



Decentralized and Secure Multimedia Sharing Application over Named Data Networking



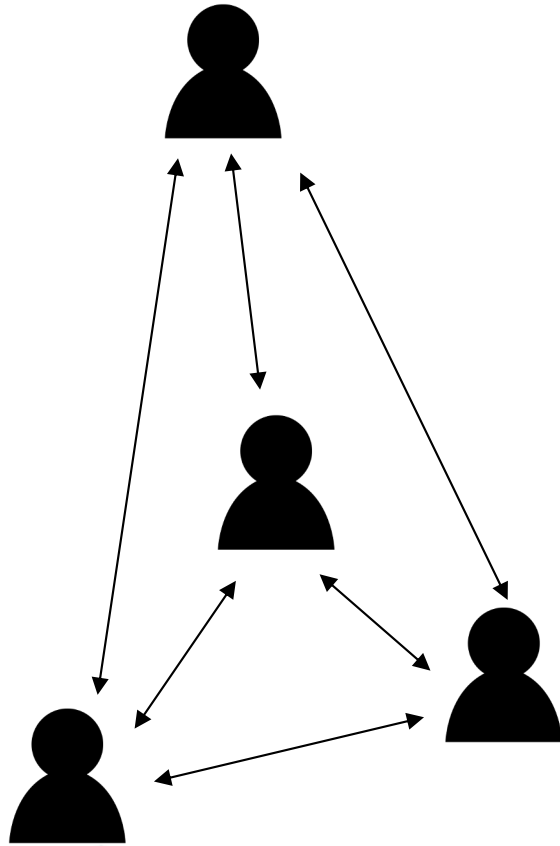
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University of Memphis
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ACM ICN 2019
Macau, China



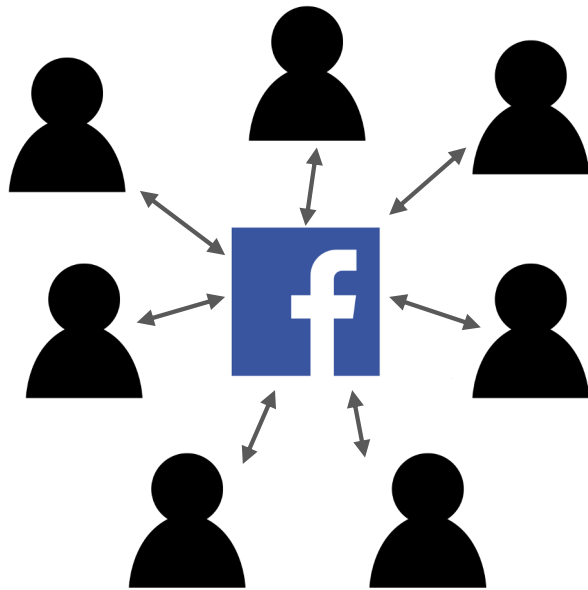


Motivation

- Decentralized social media platform
- Blueprint for other developers
- Popular NDN apps



What's Wrong with Centralization



- Rely on single entity
- What if it disappears?
- Single points of failure
- Censorship
- No idea how data is used

