



Querying Advanced Probabilistic Models: From Relational Embeddings to Probabilistic Programs

Guy Van den Broeck

StarAl Workshop @ AAAI, Feb 7, 2020

The AI Dilemma

Pure Logic

Pure Learning

The AI Dilemma



The AI Dilemma



Pure Learning

- Fast thinking: instinctive, perceptive, model-free, interpolation
- Amazing achievements recently
- "Pure learning is brittle"

bias, algorithmic fairness, interpretability, explainability, adversarial attacks, unknown unknowns, calibration, verification, missing features, missing labels, data efficiency, shift in distribution, general robustness and safety

fails to incorporate a sensible model of the world



The FALSE AI Dilemma

So all hope is lost? **Probabilistic World Models**

- Joint distribution P(X)
- Wealth of representations: can be causal, relational, etc.
- Knowledge + data Reasoning + learning

Pure Logic Probabilistic World Models Pure Learning A New Synthesis of Learning and Reasoning



Tutorial on Probabilistic Circuits This afternoon: 2pm-6pm Sutton Center, 2nd floor

Pure Logic Probabilistic World Models Pure Learning High-Level Probabilistic Representations



Probabilistic Databases Meets Relational Embeddings: Symbolic Querying of Vector Spaces

> Modular Exact Inference for Discrete Probabilistic Programs



What we'd like to do...

| Has anyone published a paper with both Erdos and Einstein | | | | | | Ŷ | ۹ | |
|---|------|--------|--------|----------|--------|--------------|---|--|
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About 82,400 results (0.73 seconds)

Erdős number - Wikipedia, the free encyclopedia https://en.wikipedia.org/wiki/Erdős_number Wikipedia He published more papers during his lifetime (at least 1,525) than any other ... Anybody else's Erdős number is k + 1 where k is the lowest Erdős number of any coauthor. ... Albert Einstein and Sheldon Lee Glashow have an Erdős number of 2. ... and mathematician Ruth Williams, both of whom have an Erdős number of 2.

Erdős–Bacon number - Wikipedia, the free encyclopedia https://en.wikipedia.org/wiki/Erdős–Bacon_number Wikipedia This article possibly contains previously unpublished synthesis of published ... Her paper gives her an Erdős number of 4, and a Bacon number of 2, both of ...

What we'd like to do...

| $\exists x \text{ Coauthor}(\text{Einstein}, x) \land \text{Coauthor}(\text{Erdos}, x)$ | | | | | | ļ | Q | |
|---|------|--------|--------|----------|--------|--------------|---|--|
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Erdős–Bacon number - Wikipedia, the free encyclopedia https://en.wikipedia.org/wiki/Erdős–Bacon_number
 Wikipedia
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Einstein is in the Knowledge Graph



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The Official Licensing Site of Albert Einstein einstein.biz/ -

Welcome to the Official Licensing Site of Albert Einstein. Learn more about Albert Einstein and contact us today for any commercial licensing inquiries.

Albert Einstein - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Albert_Einstein ▼ Wikipedia ▼ Albert Einstein (/'aɪnstaɪn/; German: ['albɛɐ̯t 'aɪnʃtaɪn] (listen); 14 March 1879 – 18 April 1955) was a German-born theoretical physicist. Hans Albert Einstein - Mass–energy equivalence - Eduard Einstein - Elsa Einstein

Albert Einstein (@AlbertEinstein) | Twitter

https://twitter.com/AlbertEinstein 🔰

16 hours ago - View on Twitter

20 hours ago - View on Twitter

ICYMI, Albert Einstein knew a thing or two about being romantic. Learn about the love letters he wrote. guff.com/didnt-knoweinst... An interesting read on Einstein's superstar status. What are your thoughts? twitter.com/aeonmag/statu...

Albert Einstein - Biographical - Nobelprize.org

www.nobelprize.org/nobel_prizes/physics/.../einstein-bio.htm...

