y?

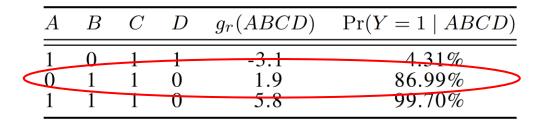


## Logistic Circuits

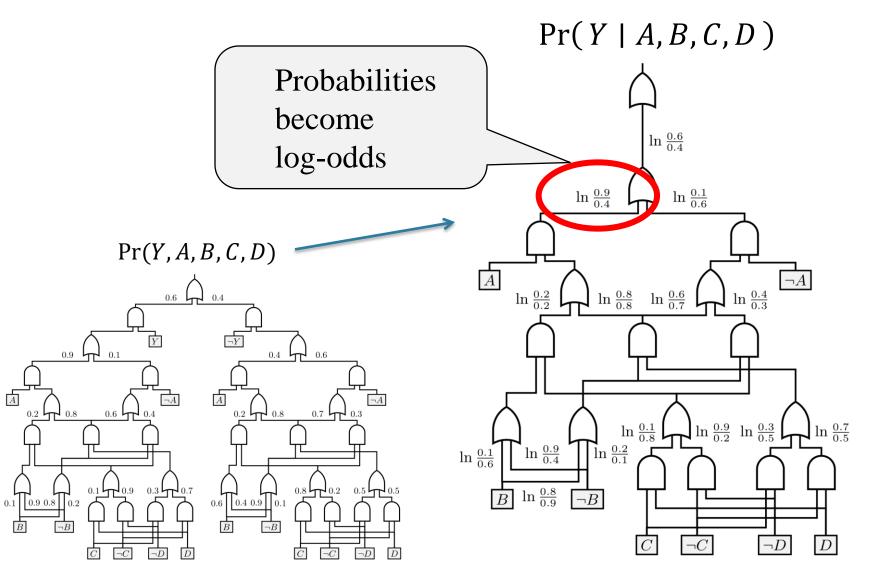


Represents Pr(Y | A, B, C, D)

- Take all 'hot' wires
- Sum their weights
- Push through logistic function

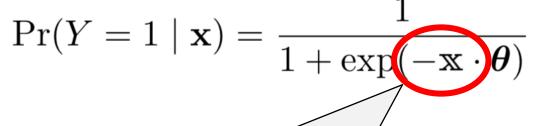


# Logistic vs. Probabilistic Circuits



## Parameter Learning

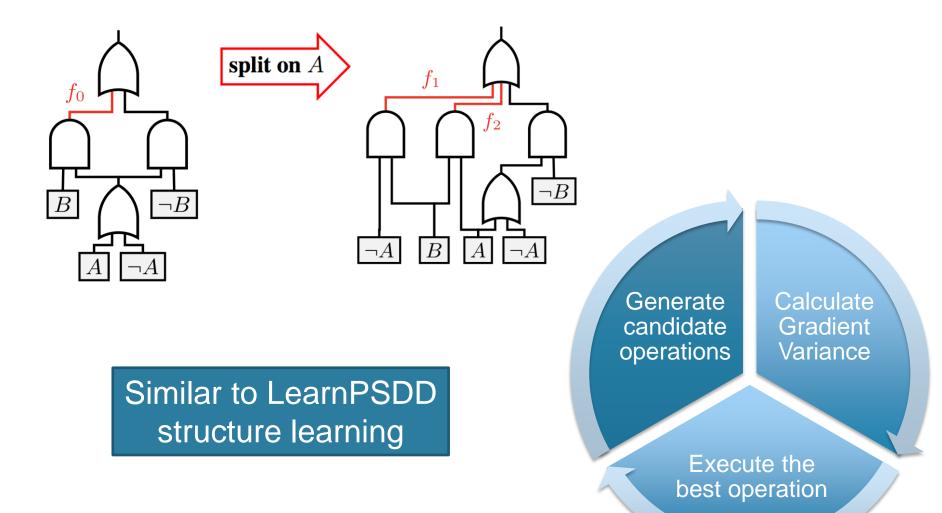
#### Reduce to logistic regression:



Features associated with each wire "Global Circuit Flow" features

#### Learning parameters θ is convex optimization!

#### Logistic Circuit Structure Learning



#### **Comparable Accuracy with Neural Nets**

ACCURACY % ON DATASET	MNIST	FASHION		
BASELINE: LOGISTIC REGRESSION	85.3	79.3		
BASELINE: KERNEL LOGISTIC REGRESSION	97.7	88.3		
RANDOM FOREST	97.3	81.6		
3-LAYER MLP	97.5	84.8		
RAT-SPN (PEHARZ ET AL. 2018)	98.1	89.5		
SVM WITH RBF KERNEL	98.5	87.8		
5-LAYER MLP	99.3	89.8		
LOGISTIC CIRCUIT (BINARY)	97.4	87.6		
LOGISTIC CIRCUIT (REAL-VALUED)	99.4	91.3		
CNN WITH 3 CONV LAYERS	99.1	90.7		
Resnet (He et al. 2016)	99.5	93.6		