Design

Design Requirements



No central entity



No single user directory



No special infrastructure



No single trust anchor



User control of data

Naming

Application controlled namespace: simple to design, but needs central authority

Solution: User owned namespaces

Alice



/net/att/AliceDoe/npChat/
alicedoe123

Bob

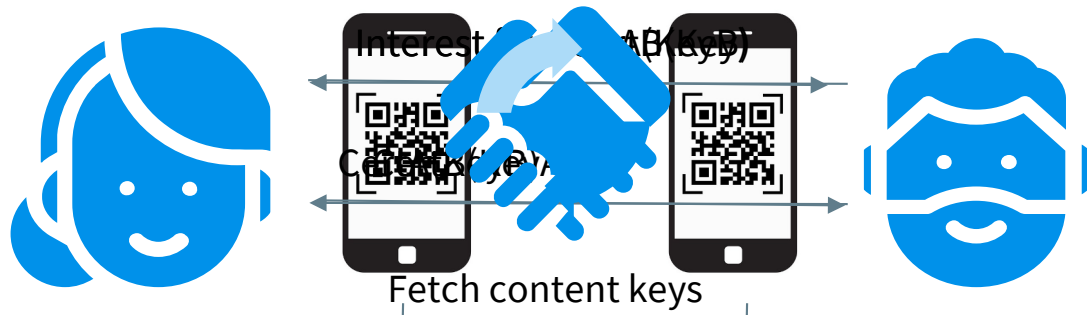


/edu/memphis/BobSmith/npChat/
bobsmith321

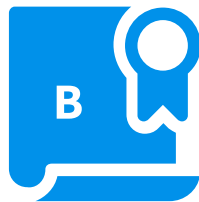
Becoming Friends

Alice

Bob



+



+

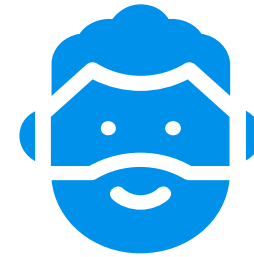


Sharing Content

Alice

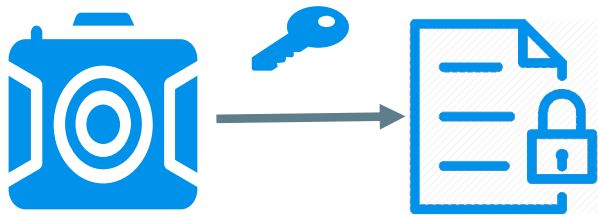


Bob



Bob has an interest

File data



File Transfer Time in Different Network Environments

Data Transfer	Transfer Mode	No Pipelining			Pipelining		
		File Size	1.1MB	2.1MB	5.2MB	1.1MB	2.1MB
NDN Face	IP Unicast via AP	10.0	24.1	70.9	2.5	4.8	10.8
	UDP Multicast via AP	9.9	23.7	69.9	3.2	4.3	10.1
Type	IP Unicast via WiFi Direct	12.9	113.6	205.5	3.9	5.3	14.9

Transfer time (seconds)