Nobel Prize

Albert Einstein was born at Ulm, in Württemberg, Germany, on March 14, 1879. ...
Later they moved to Italy and Albert continued his education at Agrau



Albert Einstein

Theoretical Physicist

Albert Einstein was a German-born theoretical physicist. He developed the general theory of relativity, one of the two pillars of modern physics. Einstein's work is also known for its influence on the philosophy of science. Wikipedia

Born: March 14, 1879, Ulm, Germany

Died: April 18, 1955, Princeton, NJ

Influenced by: Isaac Newton, Mahatma Gandhi, More

Children: Eduard Einstein, Lieserl Einstein, Hans Albert Einstein

Spouse: Elsa Einstein (m. 1919–1936), Mileva Marić (m. 1903–1919)

Erdős is in the Knowledge Graph



About 333,000 results (0.35 seconds)

Paul Erdős - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Paul_Erdős ▼ Wikipedia ▼ Paul Erdős was a Hungarian Jewish mathematician. He was one of the most prolific mathematicians of the 20th century. He was known both for his social ... Fan Chung - Ronald Graham - Béla Bollobás - Category:Paul Erdős

The Man Who Loved Only Numbers - The New York Times

https://www.nytimes.com/books/.../hoffman-man.ht... ▼ The New York Times ▼ Paul Erdös was one of those very special geniuses, the kind who comes along only once in a very long while yet he chose, quite consciously I am sure, to share ...

Paul Erdos | Hungarian mathematician | Britannica.com

www.britannica.com/biography/Paul-Erdos
 Encyclopaedia Britannica
 Paul Erdős, (born March 26, 1913, Budapest, Hungary—died September 20, 1996, Warsaw, Poland), Hungarian "freelance" mathematician (known for his work ...

Paul Erdős - University of St Andrews

www-groups.dcs.st-and.ac.uk/~history/Biographies/Erdos.html ▼

Paul Erdős came from a Jewish family (the original family name being Engländer) although neither of his parents observed the Jewish religion. Paul's father ...

[PDF] Paul Erdős Mathematical Genius, Human - UnTruth.org

www.untruth.org/~josh/math/**Paul**%20**Erdös**%20bio-rev2.pdf ▼ by J Hill - 2004 - Related articles



Paul Erdős

Mathematician

Paul Erdős was a Hungarian Jewish mathematician. He was one of the most prolific mathematicians of the 20th century. He was known both for his social practice of mathematics and for his eccentric lifestyle. Wikipedia

Born: March 26, 1913, Budapest, Hungary

Died: September 20, 1996, Warsaw, Poland

Education: Eötvös Loránd University (1934)

Books: Probabilistic Methods in Combinatorics, More

Notable students: Béla Bollobás, Alexander Soifer, George B. Purdy, Joseph Kruskal

This guy is in the Knowledge Graph

Ernst Straus

J Q

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Ernst G. Straus - Wikipedia, the free encyclopedia

https://en.wikipedia.org/wiki/Ernst_G._Straus ▼ Wikipedia ▼ Ernst Gabor Straus (February 25, 1922 – July 12, 1983) was a German-American mathematician who helped found the theories of Euclidean Ramsey theory ...

Straus biography - University of St Andrews

www-groups.dcs.st-and.ac.uk/~history/Biographies/Straus.html ▼ Ernst Straus's mother was Rahel Goitein who had the distinction of being one of the first women medical students officially studying at a German university.

Imagon for Ernot Straug

Dement income

Ernst G. Straus

Mathematician

Ernst Gabor Straus was a German-American mathematician who helped found the theories of Euclidean Ramsey theory and of the arithmetic properties of analytic functions. Wikipedia

Born: February 25, 1922, Munich, Germany Died: July 12, 1983, Los Angeles, CA Residence: United States of America

... and he published with both Einstein and Erdos!

Desired Query Answer

Has anyone published a paper with both Erdos and Einstein



Ernst Straus



Barack Obama, ...



Justin Bieber, ...

- 1. Fuse uncertain information from web
 - ⇒ Embrace probability!
- 2. Cannot come from labeled data
 - ⇒ Embrace query eval!

Cartoon Motivation



Many exceptions in StarAI and PDB communities, but, we need to embed...

Probabilistic Databases

Has anyone published a paper with both Erdos and Einstein

Probabilistic database



 Learned from the web, large text corpora, ontologies, etc., using statistical machine learning.

