

# Solving the Live-out Iterator Problem, Part I

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## Reminder: step-by-step methodology

- 1 ✓ **Problem definition:** Understand and define the problem
- 2 ✓ **Examples:** Find various example, and compute the desired output by hand
- 3 → **Restriction:** Find an algorithm, maybe restricted to simpler cases
- 4 **Generalization:** Generalize the algorithm to work on all cases
- 5 **Proof:** Prove the algorithm is complete and correct
- 6 **Complexity:** Study the complexity of the algorithm

# Outline for today

- ▶ Find a useful restriction of the problem
  - ▶ Typically, add extra properties on the input
  - ▶ And/or remove some properties on the output
- ▶ Build and solve the problem for it
  - ▶ Maximal reuse of existing solutions
  - ▶ Keep in mind the general problem

# Summary of the problems

## List the problems to solve

- ▶ Multiple statements
  - ▶ Which loop executes last?
- ▶ Min/max expressions
  - ▶ The value depends on the expressions
  - ▶ Need to substitute surrounding iterators with the last value for which the loop test is true, not necessarily the exit value of the loop iterator
- ▶ Conditionals
  - ▶ a loop may not execute, how to determine its last execution?
- ▶ Parametric loop bounds
  - ▶ The loop may not execute at all!
  - ▶ What is the value to use in the substitution? The exit value?
- ▶ Loop iterator symbols being assigned after the loop execution
  - ▶ How to compute the exit value in this case?

# Another view: Solution-driven

## Order the problems starting with the simplest solution

- 1 Start from the set of programs with:
  - ▶ no conditional,
  - ▶ no min/max,
  - ▶ no parameter,
  - ▶ no iterator symbol assigned in the loop body,
  - ▶ a single statement
- 2 Adding multiple statement support
- 3 **Adding parameters**
- 4 Adding conditionals
- 5 Adding min/max
- 6 Adding iterator symbol assigned in the loop body

## A useful restriction of the problem

- ▶ What if a loop always iterates at least once?
  - ▶ Property:  $lb \leq Ub$
  - ▶ The exit value is the last value for which the test is true + 1
  - ▶ Impact on conditionals, min/max, iterator assigned in body?
- ▶ What if a conditional is always true?
  - ▶ Property: the conditional is an affine form of the parameters only
- ▶ Under these assumptions, what about min/max expressions?

# Overview of the approach

- 1 Find a good, general algorithm for our restricted case
- 2 Modify it to generalize to:
  - ▶ arbitrary conditionals
  - ▶ arbitrary loop bounds
- 3 Modify the input specification to cover only programs where iterator symbols are never assigned outside the loop

## Reminder: algorithm writing 101

- 1 Determine the input and output
- 2 Find a correct data structure to represent the problem
  - ▶ Don't hesitate to convert the input to a suitable form, and to preprocess it
- 3 Try to reduce your problem to a variation of a well-known one
  - ▶ Sorting? Path discovery/reachability? etc.
  - ▶ Look in the literature if a solution to this problem exists
- 4 Decide whether you look for a recursive algorithm or an imperative one, or a mix
  - ▶ Depends on how you think, how easy it is to exhibit invariants, what is the decomposition in sub-problems, ...
- 5 Write the algorithm :-)
- 6 Run all your examples on it, manually, before trying to prove it

# Determine the input and output

Input:

- ▶ an AST  $A$  of a program such that:
  - ▶  $A$  represents a Static Control Part
  - ▶ For each loop in  $A$ , the lower bound is always smaller than the upper bound
  - ▶ Conditionals are always true
  - ▶ There is no loop iterator symbol assigned outside its defining loop

Output:

- ▶ an AST  $B$  containing  $A$  which is appended another AST that assigns to each loop iterator in  $A$  the value it takes when  $A$  is executed

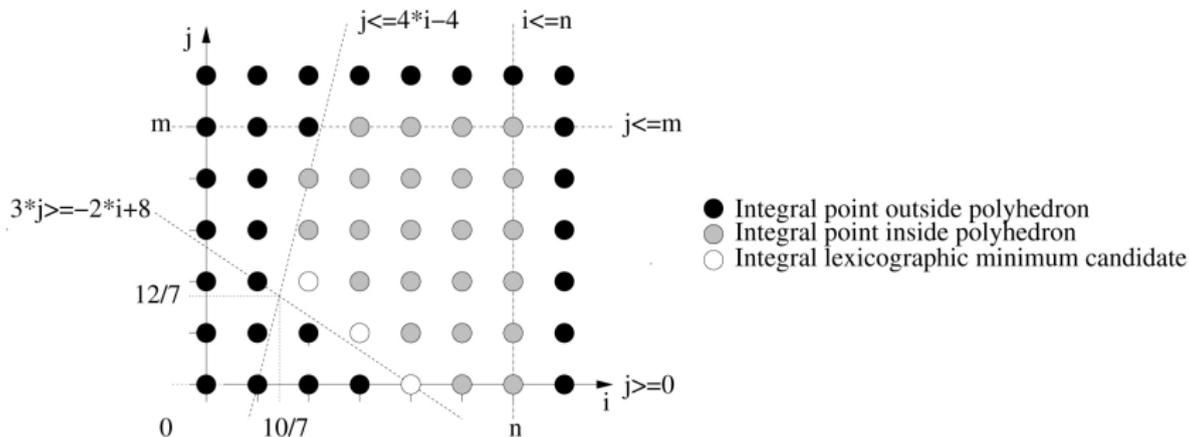
# Find a good representation for the problem

