

Lifted Probabilistic Inference in Relational Models

Guy Van den Broeck Dan Suciu
KU Leuven U. of Washington

About the Tutorial

Slides available online.
Bibliography is at the end.
Your speakers:

<http://www.guyvdb.eu/>
<https://homes.cs.washington.edu/~suciu/>



I work in AI



I work in DB

About the Tutorial

- The tutorial is about
 - deep connections between AI and DBs
 - a unified view on probabilistic reasoning
 - a logical approach to Lifted Inference
- The tutorial is NOT an exhaustive overview of lifted algorithms for graphical models (see references at the end)

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

Part 1: Motivation

- Why do we need relational representations of uncertainty?
- Why do we need lifted inference algorithms?

Why Relational Data?

- Our data is already relational!
 - Companies run relational databases
 - Scientific data is relational:
 - Large Hadron Collider generated 25PB in 2012
 - LSST Telescope will produce 30TB per night
- Big data is big business:
 - Oracle: \$7.1BN in sales
 - IBM: \$3.2BN in sales
 - Microsoft: \$2.6BN in sales



Why Probabilistic Relational Data?

- Relational data is increasingly probabilistic
 - NELL machine reading (>50M tuples)
 - Google Knowledge Vault (>2BN tuples)
 - DeepDive (>7M tuples)
- Data is inferred from unstructured information using statistical models
 - Learned from the web, large text corpora, ontologies, etc.
 - The learned/extracted data is relational

Representation: Probabilistic Databases

- Tuple-independent probabilistic databases

Actor:

| Name | Prob |
|---------|------|
| Brando | 0.9 |
| Cruise | 0.8 |
| Coppola | 0.1 |

WorkedFor:

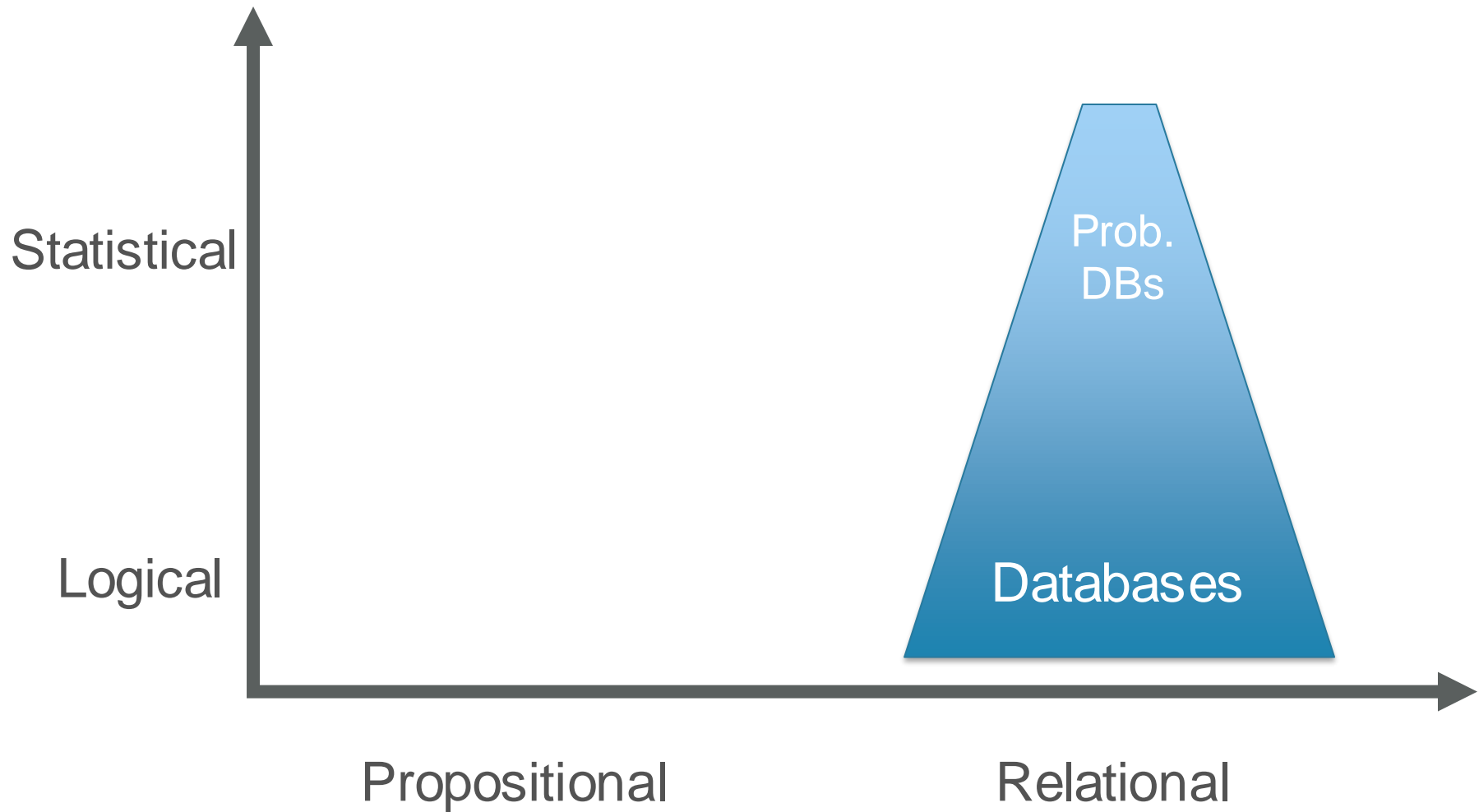
| Actor | Director | Prob |
|---------|----------|------|
| Brando | Coppola | 0.9 |
| Coppola | Brando | 0.2 |
| Cruise | Coppola | 0.1 |

- Query: SQL or First Order Logic

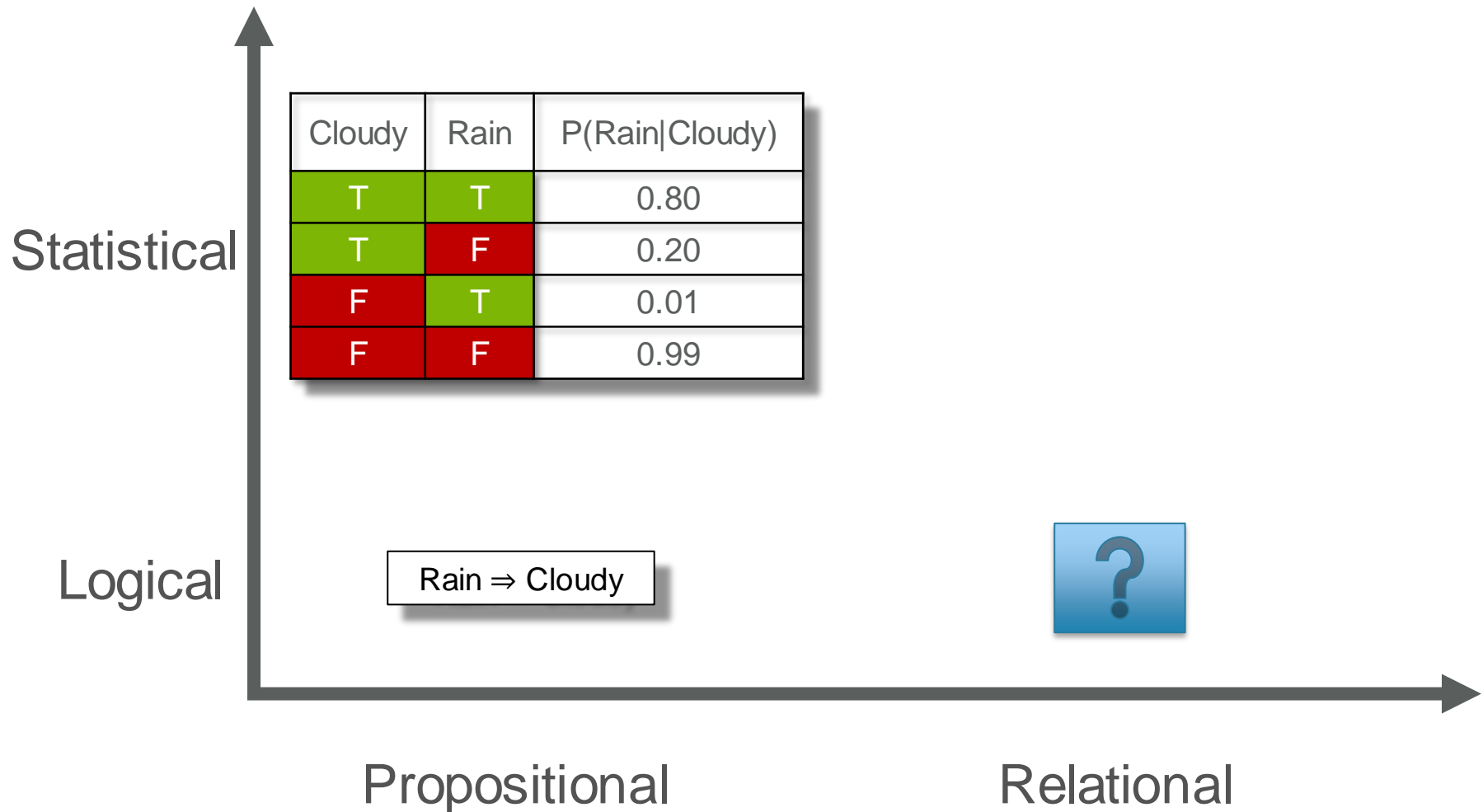
```
SELECT Actor.name  
FROM Actor, WorkedFor  
WHERE Actor.name = WorkedFor.actor
```

$$Q(x) = \exists y \text{ Actor}(x) \wedge \text{WorkedFor}(x,y)$$

Summary

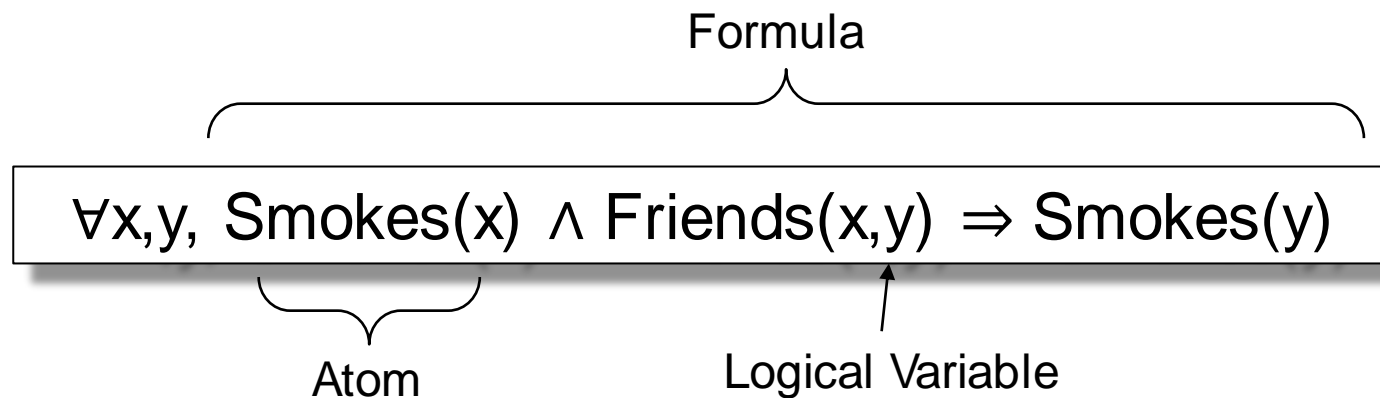


Representations in AI and ML



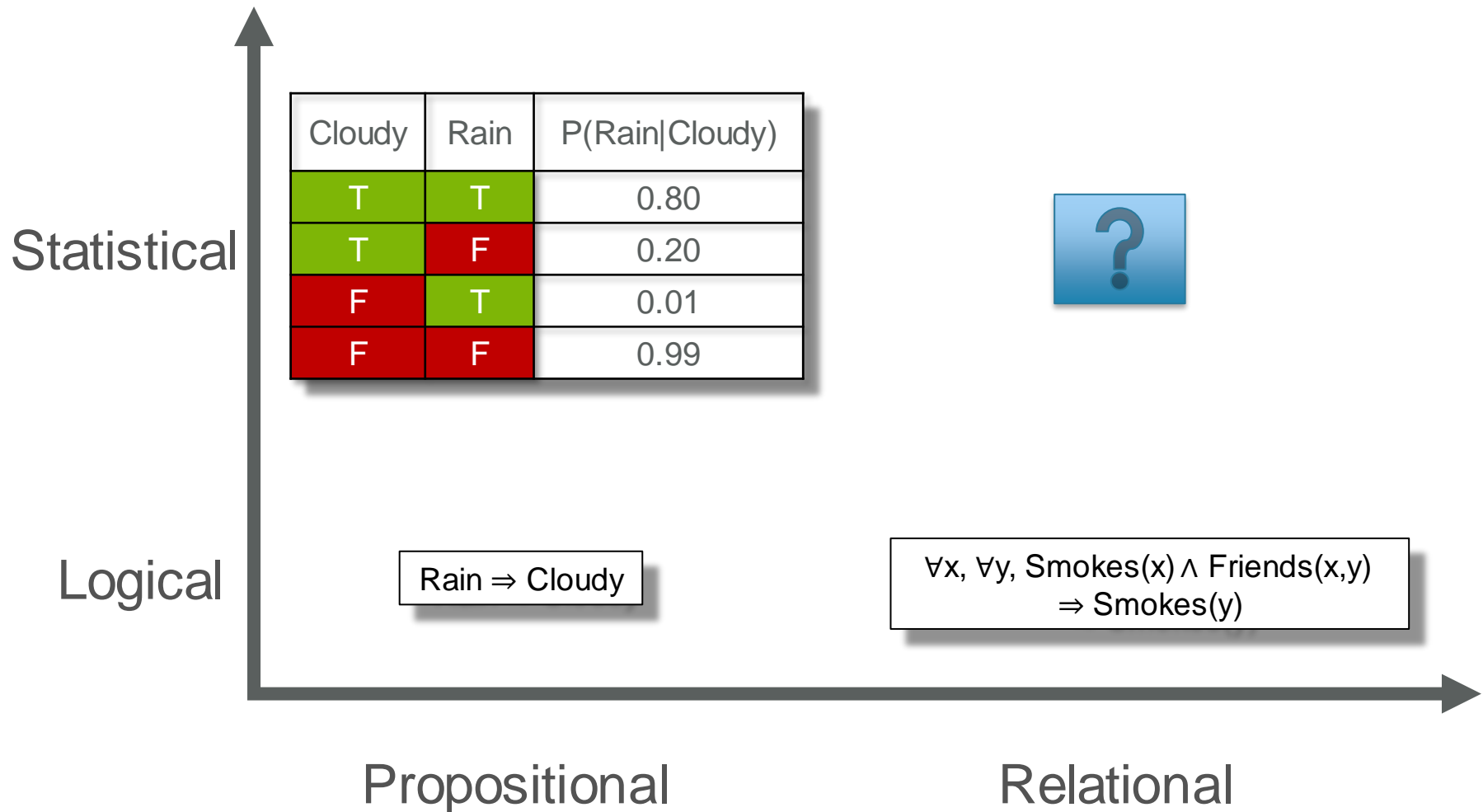
Relational Representations

- Example: First-Order Logic



- Logical variables have domain of constants
 x,y range over domain $\text{People} = \{\text{Alice}, \text{Bob}\}$
- Ground formula has no logical variables
 $\text{Smokes}(\text{Alice}) \wedge \text{Friends}(\text{Alice}, \text{Bob}) \Rightarrow \text{Smokes}(\text{Bob})$

Representations in AI and ML

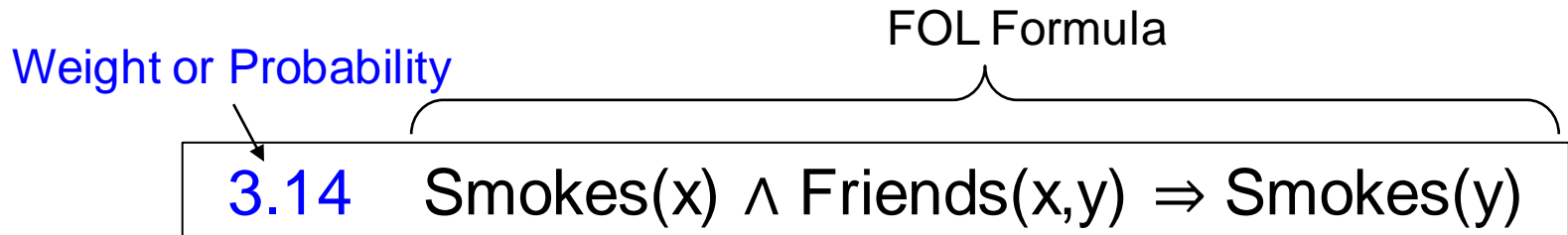


Why Statistical Relational Models?

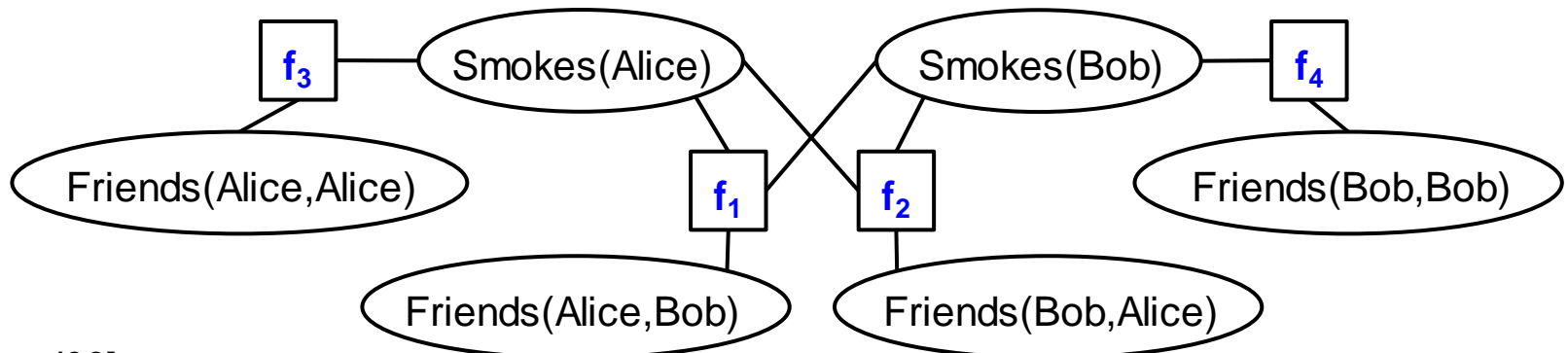
- Probabilistic graphical models
 - ✓ Quantify uncertainty and noise
 - ✗ Not very expressive
 - Rules of chess in ~100,000 pages*
- First-order logic
 - ✓ Very expressive
 - Rules of chess in 1 page*
 - ✓ Good match for abundant relational data
 - ✗ Hard to express uncertainty and noise

Example: Markov Logic

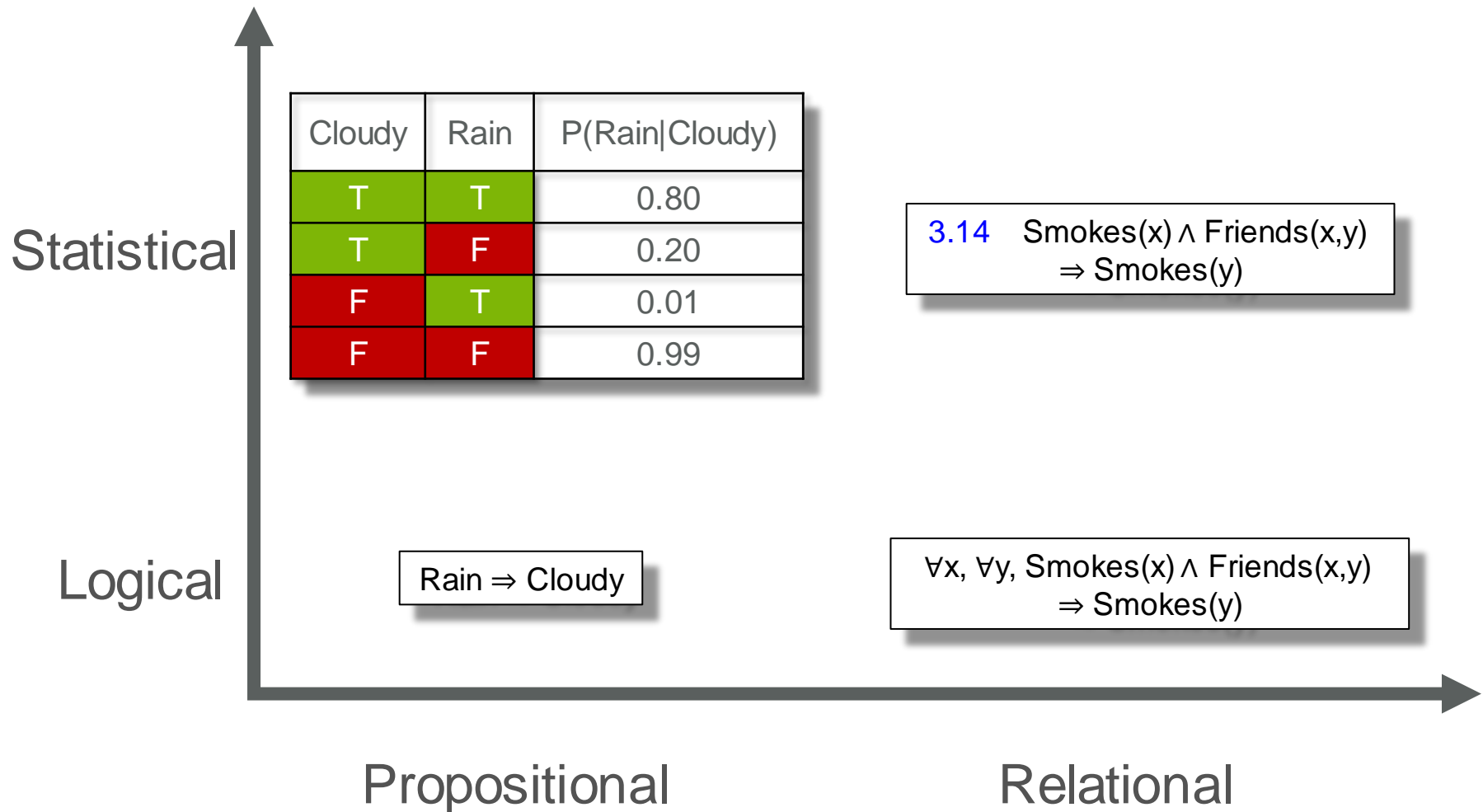
- Weighted First-Order Logic



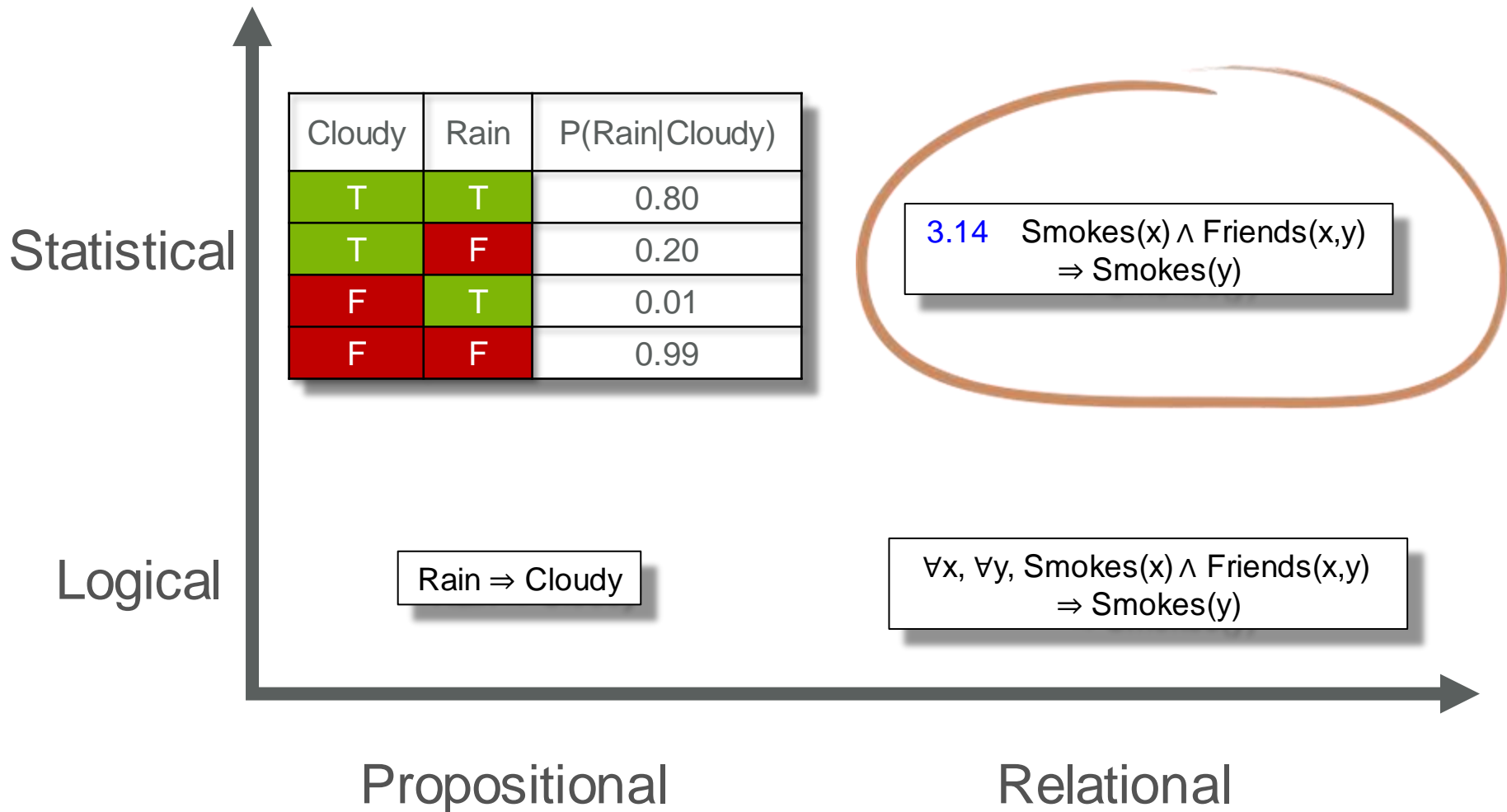
- Ground atom/tuple = **random variable** in {true,false}
e.g., $\text{Smokes}(\text{Alice})$, $\text{Friends}(\text{Alice},\text{Bob})$, etc.
- Ground formula = **factor** in propositional factor graph



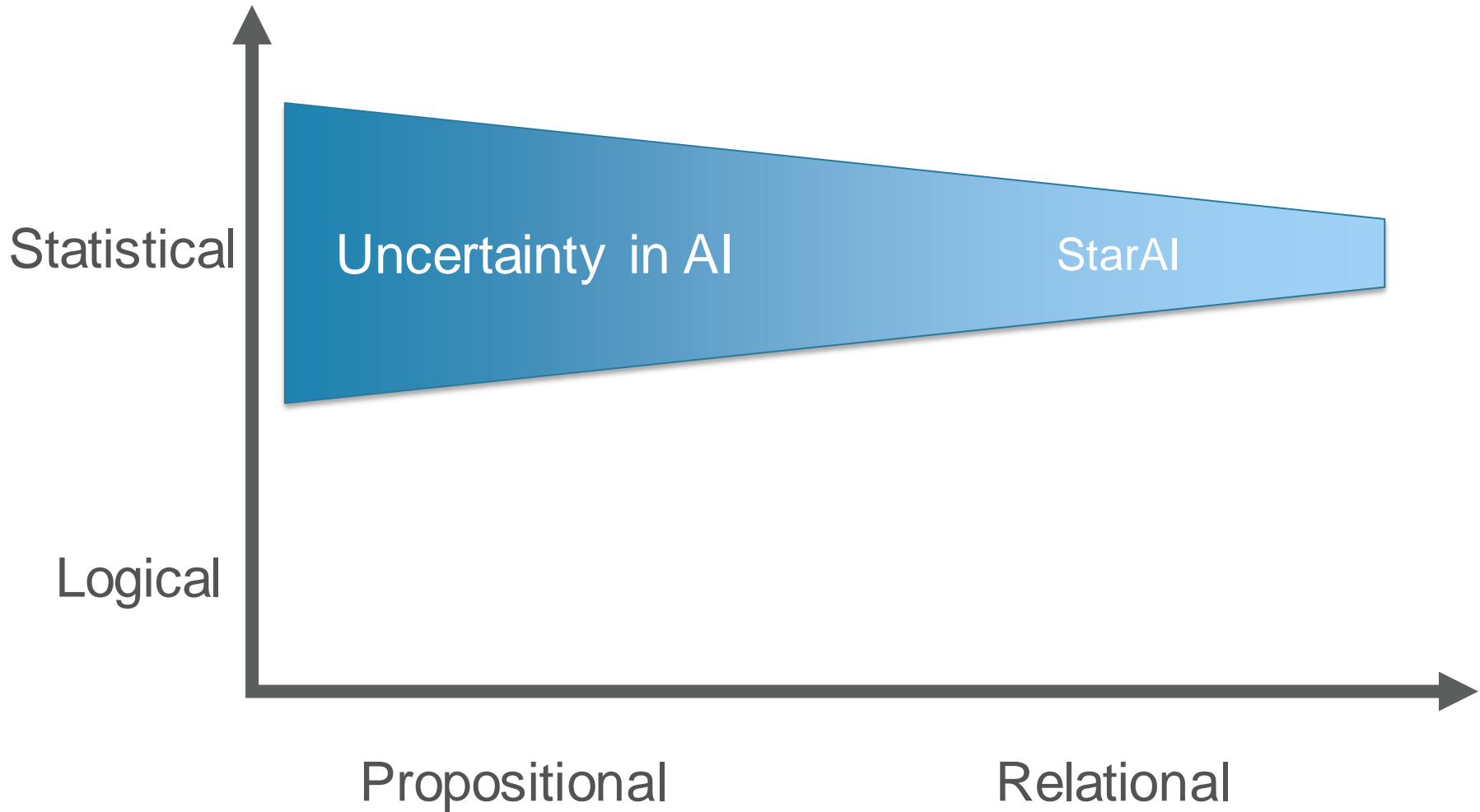
Representations in AI and ML



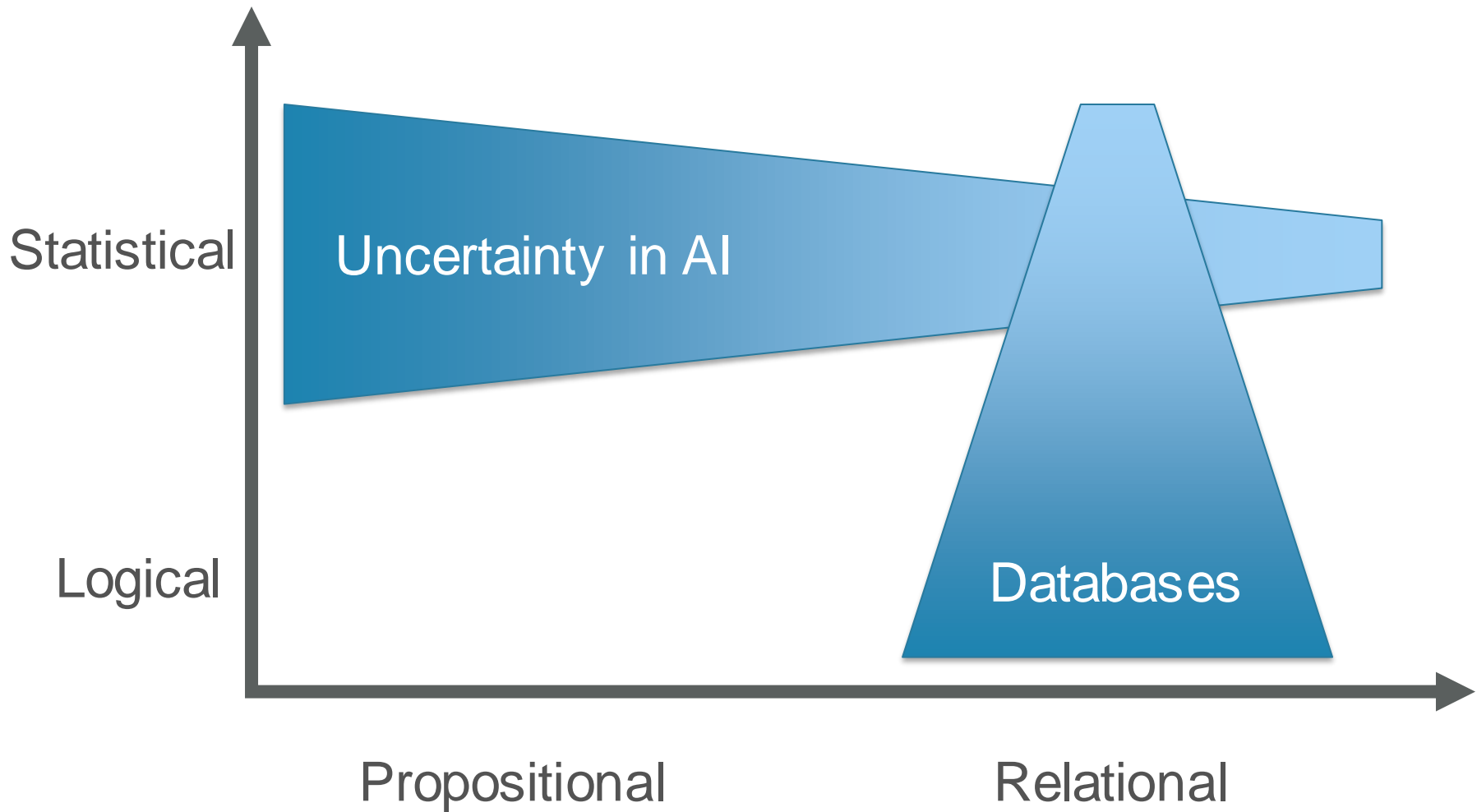
Representations in AI and ML



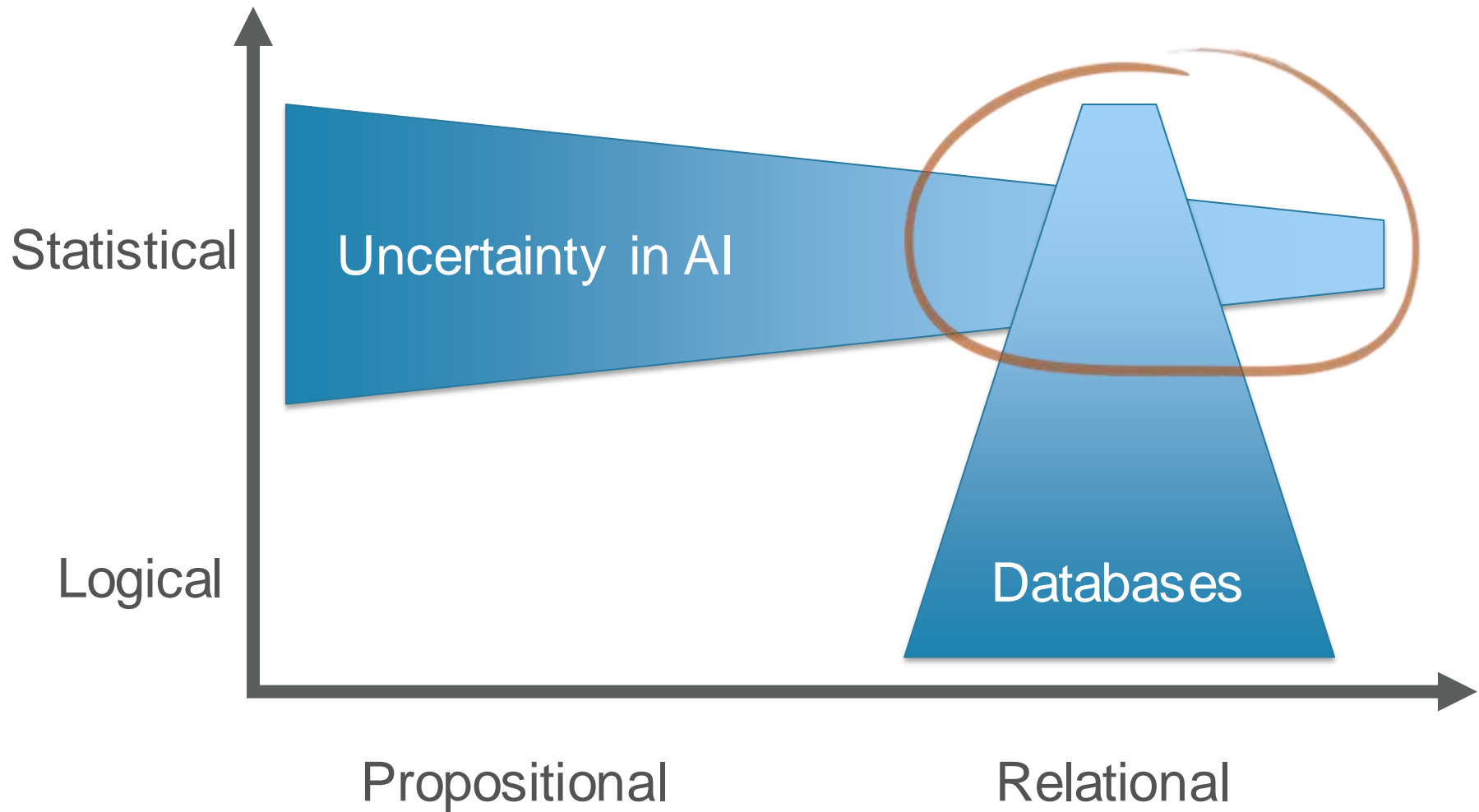
Summary



Summary



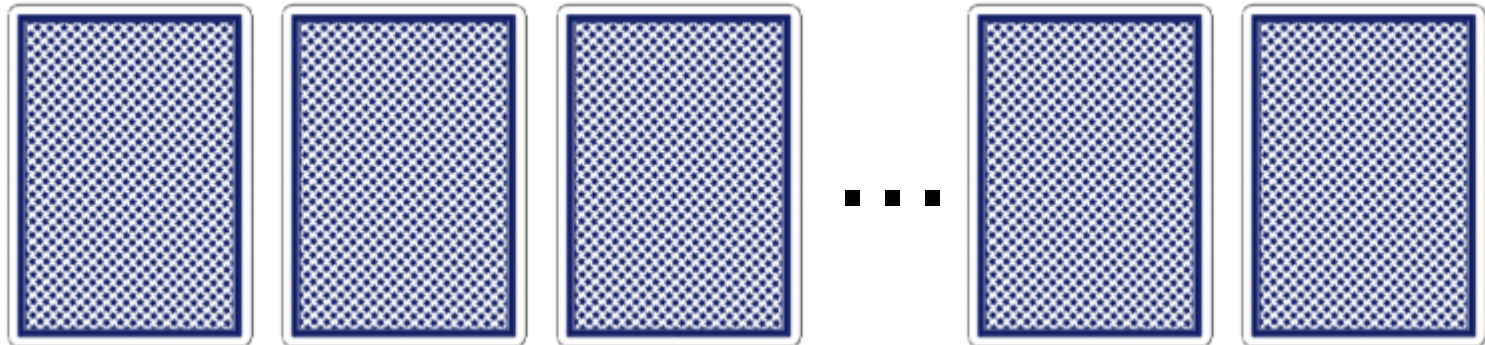
Summary



Lifted Inference

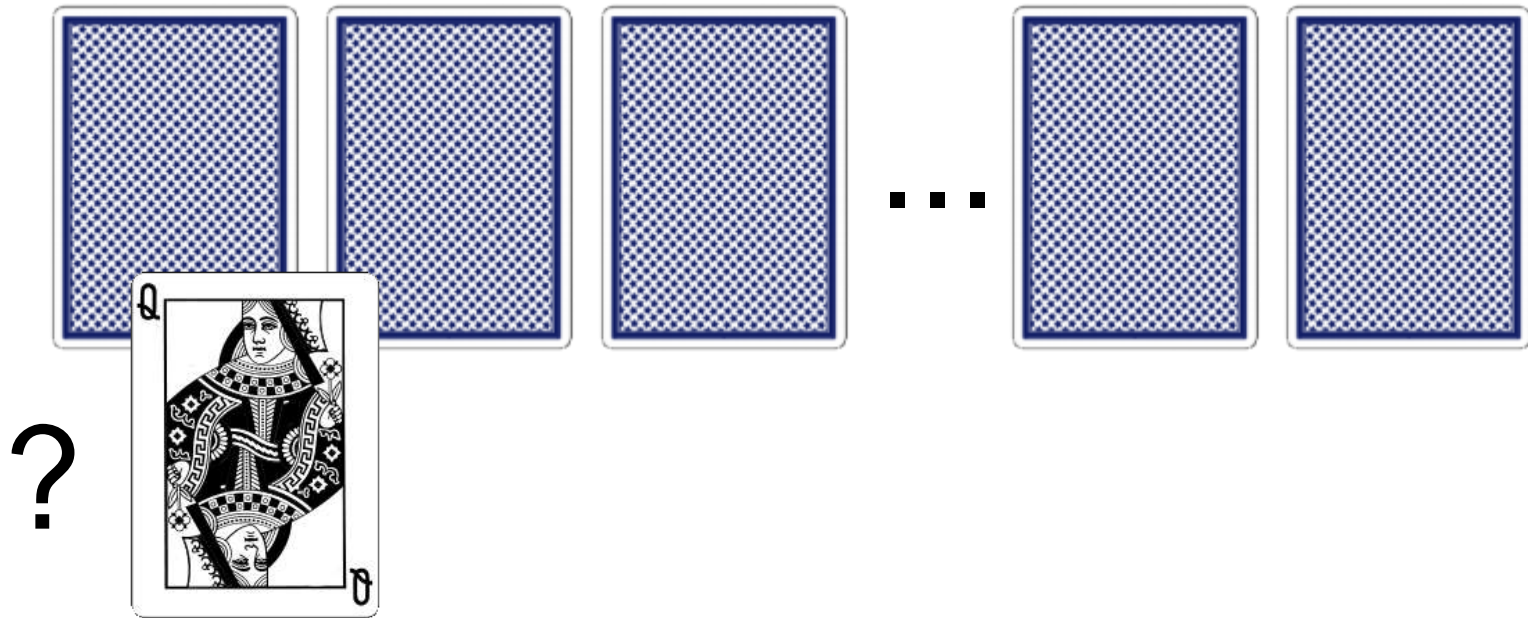
- Main idea: exploit high level relational representation to speed up reasoning
- Let's see an example...