Probabilistic Databases Semantics

• All possible databases: $\Omega = \{\omega_1, \dots, \omega_n\}$



- Probabilistic database *P* assigns a probability to each: $P: \Omega \rightarrow [0,1]$
- Probabilities sum to 1: $\sum_{\omega \in \Omega} P(\omega) = 1$

Commercial Break



Query Processing on Probabilistic Data

A Survey

Guy Van den Broeck and Dan Suciu

Survey book

http://www.nowpublishers.com/article/Details/DBS-052

IJCAI 2016 tutorial

http://web.cs.ucla.edu/~guyvdb/talks/IJCAI16-tutorial/

NOW the essence of knowledge

How to specify all these numbers?

- Only specify marginals:
 P(Coauthor(Alice, Bob)) = 0.23
- Assume tuple-independence

Coauthor

Y

X

Ρ



[VdB&Suciu'17]

Probabilistic Query Evaluation

 $Q = \exists x \exists y \ Scientist(x) \land Coauthor(x,y)$

$$P(\mathbf{Q}) = 1 - \{1 - p_1^* [1 - (1 - q_1)^* (1 - q_2)] \}^* \\ \{1 - p_2^* [1 - (1 - q_3)^* (1 - q_4)^* (1 - q_5)] \}$$



Lifted Inference Rules

Preprocess Q (omitted),

Then apply rules (some have preconditions)

$$\mathsf{P}(\neg \mathsf{Q}) = 1 - \mathsf{P}(\mathsf{Q})$$

Negation

 $P(Q1 \land Q2) = P(Q1) P(Q2)$ P(Q1 \lapha Q2) = 1 - (1- P(Q1)) (1-P(Q2))

Decomposable Λ, V

 $P(\forall z \mathbf{Q}) = \Pi_{A \in \text{Domain}} P(\mathbf{Q}[A/z])$ $P(\exists z \mathbf{Q}) = 1 - \Pi_{A \in \text{Domain}} (1 - P(\mathbf{Q}[A/z]))$

Decomposable ∃,∀

Inclusion/ exclusion

 $P(Q1 \land Q2) = P(Q1) + P(Q2) - P(Q1 \lor Q2)$ P(Q1 \vee Q2) = P(Q1) + P(Q2) - P(Q1 \lee Q2)

Example Query Evaluation



Complexity PTIME

Limitations

 $H_0 = \forall x \forall y \text{ Smoker}(x) \lor \text{Friend}(x,y) \lor \text{Jogger}(y)$



Are the Lifted Rules Complete?

Dichotomy Theorem for Unions of Conjunction Queries / Monotone CNF

- If lifted rules succeed, then **PTIME** query
- If lifted rules fail, then query is **#P**-hard

Lifted rules are complete for UCQ!

The Good, Bad, Ugly

- We understand querying <u>very well</u>! — and it is often efficient (a rare property!)
 - but often also highly intractable $\boldsymbol{\boldsymbol{\varpi}}$
- Tuple-independence is limiting unless reducing from a more expressive model Can reduce from MLNs but then intractable...
- Where do probabilities come from? Some from?
 An unspecified "statistical model"

Throwing Relational Embedding Models Over the Wall

Associate vector with

 – each relation R
 – each entity A, B, …





 Score S(head, relation, tail) (based on Euclidian, cosine, ...)

| Method | Entity Embedding | Relation Embedding | Triple Score |
|----------------------------------|-----------------------------|-----------------------------------|--|
| TransE (Bordes et al., 2013) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^d$ | $ v_h + v_R - v_t $ |
| DistMult (Yang et al., 2014) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^d$ | $\langle v_h, v_R, v_t \rangle$ |
| Rescal (Nickel et al., 2011) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^{d \times d}$ | $v_h^T v_R v_t$ |
| ComplEx (Trouillon et al., 2016) | $v_h, v_t \in \mathbb{C}^d$ | $v_R \in \mathbb{C}^d$ | $\operatorname{Re}(\langle v_h, v_R, \bar{v_t} \rangle)$ |

Throwing Relational Embedding Models Over the Wall



Interpret scores as probabilities High score ~ prob 1 ; Low score ~ prob 0



The Good, Bad, Ugly

- Where do probabilities come from?
 We *finally* know the "statistical model"! ⁽²⁾
 Both capture marginals: a good match
- We still understand querying <u>very well</u>! but it is often highly intractable

A Second Attempt

- Let's simplify drastically!
- Assume each relation has the form $R(x, y) \Leftrightarrow T_R \wedge E(x) \wedge E(y)$
- That is, there are latent relations
 - $-T_*$ to decide which relations can be true
 - -E to decide which entities participate



Can this do link prediction?