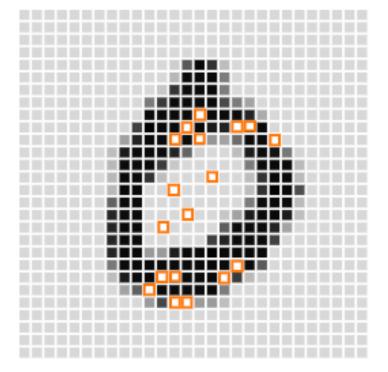
# Significantly Smaller in Size

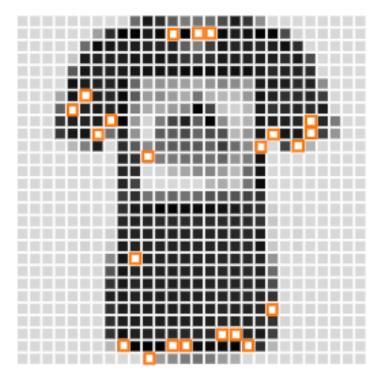
NUMBER OF PARAMETERS	Mnist	FASHION		
BASELINE: LOGISTIC REGRESSION	<1K	<1K		
BASELINE: KERNEL LOGISTIC REGRESSION	1,521 K	3,930K		
LOGISTIC CIRCUIT (REAL-VALUED)	182K	467K		
LOGISTIC CIRCUIT (BINARY)	268K	614K		
3-layer MLP	1,411K	1,411K		
RAT-SPN (Peharz et al. 2018)	8,500K	650K		
CNN with 3 conv layers	2,196K	2,196K		
5-layer MLP	2,411K	2,411K		
Resnet (He et al. 2016)	4,838K	4,838K		

### **Better Data Efficiency**

ACCURACY % WITH % OF TRAINING DATA	MNIST			FASHION		
	100%	10%	2%	100%	10%	2%
5-layer MLP	99.3	<b>98.2</b>	94.3	89.8	86.5	80.9
CNN with 3 Conv Layers	99.1	98.1	95.3	90.7	87.6	83.8
LOGISTIC CIRCUIT (BINARY)	97.4	96.9	94.1	87.6	86.7	83.2
LOGISTIC CIRCUIT (REAL-VALUED)	<b>99.4</b>	97.6	<b>96.1</b>	<b>91.3</b>	<b>87.8</b>	<b>86.0</b>

#### Interpretable?

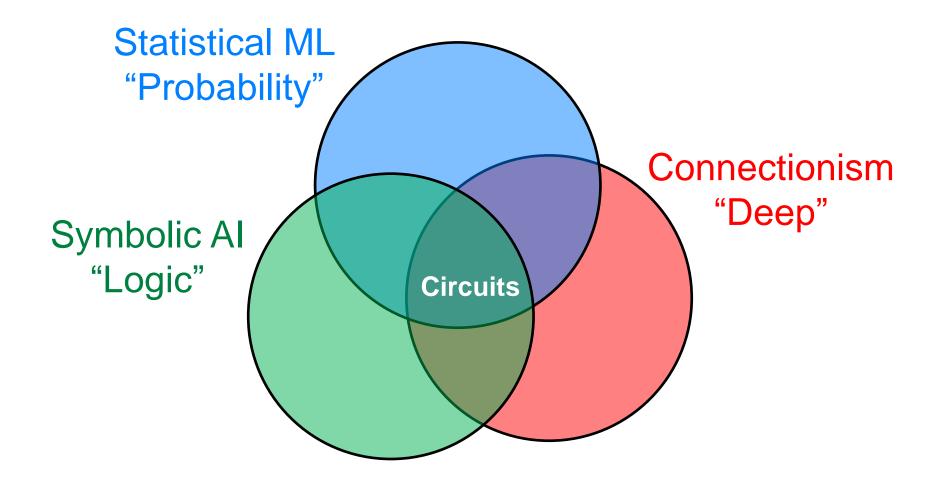




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#### Conclusions



#### Questions?



PSDD with 15,000 nodes

## References

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- Arthur Choi, Guy Van den Broeck and Adnan Darwiche. <u>Tractable Learning for</u> <u>Structured Probability Spaces: A Case Study in Learning Preference</u> <u>Distributions</u>, In Proceedings of 24th International Joint Conference on Artificial Intelligence (IJCAI), 2015.
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- Tal Friedman and Guy Van den Broeck. <u>Approximate Knowledge Compilation by</u> <u>Online Collapsed Importance Sampling</u>, In Advances in Neural Information Processing Systems 31 (NIPS), 2018.
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