A Simple Reasoning Problem



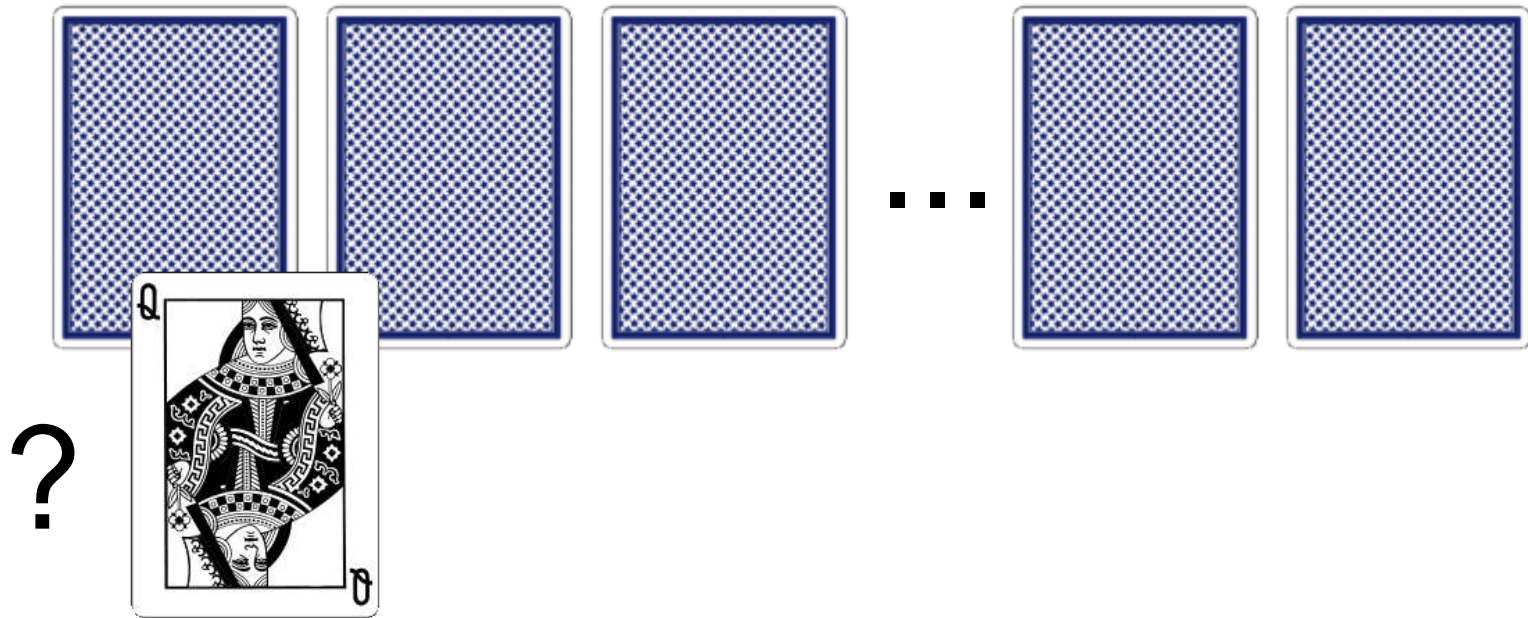
- 52 playing cards
- Let us ask some simple questions

A Simple Reasoning Problem



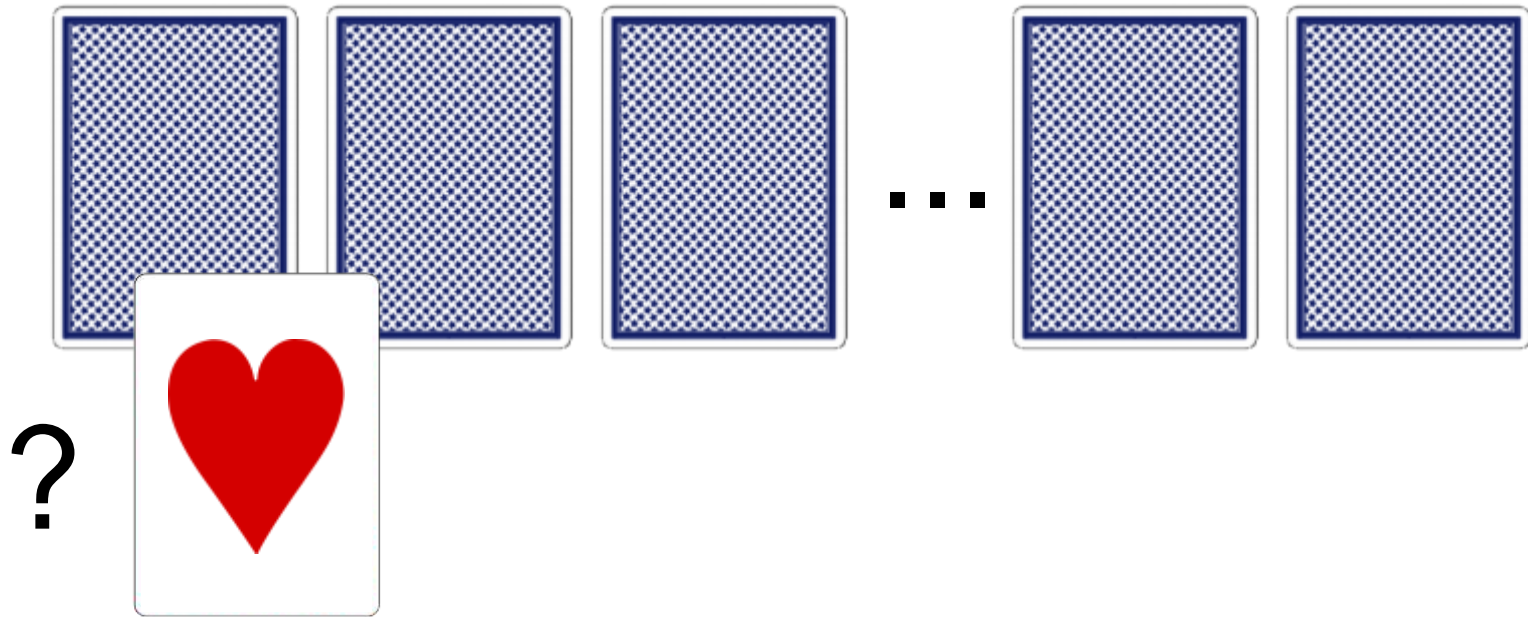
Probability that Card1 is Q?

A Simple Reasoning Problem



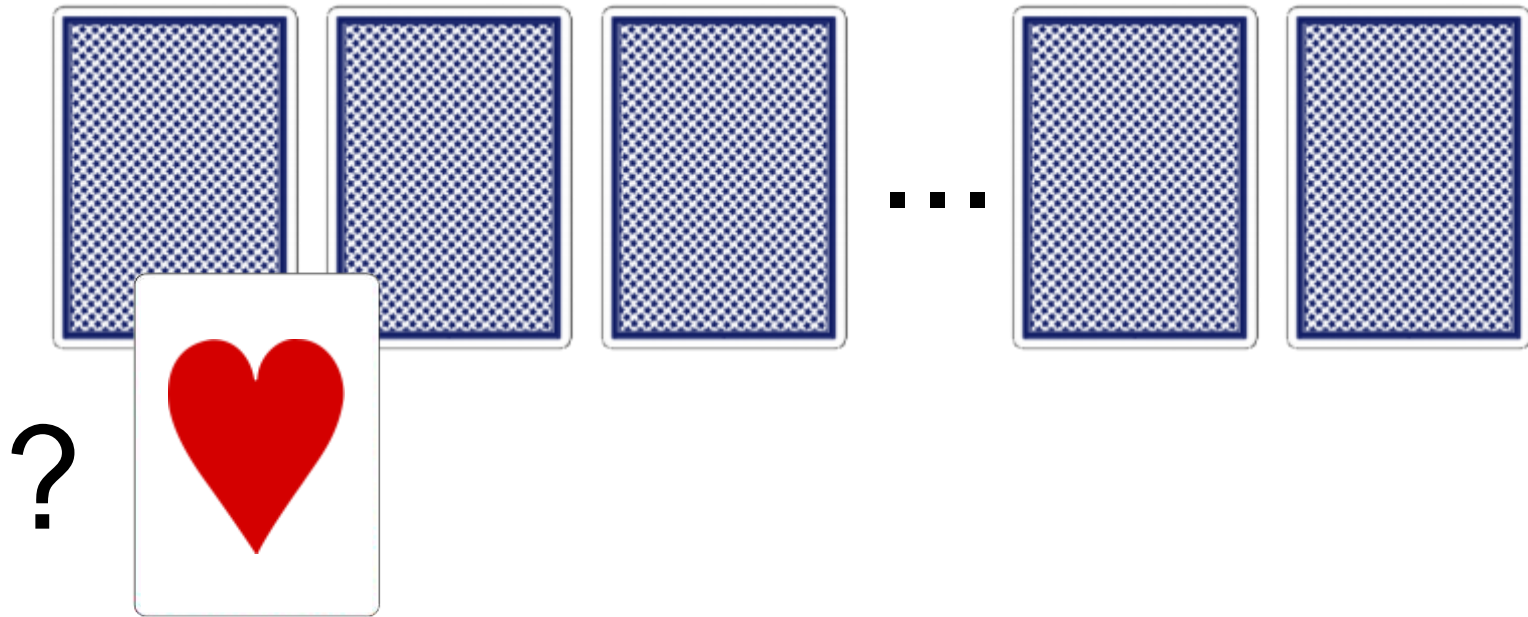
Probability that Card1 is Q? 1/13

A Simple Reasoning Problem



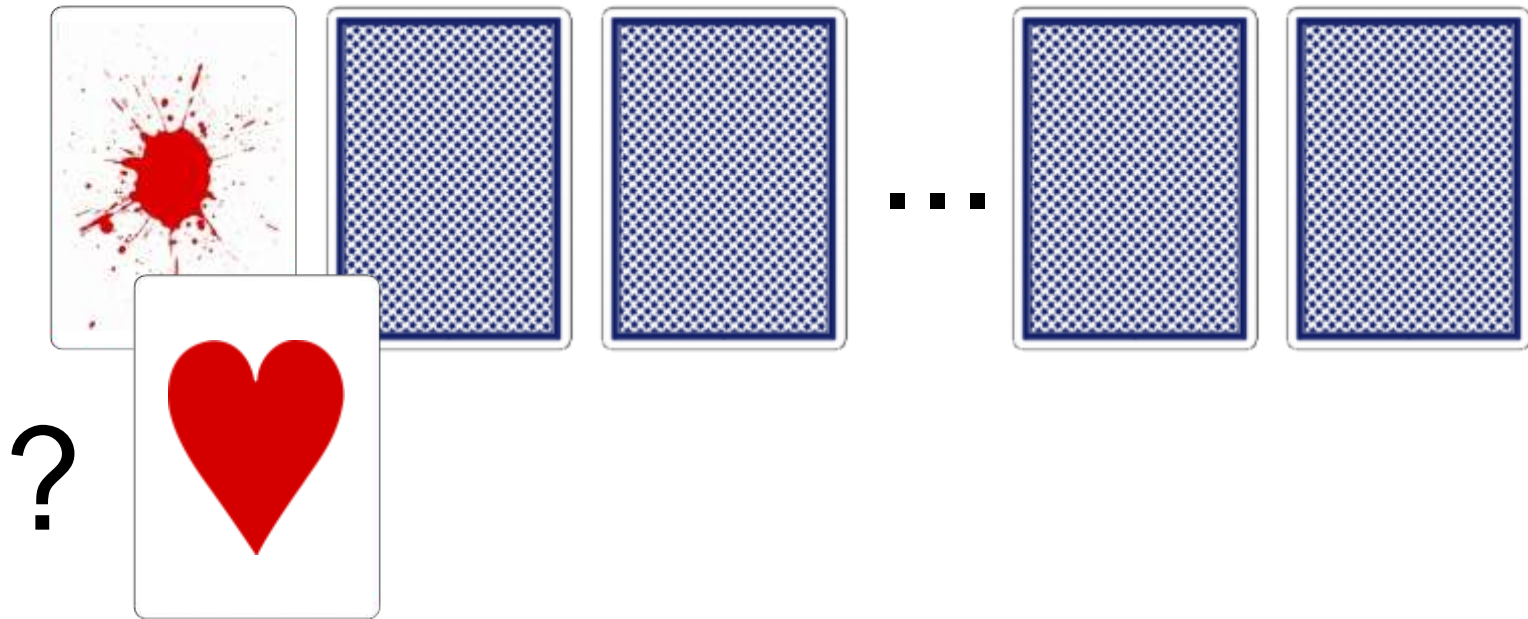
Probability that Card1 is Hearts?

A Simple Reasoning Problem



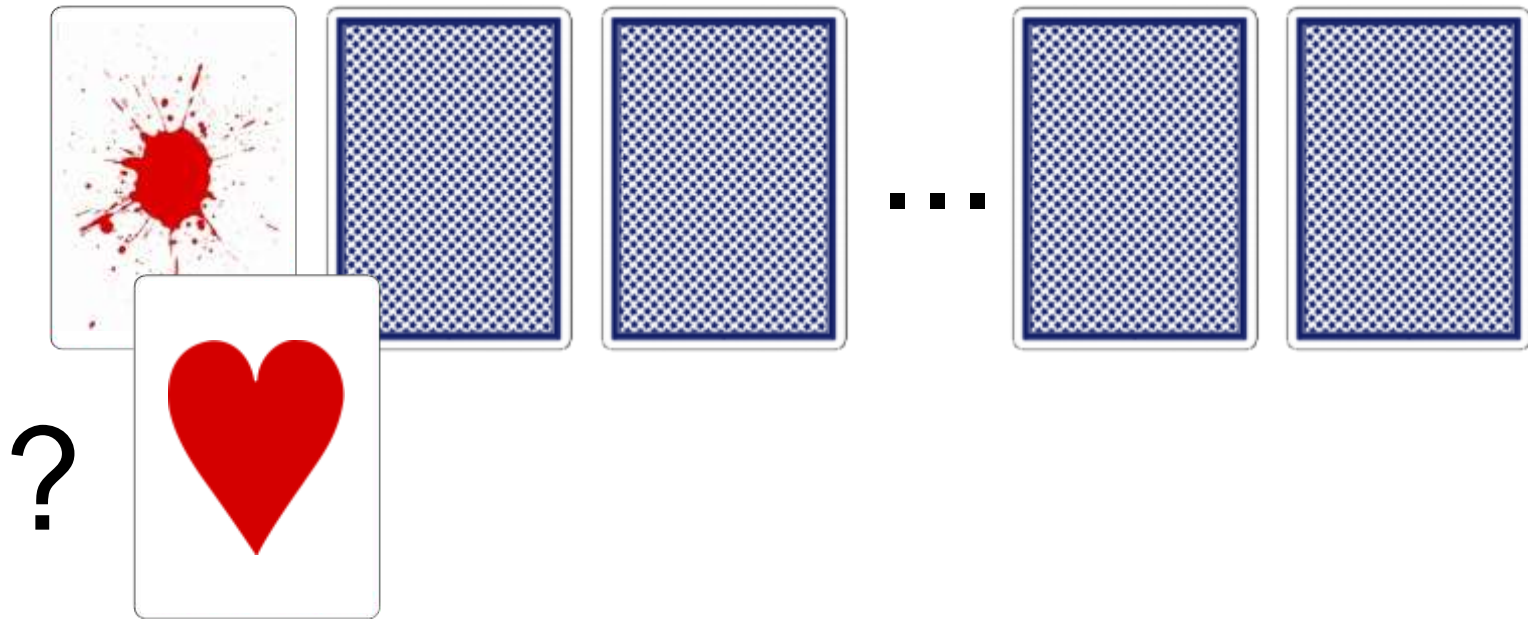
Probability that Card1 is Hearts? 1/4

A Simple Reasoning Problem



*Probability that Card1 is Hearts
given that Card1 is red?*

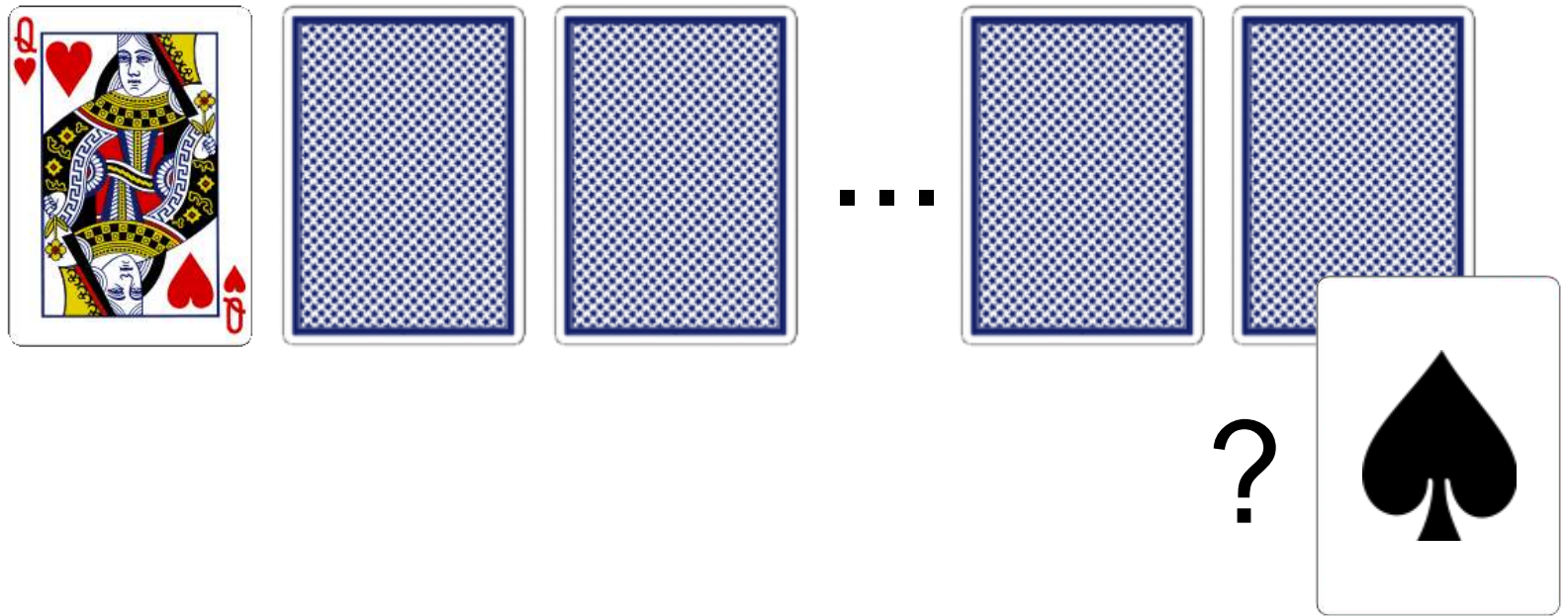
A Simple Reasoning Problem



*Probability that Card1 is Hearts
given that Card1 is red?*

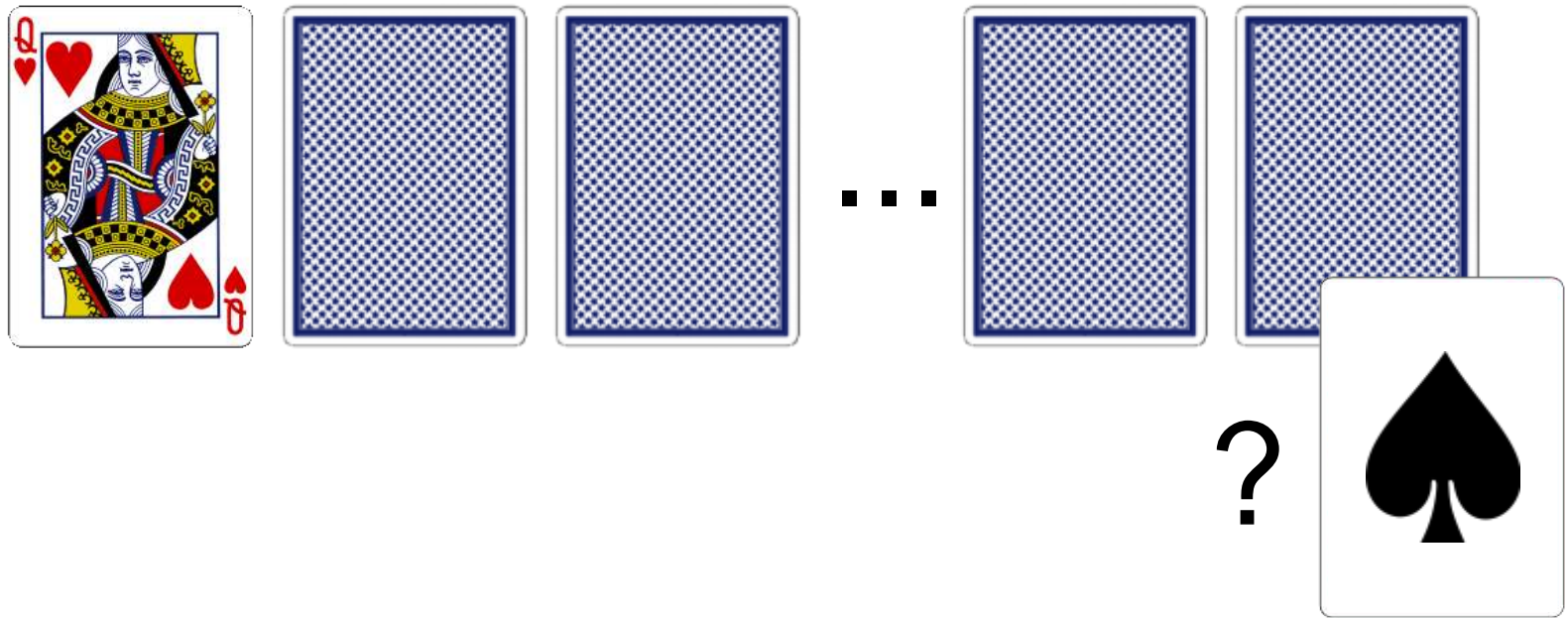
$1/2$

A Simple Reasoning Problem



*Probability that Card52 is Spades
given that Card1 is QH?*

A Simple Reasoning Problem



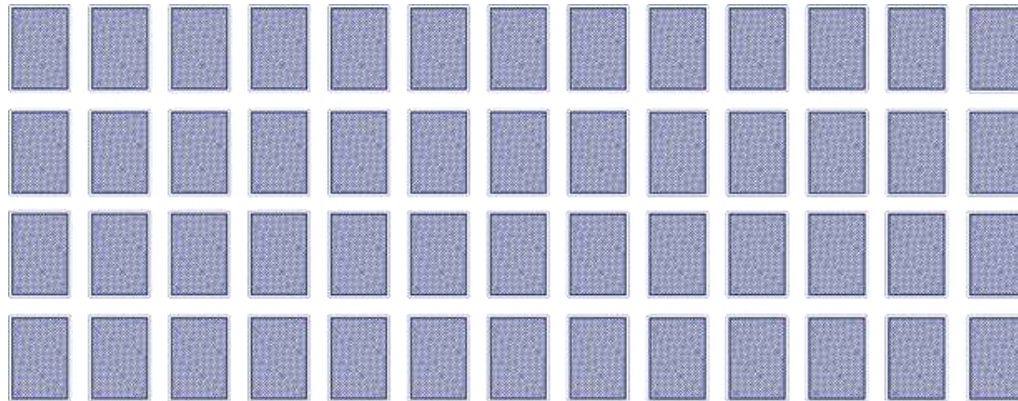
*Probability that Card52 is Spades
given that Card1 is QH?*

13/51

Automated Reasoning

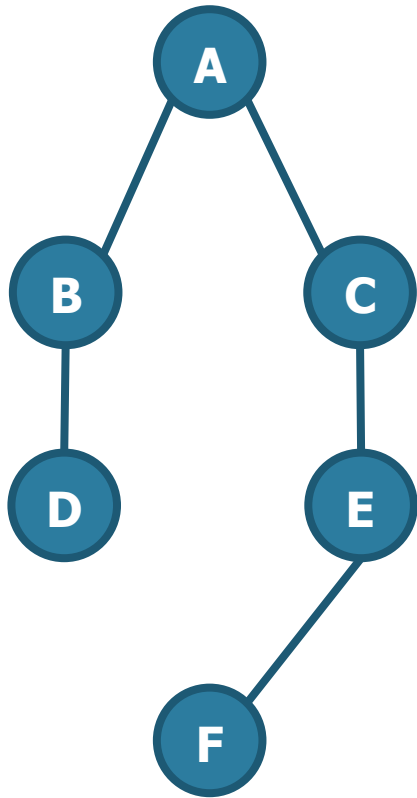
Let us automate this:

1. Probabilistic graphical model (e.g., factor graph)

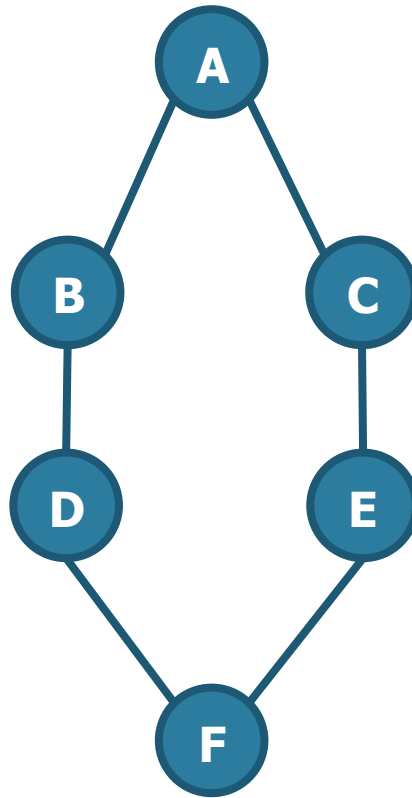


2. Probabilistic inference algorithm
(e.g., variable elimination or junction tree)

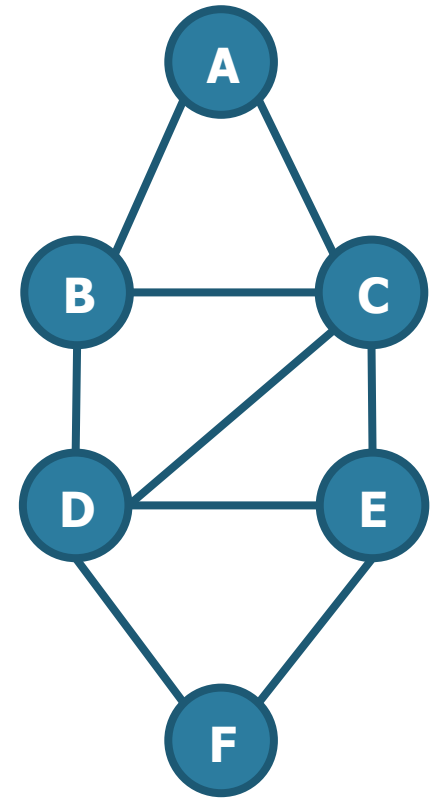
Reasoning in Propositional Models



Tree



Sparse Graph

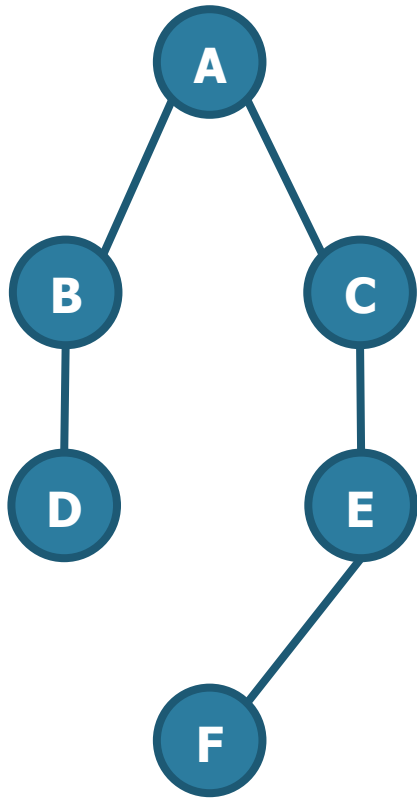


Dense Graph

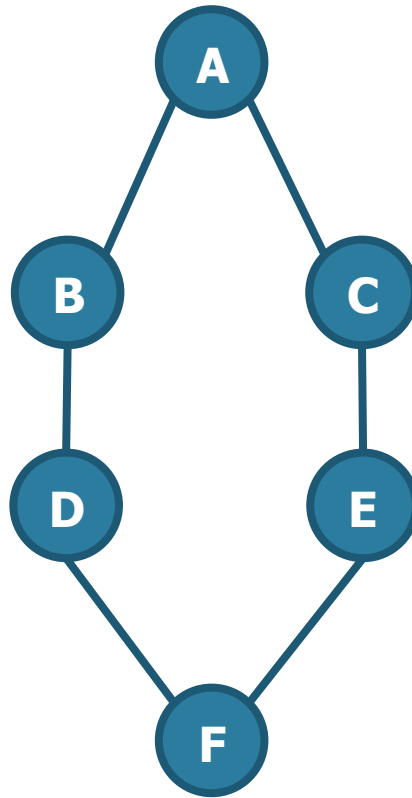
A key result: **Treewidth**

Why?

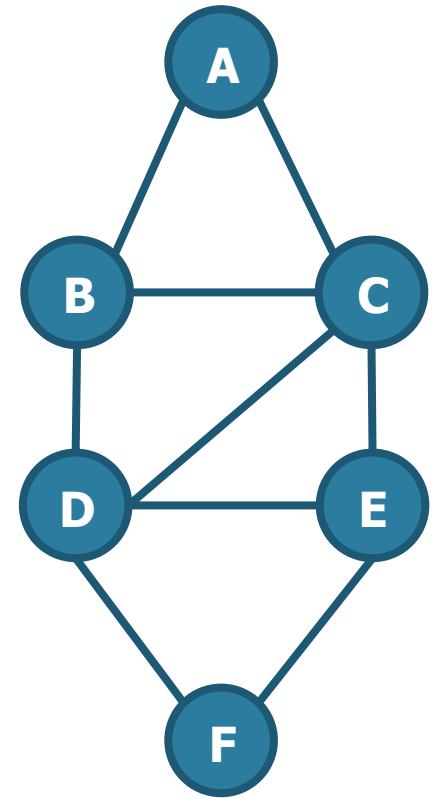
Reasoning in Propositional Models



Tree



Sparse Graph



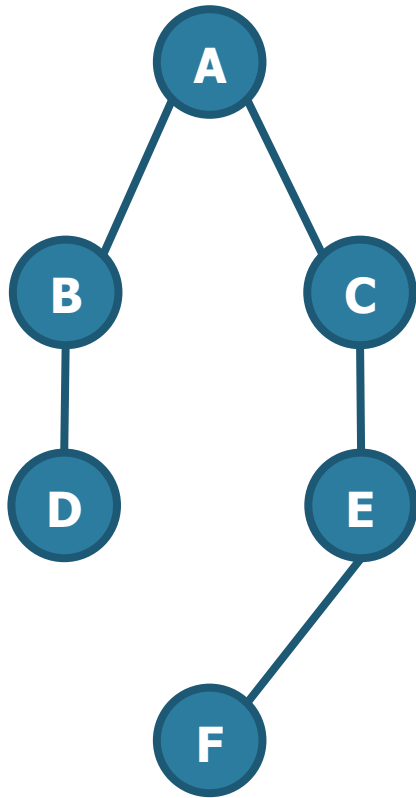
Dense Graph

A key result: **Treewidth**

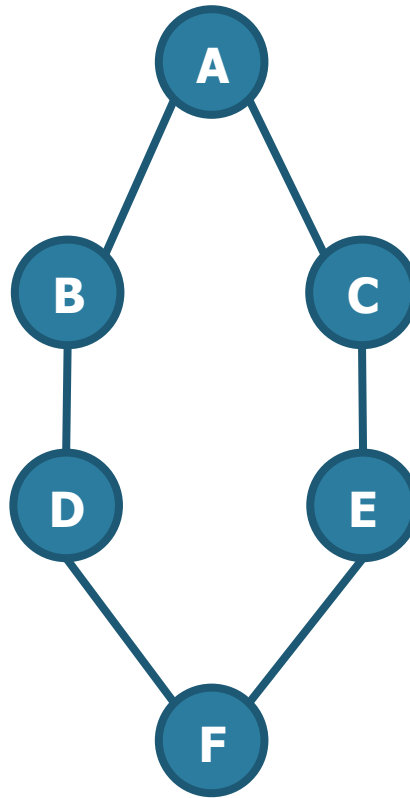
Why?