Predict Coauthor(Alice, Bob)



- Rewrite query using $R(x, y) \Leftrightarrow T_R \wedge E(x) \wedge E(y)$
- Apply standard lifted inference rules
- P(Coauthor(Alice,Bob)) = $0.3 \cdot 0.2 \cdot 0.5$

The Good, Bad, Ugly

- Where do probabilities come from?
 We *finally* know the "statistical model"! ⁽ⁱ⁾
- We still understand querying <u>very well</u>! ☺
 By rewriting *R* into *E* and *T_R*, every UCQ query becomes tractable! ☺ ☺ ☺ ☺ ☺
- Tuples sharing entities or relation symbols depend one each other
- The model is not very expressive $\ensuremath{\mathfrak{S}}$

A Third Attempt

• Mixture models of the second attempt $R(x, y) \Leftrightarrow T_R \wedge E(x) \wedge E(y)$

Now, there are latent relations T_R and E for each mixture component

- The Good: 🙂
 - Still a clear statistical model
 - Every UCQ query is still tractable
 - Still captures tuple dependencies
 - Mixture can approximate any distribution

Can this do link prediction?

- Predict Coauthor(Alice,Bob) in each mixture component
 - $-P_1$ (Coauthor(Alice,Bob)) = $0.3 \cdot 0.2 \cdot 0.5$
 - $-P_2$ (Coauthor(Alice,Bob)) = $0.9 \cdot 0.1 \cdot 0.6$
 - Etc.
- Probability in mixture of *d* components P(Coauthor(Alice, Bob)) $= \frac{1}{d} 0.3 \cdot 0.2 \cdot 0.5 + \frac{1}{d} 0.9 \cdot 0.1 \cdot 0.6 + \cdots$

How good is this?

Does it look familiar? P(Coauthor(Alice,Bob)) $= \frac{1}{d} 0.3 \cdot 0.2 \cdot 0.5 + \frac{1}{d} 0.9 \cdot 0.1 \cdot 0.6 + \cdots$

| Method | Entity Embedding | Relation Embedding | Triple Score |
|----------------------------------|-----------------------------|-----------------------------------|--|
| TransE (Bordes et al., 2013) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^d$ | $v_h + v_R - v_t$ |
| DistMult (Yang et al., 2014) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^d$ | $\langle v_h, v_R, v_t \rangle$ |
| Rescal (Nickel et al., 2011) | $v_h, v_t \in \mathbb{R}^d$ | $v_R \in \mathbb{R}^{d \times d}$ | $v_h^T v_K v_t$ |
| ComplEx (Trouillon et al., 2016) | $v_h, v_t \in \mathbb{C}^d$ | $v_R \in \mathbb{C}^d$ | $\operatorname{Re}(\langle v_h, v_R, \bar{v_t} \rangle)$ |

How good is this?

- At link prediction: same as DistMult
- At queries on bio dataset [Hamilton]
 Competitive, while having a consistent underlying distribution Ask Tal at his poster!

| Method | AUC | APR |
|-------------|------|------|
| Bilinear | 79.2 | 78.6 |
| DistMult | 86.7 | 87.5 |
| TransE | 78.3 | 81.6 |
| TractOR-pos | 75.0 | 84.5 |
| TractOR | 82.8 | 86.3 |

How expressive is this?



GQE baseline are graph queries translated to linear algebra by Hamilton et al [2018]

First Conclusions

- We can give probabilistic database semantics to relational embedding models

 Gives more meaningful query results
- By doing some solve some annoyances of the theoretical PDB framework
 - Tuple dependence
 - Clear connection to learning
 - While everything stays tractable
 - And the intractable becomes tractable
- Enables much more (train on Q, consistency)

What are probabilistic programs?

111

Why Probabilistic Programming?

• PPLs are proliferating



ProbLog, PRISM, LPADs, CPLogic, ICL, PHA, etc.

- They have many compelling benefits
 - Specify a probability model in a familiar language
 - Expressive and concise
 - Cleanly separates model from inference

The Challenge of PPL Inference

Most popular inference algorithms are **black box** – Treat program as a map from inputs to outputs



(black-box variational, Hamiltonian MC)

- Simplifying assumptions: differentiability, continuity
- Little to no effort to exploit program structure (automatic differentiation aside)
- Approximate inference \otimes

Why Discrete Models?

