

# CS144 ACADEMIC INTEGRITY AGREEMENT

**Computer Science Department**

**University of California, Los Angeles**

The Academic Integrity document referred to is printed on the back of this page. In order to earn any points on your CS144 coursework, you must turn in this signed agreement. This is a serious document; do not sign it without reading it.

I, the undersigned CS144 student, have read the Academic Integrity document. I understand it and agree to abide by the policy it expresses.

---

Name (please print)

---

Student ID number

---

Signature

# ACADEMIC INTEGRITY

At <http://www.studentgroups.ucla.edu/dos/students/integrity>, the Office of the Dean of Students presents University policy on academic integrity, with special attention to cheating, plagiarism, and student discipline. The policy summaries don't specifically address programming assignments in detail, so we state our policy here.

Each of you is expected to submit your own original work, or the original work of your two-student team in the project. On many occasions it may be useful and have an educational value to ask others (the instructor, the TA, or other students) for hints or help, or to talk generally about programming strategies. Such activity is both acceptable and encouraged, but you must indicate any assistance (human or otherwise) that you received. Any assistance received that is not given proper citation will be considered plagiarism. So where do we draw the line? We'll decide each case on its merits, but here are some categorizations:

## Acceptable:

- Clarifying what an assignment is requiring
- Discussing algorithms for solving a problem, perhaps accompanied by pictures, without writing any code
- Helping someone find a minor problem with their code, provided that offering such assistance doesn't require examining more than a few lines of code
- Using codes from the course text, from reference materials linked on the project page, or from the instructor or the TAs.

## Unacceptable:

- Turning in any portion of someone's work without crediting the author of that work, if they are not from the sources mentioned above.
- Using project solutions from earlier offerings of this or any other class
- Soliciting help from an online source where not all potential respondents are subject to the [UCLA Student Conduct Code](#)
- Receiving from another person (other than the instructor or a TA) a code fragment that solves any portion of a programming assignment
- Writing for or with another student (except your partner) a code fragment that solves any portion of a programming assignment

In any event, you are responsible for coding, understanding, and being able to explain on your own or as a team all project work that you submit.

Be especially careful about giving a copy of your work to a friend who "just wants to look at it to get some ideas". Frequently, that friend ends up panicking and simply copies your work, thus betraying you and putting you through the hassle of an academic discipline hearing. The Dean has additional [advice](#).

You must abide by this policy in addition to the policies expressed in the [UCLA Student Conduct Code](#). If a violation of the policies is suspected, in accordance with University procedures, we will have to submit the case to the Dean. A typical penalty for a first plagiarism offense is suspension for one or more quarters. A second offense usually results in dismissal from the University of California.