Conditional Independence!

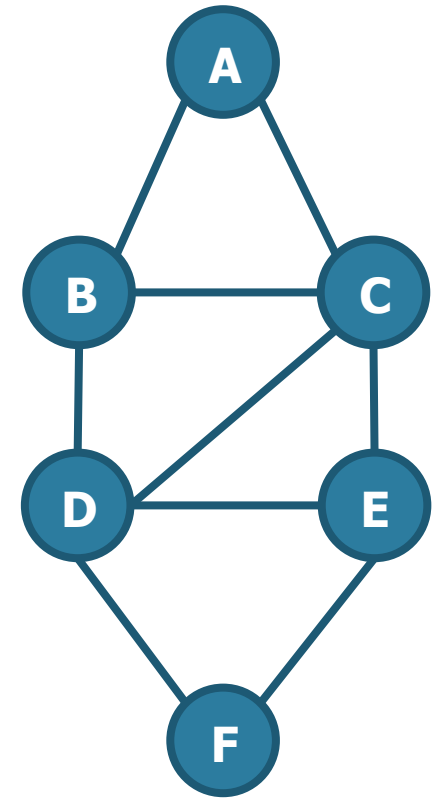
Reasoning in Propositional Models



Tree



Sparse Graph



Dense Graph

A key result: **Treewidth**

Why?

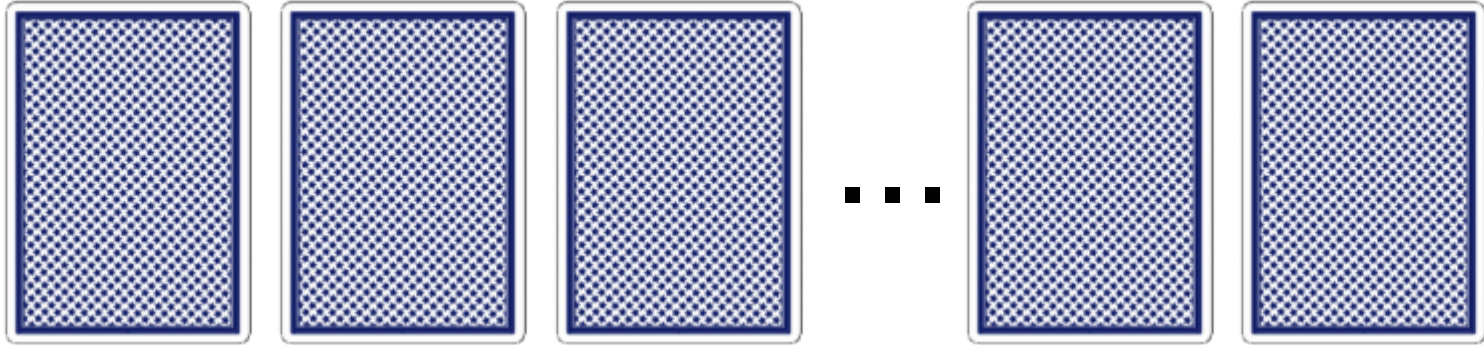
Conditional Independence!

$$P(A|C,E) = P(A|C)$$

$$P(A|B,E,F) = P(A|B,E)$$

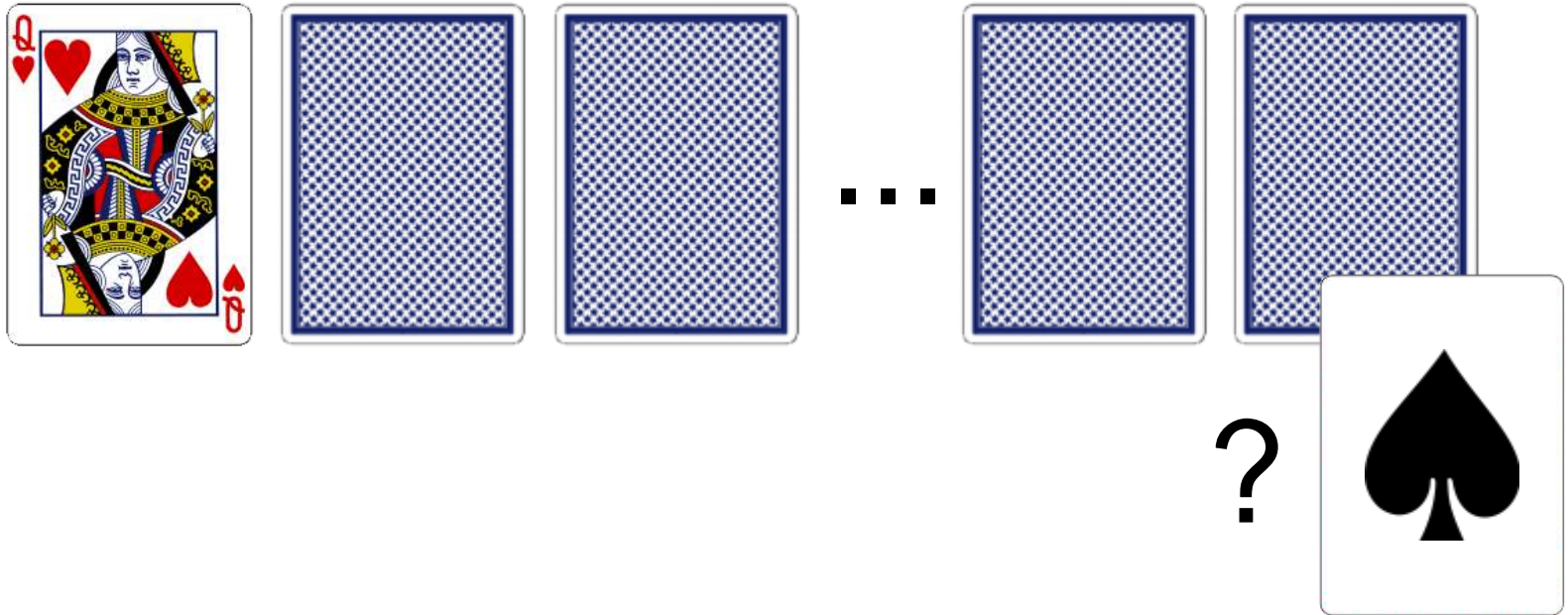
$$P(A|B,E,F) \neq P(A|B,E)$$

Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

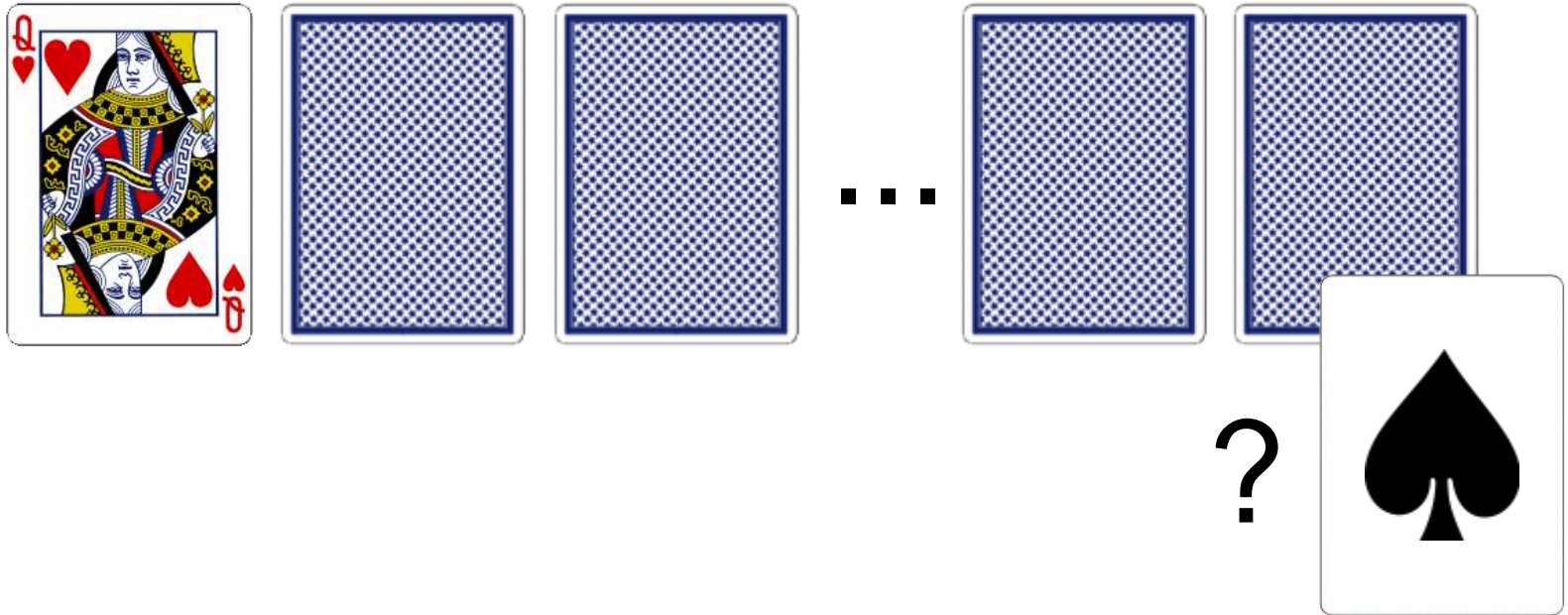
Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$? \stackrel{?}{=} ?$$

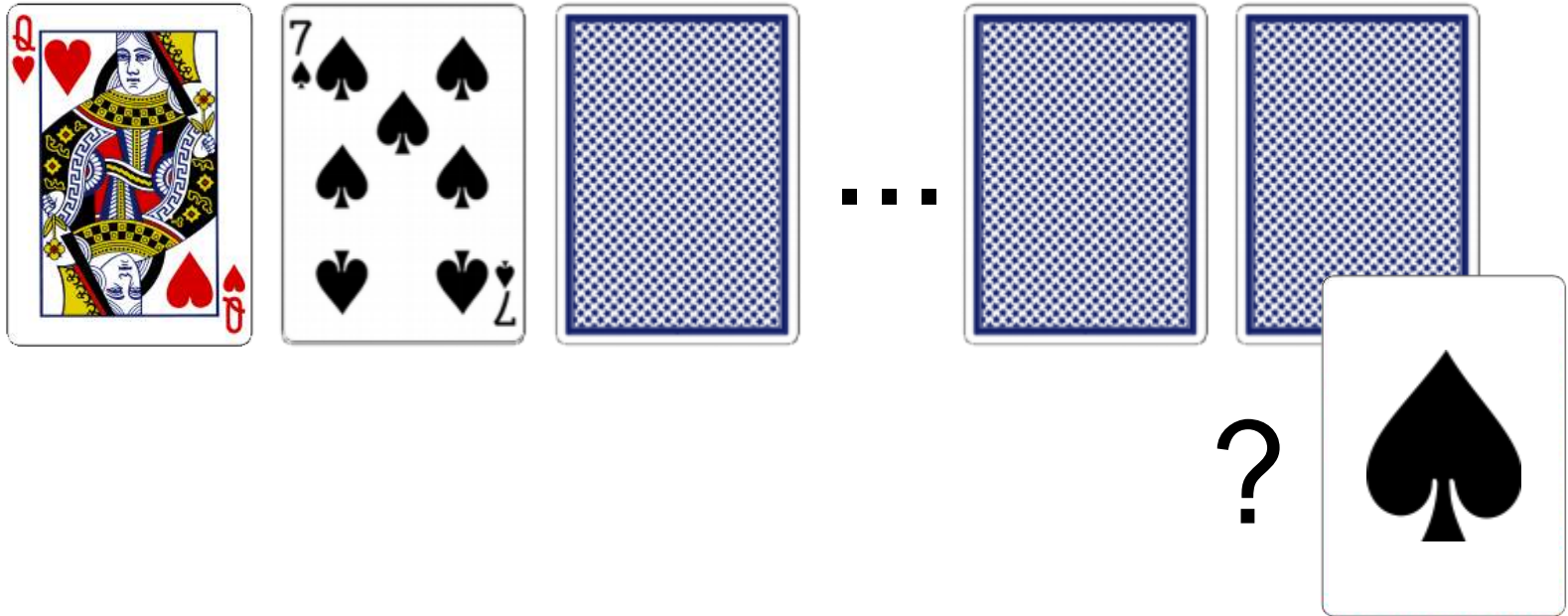
Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \stackrel{?}{=} ?$$

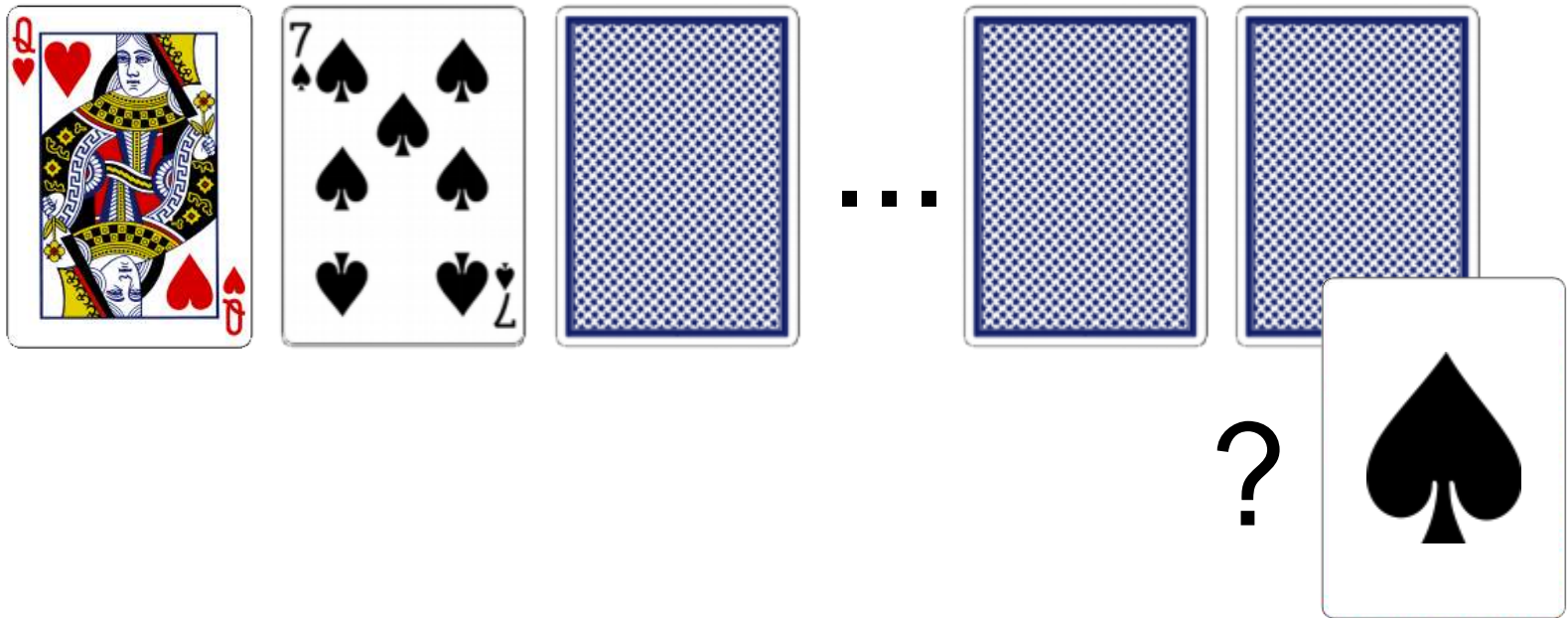
Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \stackrel{?}{=} P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \stackrel{?}{=} ?$$

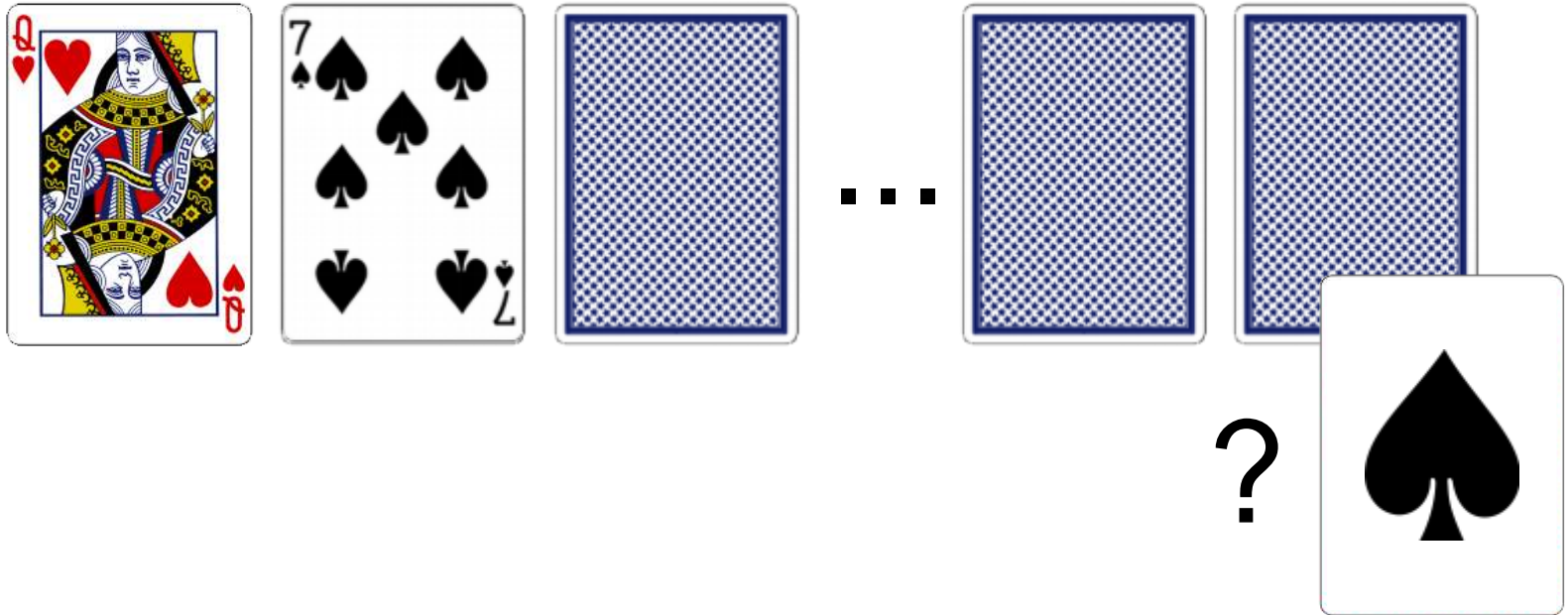
Is There Conditional Independence?



$$P(\text{Card}_{52} \mid \text{Card}_1) \stackrel{?}{=} P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

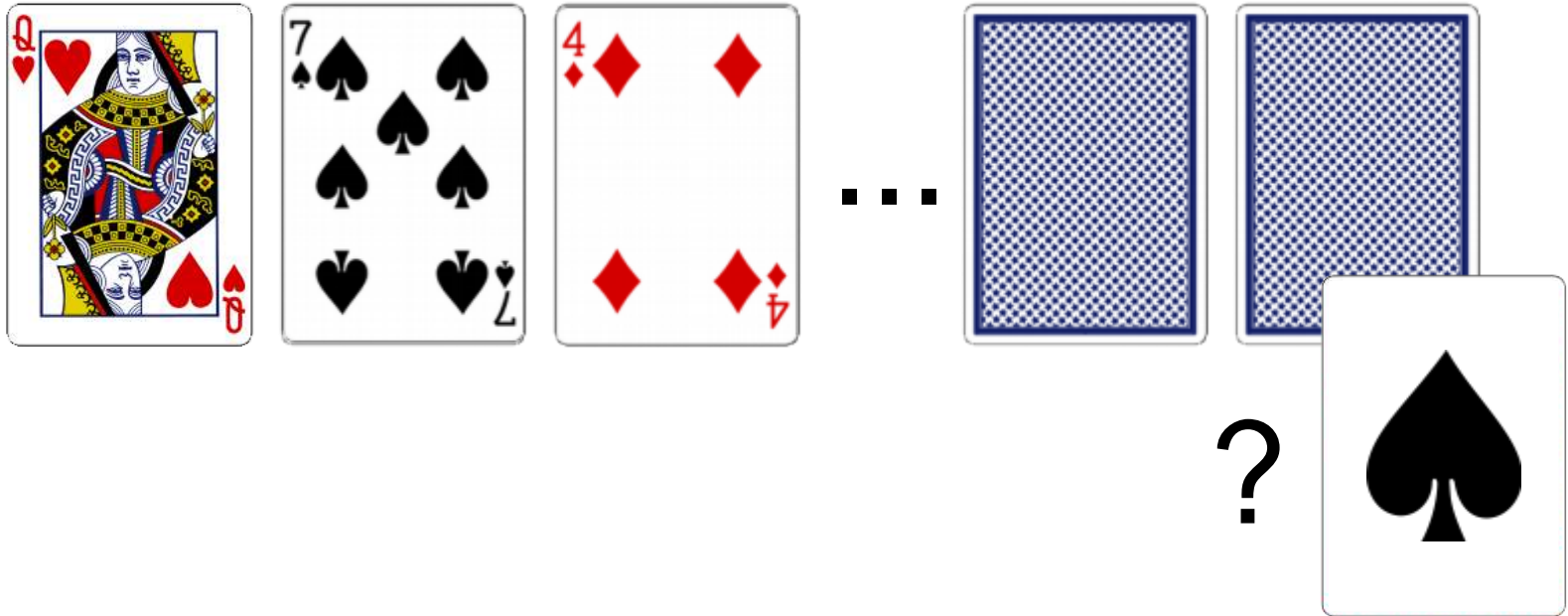
Is There Conditional Independence?



$$P(\text{Card52} \mid \text{Card1}) \neq P(\text{Card52} \mid \text{Card1}, \text{Card2})$$

$$13/51 \neq 12/50$$

Is There Conditional Independence?

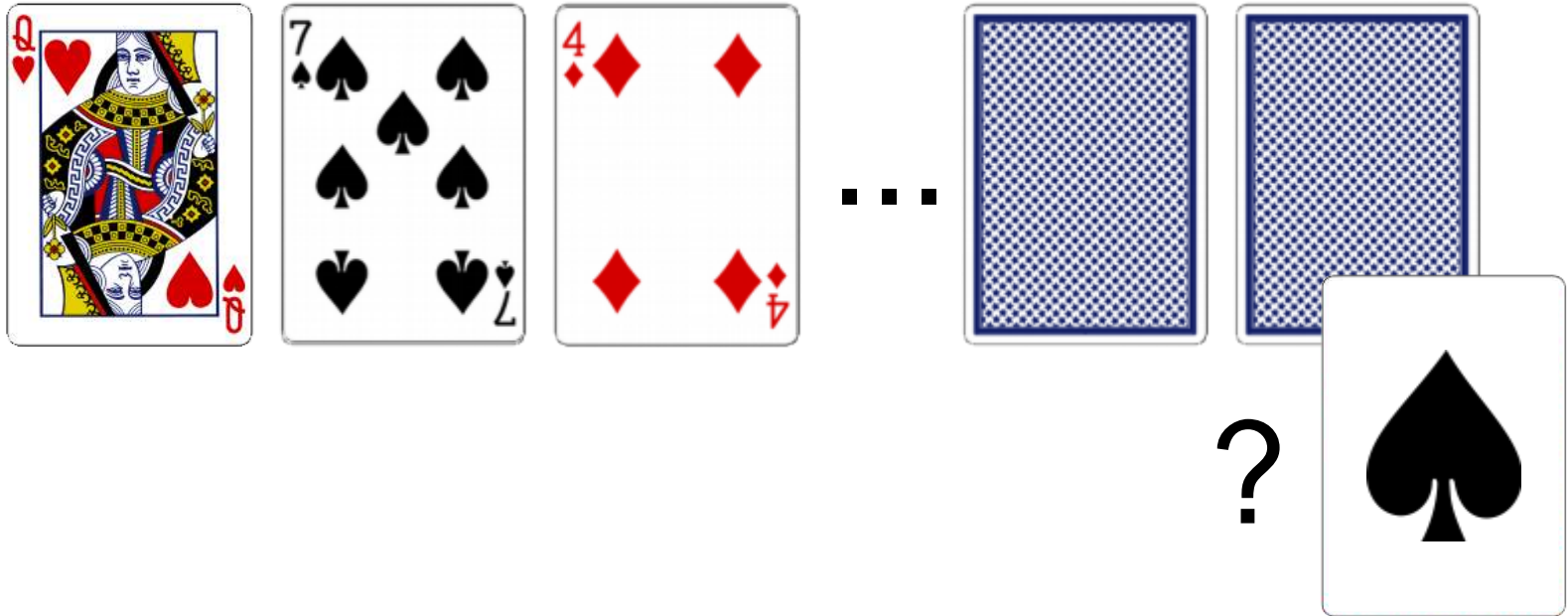


$$P(\text{Card}_{52} \mid \text{Card}_1) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

$$P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2) \stackrel{?}{=} P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2, \text{Card}_3)$$

Is There Conditional Independence?



$$P(\text{Card}_{52} \mid \text{Card}_1) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2)$$

$$13/51 \neq 12/50$$

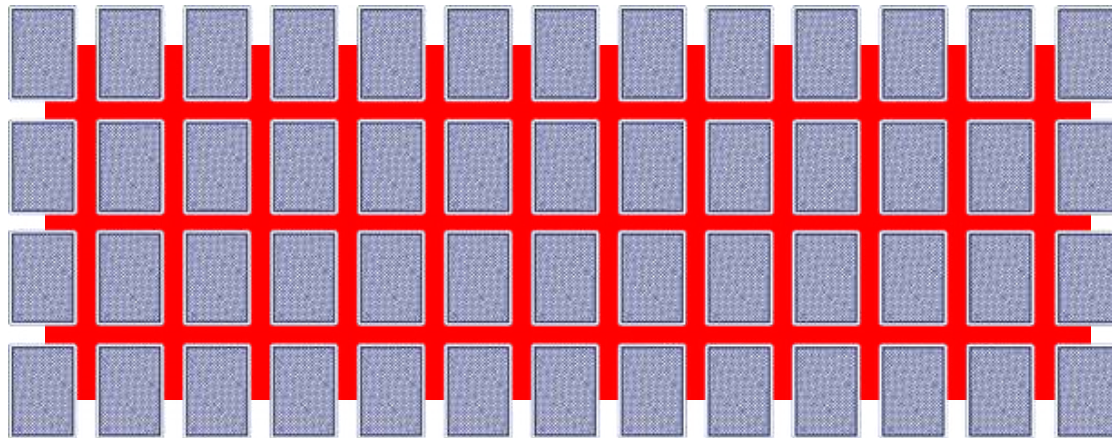
$$P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2) \neq P(\text{Card}_{52} \mid \text{Card}_1, \text{Card}_2, \text{Card}_3)$$

$$12/50 \neq 12/49$$

Automated Reasoning

Let us automate this:

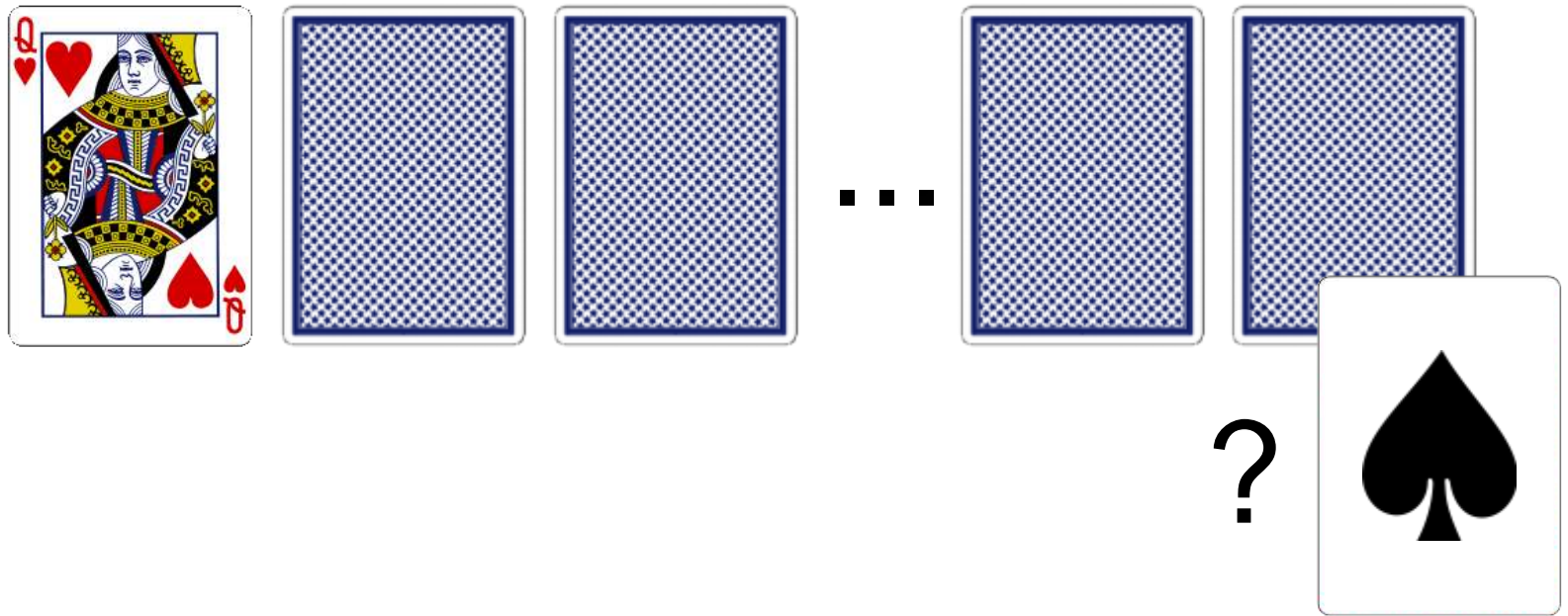
1. Probabilistic graphical model (e.g., factor graph)
is fully connected!



(artist's impression)

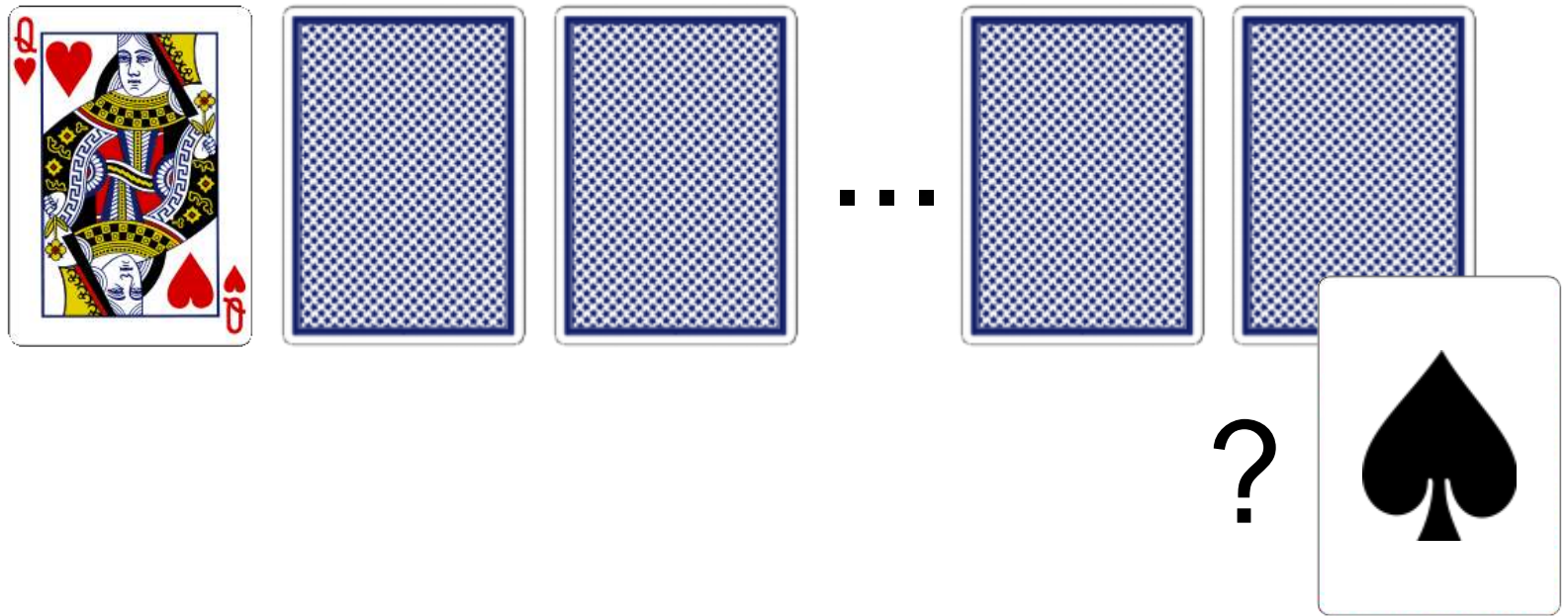
2. Probabilistic inference algorithm
(e.g., variable elimination or junction tree)
builds a table with 13^{52} rows

What's Going On Here?



*Probability that Card52 is Spades
given that Card1 is QH?*

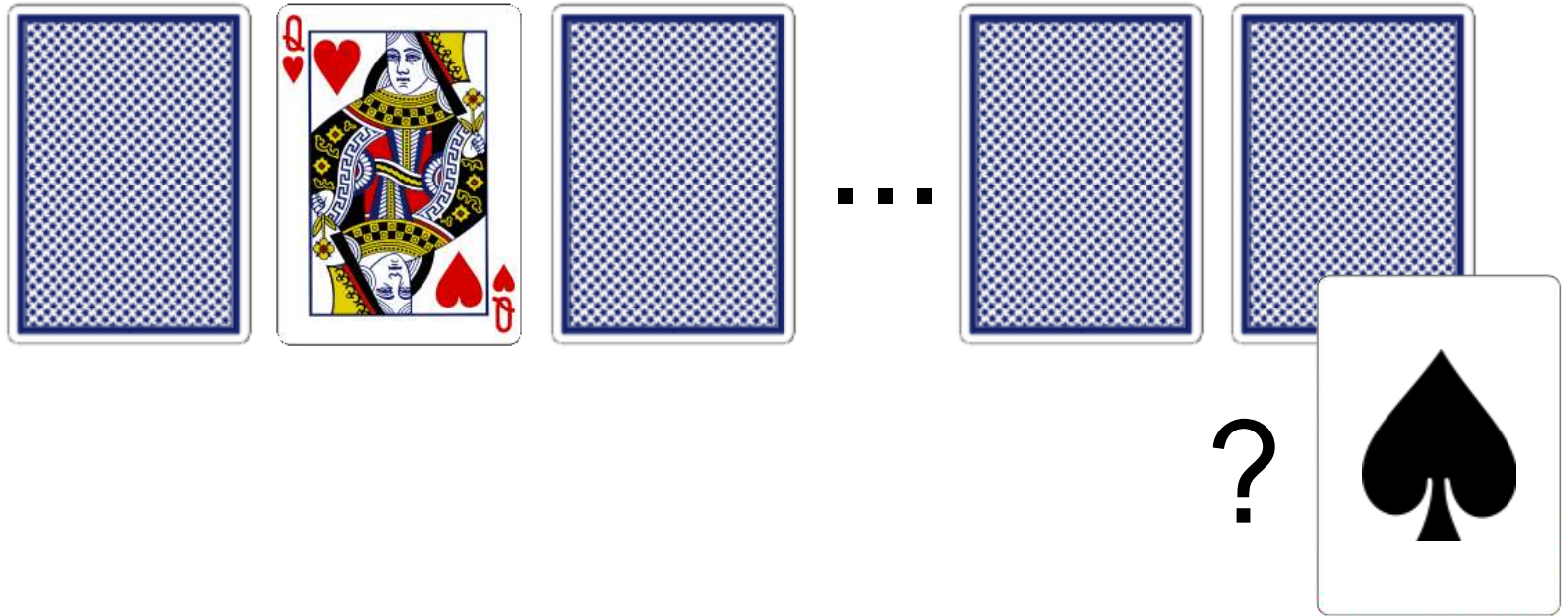
What's Going On Here?