- 1. Real programs have inherently discrete structure (e.g. if-statements)
- 2. Discrete structure is inherent in many domains (graphs, text/topic models, ranking, etc.)
- 3. Many existing PPLs assume smooth and differentiable densities and do not handle these programs correctly.

Discrete probabilistic programming is the important unsolved open problem!

Prob. Logic Programming vs. PPL

- What is easy for PLP is hard for PPL at large (discrete inference, semantics)
- What is easy for PPL at large is hard for PLP (continues densities, scaling up)
- This community has a lot to contribute.
- What I will present is heavily inspired by the StarAI community's work

Frequency Analyzer for a Caesar cipher in Dice

```
fun EncryptChar(key:int, obs:char):Bool {
    let randomChar = ChooseChar() in
    let ciphertext = (randomChar + key) % 26 in
    let _ = observe ciphertext = obs in
    true}
    let k = UniformInt(0, 25) in
    let _ = EncryptChar(k, 'H') in ...
    let _ = EncryptChar(k, 'D') in k
```

Example Dice Program in Network Verification



(a) Network diagram.



(b) Probabilistic program defining the network.





(c) Summary of diamond. (d) BDD for the program.

Semantics

- The program state is a map from variables to values, denoted σ
- The goal of our semantics is to associate
 - -statements in the syntax with
 - -a probability distribution on states
- Notation: semantic brackets [[s]]

Sampling Semantics

• The simplest way to give a semantics to our language is to *run the program infinite times*



 The probability distribution of the program is defined as the *long run average* of how often it ends in a particular state

Semantics of $x \sim flip(0.5);$ $y \sim flip(0.7);$

$$\omega_1$$

0.5*0.7 = 0.35

$$\omega_3$$

0.5*0.3 = 0.15

$$\omega_2$$

0.5*0.7 = 0.35

$$w_4$$

0.5*0.3 = 0.15



Rejection Sampling Semantics

 \odot

- Extremely general: you only need to be able to run the program to implement a rejection-sampling semantics
- This how most AI researchers think about the meaning of their programs (?)

8

- "Procedural": the meaning of the program is whatever it executes to ...not entirely satisfying...
- A sample is a full execution: a global property that makes it harder to think modularly about local meaning of code

Next: the gold standard in programming languages denotational semantics

Denotational Semantics

- Idea: We don't have to run a flip statement to know what its distribution is
- For some input state σ and output state σ' , we can directly compute the *probability of transitioning* from σ to σ' upon executing a flip statement:



Denotational Semantics of Flip

Idea: Directly define the probability of transitioning upon executing each statement Call this its *denotation*, written **[s]**



Formal Denotational Semantics

$$\begin{bmatrix} v \end{bmatrix} \triangleq \delta(v) \qquad (1)$$

$$\begin{bmatrix} \mathsf{fst}(v_1, v_2) \end{bmatrix} \triangleq \delta(v_1) \qquad (2)$$

$$\begin{bmatrix} \mathsf{snd}(v_1, v_2) \end{bmatrix} \triangleq \delta(v_2) \qquad (3)$$

$$\begin{bmatrix} \mathsf{if} v \mathsf{then} \mathsf{e}_1 \mathsf{else} \mathsf{e}_2 \end{bmatrix} \triangleq \begin{cases} \llbracket \mathsf{e}_1 \rrbracket & \mathsf{if} v = \mathsf{T} \\ \llbracket \mathsf{e}_2 \rrbracket & \mathsf{if} v = \mathsf{F} \\ 0 & \mathsf{otherwise} \end{cases} \qquad (4)$$

$$\begin{bmatrix} \mathsf{flip} r \rrbracket(v) \triangleq \begin{cases} r & \mathsf{if} v = \mathsf{T} \\ 1 - r & \mathsf{if} v = \mathsf{F} \\ 0 & \mathsf{otherwise} \end{cases} \qquad (5)$$

$$\begin{bmatrix} \mathsf{observe} v_1 \rrbracket(v) \triangleq \begin{cases} 1 & \mathsf{if} v_1 = \mathsf{T} \mathsf{and} v = \mathsf{T}, \\ 0 & \mathsf{otherwise} \end{cases} \qquad (6)$$

$$\begin{bmatrix} x(v) \rrbracket \triangleq T(x)(v) \qquad (7) \end{cases} \qquad (1)$$

$$\begin{bmatrix} \mathsf{let} x = \mathsf{e}_1 \mathsf{in} \mathsf{e}_2 \rrbracket(v) \triangleq \\ \sum_{v'} \llbracket \mathsf{e}_1 \rrbracket(v') \times \llbracket \mathsf{e}_2 [x \mapsto v'] \rrbracket(v) \qquad (8) \end{cases}$$