- Notably faster over an AP
- Unicast and multicast perform similarly

Local User Discovery

Bob

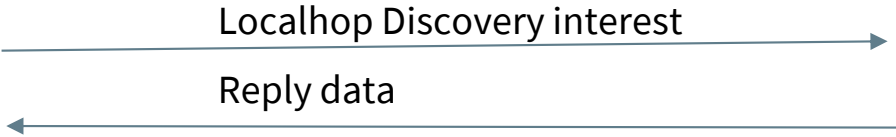


Remembers Carol
Registers route to Carol

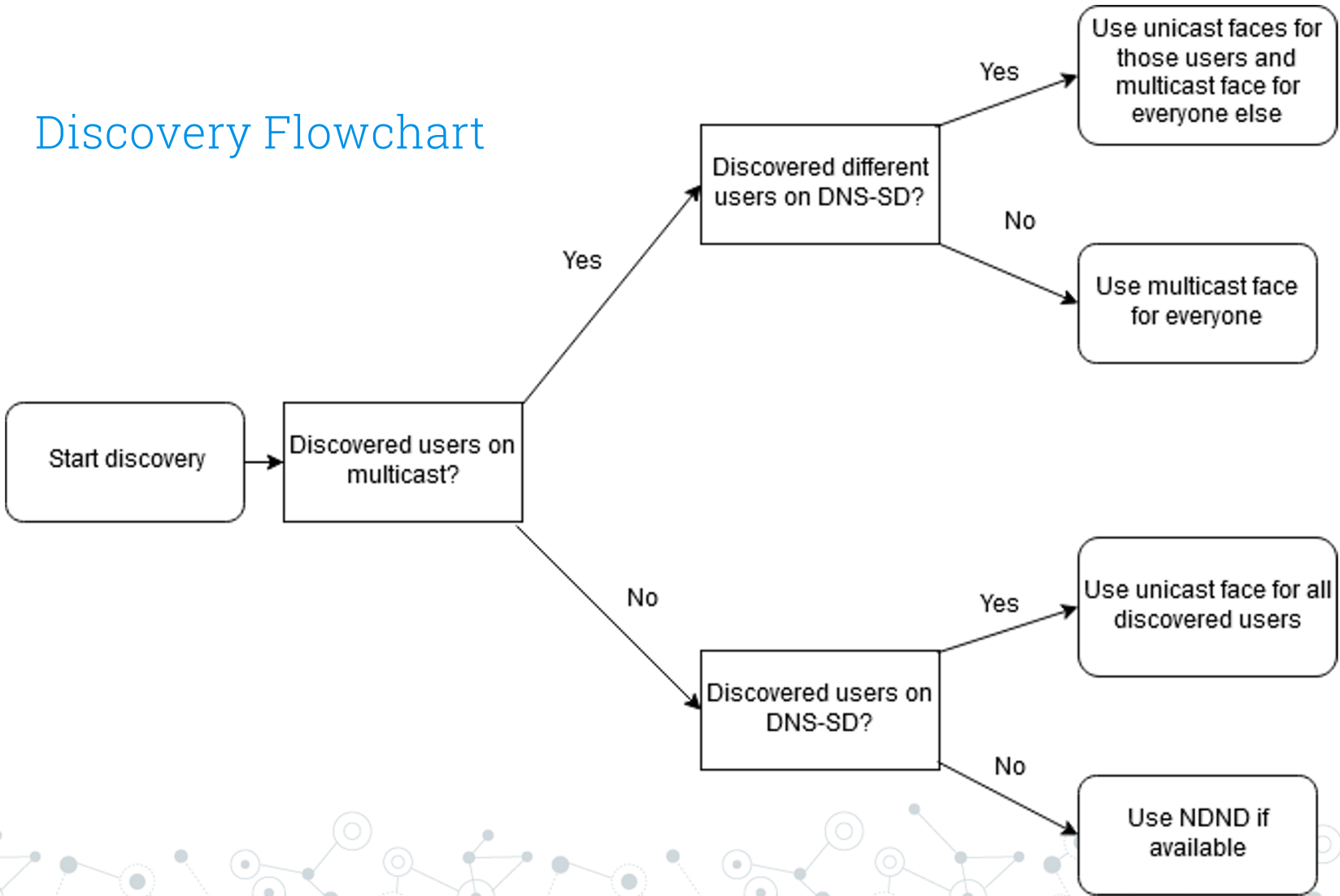
Carol
/edu/memphis/CarolRoe/npChat
/carol1



Remembers Bob
Registers route to Bob



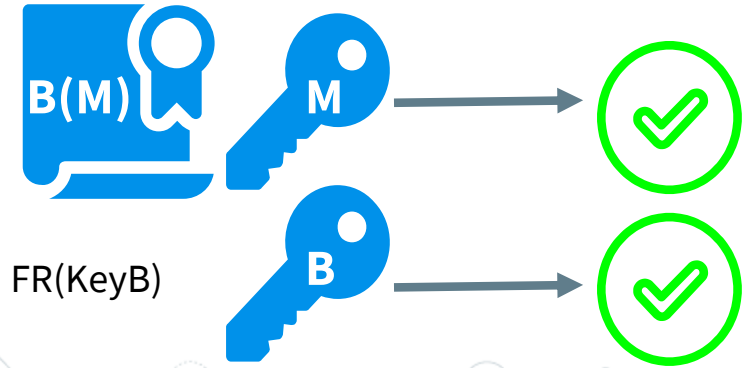
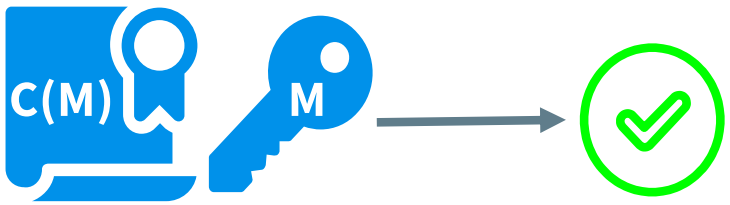
Discovery Flowchart