*Probability that Card52 is Spades
given that Card1 is QH?*

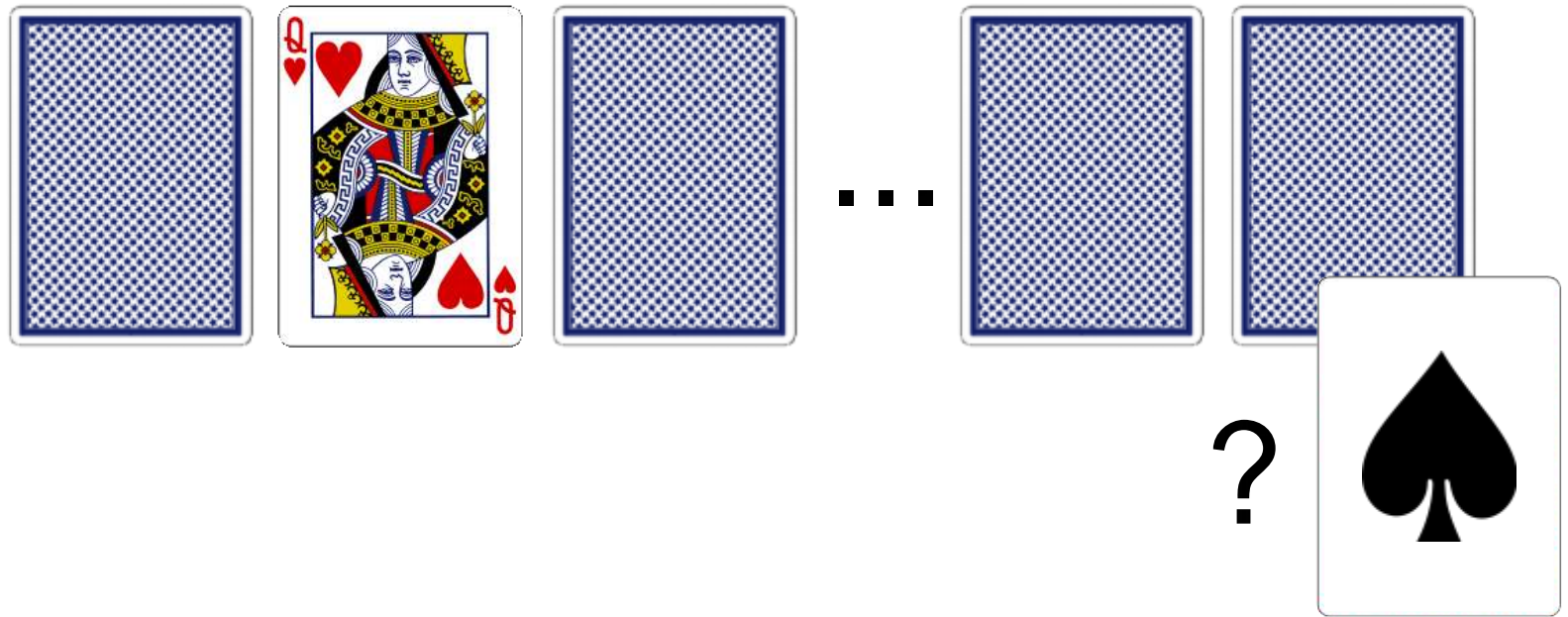
13/51

What's Going On Here?



*Probability that Card52 is Spades
given that Card2 is QH?*

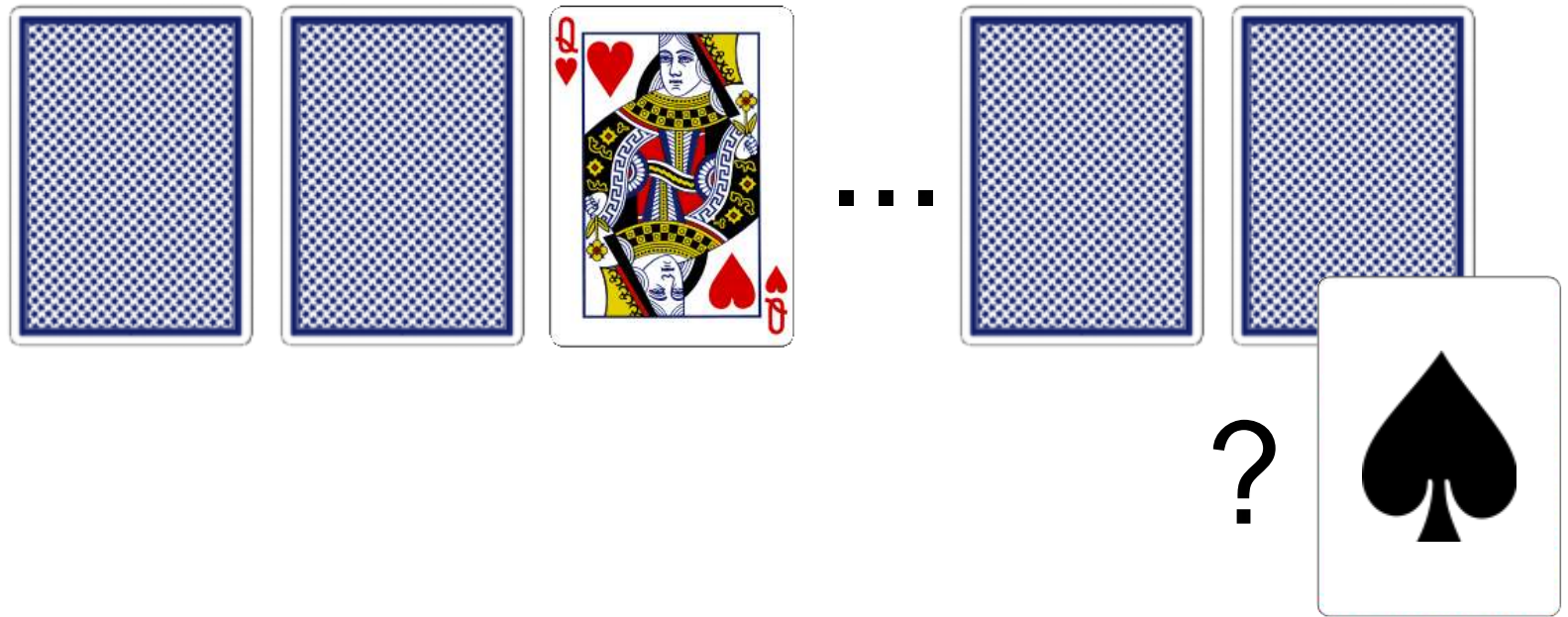
What's Going On Here?



*Probability that Card52 is Spades
given that Card2 is QH?*

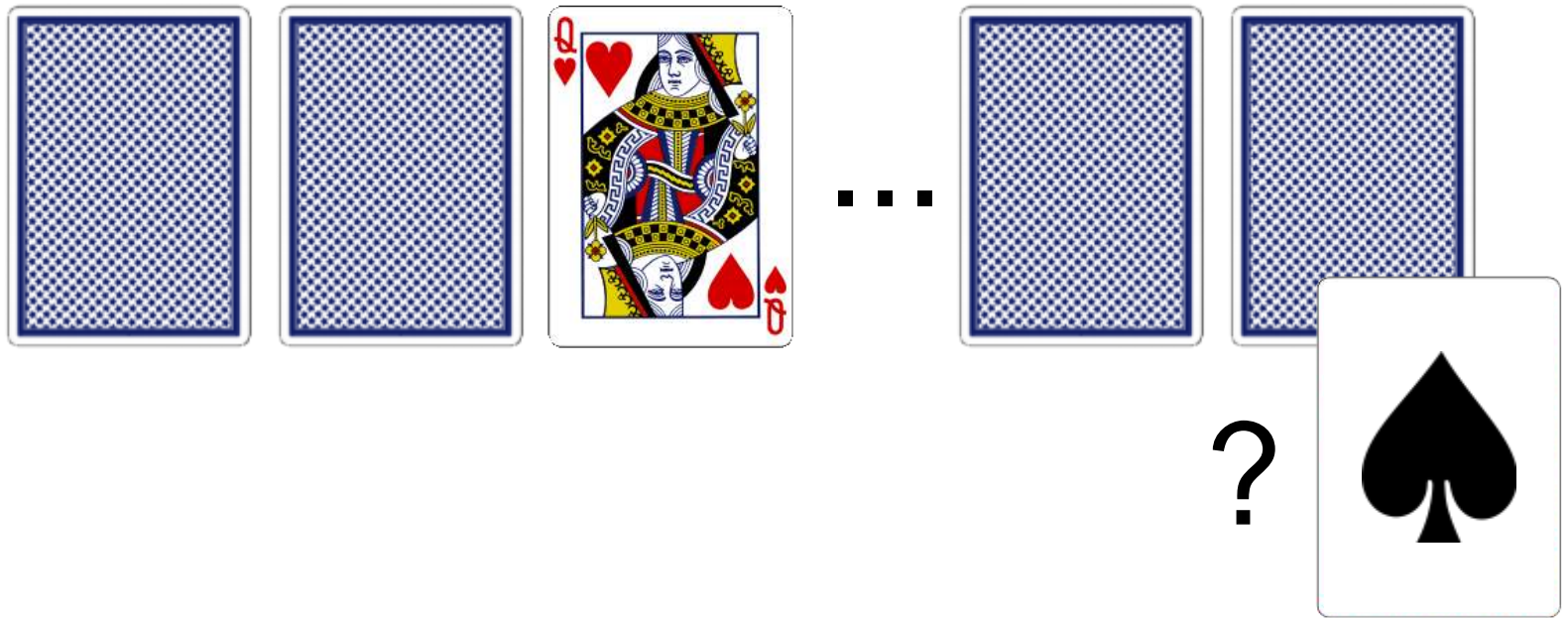
13/51

What's Going On Here?



*Probability that Card52 is Spades
given that Card3 is QH?*

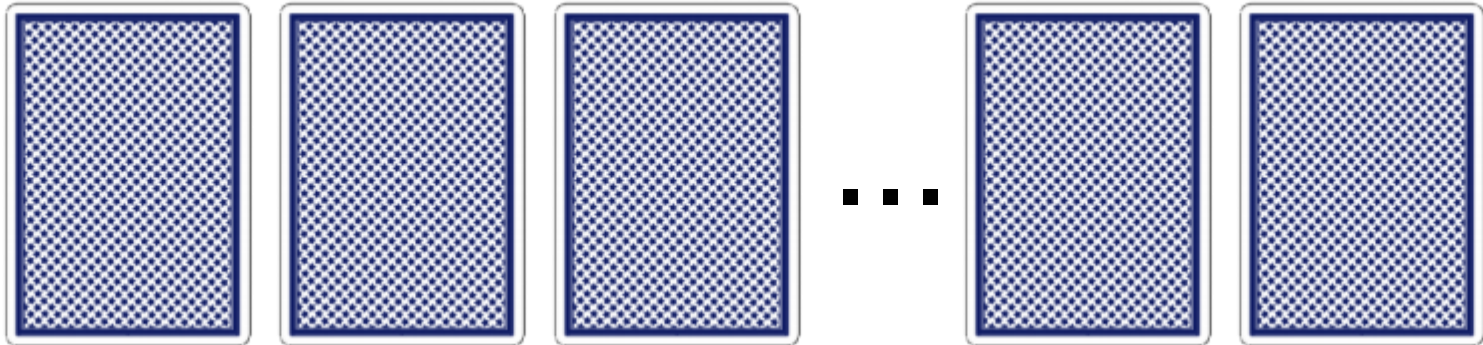
What's Going On Here?



*Probability that Card52 is Spades
given that Card3 is QH?*

13/51

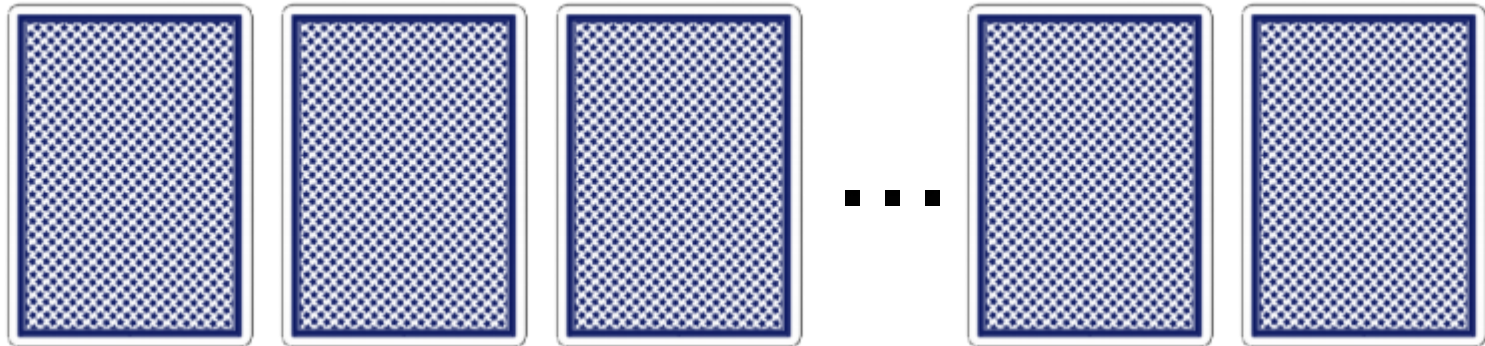
Tractable Probabilistic Inference



Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?

Tractable Probabilistic Inference

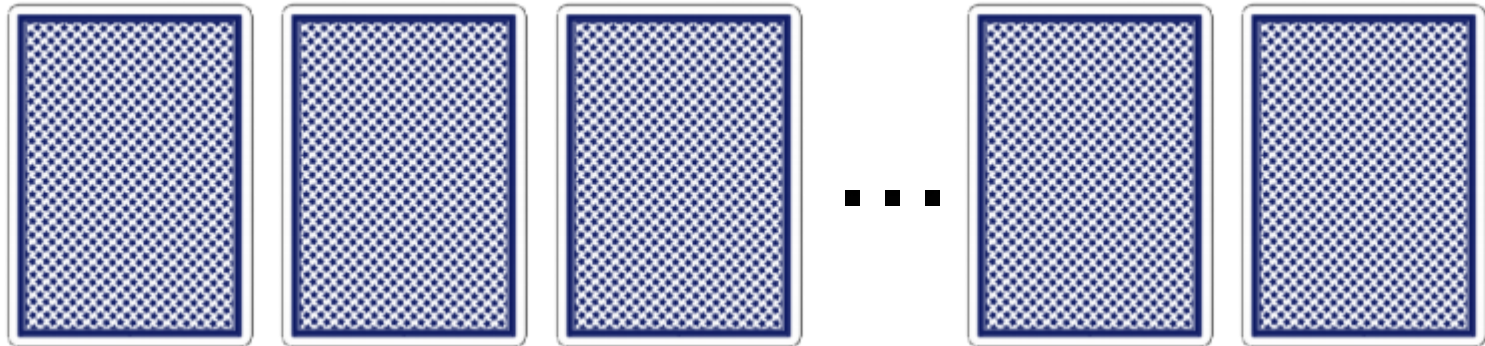


Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?
 - High-level reasoning
 - Symmetry
 - Exchangeability

⇒ **Lifted Inference**

Tractable Probabilistic Inference



Which property makes inference tractable?

- Traditional belief: Independence (conditional/contextual)
- What's going on here?
 - High-level reasoning
 - Symmetry
 - Exchangeability

⇒ **Lifted Inference**

See AAIL talk on Tuesday!

Automated Reasoning

Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p,c) \\ & \forall c, \exists p, \text{Card}(p,c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

Other Examples of Lifted Inference

- First-order resolution

$$\forall x, \text{Human}(x) \Rightarrow \text{Mortal}(x)$$
$$\forall x, \text{Greek}(x) \Rightarrow \text{Human}(x)$$

implies

$$\forall x, \text{Greek}(x) \Rightarrow \text{Mortal}(x)$$

Other Examples of Lifted Inference

- First-order resolution
- Reasoning about populations

We are investigating a rare disease. The disease is more rare in women, presenting only in **one in every two billion women** and **one in every billion men**. Then, assuming there are **3.4 billion men** and **3.6 billion women** in the world, the probability that **more than five people** have the disease is

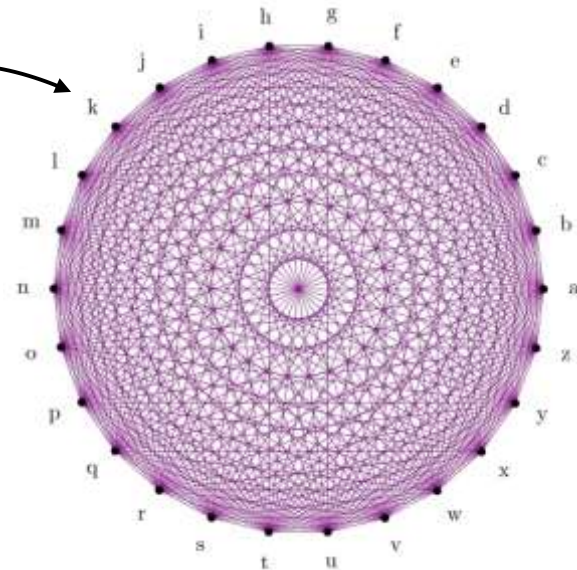
$$1 - \sum_{n=0}^5 \sum_{f=0}^n \binom{3.6 \cdot 10^9}{f} \left(1 - 0.5 \cdot 10^{-9}\right)^{3.6 \cdot 10^9 - f} \left(0.5 \cdot 10^{-9}\right)^f \\ \times \binom{3.4 \cdot 10^9}{(n-f)} \left(1 - 10^{-9}\right)^{3.4 \cdot 10^9 - (n-f)} \left(10^{-9}\right)^{(n-f)}$$

Lifted Inference in SRL

- Statistical relational model (e.g., MLN)

3.14 $\text{FacultyPage}(x) \wedge \text{Linked}(x,y) \Rightarrow \text{CoursePage}(y)$

- As a probabilistic graphical model:
 - 26 pages; 728 variables; 676 factors
 - 1000 pages; 1,002,000 variables;
1,000,000 factors
- Highly intractable?
 - **Lifted inference** in milliseconds!



Summary of Motivation

- Relational data is everywhere:
 - Databases in industry
 - Databases in sciences
 - Knowledge bases
- Lifted inference:
 - Use relational structure during reasoning
 - Very efficient where traditional methods break

This tutorial: Lifted Inference in Relational Models

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

What Everyone Should Know about Databases

- **Database** = several relations (a.k.a. tables)
- **SQL Query** = FO Formula
- **Boolean Query** = FO Sentence

What Everyone Should Know about Databases

Database: relations (= tables)

D =

Smoker

| X | Y |
|----------|----------|
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

Friend

| X | Z |
|----------|----------|
| Alice | Bob |
| Alice | Carol |
| Bob | Carol |
| Carol | Bob |

What Everyone Should Know about Databases

Database: relations (= tables)

D =

| Smoker | |
|--------|------|
| X | Y |
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

| Friend | |
|--------|-------|
| X | Z |
| Alice | Bob |
| Alice | Carol |
| Bob | Carol |
| Carol | Bob |

Query: First Order Formula

$$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$$

Find friends of smokers in 2009

Query answer: $Q(D) =$

| Z |
|-------|
| Bob |
| Carol |

Conjunctive Queries **CQ** = FO(\exists, \wedge)

Union of Conjunctive Queries **UCQ** = FO(\exists, \wedge, \vee)

What Everyone Should Know about Databases

Database: relations (= tables)

$D =$

| X | Y |
|-------|------|
| Alice | 2009 |
| Alice | 2010 |
| Bob | 2009 |
| Carol | 2010 |

| X | Z |
|-------|-------|
| Alice | Bob |
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| Bob | Carol |
| Carol | Bob |

Query: First Order Formula

$$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$$

Find friends of smokers in 2009

Query answer: $Q(D) =$

| Z |
|-------|
| Bob |
| Carol |

Conjunctive Queries **CQ** = FO(\exists, \wedge)

Union of Conjunctive Queries **UCQ** = FO(\exists, \wedge, \vee)

Boolean Query: FO Sentence

$$Q = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, 'Bob'))$$

Query answer: $Q(D) = \text{TRUE}$

What Everyone Should Know about Databases

Declarative Query → Query Plan
“what” → *“how”*

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$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$

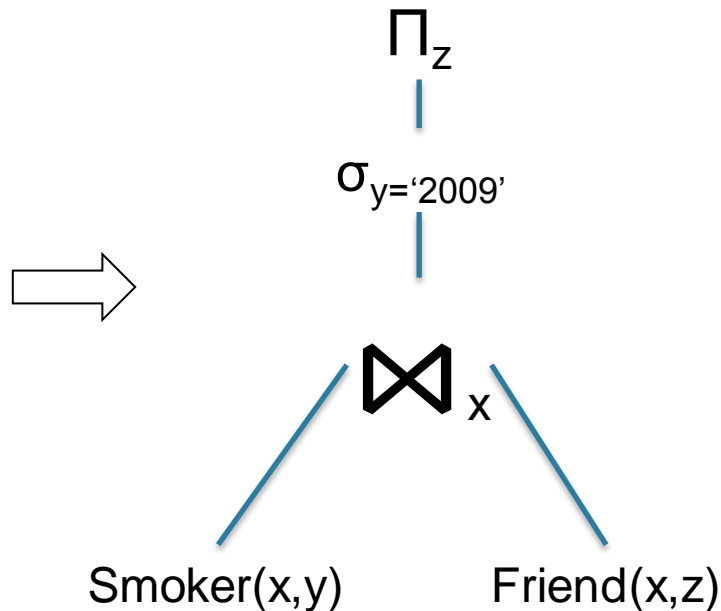
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Declarative Query
“*what*”

→
→

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Logical Query Plan

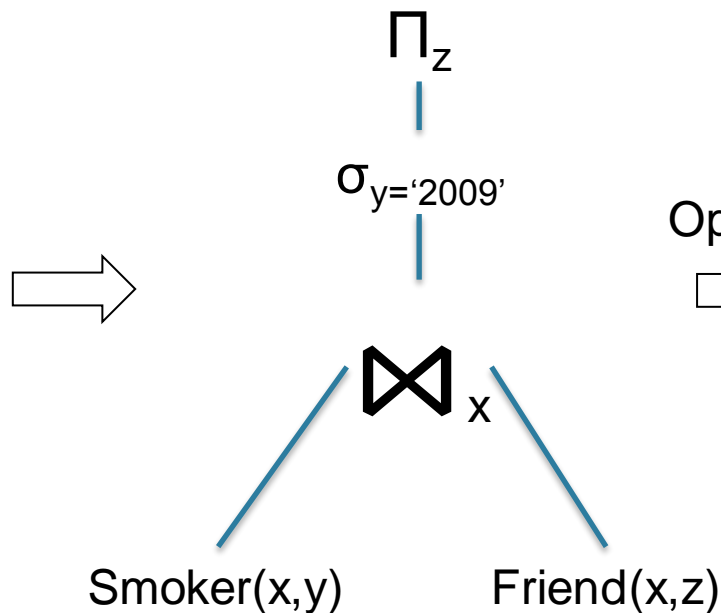
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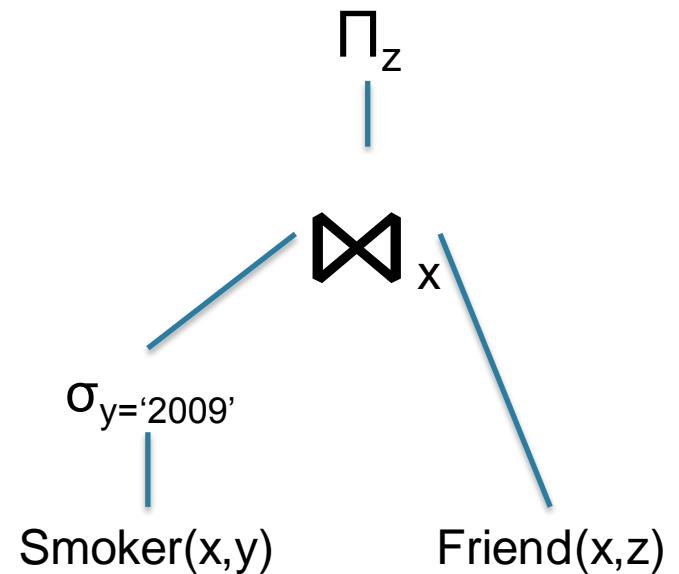
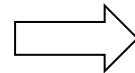
Query Plan
“*how*”

$Q(z) = \exists x (\text{Smoker}(x, '2009') \wedge \text{Friend}(x, z))$



Logical Query Plan

Optimize



Logical Query Plan

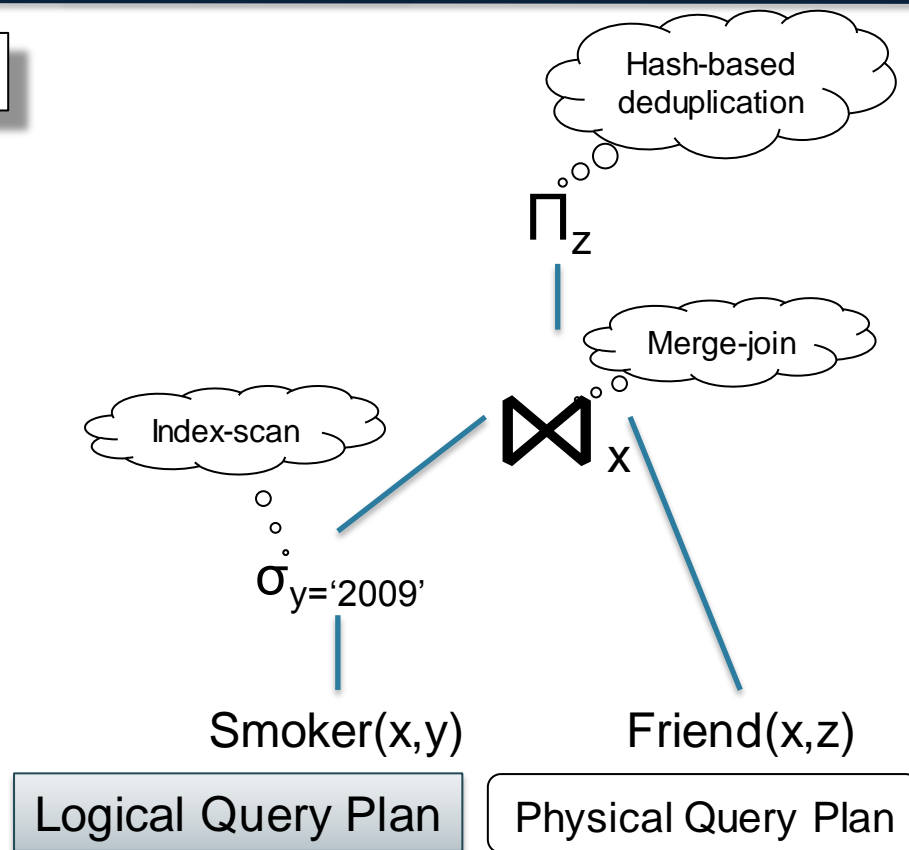
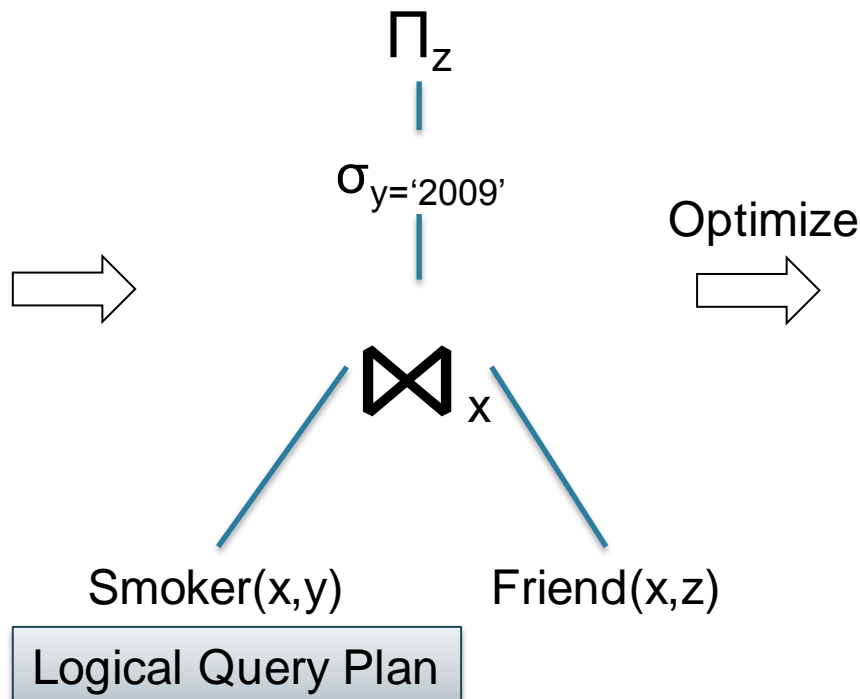
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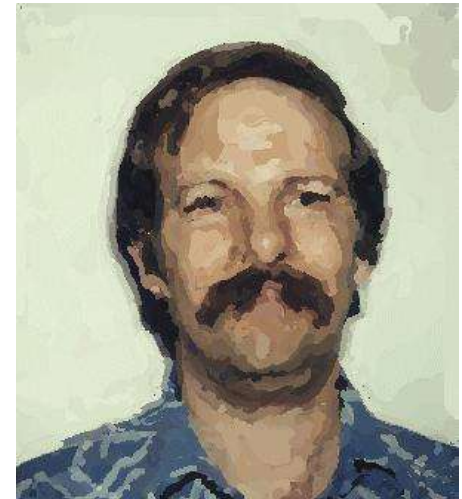
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What Every **Researcher** Should Know about Databases

Problem: compute **Q(D)**

Moshe Vardi [Vardi'82]
2008 ACM SIGMOD Contribution Award

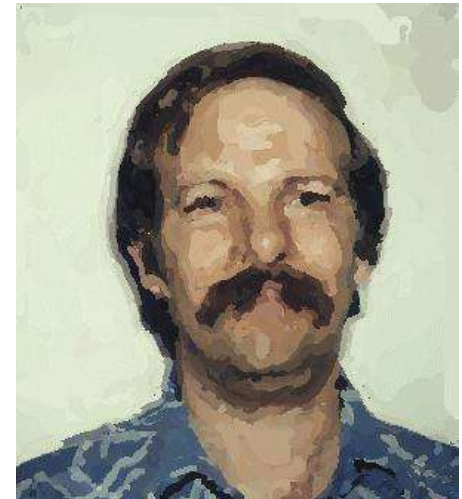


What Every **Researcher** Should Know about Databases

Problem: compute $Q(D)$

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- Data complexity:
fix Q , complexity = $f(D)$



What Every **Researcher** Should Know about Databases

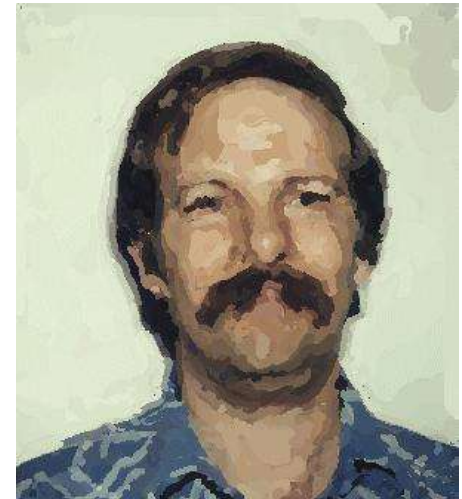
Problem: compute $Q(D)$

Moshe Vardi [Vardi'82]
2008 ACM SIGMOD Contribution Award

- Data complexity:
fix Q , complexity = $f(D)$

Query complexity: (expression complexity)
fix D , complexity = $f(Q)$

- Combined complexity:
complexity = $f(D, Q)$



Probabilistic Databases

- **A probabilistic database** = relational database where each tuple has an associated probability
- **Semantics** = probability distribution over possible worlds (deterministic databases)
- In this talk: tuples are independent events

Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

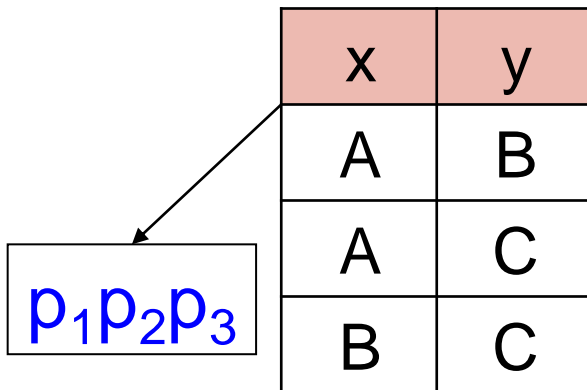
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| A | C | p_2 |
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Possible worlds semantics:



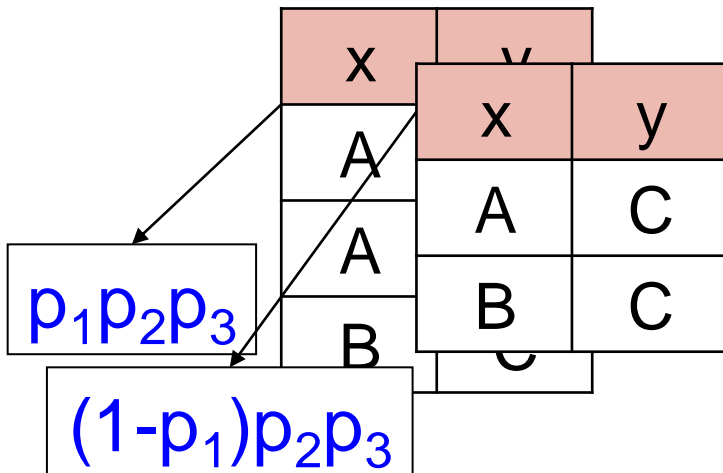
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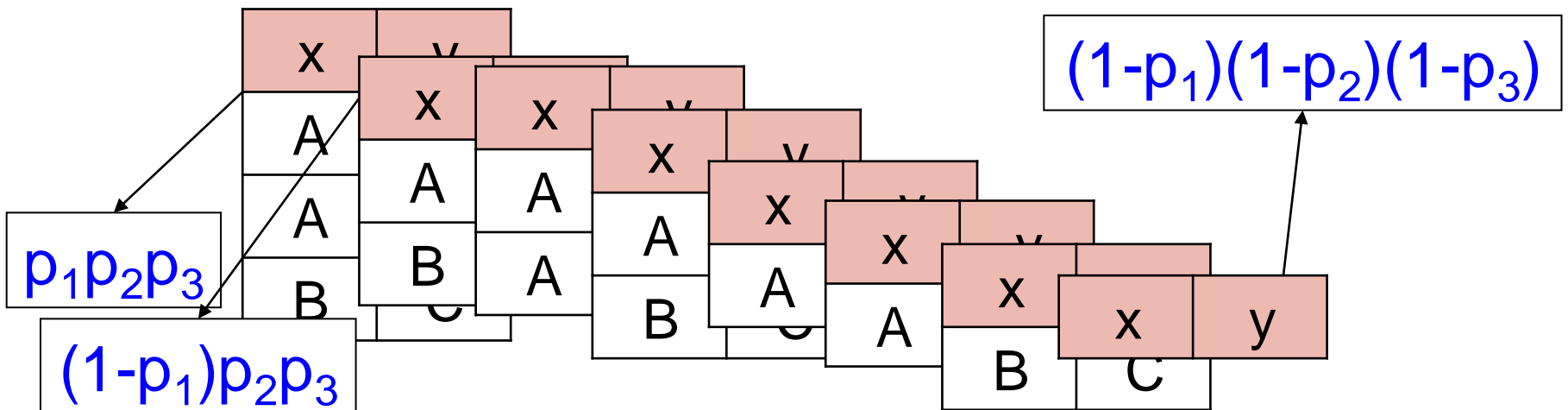
Example

Probabilistic database **D**:

Friend

| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |

Possible worlds semantics:



Query Semantics

Fix a Boolean query Q

Fix a probabilistic database D :

$P(Q \mid D)$ = marginal probability of Q
on possible words of D

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x, y)$$

An Example

$$P(Q \mid D) =$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

$$P(Q \mid D) = 1 - (1 - q_1) * (1 - q_2)$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
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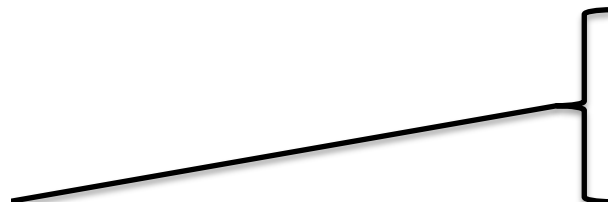
An Example

$$P(Q \mid D) = p_1 * [1 - (1 - q_1) * (1 - q_2)]$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend



| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

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An Example

$$P(Q \mid D) = p_1 * [1 - (1 - q_1) * (1 - q_2)] \\ 1 - (1 - q_3) * (1 - q_4) * (1 - q_5)$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
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Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
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| B | G | q_4 |
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$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

$$P(Q \mid D) =$$

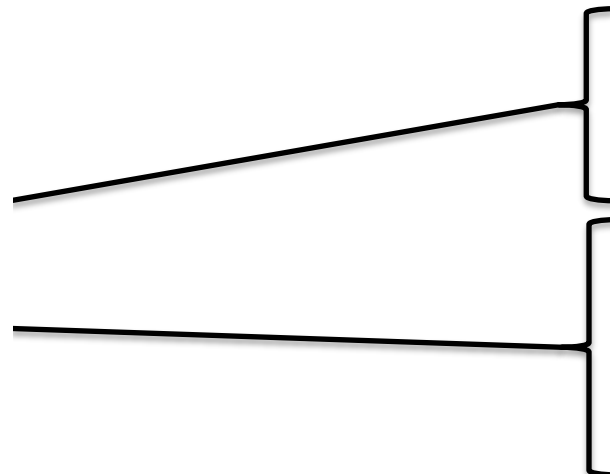
$$p_1^* [1 - (1 - q_1)^* (1 - q_2)]$$

$$p_2^* [1 - (1 - q_3)^* (1 - q_4)^* (1 - q_5)]$$

Smoker

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Friend



| x | y | P |
|---|---|-------|
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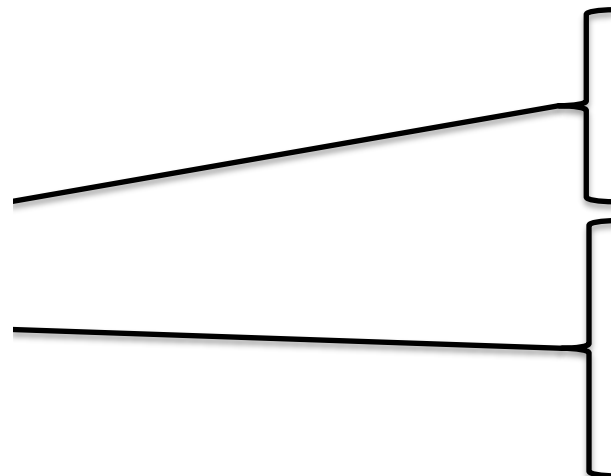
$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

$$P(Q | D) = 1 - \{ 1 - p_1 * [1 - (1 - q_1) * (1 - q_2)] \} * \\ \{ 1 - p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)] \}$$

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
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Smoker

| x | P |
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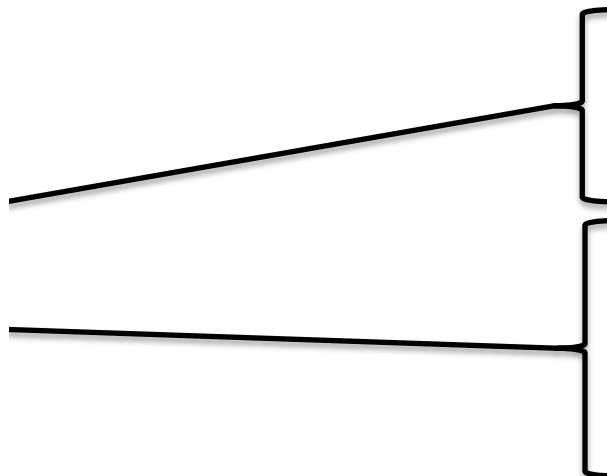
An Example

$$P(Q | D) = 1 - \{1 - p_1 * [1 - (1 - q_1) * (1 - q_2)]\} * \{1 - p_2 * [1 - (1 - q_3) * (1 - q_4) * (1 - q_5)]\}$$

One can compute $P(Q | D)$ in PTIME in the size of the database D

Friend

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |



Smoker

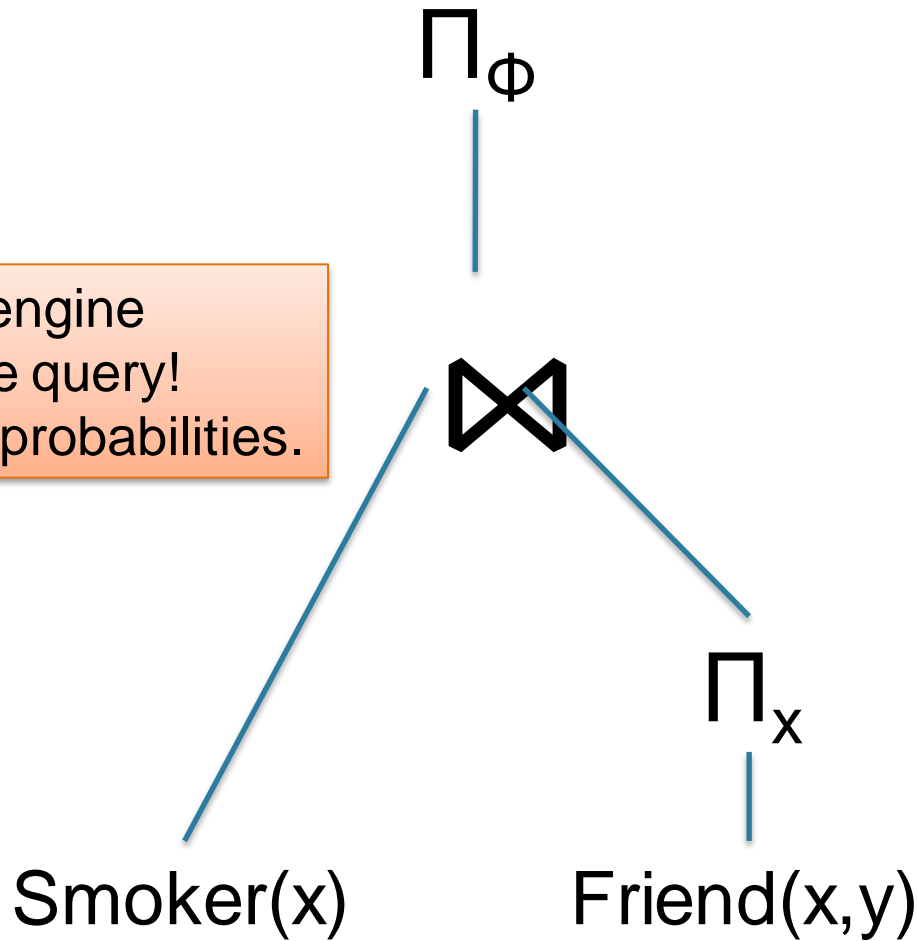
| x | P |
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| A | p_1 |
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$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

Use the SQL engine to compute the query!
Aggregate on probabilities.