The Challenge of PPL Inference

- Probabilistic inference is #P-hard

 Implies there is likely no universal solution
- In practice inference is often feasible

 Often relies on conditional independence
 Manifests as graph properties

C P(R=T) P(R=F T 0,8 0,2 F 0,2 0,8

 S
 R
 P(W=T)
 P(W=F)

 T
 T
 0,99
 0,01

 T
 F
 0,9
 0,1

 F
 T
 0,9
 0,1

 F
 F
 0,0
 1.0

Rain

WetGrass

Sprinkle

P(S=T) P(S=F) 0,1 0,9 0.5 0.5

- Why exact?
 - 1. No error propagation
 - 2. Approximations are intractable in theory as well
 - 3. Approximates are known to mislead learners
 - 4. Core of effective approximation techniques
 - 5. Unaffected by low-probability observations

Techniques for exact inference

| Yes Exploits independence | Graphical Model Compilation (Figaro, Infer.Net) | Symbolic compilation (Our work) |
|------------------------------|---|------------------------------------|
| to decompose inference? | | |
| No | | Path Enumeration (WebPPL, Psi) |
| | No | Yes |

Keeps program structure?

Our Approach: Symbolic Compilation & WMC



Our Approach: Symbolic Compilation & WMC



Provably Correct Compilation

$$\frac{\vdash \upsilon : \tau}{\Gamma \vdash \upsilon : \tau \rightsquigarrow (F_{\mathbf{r}}(\upsilon), \emptyset)} \quad (C-VALUE)$$

$$\frac{\Gamma(x) = \tau}{\Gamma \vdash v : \tau \rightsquigarrow (\mathbf{r} \stackrel{\tau}{\longleftrightarrow} \mathbf{x}, \emptyset)} \quad (C-IDENT)$$

$$\frac{\Gamma(x) = \tau_1 \times \tau_2}{\Gamma \vdash \text{fst } x : \tau_1 \rightsquigarrow (\mathbf{r} \stackrel{\tau_1}{\Leftrightarrow} \mathbf{x}_l, \emptyset)} \quad (C-FST)$$

$$\frac{\Gamma(x) = \tau_1 \times \tau_2}{\Gamma \vdash \text{snd } x : \tau_2 \rightsquigarrow (\mathbf{r} \stackrel{\tau_2}{\Leftrightarrow} \mathbf{x}_r, \emptyset)} \quad (C-SND)$$

$$\frac{\Gamma(x_1) = \tau_1}{\Gamma \vdash (x_1, x_2) : \tau_1 \times \tau_2 \rightsquigarrow (\mathbf{r}_l \stackrel{\tau_1}{\Leftrightarrow} \mathbf{x}_1 \wedge \mathbf{r}_r \stackrel{\tau_2}{\Leftrightarrow} \mathbf{x}_2, \emptyset)} \quad (C-TUP)$$

$$\begin{split} & \Gamma \vdash \mathbf{e}_{1} : \tau_{1} \rightsquigarrow (\varphi_{1}, w_{1}) \\ & \frac{\Gamma \cup \{x : \tau_{1}\} \vdash \mathbf{e}_{2} : \tau_{2} \rightsquigarrow (\varphi_{2}, w_{2})}{\Gamma \vdash \operatorname{let} x : \tau_{1} = \mathbf{e}_{1} \operatorname{in} \mathbf{e}_{2} : \tau_{2} \rightsquigarrow} \quad (C\text{-Let}) \\ & \left(\exists \mathbf{x}. (\varphi_{1}[\mathbf{r} \stackrel{\tau_{1}}{\longmapsto} \mathbf{x}] \land \varphi_{2}), w_{1} \uplus w_{2} \right) \end{split}$$

$$\frac{\text{fresh f}}{\Gamma \vdash \text{flip } r : \text{Bool} \rightsquigarrow \left(\mathbf{r} \Leftrightarrow \mathbf{f}, (\mathbf{f} \mapsto r, \overline{\mathbf{f}} \mapsto 1 - r) \right)}$$
(C-FLIP)