Friend Requests

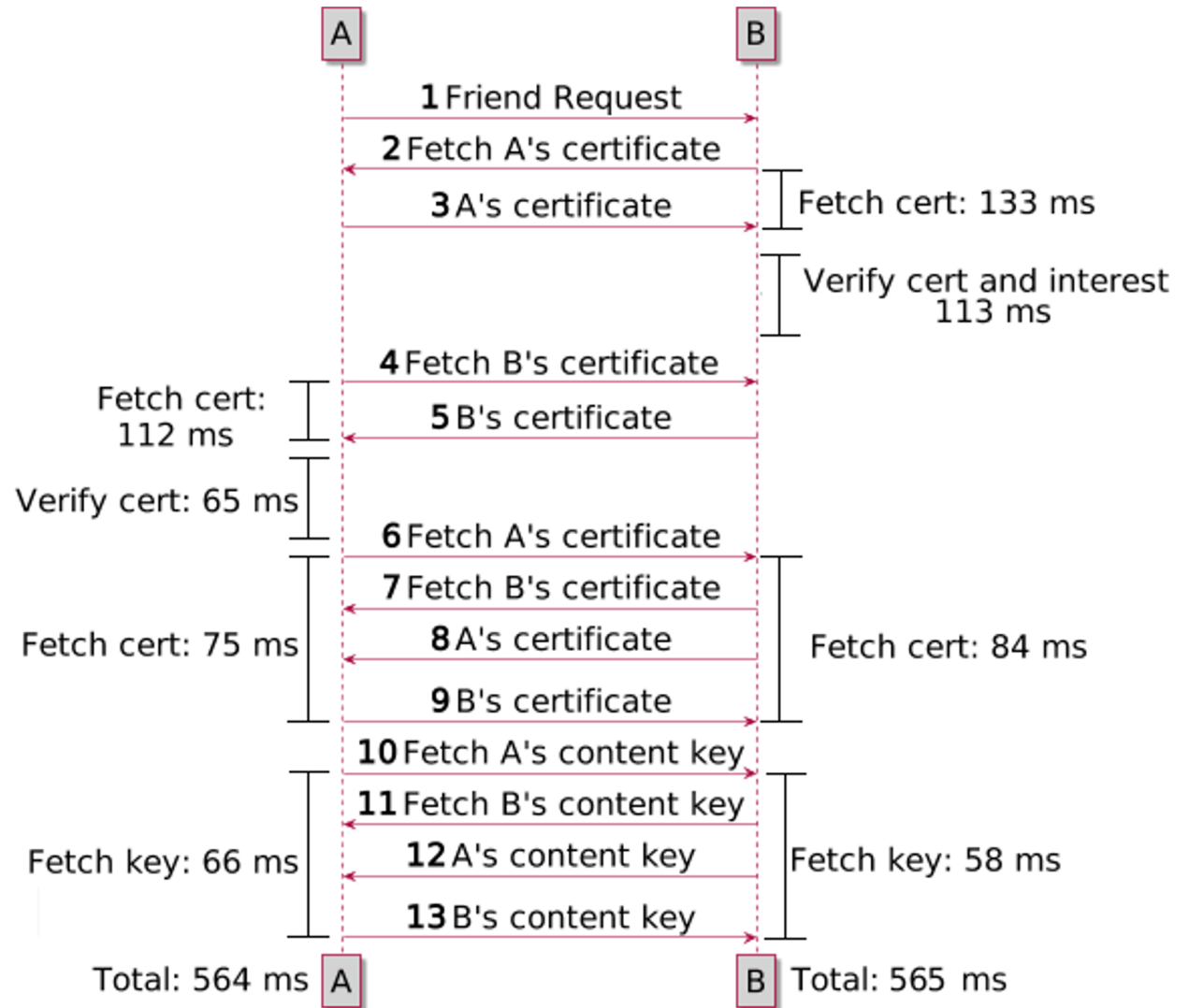
Bob

Carol

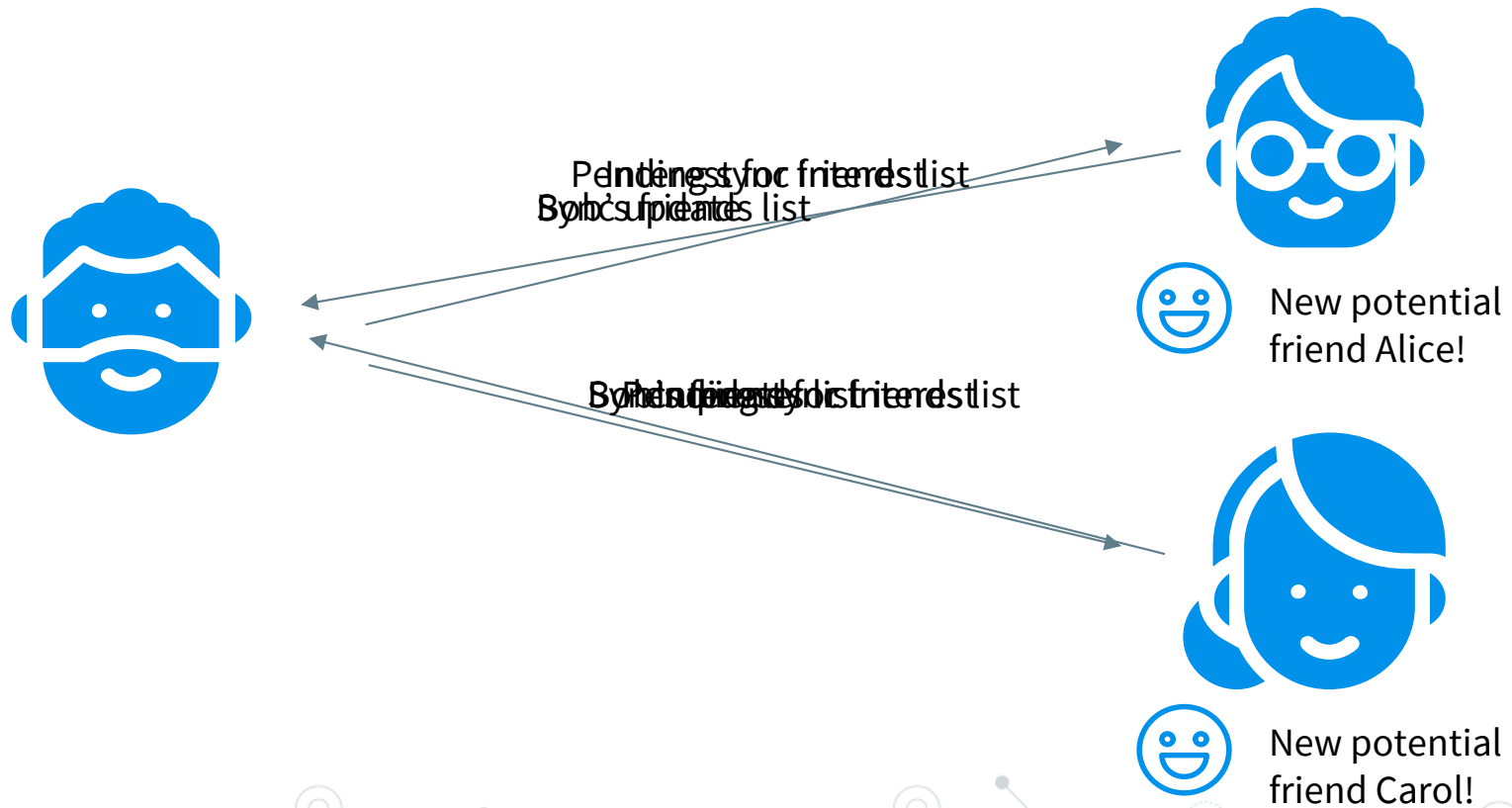


Friend Requests

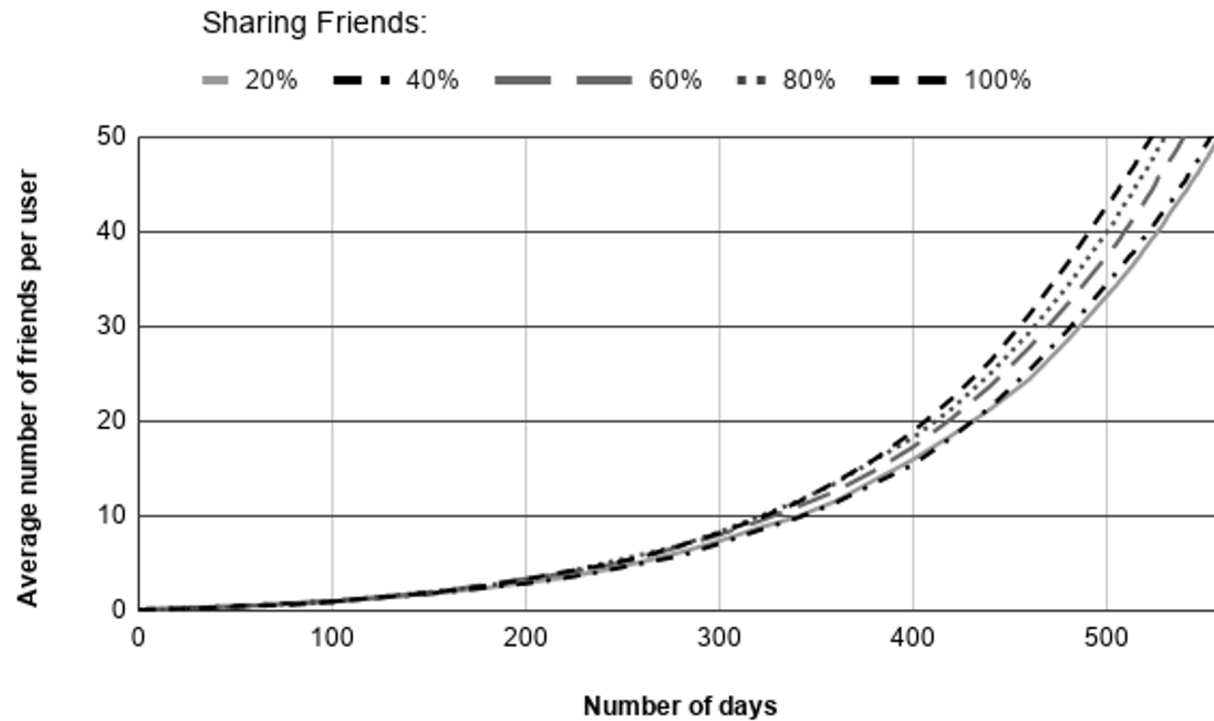
- Process is fast and finished in a few steps



Sharing Friends List



Network Growth



- Large number of users discovered even if few people share friends

Friend Requests

Alice



Carol



Same as before, but using their certificates signed by Bob



Trust Model



Meeting in Person



Hierarchical/
Same Organization



Mutual Friends



Trust and Friendship

Trust

acceptance of
some key/data
after verification

Friendship

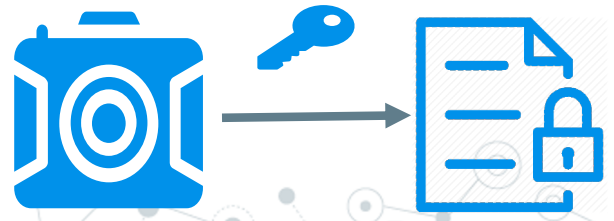
willingness of
two users to
connect

Friendship is built on trust, but trust
does not require friendship.

Access Control



Not for me!
Ignore it!



New symmetric key

Updated sync data
File metadata (filename,
recipients, key hash)

In Pending sync interest
Sync interest for key

File data (filename,
recipients, key hash)

Pending sync interest

For me! Fetch!