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |



| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
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$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

Use the SQL engine to compute the query!
Aggregate on probabilities.

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Smoker(x)

Π_{ϕ}



| x | P |
|---|---------------------------|
| A | $1-(1-q_1)(1-q_2)$ |
| B | $1-(1-q_4)(1-q_5)(1-q_6)$ |

Π_x

Friend(x,y)

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

$$Q = \exists x \exists y \text{ Smoker}(x) \wedge \text{Friend}(x,y)$$

An Example

$$1 - \{1 - p_1 [1 - (1 - q_1)(1 - q_2)]\}^* \\ \{1 - p_2 [1 - (1 - q_4)(1 - q_5)(1 - q_6)]\}$$

Use the SQL engine to compute the query!
Aggregate on probabilities.

| x | P |
|---|-------|
| A | p_1 |
| B | p_2 |
| C | p_3 |

Smoker(x)

Π_{ϕ}



| x | P |
|---|-----------------------------------|
| A | $1 - (1 - q_1)(1 - q_2)$ |
| B | $1 - (1 - q_4)(1 - q_5)(1 - q_6)$ |

Π_x

Friend(x,y)

| x | y | P |
|---|---|-------|
| A | D | q_1 |
| A | E | q_2 |
| B | F | q_3 |
| B | G | q_4 |
| B | H | q_5 |

Problem Statement

Given: probabilistic database D , query Q

Compute: $P(Q \mid D)$

Data complexity: fix Q , complexity = $f(|D|)$

Approaches to Compute $P(Q \mid D)$

- Propositional inference:
 - Ground the query $Q \rightarrow F_{Q,D}$, compute $P(F_{Q,D})$
 - This is **Weighted Model Counting** (later...)
 - Works for every query Q
 - But: may be exponential in $|D|$ (data complexity)
- Lifted inference:
 - Compute a query plan for Q , execute plan on D
 - Always polynomial time in $|D|$ (data complexity)
 - But: does not work for all queries Q

The Lifted Inference Rules

- If Q_1, Q_2 are independent:

AND-rule: $P(Q_1 \wedge Q_2) = P(Q_1)P(Q_2)$

OR-rule: $P(Q_1 \vee Q_2) = 1 - (1 - P(Q_1))(1 - P(Q_2))$

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- If $Q[C_1/x], Q[C_2/x], \dots$ are independent

\forall -Rule: $P(\forall z Q) = \prod_{C \in \text{Domain}} P(Q[C/z])$

\exists -Rule: $P(\exists z Q) = 1 - \prod_{C \in \text{Domain}} (1 - P(Q[C/z]))$

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- Inclusion/Exclusion formula:

$$P(Q_1 \vee Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \wedge Q_2)$$

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$$P(Q_1 \wedge Q_2) = P(Q_1) + P(Q_2) - P(Q_1 \vee Q_2)$$

- Negation: $P(\neg Q) = 1 - P(Q)$

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

∇-Rule

$$P(Q) = \prod_{A \in \text{Domain}} P(\text{Smoker}(A) \vee \forall y \text{Friend}(A,y))$$

- Check independence:
Smoker(Alice) ∨ ∇y Friend(Alice,y)
Smoker(Bob) ∨ ∇y Friend(Bob,y)

Example

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$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - P(\forall y \text{Friend}(A,y)))$$

∇-Rule

Example

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$$P(Q) = \prod_{A \in \text{Domain}} (1 - P(\text{Smoker}(A))) \times (1 - \prod_{B \in \text{Domain}} P(\text{Friend}(A,B)))$$

∇-Rule

Example

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$$= \forall x (\text{Smoker}(x) \vee \forall y \text{Friend}(x,y))$$

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∇-Rule

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Lookup the probabilities
in the database

∇-Rule

Example

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y))$$

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Lookup the probabilities
in the database

∇-Rule

Runtime = $O(n^2)$.

Discussion: CNF vs. DNF

| Databases | | KR/AI | |
|---|--|-----------------|--|
| Conjunctive Queries CQ | $FO(\exists, \wedge)$ | Positive Clause | $FO(\forall, \vee)$ |
| Union of Conjunctive Queries UCQ | $FO(\exists, \wedge, \vee) = \exists$ Positive-DNF | Positive FO | $FO(\forall, \wedge, \vee) = \forall$ Positive-CNF |
| UCQ with “safe negation” UCQ[¬] | \exists DNF | First Order CNF | \forall CNF |

$$Q = \exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y)$$

$$Q = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x, y))$$

By duality we can reduce one problem to the other:

$$\exists x, \exists y, \text{Smoker}(x) \wedge \text{Friend}(x, y) = \neg \forall x, \forall y, (\neg \text{Smoker}(x) \vee \neg \text{Friend}(x, y))$$

Discussion

Lifted Inference Sometimes Fails


$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

No rule applies here!

The \forall -rule does not apply, because $H_0[\text{Alice}/x]$ and $H_0[\text{Bob}/x]$ are dependent:

$$H_0[\text{Alice}/x] = \forall y (\text{Smoker}(\text{Alice}) \vee \text{Friend}(\text{Alice},y) \vee \text{Jogger}(y))$$

$$H_0[\text{Bob}/x] = \forall y (\text{Smoker}(\text{Bob}) \vee \text{Friend}(\text{Bob},y) \vee \text{Jogger}(y))$$



Dependent

Discussion

Lifted Inference Sometimes Fails


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Dependent

Theorem. [Dalvi'04] Computing $P(H_0 \mid D)$ is #P-hard in $|D|$

Proof: later...

Discussion

Lifted Inference Sometimes Fails

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Dependent

Theorem. [Dalvi'04] Computing $P(H_0 \mid D)$ is #P-hard in $|D|$

Proof: later...

Consequence: assuming $\text{PTIME} \neq \#P$, H_0 is not liftable!

Summary

- Database D = relations
- Query Q = FO
- Query plans, query optimization
- Data complexity: fix Q , complexity $f(D)$
- Probabilistic DB's = independent tuples
- Lifted inference: simple, but fails sometimes

Next: Weighted Model Counting = Unified framework for inference

Later: Are rules complete? Yes! (sort of): Power of Lifted Inference

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

Weighted Model Counting

- Model = solution to a propositional logic formula Δ
- Model counting = #SAT

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

| Rain | Cloudy | Model? |
|------|--------|--------|
| T | T | Yes |
| T | F | No |
| F | T | Yes |
| F | F | Yes |

$$+ \text{---}$$

#SAT = 3

Weighted Model Counting

- Model = solution to a propositional logic formula Δ
- Model counting = #SAT
- Weighted model counting (WMC)
 - Weights for assignments to variables
 - Model weight is product of variable weights $w(\cdot)$

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

| Rain | | Cloudy | |
|--------|-------------|--------|-------------|
| $w(R)$ | $w(\neg R)$ | $w(C)$ | $w(\neg C)$ |
| 1 | 2 | 3 | 5 |

| Rain | Cloudy | Model? | Weight |
|------|--------|--------|--------------|
| T | T | Yes | $1 * 3 = 3$ |
| T | F | No | 0 |
| F | T | Yes | $2 * 3 = 6$ |
| F | F | Yes | $2 * 5 = 10$ |

+ _____
#SAT = 3

Weighted Model Counting

- Model = solution to a propositional logic formula Δ
- Model counting = #SAT
- Weighted model counting (WMC)
 - Weights for assignments to variables
 - Model weight is product of variable weights $w(\cdot)$

$$\Delta = (\text{Rain} \Rightarrow \text{Cloudy})$$

| Rain | | Cloudy | |
|--------|-------------|--------|-------------|
| $w(R)$ | $w(\neg R)$ | $w(C)$ | $w(\neg C)$ |
| 1 | 2 | 3 | 5 |

| Rain | Cloudy |
|------|--------|
| T | T |
| T | F |
| F | T |
| F | F |

| Model? |
|--------|
| Yes |
| No |
| Yes |
| Yes |

| Weight |
|--------------|
| $1 * 3 = 3$ |
| 0 |
| $2 * 3 = 6$ |
| $2 * 5 = 10$ |

+ —————
#SAT = 3

+ —————
WMC = 19

Weighted Model Counting @ UAI

- Assembly language for **non-lifted** inference
- Reductions to WMC for inference in
 - Bayesian networks [Chavira'05, Sang'05, Chavira'08]
 - Factor graphs [Choi'13]
 - Relational Bayesian networks [Chavira'06]
 - Probabilistic logic programs [Fierens'11, Fierens'13]
 - Probabilistic databases [Olteanu'08, Jha'13]
- State-of-the-art solvers
 - Knowledge compilation (WMC \rightarrow d-DNNF \rightarrow AC)
Winner of the UAI'08 exact inference competition!
 - DPLL search

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

$$\text{Days} = \{\text{Monday}\}$$

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$

Days = {Monday}

| Rain(M) | Cloudy(M) | Model? |
|---------|-----------|--------|
| T | T | Yes |
| T | F | No |
| F | T | Yes |
| F | F | Yes |

+

 #SAT = 3

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

+ ~~_____~~
#SAT = 9

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(\text{R}(d))$ | $w(\neg\text{R}(d))$ |
|---|------------------|----------------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(\text{C}(d))$ | $w(\neg\text{C}(d))$ |
|---|------------------|----------------------|
| M | 3 | 5 |
| T | 6 | 2 |

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? |
|---------|-----------|---------|-----------|--------|
| T | T | T | T | Yes |
| T | F | T | T | No |
| F | T | T | T | Yes |
| F | F | T | T | Yes |
| T | T | T | F | No |
| T | F | T | F | No |
| F | T | T | F | No |
| F | F | T | F | No |
| T | T | F | T | Yes |
| T | F | F | T | No |
| F | T | F | T | Yes |
| F | F | F | T | Yes |
| T | T | F | F | Yes |
| T | F | F | F | No |
| F | T | F | F | Yes |
| F | F | F | F | Yes |

+ **#SAT = 9**

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(R(d))$ | $w(\neg R(d))$ |
|---|-----------|----------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(C(d))$ | $w(\neg C(d))$ |
|---|-----------|----------------|
| M | 3 | 5 |
| T | 6 | 2 |

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? | Weight |
|---------|-----------|---------|-----------|--------|-----------------------|
| T | T | T | T | Yes | $1 * 3 * 4 * 6 = 72$ |
| T | F | T | T | No | 0 |
| F | T | T | T | Yes | $2 * 3 * 4 * 6 = 144$ |
| F | F | T | T | Yes | $2 * 5 * 4 * 6 = 240$ |
| T | T | T | F | No | 0 |
| T | F | T | F | No | 0 |
| F | T | T | F | No | 0 |
| F | F | T | F | No | 0 |
| T | T | F | T | Yes | $1 * 3 * 1 * 6 = 18$ |
| T | F | F | T | No | 0 |
| F | T | F | T | Yes | $2 * 3 * 1 * 6 = 36$ |
| F | F | F | T | Yes | $2 * 5 * 1 * 6 = 60$ |
| T | T | F | F | Yes | $1 * 3 * 1 * 2 = 6$ |
| T | F | F | F | No | 0 |
| F | T | F | F | Yes | $2 * 3 * 1 * 2 = 12$ |
| F | F | F | F | Yes | $2 * 5 * 1 * 2 = 20$ |

+ **#SAT = 9**

Weighted First-Order Model Counting

Model = solution to **first-order** logic formula Δ

$$\Delta = \forall d (\text{Rain}(d) \Rightarrow \text{Cloudy}(d))$$

Days = {Monday
Tuesday}

Rain

| d | $w(R(d))$ | $w(\neg R(d))$ |
|---|-----------|----------------|
| M | 1 | 2 |
| T | 4 | 1 |

Cloudy

| d | $w(C(d))$ | $w(\neg C(d))$ |
|---|-----------|----------------|
| M | 3 | 5 |
| T | 6 | 2 |

| Rain(M) | Cloudy(M) | Rain(T) | Cloudy(T) | Model? | Weight |
|---------|-----------|---------|-----------|--------|-----------------------|
| T | T | T | T | Yes | $1 * 3 * 4 * 6 = 72$ |
| T | F | T | T | No | 0 |
| F | T | T | T | Yes | $2 * 3 * 4 * 6 = 144$ |
| F | F | T | T | Yes | $2 * 5 * 4 * 6 = 240$ |
| T | T | T | F | No | 0 |
| T | F | T | F | No | 0 |
| F | T | T | F | No | 0 |
| F | F | T | F | No | 0 |
| T | T | F | T | Yes | $1 * 3 * 1 * 6 = 18$ |
| T | F | F | T | No | 0 |
| F | T | F | T | Yes | $2 * 3 * 1 * 6 = 36$ |
| F | F | F | T | Yes | $2 * 5 * 1 * 6 = 60$ |
| T | T | F | F | Yes | $1 * 3 * 1 * 2 = 6$ |
| T | F | F | F | No | 0 |
| F | T | F | F | Yes | $2 * 3 * 1 * 2 = 12$ |
| F | F | F | F | Yes | $2 * 5 * 1 * 2 = 20$ |

$\#SAT = 9$
 $WFOMC = 608$

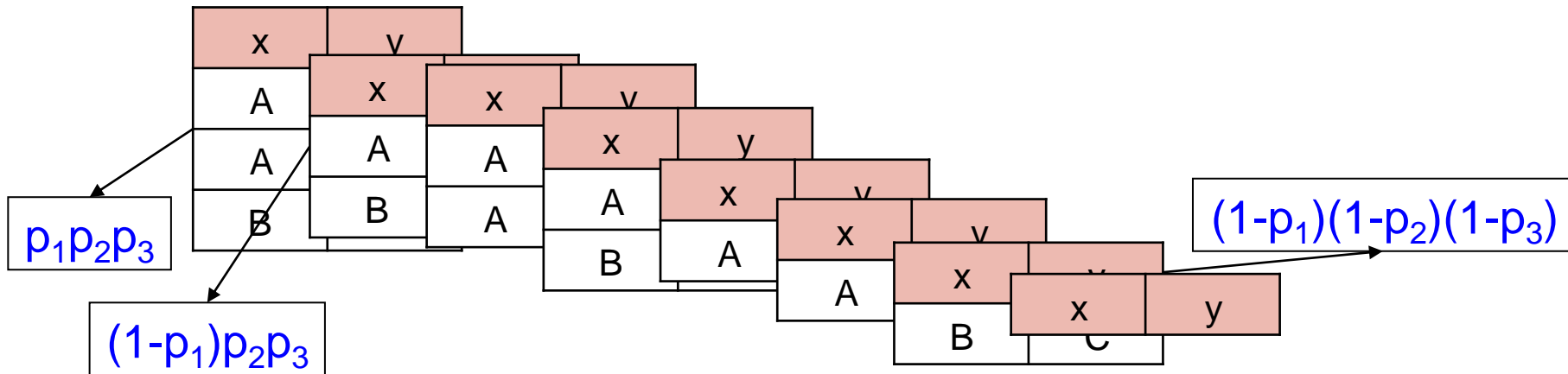
Weighted First-Order Model Counting @ UAI

- Assembly language for **lifted** inference
- Reduction to WFOMC for lifted inference in
 - Markov logic networks [V.d.Broeck'11a,Gogate'11]
 - Parfactor graphs [V.d.Broeck'13a]
 - Probabilistic logic programs [V.d.Broeck'14]
 - Probabilistic databases [Gribkoff'14]

From Probabilities to Weights

Friend

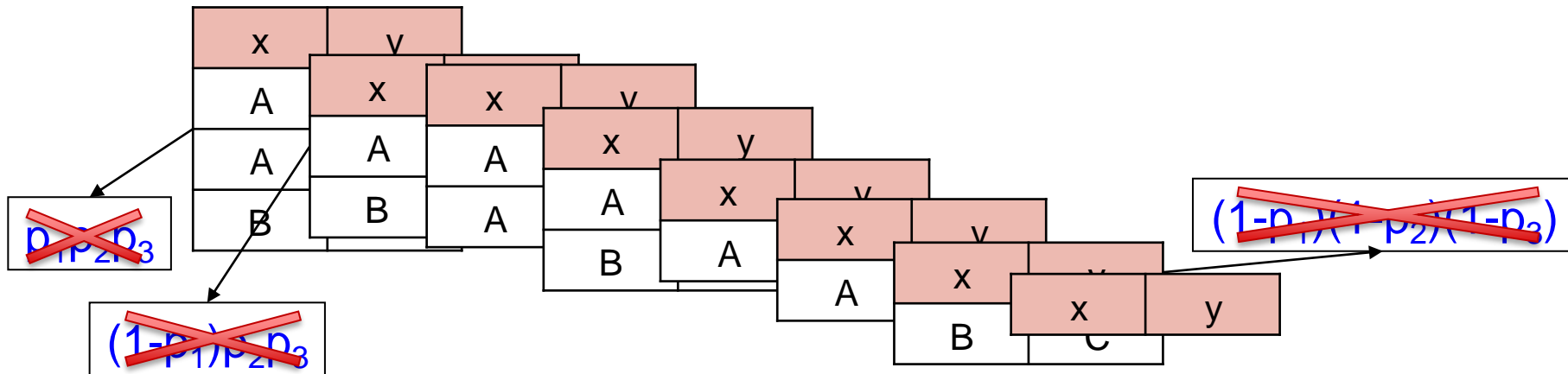
| x | y | P |
|---|---|-------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |



From Probabilities to Weights

Friend

| x | y | P |
|---|---|-----------------------------|
| A | B | p_1 |
| A | C | p_2 |
| B | C | p_3 |



Discussion

- Simple idea: replace p , $1-p$ by w , \underline{w}
- Query computation becomes WFOMC
- To obtain a probability space, divide the weight of each world by Z = sum of weights of all worlds:

$$Z = (w_1 + \underline{w}_1) (w_2 + \underline{w}_2) (w_3 + \underline{w}_3) \dots$$

- Why weights instead of probabilities?
They can describe complex correlations (next)

Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

Hard constraint

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

Soft constraint,
weight = $\exp(3.73)$

$$3.75 \text{ Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

Hard constraint

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

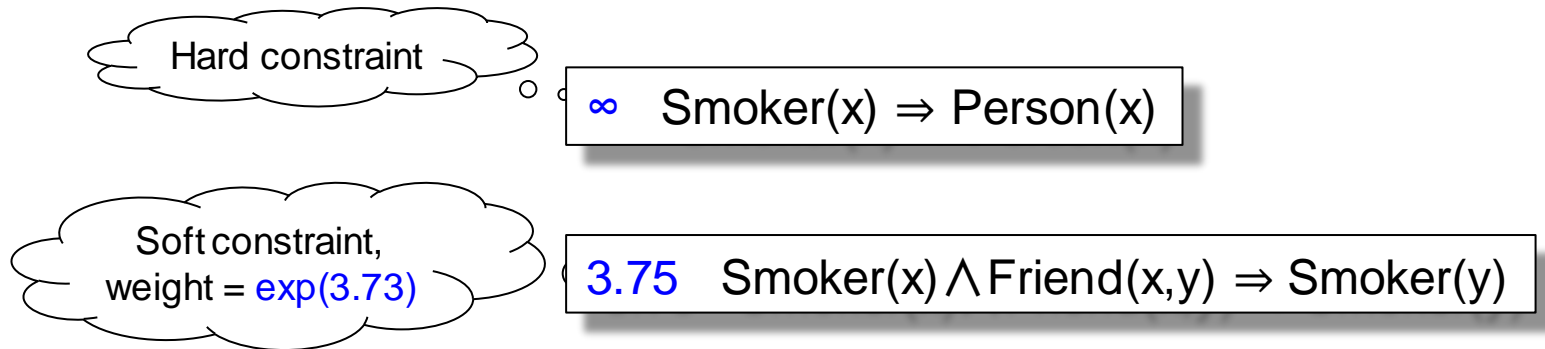
Soft constraint,
weight = $\exp(3.73)$

$$3.75 \text{ Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

An **MLN** is a set of constraints ($w, \Gamma(\mathbf{x})$), where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Markov Logic

Capture knowledge through constraints (a.k.a. “features”):

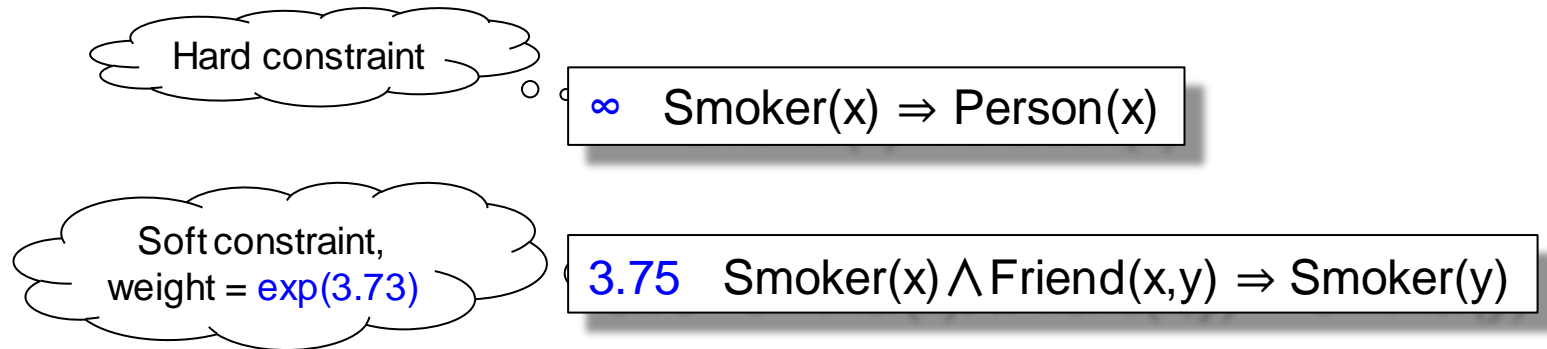


An **MLN** is a set of constraints $(w, \Gamma(\mathbf{x}))$, where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Weight of a world = product of $\exp(w)$, for all **MLN** rules $(w, \Gamma(\mathbf{x}))$ and grounding $\Gamma(\mathbf{a})$ that hold in that world

Markov Logic

Capture knowledge through constraints (a.k.a. “features”):



An **MLN** is a set of constraints $(w, \Gamma(\mathbf{x}))$, where w =weight, $\Gamma(\mathbf{x})$ =FO formula

Weight of a world = product of $\exp(w)$, for all **MLN** rules $(w, \Gamma(\mathbf{x}))$ and grounding $\Gamma(\mathbf{a})$ that hold in that world

Probability of a world = **Weight** / Z

Z = sum of weights of all worlds

(no longer a simple expression!)

Problem Statement

Given:

MLN: $0.7 \text{ Actor}(a) \Rightarrow \neg \text{Director}(a)$
 $1.2 \text{ Director}(a) \Rightarrow \neg \text{WorkedFor}(a,b)$
 $1.4 \text{ InMovie}(m,a) \wedge \text{WorkedFor}(a,b) \Rightarrow \text{InMovie}(m,b)$

Database tables (if missing, then $w = 1$)

Actor:

| Name | w |
|---------|-----|
| Brando | 2.9 |
| Cruise | 3.8 |
| Coppola | 1.1 |

WorkedFor:

| Actor | Director | w |
|---------|----------|-----|
| Brando | Coppola | 2.5 |
| Coppola | Brando | 0.2 |
| Cruise | Coppola | 1.7 |

Compute:

$P(\text{InMovie}(\text{GodFather}, \text{Brando})) = ??$

Discussion

- Probabilistic databases = independence
MLN = complex correlations
- To translate weights to probabilities we need to divide by Z , which often is difficult to compute
- However, we can reduce the Z -computation problem to **WFOMC** (next)

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

2. Weight function $w(\cdot)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard:

$$\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$$

2. Weight function $w(\cdot)$

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

If $(w_i, \Gamma_i(\mathbf{x}))$ is a soft MLN constraint, then:

- Remove $(w_i, \Gamma_i(\mathbf{x}))$ from the MLN
- Add new probabilistic relation $F_i(\mathbf{x})$
- Add hard constraint $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

2. Weight function $w(\cdot)$

$Z \rightarrow \text{WFOMC}(\Delta)$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

If $(w_i, \Gamma_i(\mathbf{x}))$ is a soft MLN constraint, then:

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- Add new probabilistic relation $F_i(\mathbf{x})$
- Add hard constraint $(\infty, \forall \mathbf{x} (F_i(\mathbf{x}) \Leftrightarrow \Gamma_i(\mathbf{x})))$

2. Weight function $w(\cdot)$

For all constants \mathbf{A} , relations F_i ,

set $w(F_i(\mathbf{A})) = \exp(w_i)$, $w(\neg F_i(\mathbf{A})) = 1$

Better rewritings in
[Jha'12],[V.d.Broeck'14]

$$Z \rightarrow \text{WFOMC}(\Delta)$$

1. Formula Δ

If all MLN constraints are hard: $\Delta = \bigwedge_{(\infty, \Gamma(\mathbf{x})) \in \text{MLN}} (\forall \mathbf{x} \Gamma(\mathbf{x}))$

If $(w_i, \Gamma_i(\mathbf{x}))$ is a soft MLN constraint, then:

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2. Weight function $w(\cdot)$

For all constants \mathbf{A} , relations F_i ,

set $w(F_i(\mathbf{A})) = \exp(w_i)$, $w(\neg F_i(\mathbf{A})) = 1$

Theorem: $Z = \text{WFOMC}(\Delta)$

Better rewritings in
[Jha'12],[V.d.Broeck'14]

Example

1. Formula Δ

2. Weight function $w(\cdot)$

Example

1. Formula Δ

∞ Smoker(x) \Rightarrow Person(x)

2. Weight function w(.)

Example

1. Formula Δ

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

2. Weight function $w(\cdot)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x))$$

2. Weight function $w(\cdot)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ \wedge \forall x \forall y (\text{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)])$$

2. Weight function $w(\cdot)$

Example

1. Formula Δ

$$\infty \quad \text{Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \quad \text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

$$\Delta = \forall x (\text{Smoker}(x) \Rightarrow \text{Person}(x)) \\ \wedge \forall x \forall y (\mathbf{F}(x,y) \Leftrightarrow [\text{Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)])$$

2. Weight function $w(\cdot)$

F

| x | y | $w(\mathbf{F}(x,y))$ | $w(\neg\mathbf{F}(x,y))$ |
|---|-----|----------------------|--------------------------|
| A | A | $\exp(3.75)$ | 1 |
| A | B | $\exp(3.75)$ | 1 |
| A | C | $\exp(3.75)$ | 1 |
| B | A | $\exp(3.75)$ | 1 |
| | ... | ... | |

Note: if no tables given for Smoker, Person, etc, (i.e. no evidence) then set their $w = \underline{w} = 1$

Example

1. Formula Δ

$$\infty \text{ Smoker}(x) \Rightarrow \text{Person}(x)$$

$$3.75 \text{ Smoker}(x) \wedge \text{Friend}(x,y) \Rightarrow \text{Smoker}(y)$$

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2. Weight function $w(\cdot)$

F

| x | y | $w(\text{F}(x,y))$ | $w(\neg\text{F}(x,y))$ |
|---|-----|--------------------|------------------------|
| A | A | $\exp(3.75)$ | 1 |
| A | B | $\exp(3.75)$ | 1 |
| A | C | $\exp(3.75)$ | 1 |
| B | A | $\exp(3.75)$ | 1 |
| | ... | ... | |

Note: if no tables given for Smoker, Person, etc, (i.e. no evidence) then set their $w = \underline{w} = 1$

$$Z = \text{WFOMC}(\Delta)$$

Lessons

- Weighed Model Counting:
 - Unified framework for probabilistic inference tasks
 - Independent variables
- Weighed FO Model Counting:
 - Formula described by a concise FO sentence
 - Still independent variables
- MLN:
 - Formulas plus weights
 - Correlations!
 - Can be converted to WFOMC

Symmetric vs. Asymmetric

Symmetric WFOMC:

- In every relation R , all tuples have same weight
- Example: converting MLN “without evidence” into WFOMC leads to a symmetric weight function

Asymmetric WFOMC:

- Each relation R is given explicitly
- Example: Probabilistic Databases
- Example: MLN’s plus evidence

Terminology

| | MLNs | Prob. DBs |
|---|------------------|----------------|
| Random variable is a | Ground atom | DB Tuple |
| Weights w associated with | Formulas | DB Tuples |
| Typical query Q is a | Single atom | FO formula/SQL |
| Data is encoded into | Evidence (Query) | Distribution |
| Correlations induced by | Model formulas | Query |
| Model generalizes across domains? | Yes | No |
| Query generalizes across domains? | No | Yes |
| Sum of weights of worlds is 1 (normalized)? | No | Yes |

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**

Inference runs in time **polynomial**
in the number of objects in the **domain**.

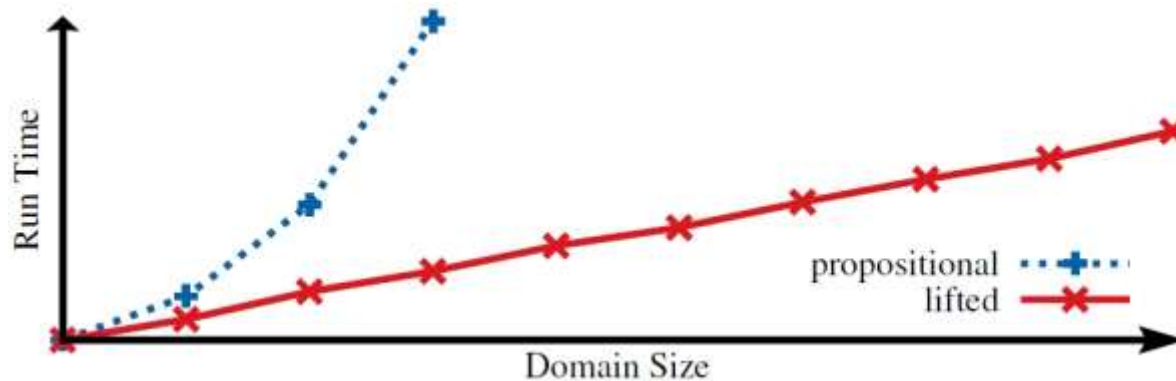
- Polynomial in #people, #webpages, #cards
- Not polynomial in #predicates, #formulas, #logical variables
- Related to data complexity in databases

Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**

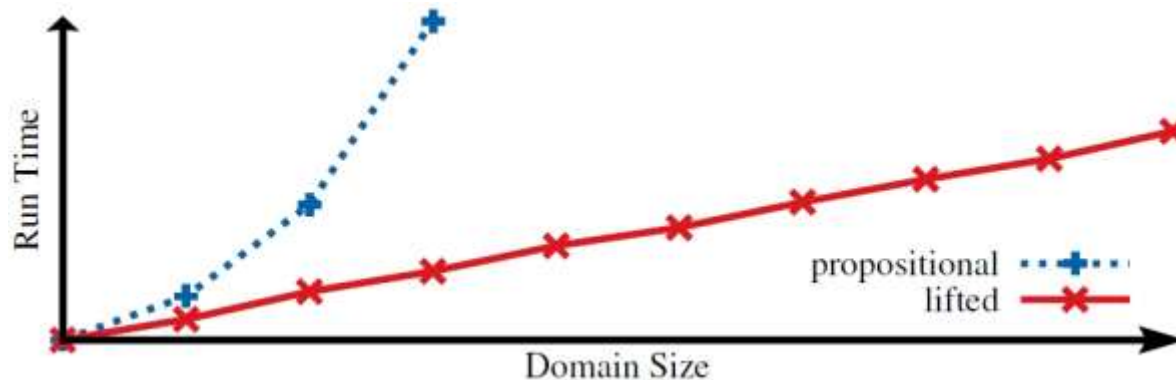


Defining Lifted Inference

- Informal:

Exploit symmetries, Reason at first-order level, Reason about groups of objects, Scalable inference, High-level probabilistic reasoning, etc.