$$\Gamma \vdash g : \mathbf{Bool} \rightsquigarrow (\varphi_g, \emptyset)$$

$$\underline{\Gamma \vdash e_T : \tau \rightsquigarrow (\varphi_T, w_T) \qquad \Gamma \vdash e_E : \tau \rightsquigarrow (\varphi_E, w_E)}$$

$$\overline{\Gamma \vdash \text{if } g \text{ then } e_T \text{ else } e_E : \tau \rightsquigarrow}$$

$$\left(\left((\varphi_g \mid F_r(\mathsf{T})) \land \varphi_T \right) \lor \left((\varphi_g \mid F_r(\mathsf{F})) \land \varphi_E \right), w_T \uplus w_E \right)$$

$$(C-\text{ITE})$$

$$\frac{\Gamma \vdash g : \mathbf{Bool} \rightsquigarrow (\varphi, \emptyset)}{\Gamma \vdash \mathbf{observe} \ g : \mathbf{Bool} \rightsquigarrow (\varphi \land \mathbf{r}, \emptyset)} \quad (C-\mathrm{OBs})$$

$$\begin{split} \Phi(x_1) &= (\mathbf{x}_{arg}, \varphi, w) & \Gamma(x_1) = \tau_1 \to \tau_2 \\ \Gamma(x_2) &= \tau_1 & (\varphi', w') = \mathsf{RefreshFlips}(\varphi, w) \\ \hline \Gamma \vdash x_1(x_2) : \tau_2 \rightsquigarrow (\varphi'[\mathbf{x}_{arg} \xrightarrow{\tau_1} \mathbf{x}_2], w') \\ & (C\text{-FCALL}) \end{split}$$

Benchmarks



Benchmarks

| # | Benchmark | # Paths | Default Psi | DP Psi | Dice | BDD Size |
|----|--------------------------|----------------|--------------------|--------|-------------------|----------|
| 1 | Grass | $10^{2.41}$ | 154 | 64 | 1.06 | 15 |
| 2 | Burglar Alarm | $10^{1.98}$ | 152 | 10 | 1.06 | 11 |
| 3 | Coin Bias | $10^{0.60}$ | 49 | 26 | 0.993 | |
| 4 | Noisy Or | $10^{4.21}$ | 744 | 153 | 1.11 | 35 |
| 5 | Evidence1 | $10^{0.90}$ | 48 | 32 | 1.05 | 5 |
| 6 | Evidence2 | $10^{0.90}$ | | | 1.07 | 6 |
| 7 | Murder Mystery | $10^{1.20}$ | 70 | 29 | 1.03 | 6 |
| 8 | Digit Recognition | $10^{237.70}$ | $3.6 \cdot 10^{5}$ | 4539 | 70.29 | 7896 |
| 9 | Cancer [43] | $10^{3.06}$ | 455 | 85 | 1.22 | 46 |
| 10 | Alarm [3] | $10^{36.01}$ | × | × | 1058.265 | 437658 |
| 11 | Hailfinder [1] | $10^{76.26}$ | × | × | 5529.999 | 213745 |
| 12 | Survey | $10^{4.14}$ | | | 1.184 | 116 |
| 13 | Insurance [4] | $10^{40.92}$ | × | × | 847.514 | 232111 |
| 14 | Hepar2 [52] | $10^{69.45}$ | × | × | 204.067 | 54860 |
| 15 | Pigs | $10^{492.86}$ | | | 465.597 | 265379 |
| 16 | Water | $10^{54.50}$ | | | 138.966 | 68352 |
| 17 | Munin | $10^{1610.98}$ | | | $2.62 \cdot 10^5$ | 22830303 |

Second Conclusions

- New state-of-the-art system for discrete probabilistic programs
- Exact inference yet very scalable
- Provably correct
- Modular compilation-based inference
- Try Dice out:
 <u>https://github.com/SHoltzen/dice</u>

Third Conclusions





Final Conclusions

Pure Logic Probabilistic World Models Pure Learning



Bring high-level representations, general knowledge, and efficient high-level reasoning to probabilistic models

References

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...with slides stolen from Steven Holtzen and Tal Friedman.

Thanks