## Example

```

for (i = 0; i <= N; ++i)
  for (j = 0; j <= min(M, 4 * i - 4); ++j)
    if (3 * j >= -2 * i + 8)
      S(i, j);

```



# Polyhedral representation

- ▶ Model iteration domains using inequalities
  - ▶ inequalities for lower bounds, upper bounds, conditionals
  - ▶ min/max simply produces multiple inequalities
  - ▶ Warning: only **executed** instances are part of the iteration domain
  
- ▶ Using this representation, what is the geometric intuition of the exit value of iterators?
  - ▶ It is simply the lexicographic maximum of the iteration domain + 1!
  - ▶ Can we reuse existing algorithms to compute the lexicographic maximum of the iteration domain?

# Reducing to a variation of a well-known problem

## PIP: Parametric Integer Programming [Fea88]

In a nutshell:

- ▶ PIP input: A system of inequalities defining a parametric polyhedron

$$\text{Example: } \begin{cases} i \geq 0 \\ i \leq N \\ j \geq 0 \\ j \leq M \\ j \leq 4*i - 4 \\ 3*j \geq -2*i + 8 \end{cases}$$

- ▶ PIP output: the lexicographic **minimum** of the system

Example:

```
if (7*n >= 10) {
  if (7*m >= 12)
    (i = 2, j = 2)
  if (2*n+3*m >= 8)
    (i = -m-(m div 2)+4, j = m)
}
```

## Problems to solve

- ▶ PIP outputs the lexicographic minimum, we want the maximum
  - ▶ Simple:  $\max(x) = \min(-x)$
  - ▶ Need to insert variables  $x' = -x$ ,  $y' = -y$ , etc. as the first variables of the system, and compute the lexmin of the new system
- ▶ PIP does not produce an AST explicitly, it uses its internal representation
  - ▶ Need to convert PIPLib internal representation into an AST
  - ▶ Need to dig into PIPLib documentation, should not be difficult

# On the road to write the algorithm

In a nutshell:

- 1 Convert the AST into its polyhedral representation
- 2 For a given statement, create the PIP problem for the lexmax
- 3 Convert the solution to the system into an AST

## Data structures [1/2]

Polyhedral representation:

- ▶ It is a array of elements of type *Statement*
- ▶ A *Statement* is a structure containing:
  - ▶ *Matrix : domain*, for the iteration domain, using the same representation as PIP input
  - ▶ *Matrix : schedule*, for the schedule
  - ▶ *integer : nbIter*, for the number of loops surrounding the statement
  - ▶ (and more, but not useful here)
- ▶ Available functions:
  - ▶ *Statement*[] : *extractPolyhedralRepresentation*(*AST : A*)
  - ▶ *Statement*[] : *orderInExecutionOrder*(*Statement*[] : *statementarray*)

## Data structures [2/2]

PIP / PIPLib:

- ▶ PIPLib uses as an input a *Matrix*
- ▶ Calling PIPLib outputs a *QUAST* (quasi-affine solution tree)
  - ▶ It is a tree where the leaves are all possible values for the lexicographic minimum of the input system, the other nodes are conditions on parameters
- ▶ Available functions:
  - ▶ *QUAST* :  $computeLexicographicMinimum(Matrix : system)$
  - ▶ *AST* :  $convertQuastToAST(QUAST : solution)$

## Exercise

Input:

- ▶ an AST  $A$  of a program such that:
  - ▶  $A$  represents a Static Control Part
  - ▶ For each loop in  $A$ , the lower bound is always smaller than the upper bound
  - ▶ Conditionals are always true
  - ▶ There is no loop iterator symbol assigned outside its defining loop

Output:

- ▶ an AST  $B$  containing  $A$  which is appended another AST that assigns to each loop iterator in  $A$  the value it takes when  $A$  is executed

**Exercise: write an algorithm which implements the above description**

# Algorithm to create a Lexmax system

## Algorithm

*Algorithm extendSystemForLexmax*

**Input:**

*Matrix: A, in PIPLib format*

*integer: nbVars*

**Output:**

*Matrix: in PIPLib format, with extra columns and equalities such that  $\text{lexmin}(B) = \text{lexmax}(A)$  for the  $\text{nbVars}$  first variables*

$B \leftarrow \text{duplicateMatrix}(A)$

**for**  $i \leftarrow 1$  **to**  $\text{nbVars}$  **do**

$B \leftarrow \text{insertColumnAtPosition}(B, 1)$

**end for**

**for**  $i \leftarrow 1$  **to**  $\text{nbVars}$  **do**

$B \leftarrow \text{insertRowAtPosition}(B, B.\text{NbRows})$

$B[B.\text{NbRows} - 1][i] \leftarrow -1$

$B[B.\text{NbRows} - 1][i + \text{nbVars}] \leftarrow 1$

**end for**

**return**  $B$