- A formal definition: **Domain-lifted inference**



- Alternative in this tutorial:

Lifted inference = \exists Query Plan = \exists F0 Compilation

Rules for Asymmetric WFOMC

- If Δ_1, Δ_2 are independent:

AND-rule: $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

OR-rule: $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

Rules for Asymmetric WFOMC

Normalization constants
(easy to compute)

- If Δ_1, Δ_2 are independent:

AND-rule: $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

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Rules for Asymmetric WFOMC

Normalization constants
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- If Δ_1, Δ_2 are independent:

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OR-rule: $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

- If $\Delta[c_1/x], \Delta[c_2/x], \dots$ are independent

\forall -Rule: $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

\exists -Rule: $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

Rules for Asymmetric WFOMC

Normalization constants
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- If $\Delta[c_1/x], \Delta[c_2/x], \dots$ are independent

\forall -Rule: $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

\exists -Rule: $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

- Inclusion/Exclusion formula:

$$WMC(\Delta_1 \vee \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \wedge \Delta_2)$$

$$WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \vee \Delta_2)$$

Rules for Asymmetric WFOMC

Normalization constants
(easy to compute)

- If Δ_1, Δ_2 are independent:

AND-rule: $WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) * WMC(\Delta_2)$

OR-rule: $WMC(\Delta_1 \vee \Delta_2) = Z - (Z_1 - WMC(\Delta_1)) * (Z_2 - WMC(\Delta_2))$

- If $\Delta[c_1/x], \Delta[c_2/x], \dots$ are independent

\forall -Rule: $WMC(\forall z \Delta) = \prod_{c \in \text{Domain}} WMC(\Delta[c/z])$

\exists -Rule: $WMC(\exists z \Delta) = Z - \prod_{c \in \text{Domain}} (Z_c - WMC(\Delta[c/z]))$

- Inclusion/Exclusion formula:

$$WMC(\Delta_1 \vee \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \wedge \Delta_2)$$

$$WMC(\Delta_1 \wedge \Delta_2) = WMC(\Delta_1) + WMC(\Delta_2) - WMC(\Delta_1 \vee \Delta_2)$$

- Negation: $WMC(\neg \Delta) = Z - WMC(\Delta)$

Symmetric WFOMC Rules

- Simplifications:

If $\Delta[c_1/x]$, $\Delta[c_2/x]$, ... are independent

\forall -Rule: $WMC(\forall z \Delta) = WMC(\Delta[c_1/z])^{|\text{Domain}|}$

\exists -Rule: $WMC(\exists z \Delta) = Z - (Z_{c_1} - WMC(\Delta[c_1/z])^{|\text{Domain}|})$

- A powerful new inference rule: atom counting
Only possible with symmetric weights
Intuition: **Remove unary relations**

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The workhorse of
Symmetric WFOMC

Symmetric WFOMC Rules: Example

- FO-Model Counting: $w(R) = w(\neg R) = 1$
- Apply inference rules backwards (step 4-3-2-1)

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Domain = {Alice}

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- Apply inference rules backwards (step 4-3-2-1)

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Domain = {Alice}

$$\begin{aligned} \text{WMC}(\neg \text{Stress}(\text{Alice}) \vee \text{Smokes}(\text{Alice})) &= \dots \text{OR-rule} \\ &= Z - \text{WMC}(\text{Stress}(\text{Alice})) \times \text{WMC}(\neg \text{Smokes}(\text{Alice})) \\ &= 4 - 1 \times 1 = 3 \text{ models} \end{aligned}$$

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3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

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Domain = {n people}

$$\rightarrow 3^n \text{ models} \dots \text{V-Rule}$$

Symmetric WFOMC Rules: Example

3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

Domain = {n people}

$\rightarrow 3^n$ models

Symmetric WFOMC Rules: Example

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2. $\Delta = \forall y, (\text{ParentOf}(y) \wedge \text{Female} \Rightarrow \text{MotherOf}(y))$

D = {n people}

Symmetric WFOMC Rules: Example

3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

Domain = {n people}

$\rightarrow 3^n$ models

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D = {n people}

$$\begin{aligned} \text{WMC}(\Delta) &= \text{WMC}(\neg \text{Female} \vee \forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y))) \\ &= 2 * 2^n * 2^n - (2 - 1) * (2^n * 2^n - \text{WMC}(\forall y, (\text{ParentOf}(y) \Rightarrow \text{MotherOf}(y)))) \\ &= 2 * 4^n - (4^n - 3^n) \end{aligned}$$

• • •  OR-Rule

Symmetric WFOMC Rules: Example

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$\rightarrow 3^n + 4^n$ models



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1. $\Delta = \forall x, y, (\text{ParentOf}(x, y) \wedge \text{Female}(x) \Rightarrow \text{MotherOf}(x, y))$

D = {n people}

Symmetric WFOMC Rules: Example

3. $\Delta = \forall x, (\text{Stress}(x) \Rightarrow \text{Smokes}(x))$

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$\rightarrow 3^n$ models

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$\rightarrow 3^n + 4^n$ models

... OR-Rule

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D = {n people}

$\rightarrow (3^n + 4^n)^n$ models ... \forall -Rule

Atom Counting: Example

$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

Domain = {n people}

Atom Counting: Example

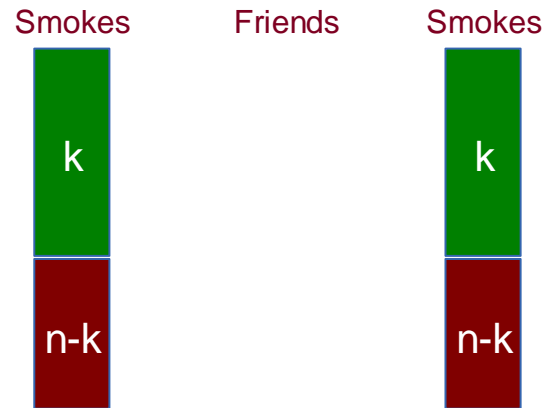
$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

Domain = {n people}

- If we know precisely who smokes, and there are k smokers?

Database:

Smokes(Alice) = 1
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Smokes(Dave) = 1
Smokes(Eve) = 0
...



Atom Counting: Example

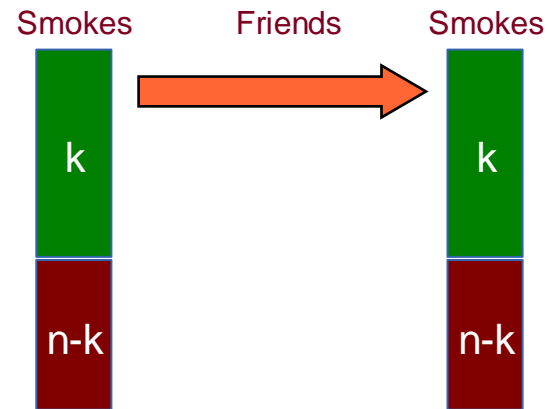
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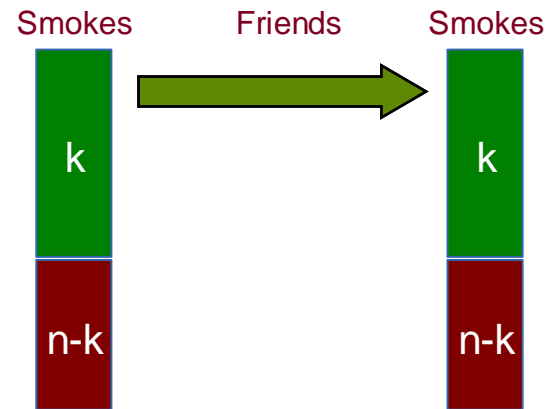
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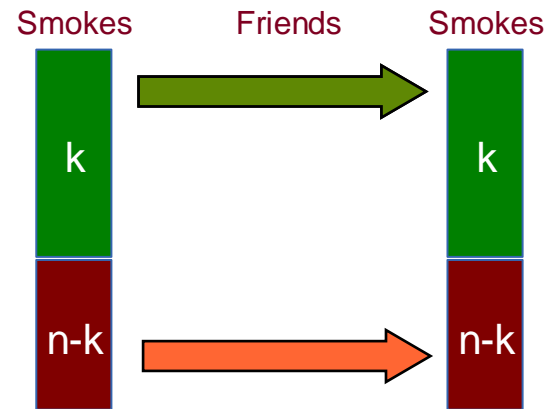
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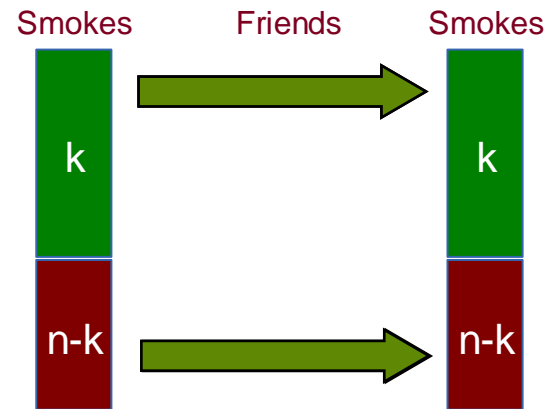
Smokes(Bob) = 0

Smokes(Charlie) = 0

Smokes(Dave) = 1

Smokes(Eve) = 0

...



Atom Counting: Example

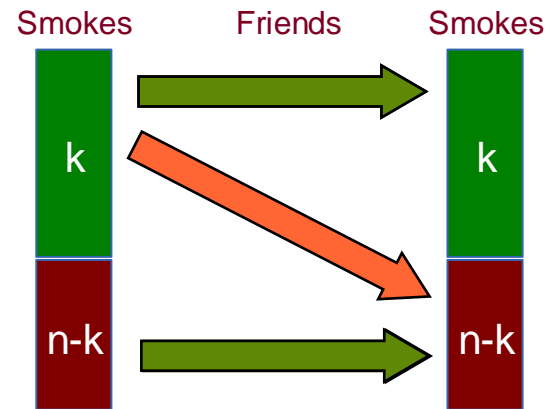
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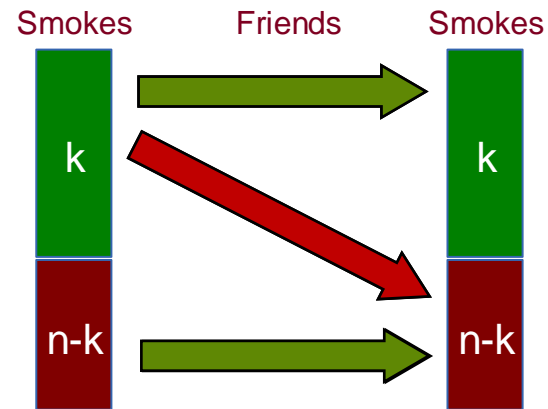
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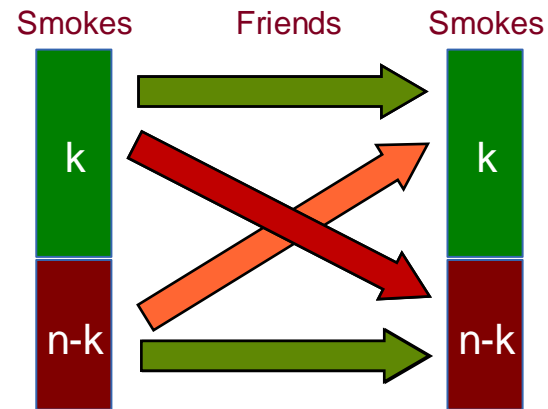
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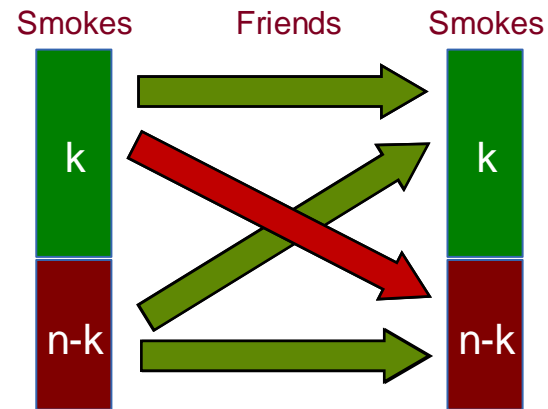
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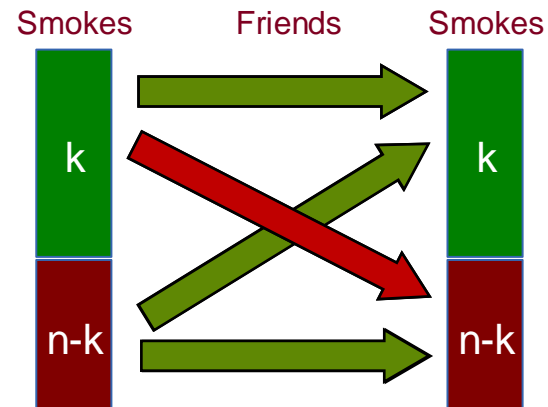
Smokes(Charlie) = 0

Smokes(Dave) = 1

Smokes(Eve) = 0

...

→ $2^{n^2 - k(n-k)}$ models



Atom Counting: Example

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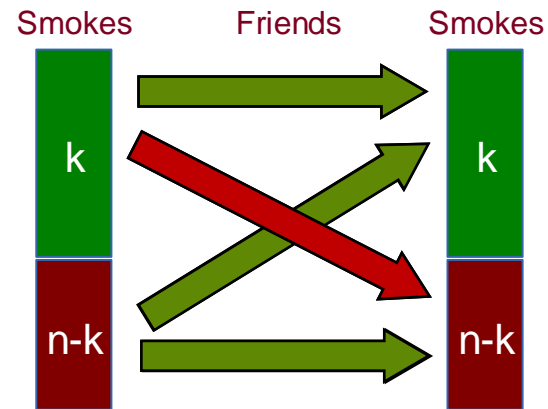
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...

$\rightarrow 2^{n^2 - k(n-k)}$ models



- If we know that there are k smokers?

Atom Counting: Example

$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

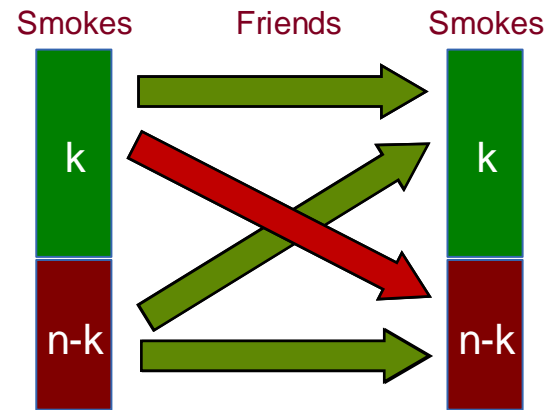
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$\rightarrow 2^{n^2 - k(n-k)}$ models



- If we know that there are k smokers? $\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$ models

Atom Counting: Example

$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

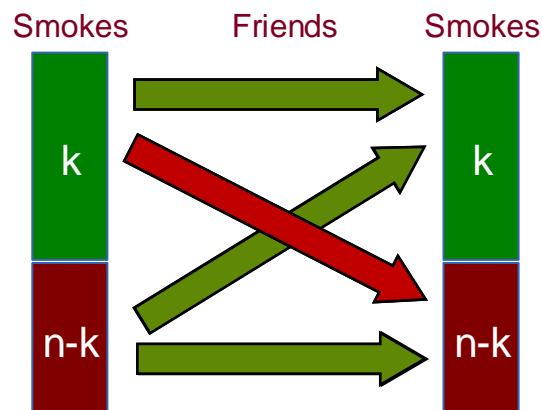
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$\rightarrow 2^{n^2 - k(n-k)}$ models



- If we know that there are k smokers?

$\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$ models

- In total...

Atom Counting: Example

$\Delta = \forall x,y, (\text{Smokes}(x) \wedge \text{Friends}(x,y) \Rightarrow \text{Smokes}(y))$

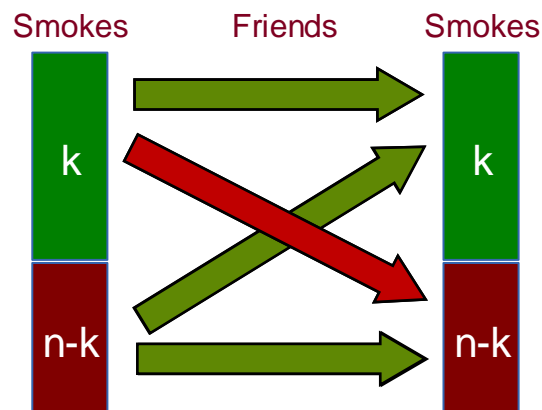
Domain = {n people}

- If we know precisely who smokes, and there are k smokers?

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$\rightarrow 2^{n^2 - k(n-k)}$ models



- If we know that there are k smokers? $\rightarrow \binom{n}{k} 2^{n^2 - k(n-k)}$ models

- In total... $\rightarrow \sum_{k=0}^n \binom{n}{k} 2^{n^2 - k(n-k)}$ models

Augment Rules with Logical Rewritings

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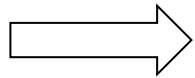
1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$

Augment Rules with Logical Rewritings

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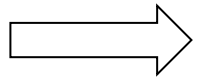
$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

$$\begin{aligned} F_1(x) &= \text{Friend}(\text{Alice}, x) \\ F_2(x) &= \text{Friend}(x, \text{Bob}) \\ F_3 &= \text{Friend}(\text{Alice}, \text{Alice}) \\ F_4 &= \text{Friend}(\text{Alice}, \text{Bob}) \\ F_5 &= \text{Friend}(\text{Bob}, \text{Bob}) \end{aligned}$$

Augment Rules with Logical Rewritings

1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$



$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

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2. "Rank" variables (= occur in the same order in each atom)

$$\Delta = (\text{Friend}(x, y) \vee \text{Enemy}(x, y)) \wedge (\text{Friend}(x, y) \vee \text{Enemy}(y, x))$$

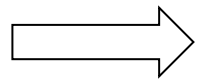
Wrong order

Augment Rules with Logical Rewritings

1. Remove constants (shattering)

$$\Delta = \forall x (\text{Friend}(\text{Alice}, x) \vee \text{Friend}(x, \text{Bob}))$$

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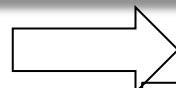


$$\Delta = \forall x (F_1(x) \vee F_2(x)) \wedge (F_3 \vee F_4) \wedge (F_4 \vee F_5)$$

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$$\Delta = (\text{Friend}(x,y) \vee \text{Enemy}(x,y)) \wedge (\text{Friend}(x,y) \vee \text{Enemy}(y,x))$$

Wrong order



$$\begin{aligned} F_1(u,v) &= \text{Friend}(u,v), u < v & E_1(u,v) &= \text{Friend}(u,v), u < v \\ F_2(u) &= \text{Friend}(u,u) & E_2(u) &= \text{Friend}(u,u) \\ F_3(u,v) &= \text{Friend}(v,u), v < u & E_3(u,v) &= \text{Friend}(v,u), v < u \end{aligned}$$

$$\begin{aligned} \Delta &= (F_1(x,y) \vee E_1(x,y)) \wedge (F_1(x,y) \vee E_3(x,y)) \\ &\wedge (F_2(x) \vee E_2(x)) \\ &\wedge (F_3(x,y) \vee E_3(x,y)) \wedge (F_3(x,y) \vee E_1(x,y)) \end{aligned}$$

Augment Rules with Logical Rewritings

3. Perform Resolution [Gribkoff'14]

$$\Delta = \forall x \forall y (R(x) \vee \neg S(x,y)) \wedge \forall x \forall y (S(x,y) \vee T(y))$$

Rules stuck...

Resolution:

$$\Delta \wedge \forall x \forall y (R(x) \vee T(y))$$

Now apply I/E!

**See UAI Poster
on Saturday!**

4. Skolemization [V.d.Broeck'14]

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Mix \forall/\exists in encodings of MLNs with quantifiers and probabilistic programs

Input: Mix \forall/\exists

Output: Only \forall

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Skolem predicate

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Consider one position p :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\exists c, \text{Card}(p,c) = \text{false}$$

Skolem predicate

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Skolem predicate

Consider one position p :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$\rightarrow S(p) = \text{true}$$

Also model of Δ , weight * 1

$$\exists c, \text{Card}(p,c) = \text{false}$$

Skolemization: Example

$$\Delta = \forall p, \exists c, \text{Card}(p,c)$$

Skolemization

$$\Delta' = \forall p, \forall c, \text{Card}(p,c) \Rightarrow S(p)$$

$$w(S) = 1 \quad \text{and} \quad w(\neg S) = -1$$

Skolem predicate

Consider one position p :

$$\exists c, \text{Card}(p,c) = \text{true}$$

$$S(p) = \text{true}$$

Also model of Δ , weight * 1

$$\exists c, \text{Card}(p,c) = \text{false}$$

$$S(p) = \text{true}$$

No model of Δ , weight * 1

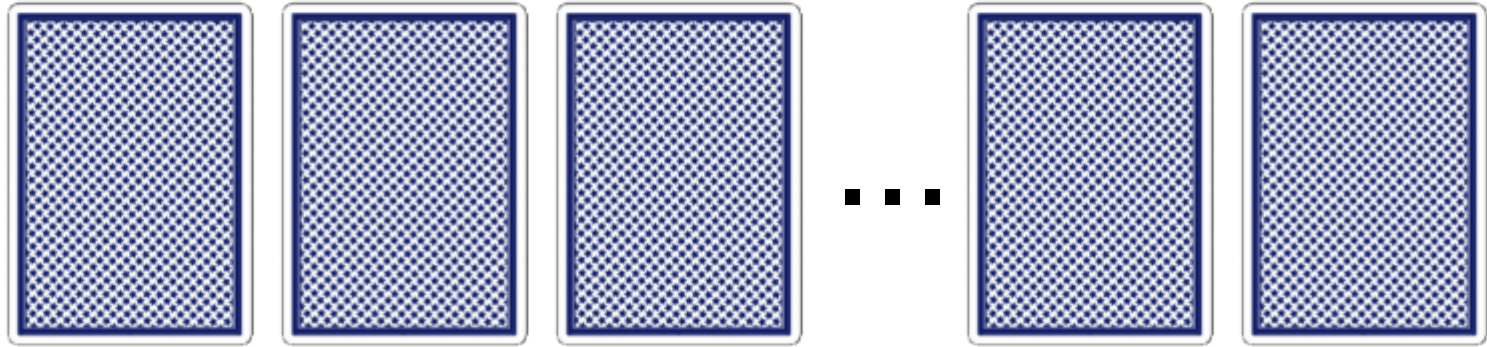
$$S(p) = \text{false}$$

No model of Δ , weight * -1

Extra models

Cancel out

Playing Cards Revisited



Let us automate this:

- **Relational** model

$$\begin{aligned} & \forall p, \exists c, \text{Card}(p,c) \\ & \forall c, \exists p, \text{Card}(p,c) \\ & \forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

- **Lifted** probabilistic inference algorithm

Playing Cards Revisited

$$\forall p, \exists c, \text{Card}(p,c)$$
$$\forall c, \exists p, \text{Card}(p,c)$$
$$\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$$

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$


... ..

Skolemization

Playing Cards Revisited

$$\begin{aligned} &\forall p, \exists c, \text{Card}(p,c) \\ &\forall c, \exists p, \text{Card}(p,c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

↓ . . . Skolemization

$$\begin{aligned} &\forall p, \forall c, \text{Card}(p,c) \Rightarrow S_1(p) \\ &\forall c, \forall p, \text{Card}(p,c) \Rightarrow S_2(c) \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

Playing Cards Revisited

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$w(S_1) = 1$ and $w(\neg S_1) = -1$

$w(S_2) = 1$ and $w(\neg S_2) = -1$

Playing Cards Revisited

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$$\begin{aligned} &\forall p, \forall c, \text{Card}(p,c) \Rightarrow \cancel{S_1(p)} \\ &\forall c, \forall p, \text{Card}(p,c) \Rightarrow \cancel{S_2(c)} \\ &\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c' \end{aligned}$$

↓ . . . Atom counting

$w(S_1) = 1$ and $w(\neg S_1) = -1$

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Playing Cards Revisited

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↓ . . . \forall -Rule

Playing Cards Revisited

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Playing Cards Revisited

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↓ . . . Atom counting

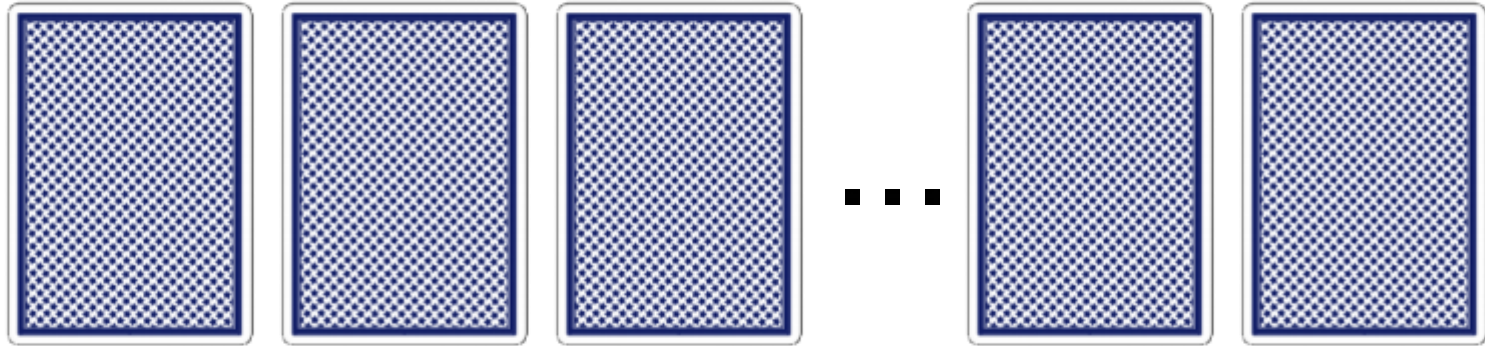
$$\forall p, \forall c, \forall c', \text{Card}(p,c) \wedge \text{Card}(p,c') \Rightarrow c = c'$$

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$$\forall c, \forall c', \text{Card}(c) \wedge \text{Card}(c') \Rightarrow c = c'$$

↓ ...

Playing Cards Revisited



Let us automate this:

- **Lifted** probabilistic inference algorithm

$$\#SAT = \sum_{k=0}^n \binom{n}{k} \sum_{l=0}^n \binom{n}{l} (l+1)^k (-1)^{2n-k-l} = n!$$

Computed in time polynomial in n

Summary Lifted Inference

- By definition: PTIME data complexity
Also: \exists FO compilation = \exists Query Plan
- However: only works for “liftable” queries
- The rules:
 - AND/OR-rules, \forall/\exists -rules, I/E (inclusion/exclusion), Atom Counting
 - Deceptively simple: the only surprising rules are I/E and atom counting

Next: will show that lifted inference is provably more powerful than grounded inference

Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

Two Questions

- Q1: Are the lifted rules complete?
 - We know that they get stuck on some queries
 - Do we need to add more rules?
- Q2: Are lifted rules stronger than grounded?
 - Some lifted rules easily correspond to operations on grounded formulas (e.g. Independent-AND)
 - Can we simulate every lifted inference directly on the grounded formula?

Two Questions

- Q1: Are the lifted rules complete?

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Complete for Positive CNF-FO, for UCQ

- Q2: Are lifted rules stronger than grounded?

- Some lifted rules easily correspond to operations on grounded formulas (e.g. Independent-AND)
- Can we simulate every lifted inference directly on the grounded formula?

Symmetric: yes (grounded inference ignores symmetries)

Asymmetric: Strictly stronger than Decision-DNNF & DPLL-based algorithms

1. Are the Lifted Rules Complete?

We use complexity classes

- Inference rules: **PTIME** data complexity
- Some queries: **#P**-hard data complexity

Dichotomy Theorem for Positive CNF-FO:

- If lifted rules succeed, then query in **PTIME**
- If lifted rules fail, then query is **#P**-hard

Implies lifted rules are complete for Positive CNF-FO

Will show in two steps: **Small** and **Big Dichotomy Theorem**

NP v.s. #P

- SAT = Satisfiability Problem
- SAT is NP-complete [Cook'71]
- NP = decision problems
polynomial-time, nondeterministic TM

- #SAT = model counting
- #SAT is #P-complete [Valiant'79]
- #P = numerical functions
polynomial-time, nondeterministic TM,
answer = #accepting computations

Note: it would be wrong to say “#SAT is NP-complete”

A Simple Propositional Formula that is Hard

A **Positive, Partitioned 2CNF** Formula is a formula of the form:

$$F = \bigwedge_{(i,j) \in E} (x_i \vee y_j)$$

Where E = the edge set of a bipartite graph

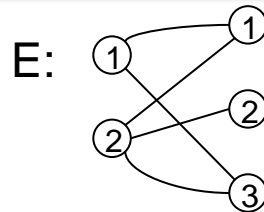
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$$F = (x_1 \vee y_1) \wedge (x_2 \vee y_1) \wedge (x_2 \vee y_3) \wedge (x_1 \vee y_3) \wedge (x_2 \vee y_2)$$



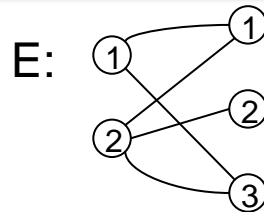
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Theorem [Provan'83] **#SAT** for PP2CNF is **#P**-hard

A Query That is #P-Hard

$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

Theorem. Computing $P(H_0 \mid D)$ is #P-hard in $|D|$

[Dalvi'04]

Proof: Reduction from PP2CNF. Given a PP2CNF F defined by edge relation E , set:

$$\begin{aligned} P(\text{Friend}(a,b)) &= 1 && \text{if } (a,b) \in E \\ P(\text{Friend}(a,b)) &= 0 && \text{if } (a,b) \notin E \end{aligned}$$

Then the grounding of H_0 is: $\bigwedge_{(i,j) \in E} (\text{Smoker}(i) \vee \text{Jogger}(j)) = F$

Hence, $P(H_0 \mid D) = P(F)$

Lesson: no lifted inference rules will ever compute H_0

Hierarchical Clause

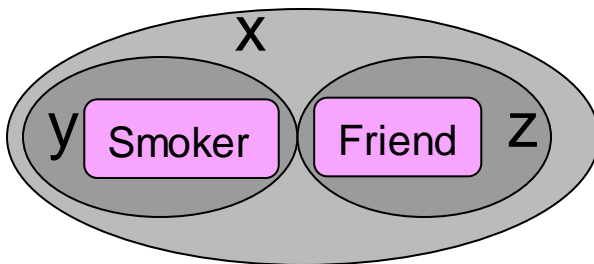
$at(x)$ = set of atoms containing the variable x

Definition A clause Q is **hierarchical** if for all variables x, y :
 $at(x) \supseteq at(y)$ or $at(x) \supseteq at(y)$ or $at(x) \cap at(y) = \emptyset$

Hierarchical

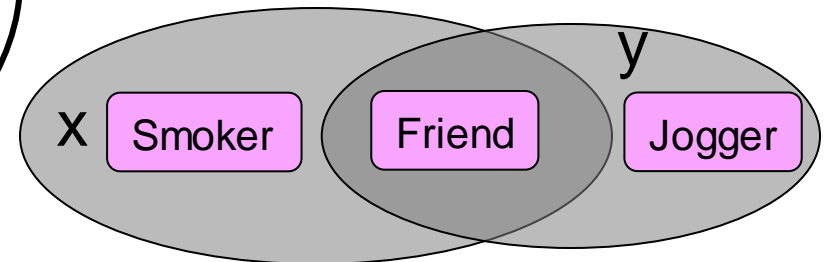
$Q = (\text{Smoker}(x,y) \vee \text{Friend}(x,z))$

$= \forall x [\forall y \text{Smoker}(x,y)] \vee [\forall z \text{Friend}(x,z)]$



Non-hierarchical

$H_0 = \text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y)$



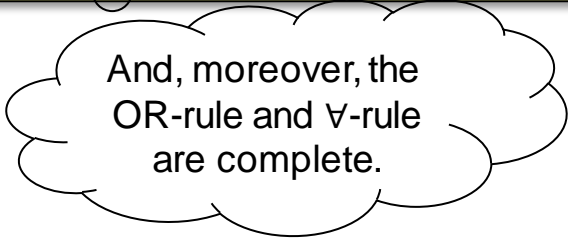
Small Dichotomy Theorem

Definition A clause Q is **hierarchical** if for all variables x, y :
 $at(x) \supseteq at(y)$ or $at(y) \supseteq at(x)$ or $at(x) \cap at(y) = \emptyset$

Let Q be a single clause, w/o repeating relation symbols

Theorem [Dalvi'04] Dichotomy:

- If Q is hierarchical, then Q is liftable (**P**TIME data complexity)
- If Q is not hierarchical, Q is **#P**-hard



And, moreover, the
OR-rule and \forall -rule
are complete.

Note: checking “ Q is hierarchical” is in AC^0 (expression complexity)

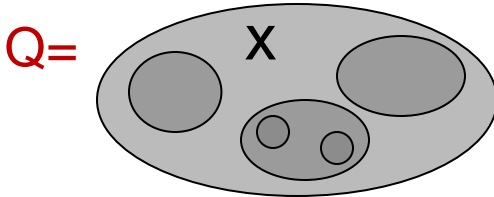
Proof

Hierarchical → PTIME

Proof

Hierarchical \rightarrow PTIME

Case 1:



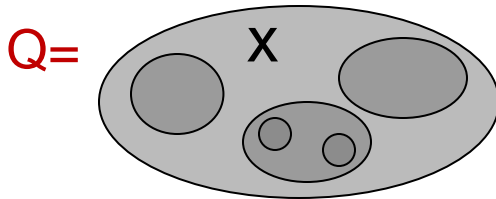
\forall -Rule:

$$P(\forall x Q) = \prod_a P(Q[a/x])$$

Proof

Hierarchical \rightarrow PTIME

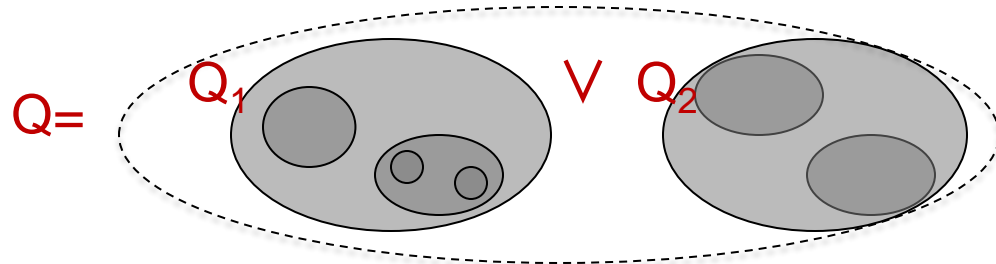
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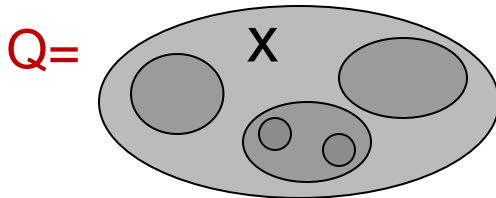
\forall -Rule:

$$P(Q) = 1 - (1 - P(Q_1))(1 - P(Q_2))$$

Proof

Hierarchical \rightarrow PTIME

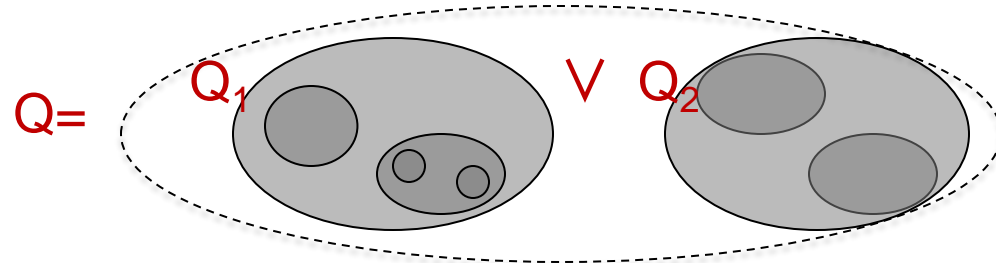
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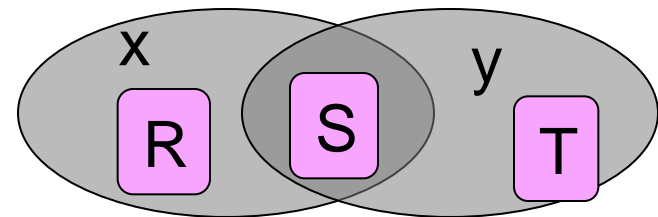


\forall -Rule:

$$P(Q) = 1 - (1 - P(Q_1))(1 - P(Q_2))$$

Non-hierarchical \rightarrow #P-hard

Reduction from H_0 :



$$Q = \dots R(x, \dots) \vee S(x, y, \dots) \vee T(y, \dots), \dots$$

The Big Dichotomy Theorem

- For Positive CNF-FO the rules are not complete as stated!
- Instead we will revise inclusion/exclusion
- After the revision, the rules are complete
- We start with some non-liftable queries...

The Non-liftable Queries H_k

$$H_0 = R(x) \vee S(x,y) \vee T(y)$$

$$H_1 = [R(x_0) \vee S(x_0,y_0)] \wedge [S(x_1,y_1) \vee T(y_1)]$$

The Non-liftable Queries H_k

$$H_0 = R(x) \vee S(x,y) \vee T(y)$$

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$$H_3 = [R(x_0) \vee S_1(x_0,y_0)] \wedge [S_1(x_1,y_1) \vee S_2(x_1,y_1)] \wedge [S_2(x_2,y_2) \vee S_3(x_2,y_2)] \wedge [S_3(x_3,y_3) \vee T(y_3)]$$

...

The Non-liftable Queries H_k

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...