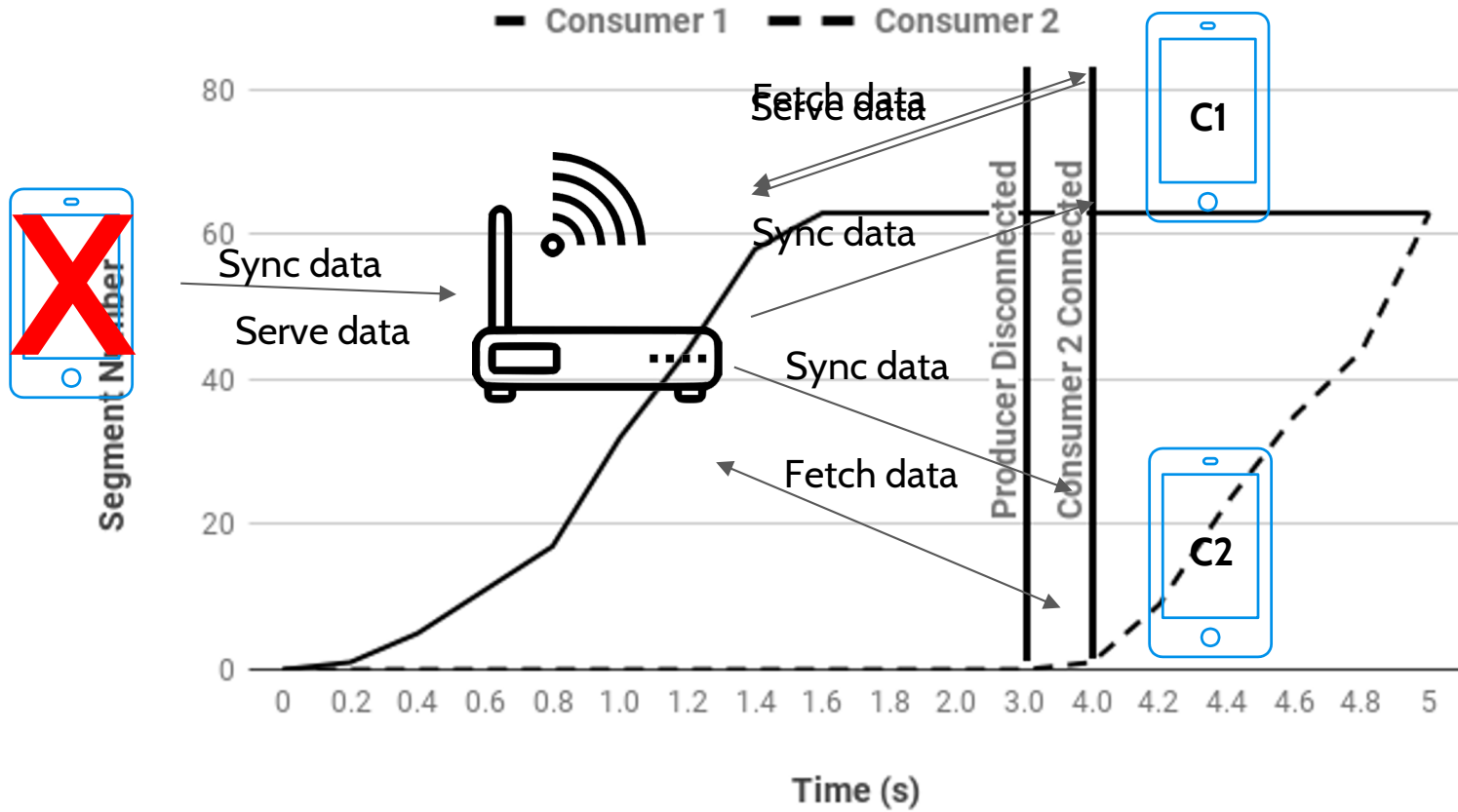
Encryption

	Encryption		Decryption	
	MotoX	Nexus 5X	MotoX	Nexus 5X
1.1MB	54	10	10	4
2.1MB	80	10	12	5
5.2MB	144	11	19	7

Access Control Cost: Data Encryption and Decryption Time (milliseconds) with Different Devices

- Adds insignificant cost

Content Store



Related Work: Fediverse

Federated Systems

- Relies on individual servers
- Some apps don't encrypt server data
- Data pushed to servers; must always be online
- Step in the right direction



Related Work: NDN Apps

- Remove single point-of-failure
- Decentralization not the primary goal
 - Central application prefix
 - Single trust anchor



What We Learned

It's feasible with right approach
Need the right design



What is Next?

- Better access control
- More complex trust models
- NDN testbed
- Better UI
- App store



Thanks!

Questions?

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