Theorem. [Dalvi'12] For every k , the query H_k is $\#P$ -hard

So far, not very interesting...

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

Q_W is a Boolean combination of clauses in H_3

The Query Q_W

$$Q_W = \begin{aligned} & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_2 \forall y_2 (S_2(x_2, y_2) \vee S_3(x_2, y_2))] /* Q_1 */ \\ \vee & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_2 */ \\ \vee & [\forall x_1 \forall y_1 (S_1(x_1, y_1) \vee S_2(x_1, y_1)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */ \end{aligned}$$

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

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Q_W is liftable BUT we need to use cancellations!

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

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Q_W is liftable BUT we need to use cancellations!

Liftable

$$\begin{aligned} P(Q_W) = & P(Q_1) + P(Q_2) + P(Q_3) + \dots \\ & - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ & + P(Q_1 \wedge Q_2 \wedge Q_3) \end{aligned}$$

Also = H_3

= H_3 (hard !)

$$H_3 = [R(x_0) \vee S_1(x_0, y_0)] \wedge [S_1(x_1, y_1) \vee S_2(x_1, y_1)] \wedge [S_2(x_2, y_2) \vee S_3(x_2, y_2)] \wedge [S_3(x_3, y_3) \vee T(y_3)]$$

Q_W is a Boolean combination of clauses in H_3

The Query Q_W

$$Q_W = \begin{aligned} & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_2 \forall y_2 (S_2(x_2, y_2) \vee S_3(x_2, y_2))] /* Q_1 */ \\ \vee & [\forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_2 */ \\ \vee & [\forall x_1 \forall y_1 (S_1(x_1, y_1) \vee S_2(x_1, y_1)) \quad \wedge \quad \forall x_3 \forall y_3 (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */ \end{aligned}$$

Q_W is liftable BUT we need to use cancellations!

Liftable

$$\begin{aligned} P(Q_W) = & P(Q_1) + P(Q_2) + P(Q_3) + \dots \\ & - P(Q_1 \wedge Q_2) - P(Q_2 \wedge Q_3) - P(Q_1 \wedge Q_3) \\ & + P(Q_1 \wedge Q_2 \wedge Q_3) \end{aligned}$$

Also = H_3

= H_3 (hard !)

The two hard queries cancel out, and what remains is **Liftable**

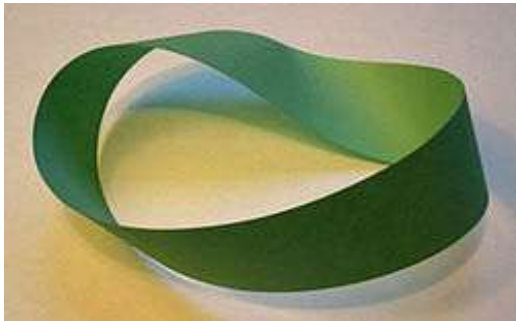
Cancellations?

- Cancellations in the inclusion/exclusion formula are critical! If we fail to do them, then the rules get stuck
- The mathematical concept that explains which terms cancel out is the **Mobius' function** (next)

August Ferdinand Möbius

1790-1868

- Möbius strip
- Möbius function μ in number theory
- Generalized to lattices [Stanley'97]
- And to lifted inference!



The Lattice of a Query

Definition. The lattice of $Q = Q_1 \wedge Q_2 \wedge \dots$ is:

- Elements are terms of inclusion/exclusion;
- Order is logical implication

$\hat{1}$

$\hat{1}$

The Lattice of a Query

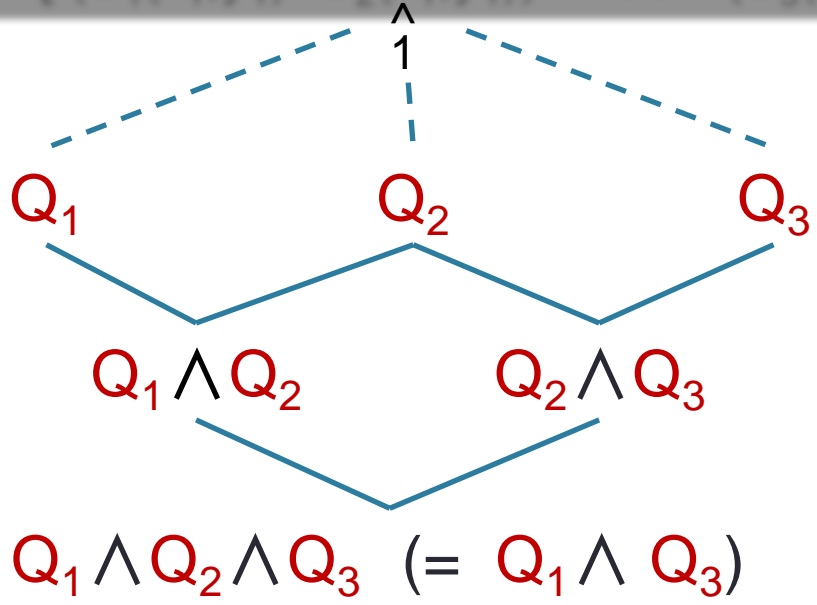
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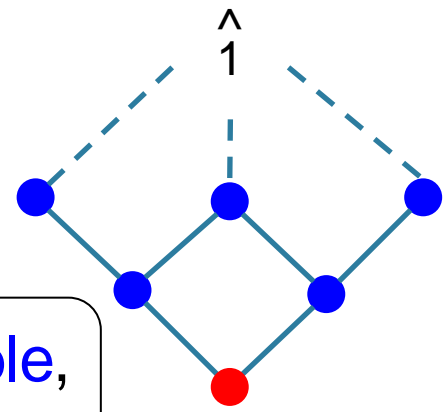
$$Q_W = \bigvee [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_2(x_2, y_2) \vee S_3(x_2, y_2))] /* Q_1 */$$

$$\bigvee [(R(x_0) \vee S_1(x_0, y_0)) \wedge (S_3(x_3, y_3) \vee T(y_3))] /* Q_2 */$$

$$\bigvee [(S_1(x_1, y_1) \vee S_2(x_1, y_1)) \wedge (S_3(x_3, y_3) \vee T(y_3))] /* Q_3 */$$



Nodes • Liftable,
Nodes • #P hard.



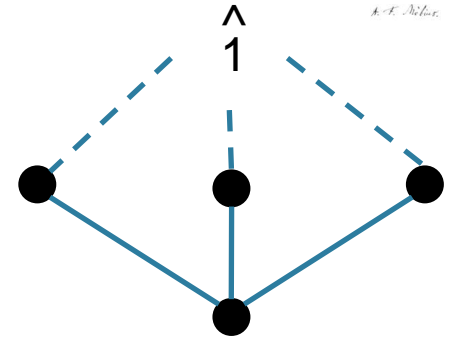
The Möbius' Function



Def. The Möbius function:

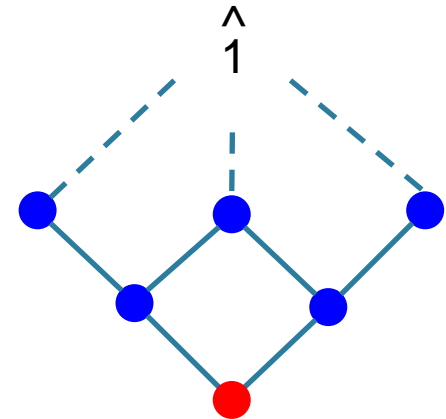
$$\mu(\hat{1}, \hat{1}) = 1$$

$$\mu(u, \hat{1}) = - \sum_{u < v \leq \hat{1}} \mu(v, \hat{1})$$



Möbius' Inversion Formula:

$$P(Q) = - \sum_{Q_i < \hat{1}} \mu(Q_i, \hat{1}) P(Q_i)$$



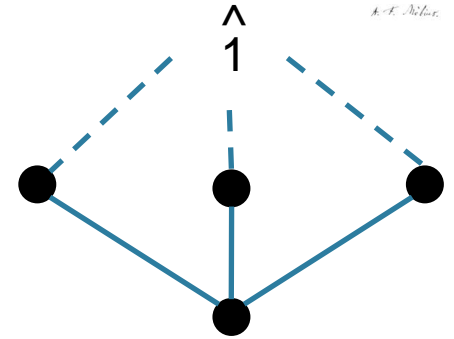
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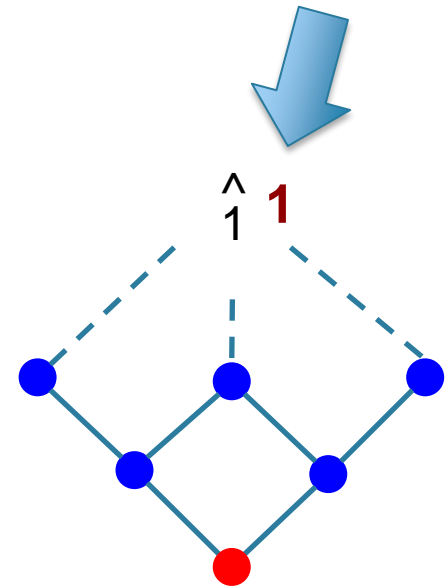
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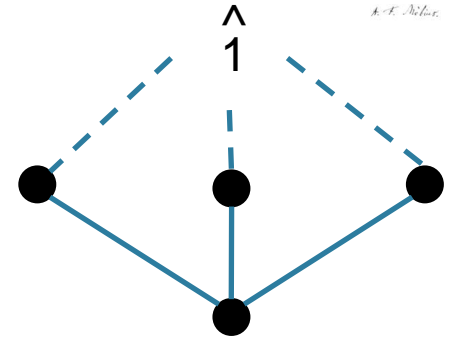
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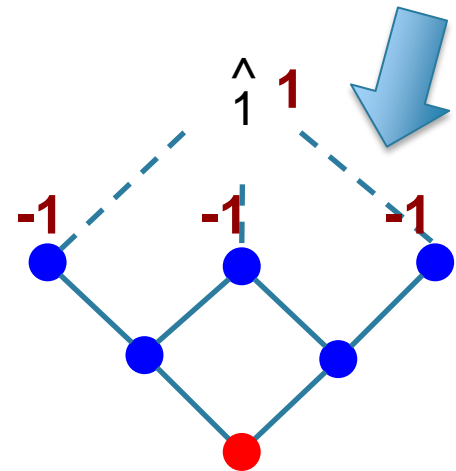
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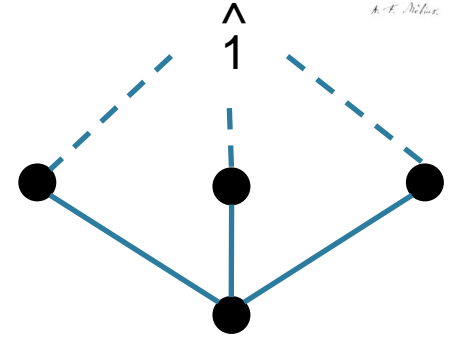
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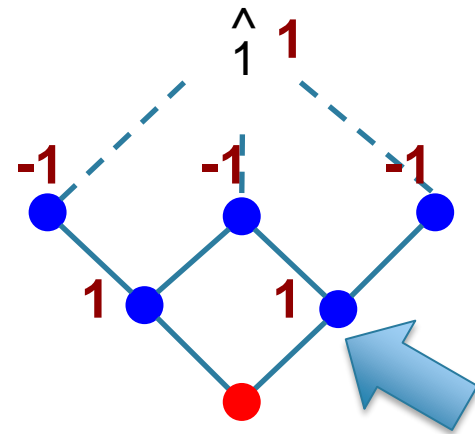
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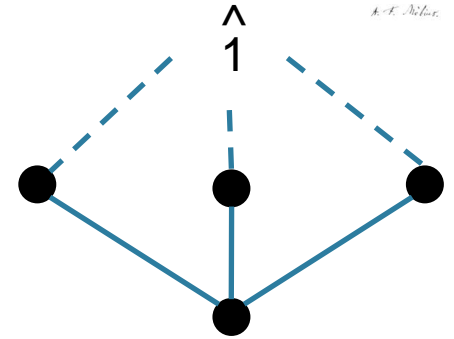
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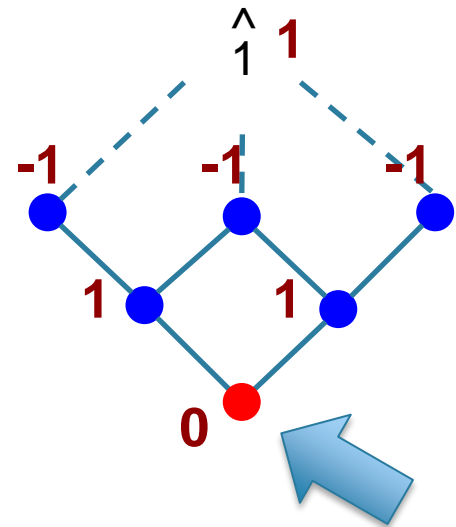
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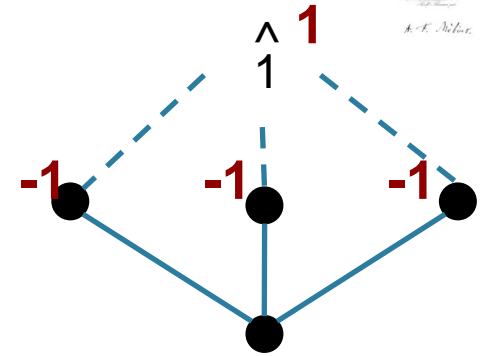
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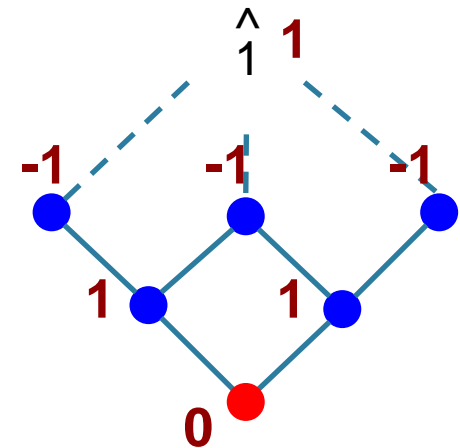
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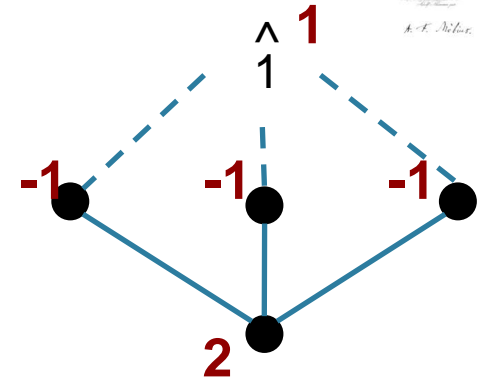
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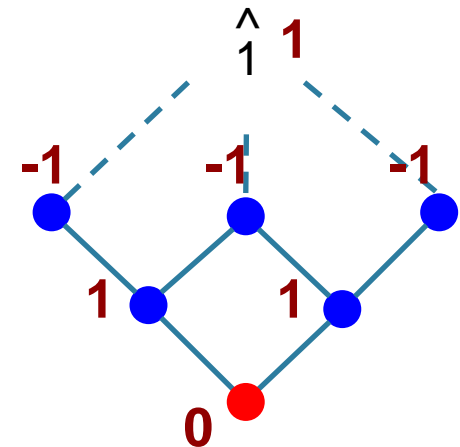
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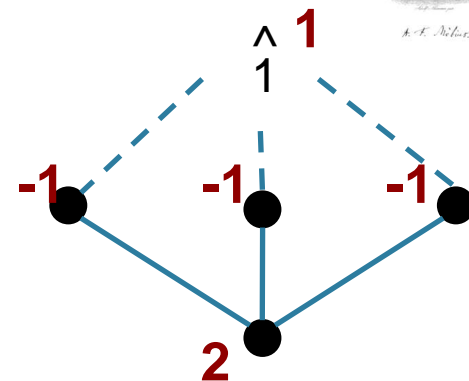
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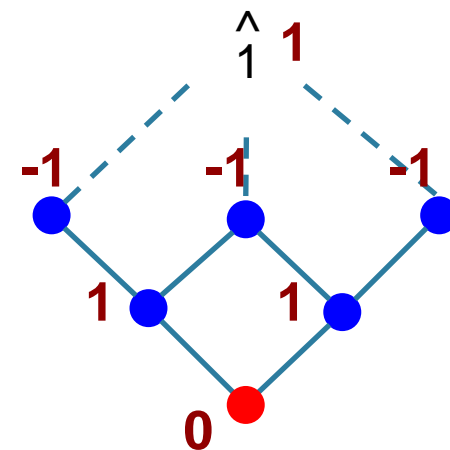
Möbius' Inversion Formula:

$$P(Q) = - \sum_{Q_i < \hat{1}} \mu(Q_i, \hat{1}) P(Q_i)$$

New Rule

Inclusion/Exclusion

→ Möbius' Inversion Formula



The Dichotomy Theorem

Dichotomy Theorem [Dalvi'12] Fix a Positive-CNF Q .

1. If Q is **liftable**, then $P(Q)$ is in **P**TIME (obviously)
2. If Q is **not liftable**, then $P(Q)$ is **#P**-complete

Note 1: for the theorem to hold one must replace the inclusion/exclusion rule with the Mobius' rule

Note 2: Original formulation for UCQ; holds for Positive CNF-FO by duality.

Discussion

- This answers Question 1: lifted inference rules are complete for Positive CNF-FO
- Beyond Positive CNF-FO?
 - See poster on Saturday
 - Take-away: rules+resolution conjectured to be complete for CNF-FO; strong evidence that no complete rules exists for FO

2. Are lifted rules stronger than grounded?

Alternative to lifting:

1. Ground the FO sentence
2. Do **WMC** on the propositional formula

Symmetric WFOMC:

Grounded WMC does not use symmetries.

Query H_0 is:

- **Liftable** on symmetric,
- **#P**-hard on asymmetric

Asymmetric WFOMC

Query Q_W is in **PTIME**:

- DPLL-based search has **exponential time**
- Decision-DNNF have **exponential size**

Symmetric WFOMC

$$H_0 = \forall x \forall y (\text{Smoker}(x) \vee \text{Friend}(x,y) \vee \text{Jogger}(y))$$

We have seen that H_0 is #P-hard (over asymmetric spaces!)
But over symmetric spaces it can be lifted:

$$P(H_0) = \sum_{k=0}^n \sum_{\ell=0}^n \binom{n}{k} \binom{n}{\ell} p_{\text{Smoker}}^{n-k} \cdot (1 - p_{\text{Smoker}})^k \cdot p_{\text{Jogger}}^{n-\ell} \cdot (1 - p_{\text{Jogger}})^\ell \cdot p_{\text{Friend}}^{k \cdot \ell}$$

Lifted inference is strictly more powerful than grounded inference

Symmetric WFOMC

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Lifted inference is strictly more powerful than grounded inference

Theorem [V.d.Broeck'14]: every query in FO^2 is liftable over symmetric spaces

FO^2 includes H_0 , and some quite complex complex sentences like:

$$\begin{aligned} Q &= \forall x \forall y \forall z \forall u (\text{Friend}(x,y) \vee \text{Enemy}(y,z) \vee \text{Friend}(z,u) \vee \text{Enemy}(u,v)) \\ &= \forall x \forall y (\text{Friend}(x,y) \vee \forall x (\text{Enemy}(y,x) \vee \forall y (\text{Friend}(x,y) \vee \forall x (\text{Enemy}(y,x)))))) \end{aligned}$$

Asymmetric WFOMC

- Lifted inference does no longer have a fundamental reason to be stronger than grounded WMC
- However, we can prove that lifted inference is stronger than WMC algorithms used in practice today:
 - DPLL search (with caching; with components)
 - Decision-DNNF

Basic DPLL

//basic DPLL:

Function $P(F)$:

if $F = \text{false}$ then return 0

if $F = \text{true}$ then return 1

select a variable x , return

$$\frac{1}{2} P(F_{x=0}) + \frac{1}{2} P(F_{x=1})$$

Davis, Putnam, Logemann, Loveland
[Davis'60, '62]

Assume uniform distribution for simplicity

Basic DPLL

$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$

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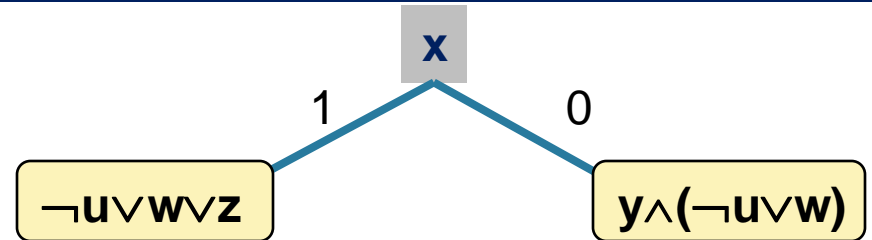
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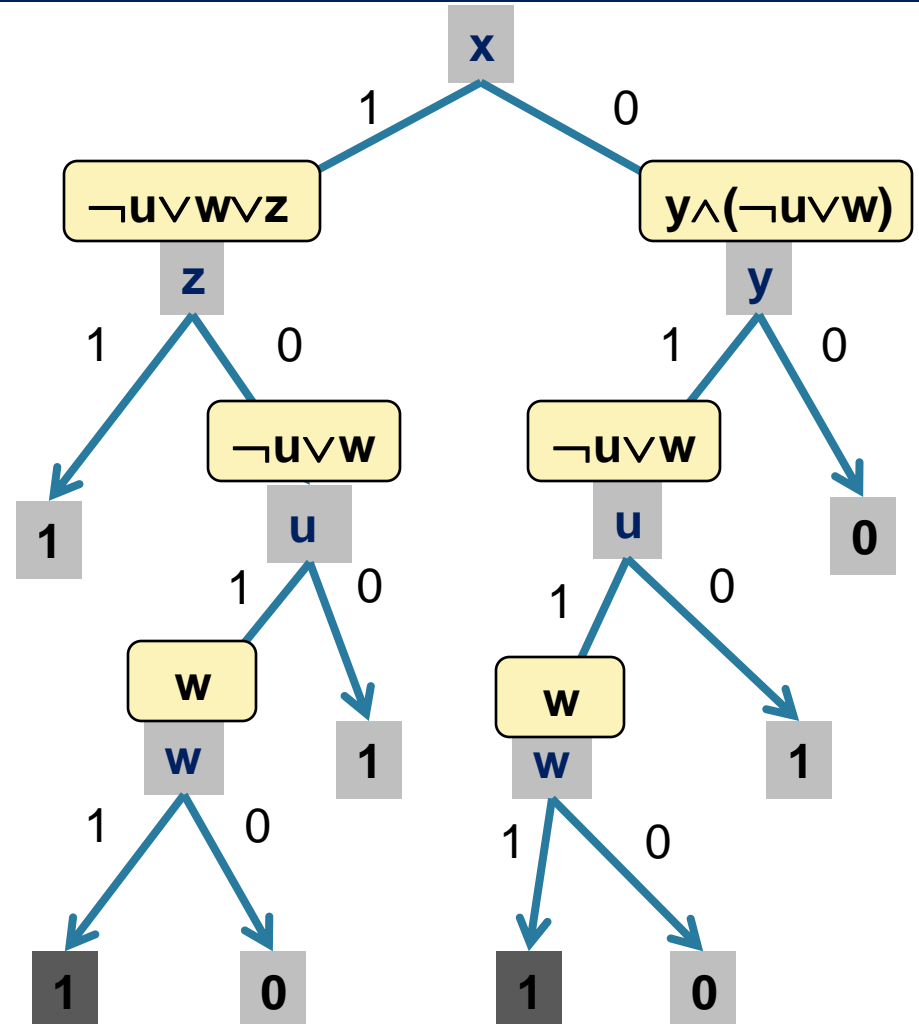
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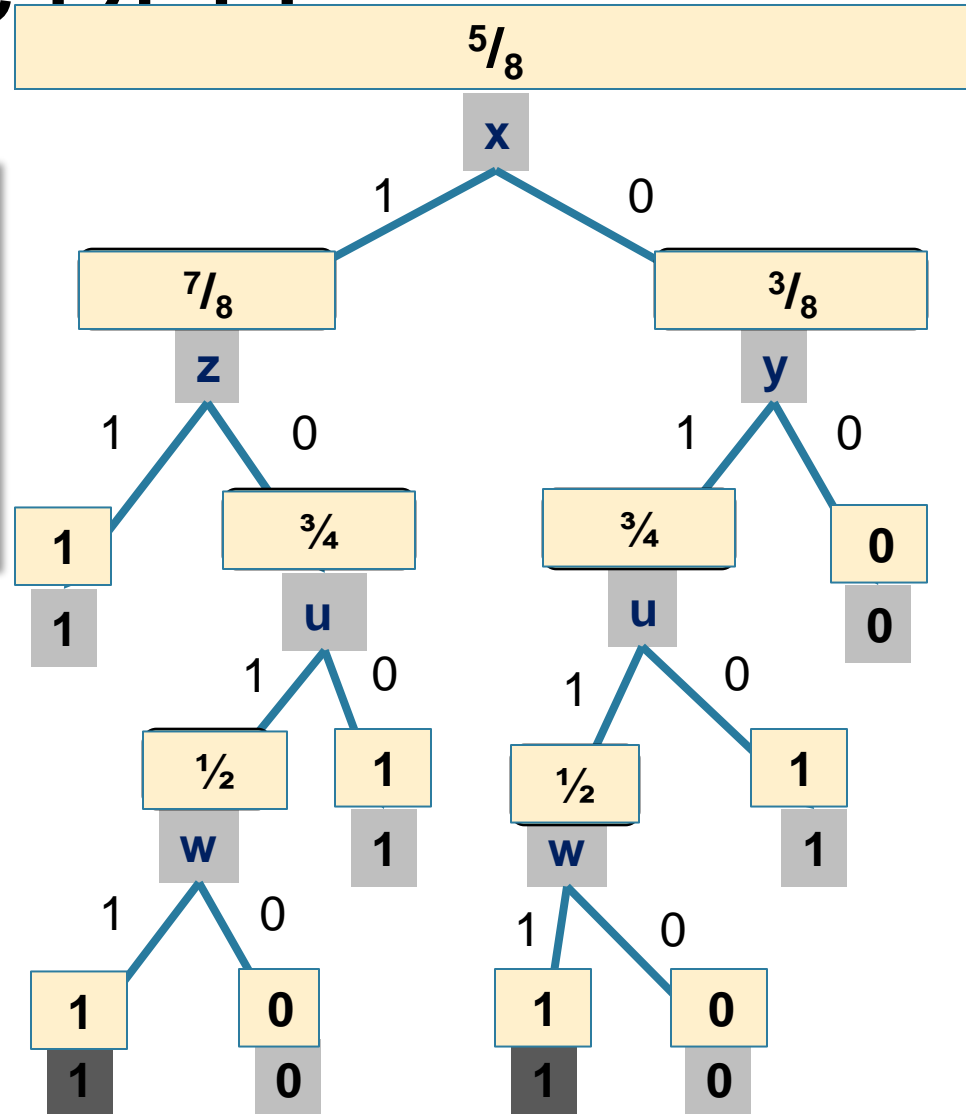
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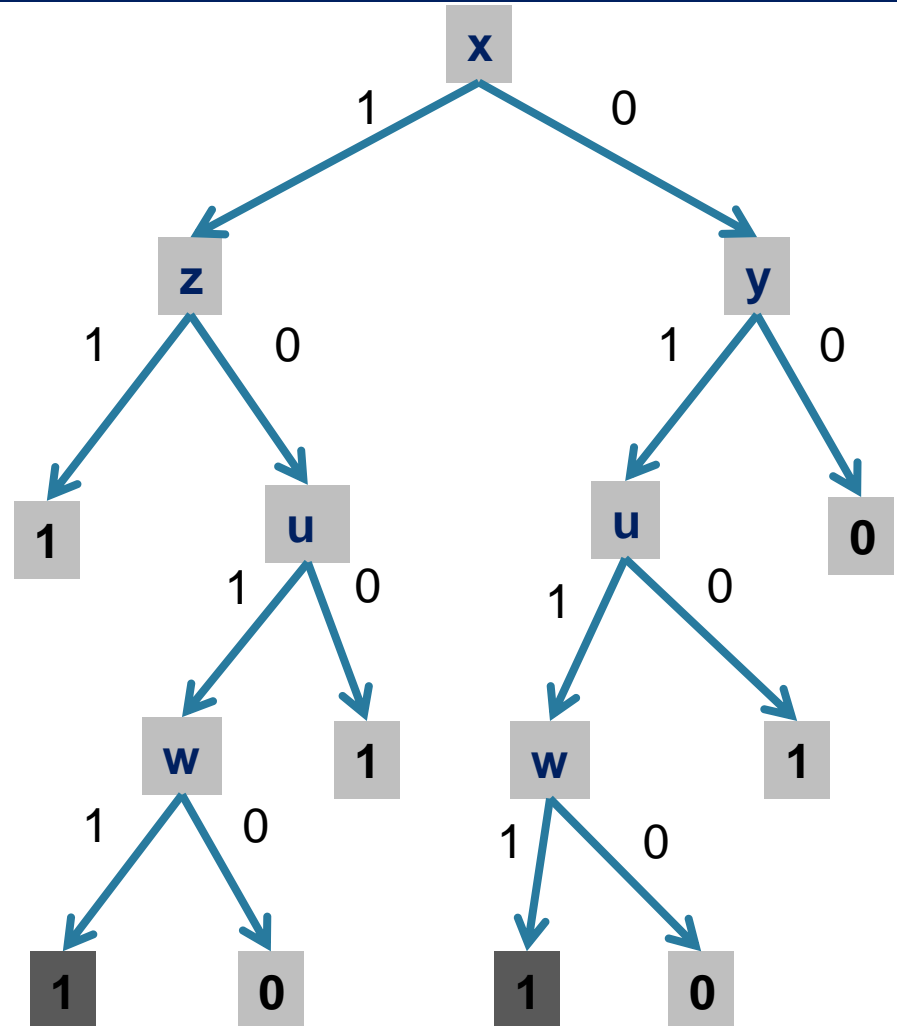
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Basic DPI I

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$

The trace is a
Decision-Tree for **F**



Caching

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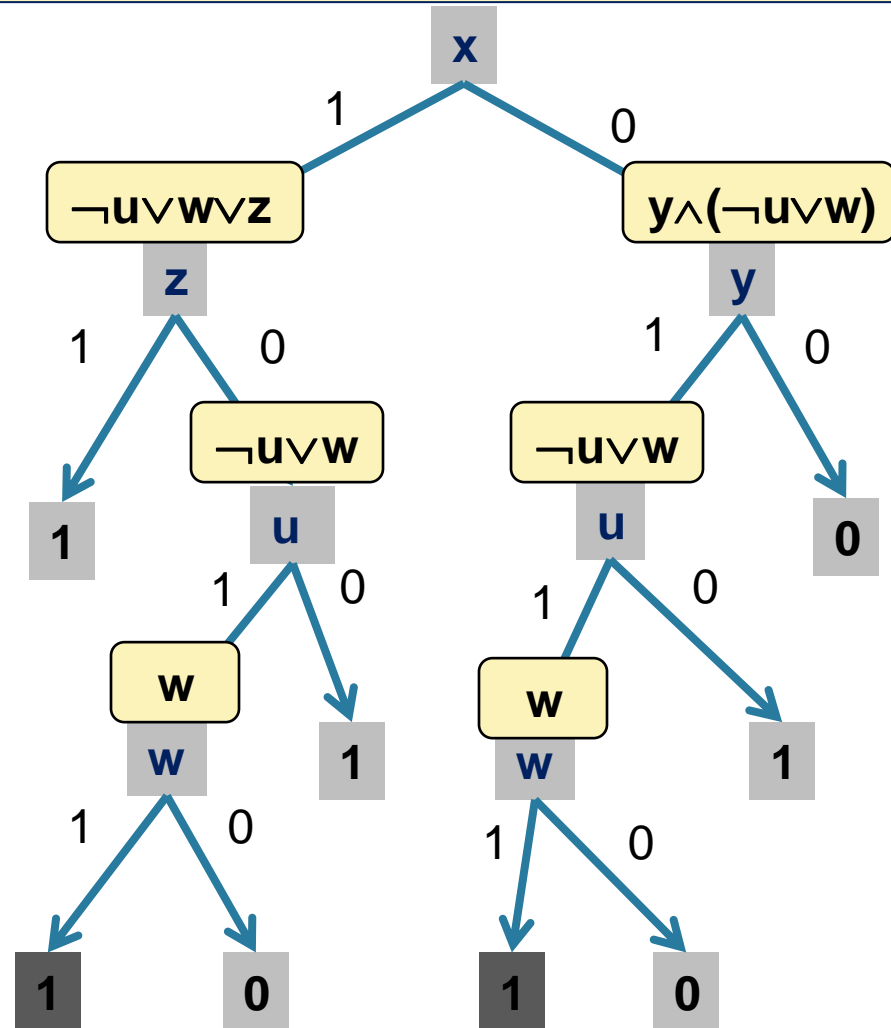
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// DPLL with caching:

Cache F and $P(F)$;

look it up before computing

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



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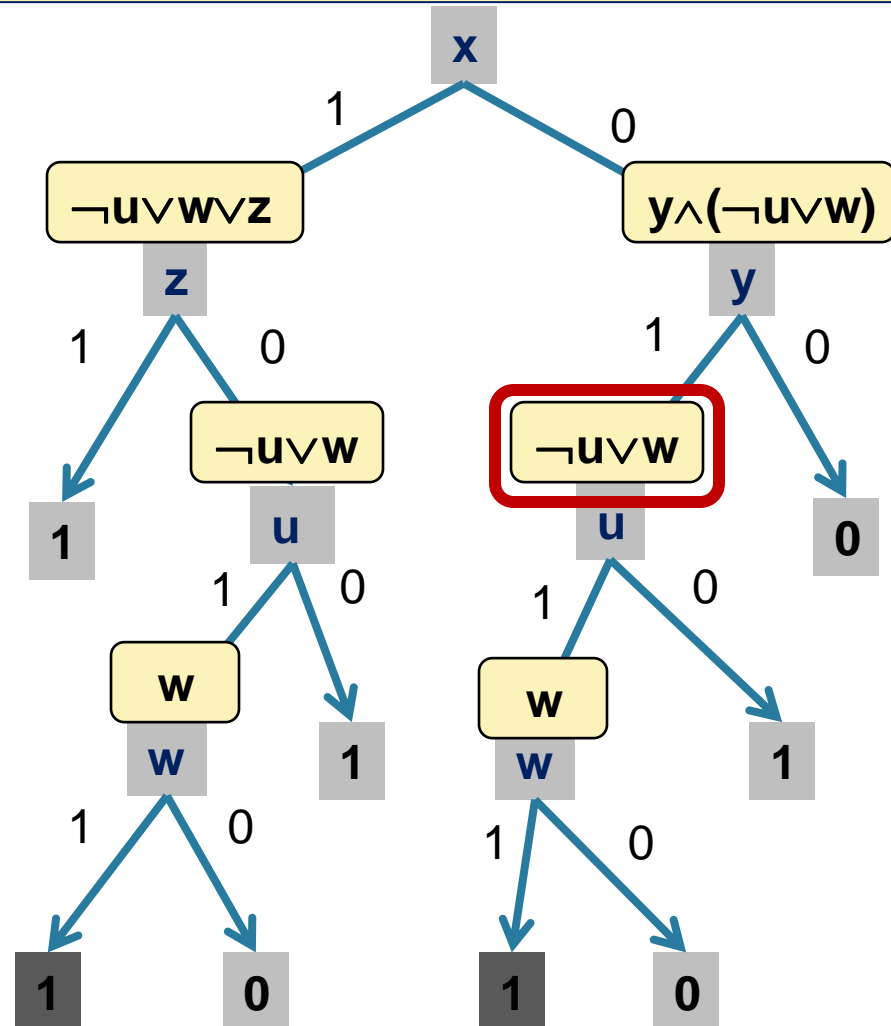
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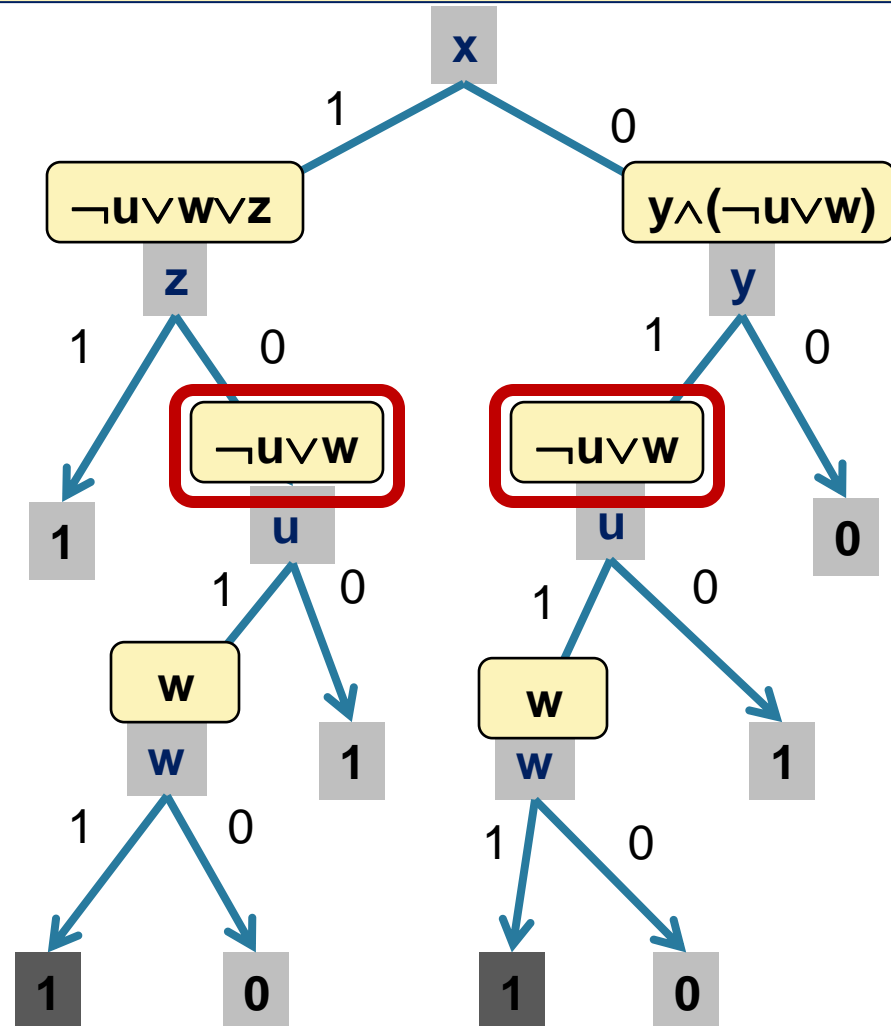
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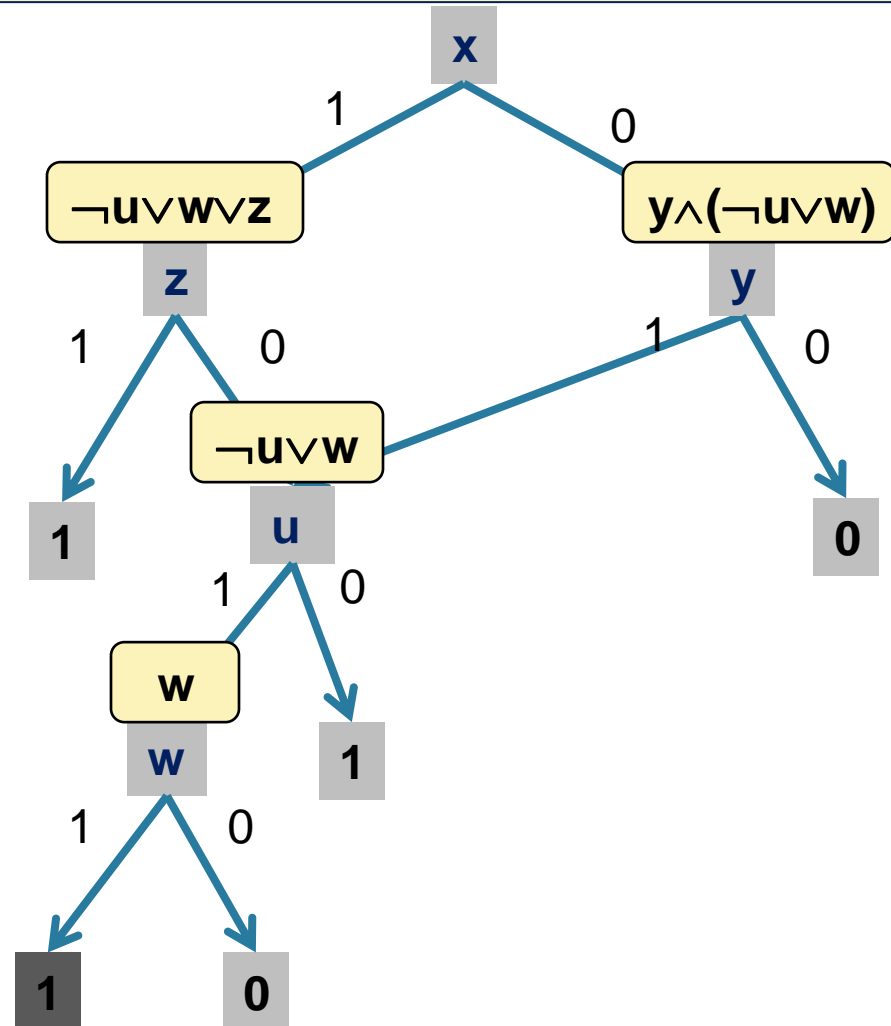
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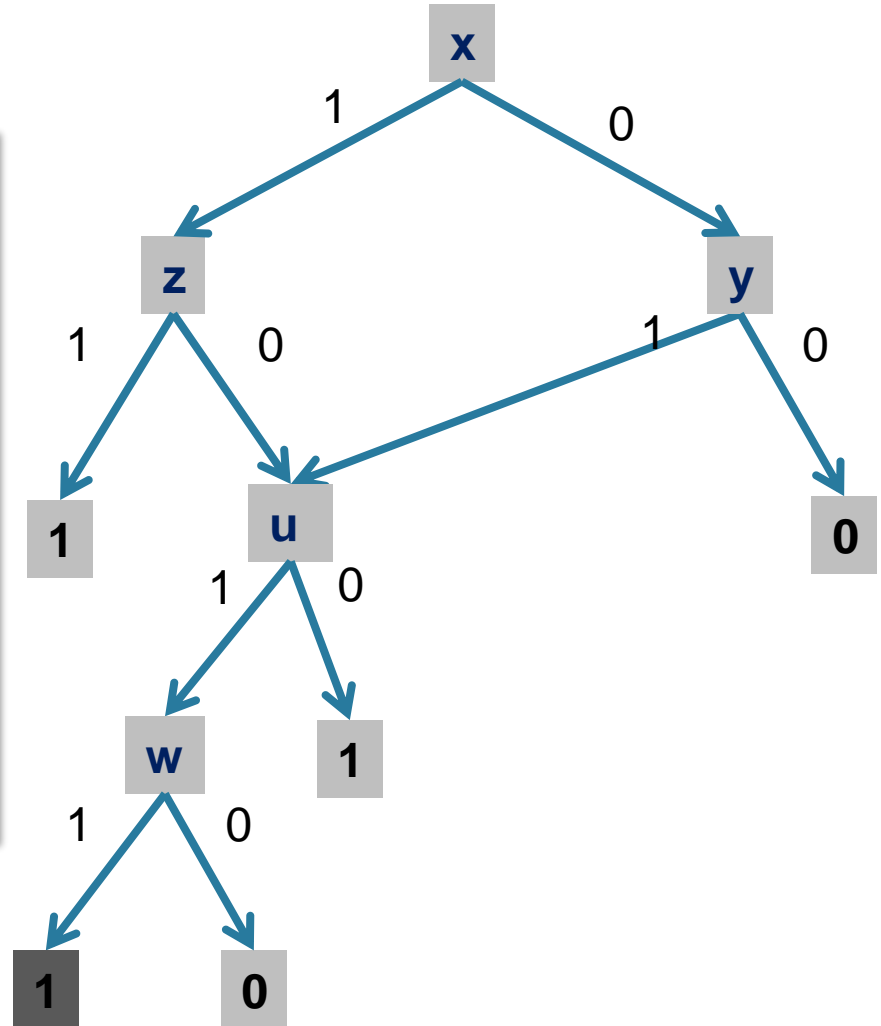
look it up before computing

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Caching & FBDDs

The trace is a decision-DAG for **F**



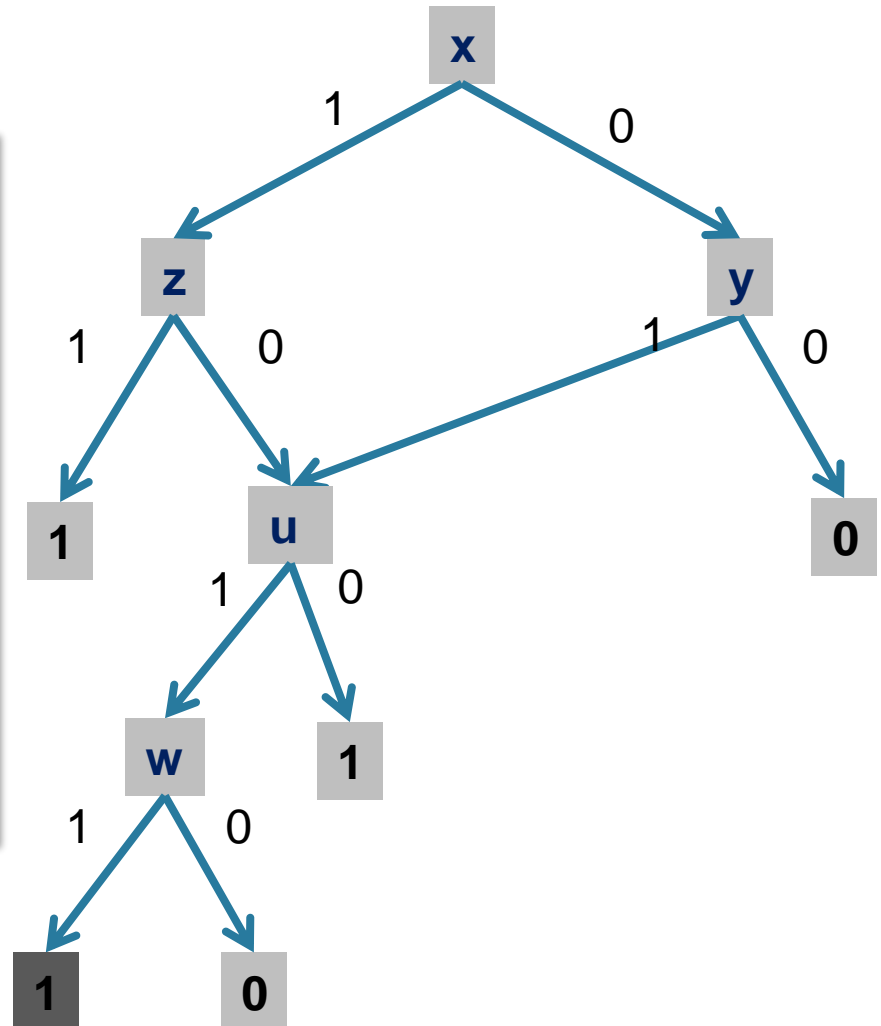
Caching & FBDDs

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FBDD (Free Binary Decision Diagram)

or

ROBP (Read Once Branching Program)



Caching & FBDDs

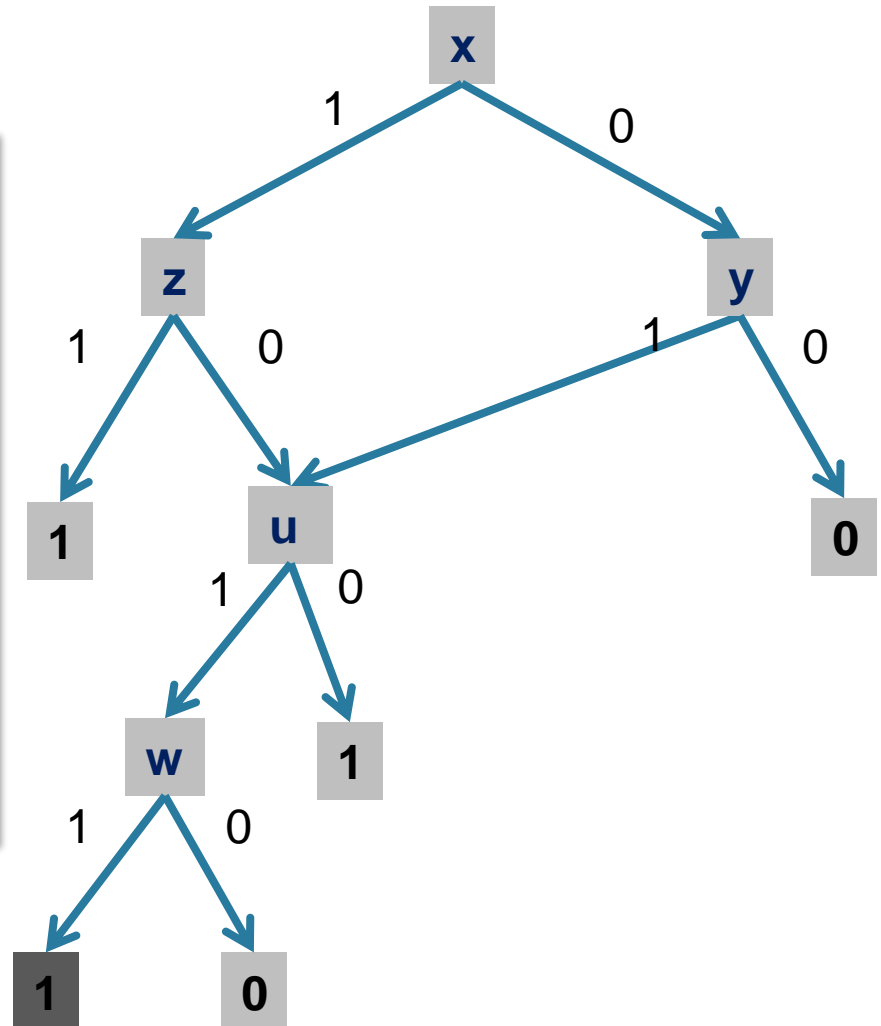
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Caching & FBDDs

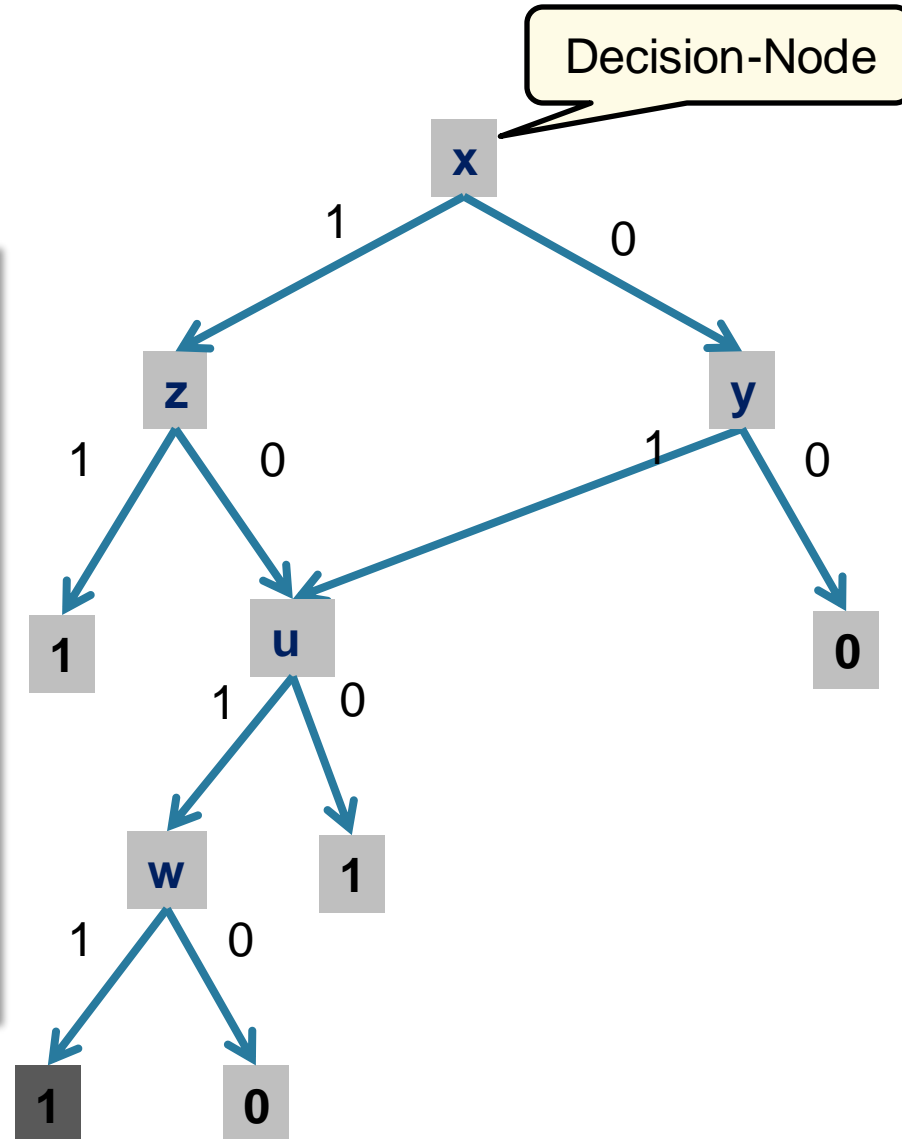
The trace is a decision-DAG for **F**

FBDD (Free Binary Decision Diagram)

or

ROBP (Read Once Branching Program)

- Every variable is tested at most once on any path
- All internal nodes are decision-nodes



Component Analysis

//basic DPLL:

Function $P(F)$:

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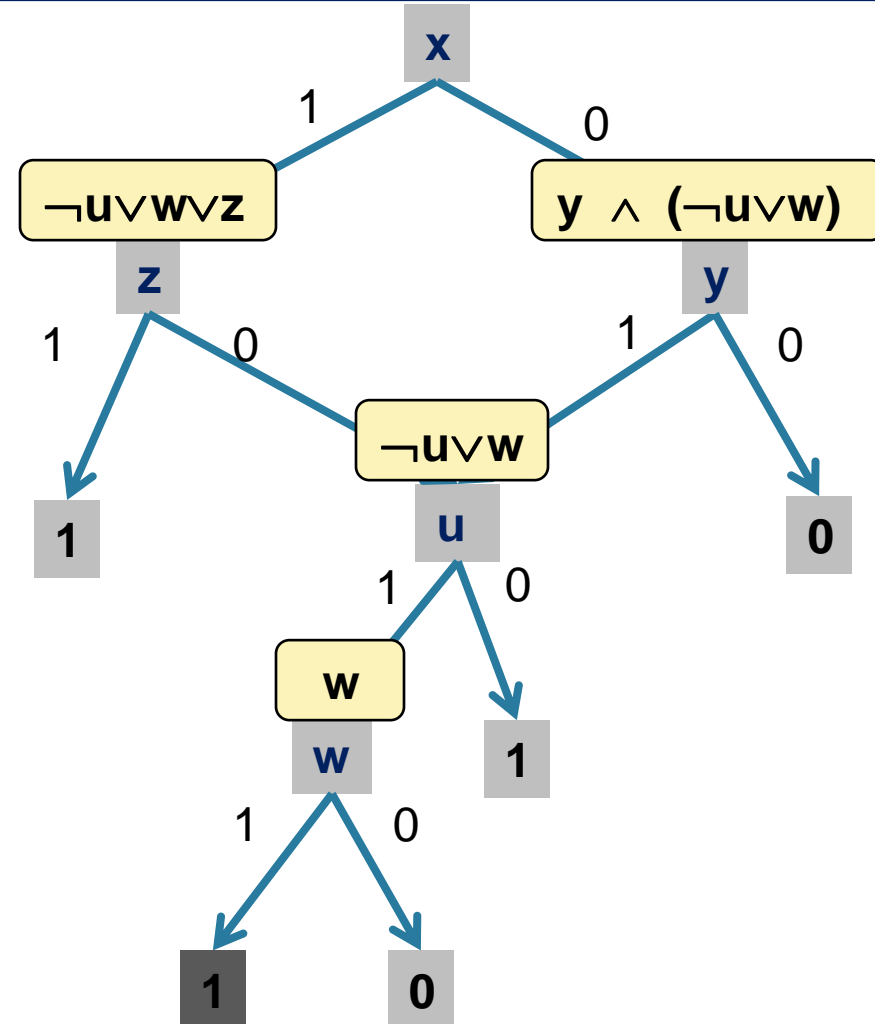
//DPLL with component analysis
(and caching):

if $F = G \wedge H$

where G and H have disjoint set
of variables

$$P(F) = P(G) \times P(H)$$

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



Component Analysis

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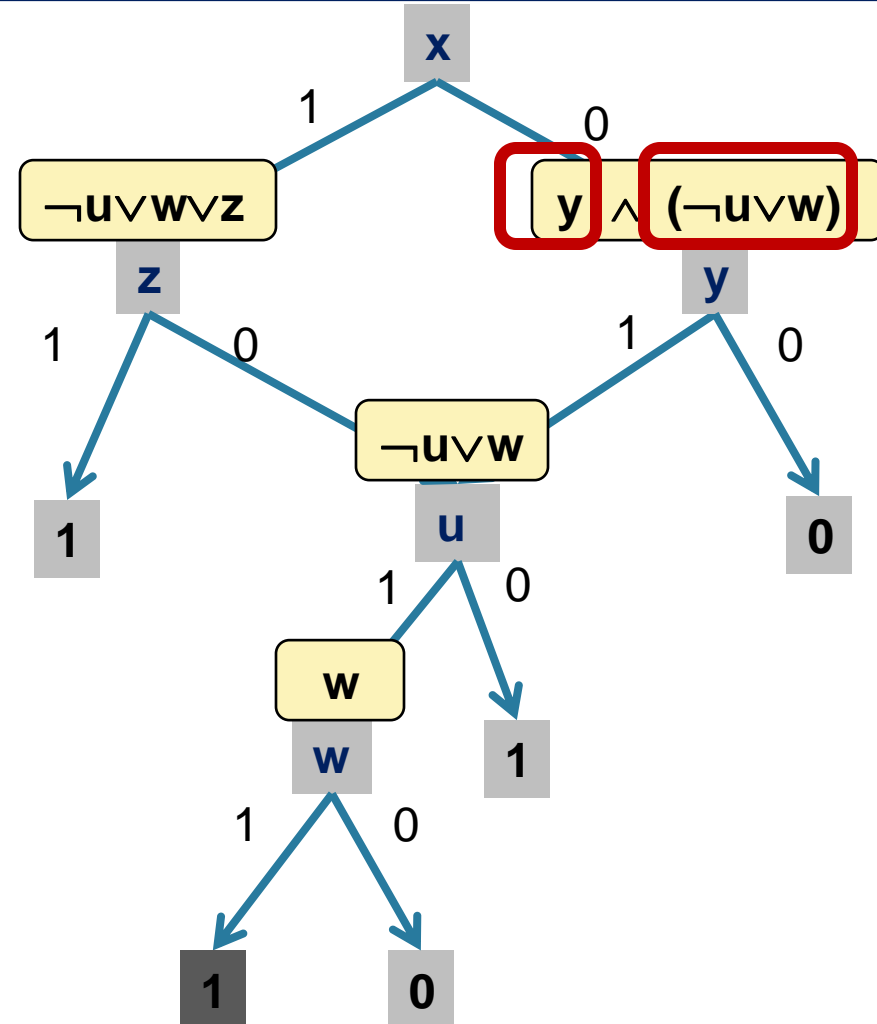
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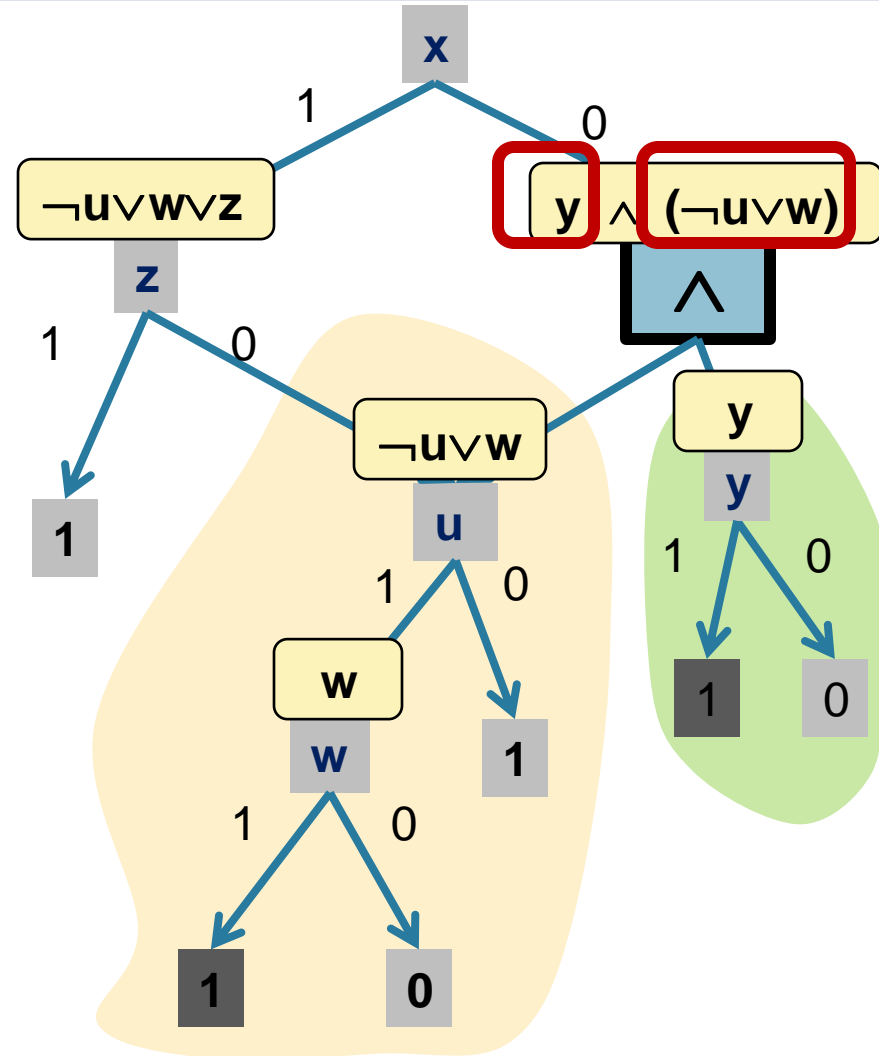
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Components & Decision-DNNF

$$F: (x \vee y) \wedge (x \vee \neg u \vee w) \wedge (\neg x \vee \neg u \vee w \vee z)$$



Components & Decision-DNNF

Decision Node

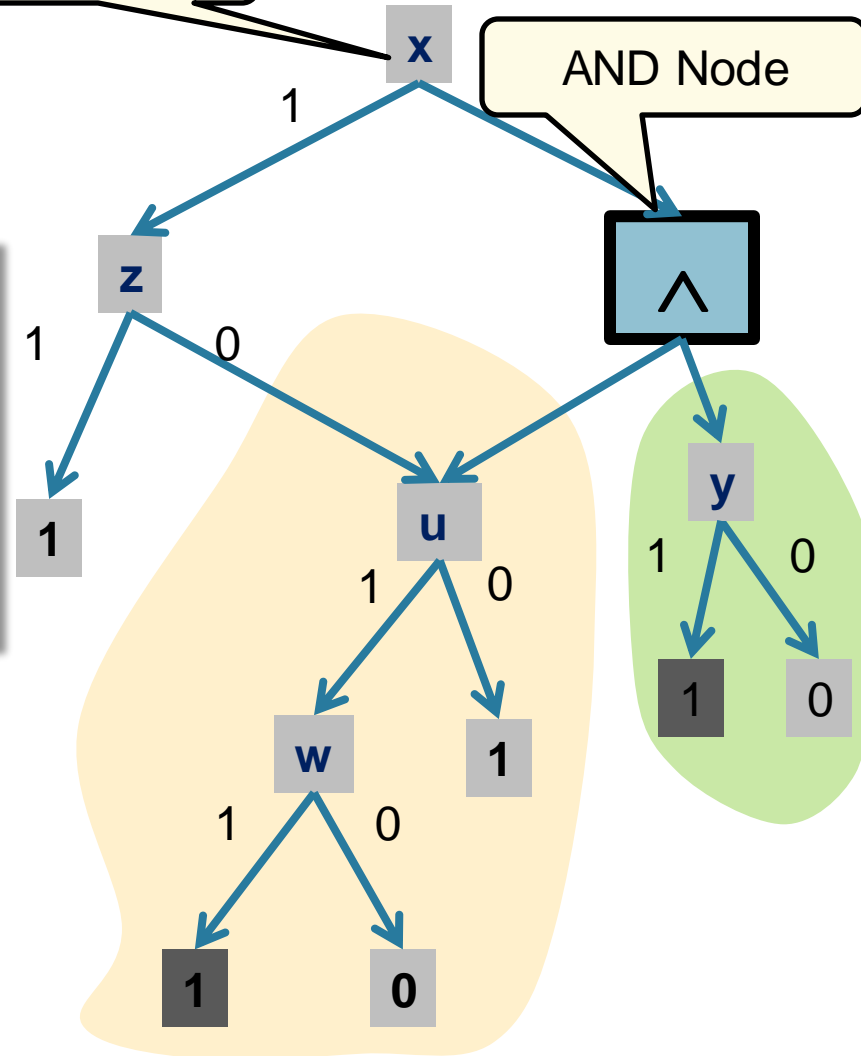
AND Node

The trace is a **Decision-DNNF**

[Huang'05, '07]

FBDD + “Decomposable” AND-nodes

(Two sub-DAGs do not share variables)



New Queries From H_k

Consider the $k+1$ clauses that form H_k

$$H_{k0} = \forall x_0 \forall y_0 (R(x_0) \vee S_1(x_0, y_0))$$

$$H_{k1} = \forall x_1 \forall y_1 (S_1(x_1, y_1) \vee S_2(x_1, y_1))$$

$$H_{k2} = \forall x_2 \forall y_2 (S_2(x_2, y_2) \vee S_3(x_2, y_2))$$

...

$$H_{kk} = \forall x_k \forall y_k (S_k(x_k, y_k) \vee T(y_k))$$

Asymmetric WFOMC

Theorem. [Beame'14] If the query Q is any Boolean combination of the formulas H_{k0}, \dots, H_{kk} then:

- Any DPLL-based algorithm takes time $\Omega(2^{\sqrt{n}})$ time
- Any Decision-DNNF has $\Omega(2^{\sqrt{n}})$ nodes.

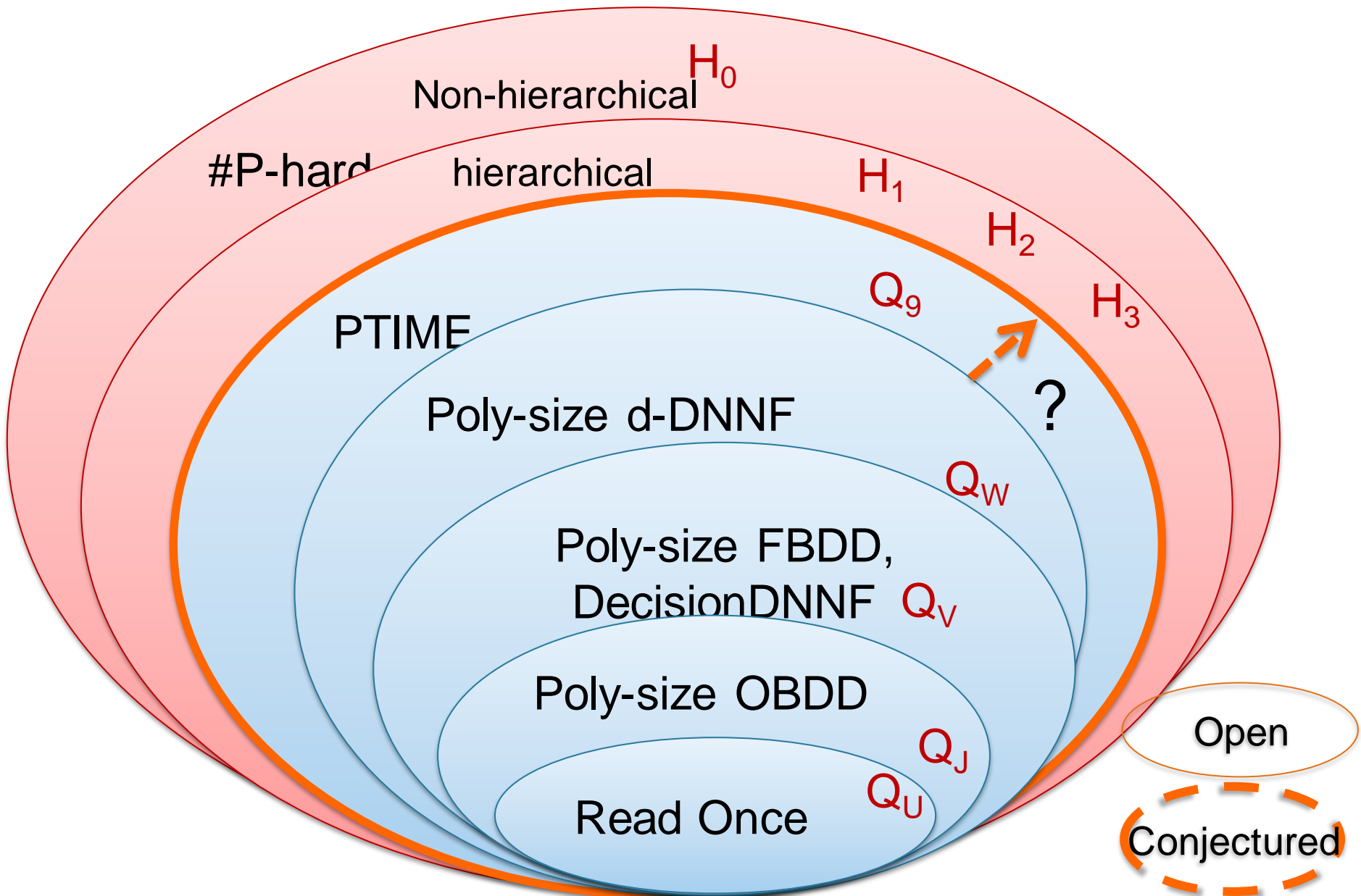
For example, Q_W is a Boolean combination of $H_{30}, H_{31}, H_{32}, H_{33}$.
Liftable (hence **PTIME**), yet grounded WMC takes exponential time

Discussion

- This answers question 2: there exists queries that (a) are liftable, and (b) grounded algorithms like DPLL search or Decision-DNNF run in exponential time
- Perhaps there are more powerful grounded algorithms? We don't know. Open problem: do d-DNNFs compute these queries in PTIME?

Möbius Über Alles

[Suciu'11]



Outline

- Part 1: Motivation
- Part 2: Probabilistic Databases
- Part 3: Weighted Model Counting
- Part 4: Lifted Inference for WFOMC
- Part 5: The Power of Lifted Inference
- Part 6: Conclusion/Open Problems

Summary

- Relational models = the vast majority of data today, plus probabilistic Databases
- Weighted Model Counting = Uniform approach to Probabilistic Inference
- Lifted Inference = really simple rules
- The Power of Lifted Inference = we can prove that lifted inference is better

Lifted Algorithms (in the AI community)

- Exact Probabilistic Inference
 - First-Order Variable Elimination [Poole'03, Braz'05, Milch'08, Taghipour'13]
 - First-Order Knowledge Compilation [V.d.Broeck'11a, '11b, '12a, '13a]
 - Probabilistic Theorem Proving [Gogate'11]
- Approximate Probabilistic Inference
 - Lifted Belief Propagation [Jaimovich'07, Singla'08, Kersting'09]
 - Lifted Bisimulation/Mini-buckets [Sen'08, '09]
 - Lifted Importance Sampling [Gogate'11, '12]
 - Lifted Relax, Compensate & Recover [V.d.Broeck'12b]
 - Lifted MCMC [Niepert'12, Niepert'13, Venugopal'12]
 - Lifted Variational Inference [Choi'12, Bui'12]
 - Lifted MAP-LP [Mladenov'14, Apsel'14]
- Special-Purpose Inference:
 - Lifted Kalman Filter [Ahmadi'11, Choi'11]
 - Lifted Linear Programming [Mladenov'12]

“But my application has no symmetries?”

1. Statistical relational models have **abundant symmetries**
2. Some **tasks** do not require symmetries in data
Weight learning, partition functions, single marginals, etc.
3. Symmetries of **computation** are not symmetries of data
Belief propagation and MAP-LP require weaker automorphisms
4. Over-symmetric **approximations**
 - Approximate $P(Q|DB)$ by $P(Q|DB')$
 - DB' has more symmetries than DB (is more liftable)
 - Very high speed improvements
 - Low approximation error

Open Problems

Symmetric spaces:

- Prove hardness for ANY lifted inference task. Likely needed: #P1-hardness.
- Are lifted inference rules complete beyond FO²?

Asymmetric spaces:

- Prove completeness for CNF FO formulas
- Extend lifted inference algorithms beyond liftable formulas (need approximations)
- Measure of complexity as a function of the FO formula AND the database D. E.g. if D has bounded treewidth then tractable

Final Thoughts

Long-term outlook: probabilistic inference exploits

- 1988: conditional independence
- 2000: contextual independence (local structure)

201?: Exchangeability/Symmetries
Need lifted inference!

Thank You!

Questions?

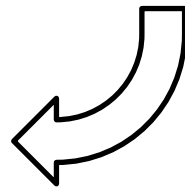


Thank You!

Questions?



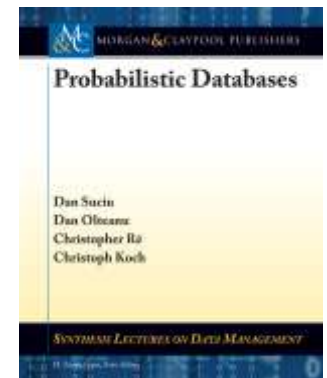
StarAI Workshop
@ AAI on Sunday



Probabilistic
Inference
Inside!



[Suciu'11]



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