

## Pushing Disks Together—The Continuous-Motion Case\*

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**Abstract.** If disks are moved so that each center–center distance does not increase, must the area of their union also be nonincreasing? We show that the answer is yes, assuming that there is a continuous motion such that each center–center distance is a nonincreasing function of time. This generalizes a previous result on unit disks. Our proof relies on a recent construction of Edelsbrunner and on new isoperimetric inequalities of independent interest. We go on to show analogous results for the intersection and for holes between disks.

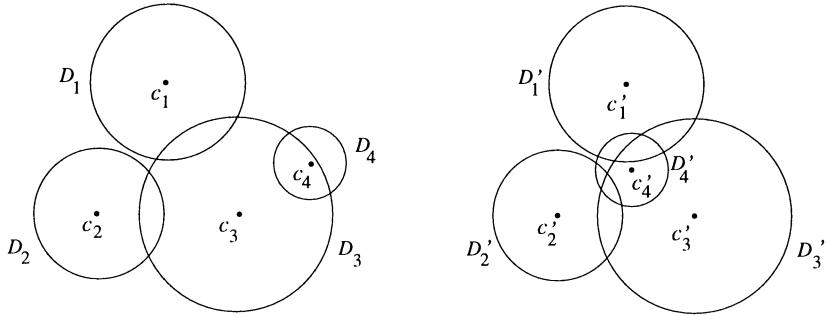
### 1. Introduction

Let  $\mathcal{D} = \{D_1, D_2, \dots, D_n\}$  be a set of overlapping balls in  $\mathbb{R}^d$  with centers  $c_1, c_2, \dots, c_n$  and radii  $r_1, r_2, \dots, r_n$ . Let  $c'_1, c'_2, \dots, c'_n$  be points such that  $|c'_i c'_j| \leq |c_i c_j|$  for each choice of  $i$  and  $j$ , where  $|pq|$  denotes the Euclidean distance between  $p$  and  $q$ . Let  $D'_i$  represent the ball with center  $c'_i$  and radius  $r_i$ , and let  $\mathcal{D}' = \{D'_1, D'_2, \dots, D'_n\}$ . Must the  $d$ -dimensional volume of the union  $U' = \bigcup_{i=1}^n D'_i$  be at most the volume of  $U = \bigcup_{i=1}^n D_i$ ?

Kneser [9] and Thue Poulsen [10] (see [8] for more background) first asked this question, specifically for the case of unit-radius disks in the plane. An affirmative answer is known for the case that  $n \leq d + 1$  [6], [2]. An affirmative answer is also known for the case of unit disks in the plane, when disks are assumed to have a *continuous contraction*. That is, there are continuous functions  $c_i(t)$  mapping  $[0, 1]$  to  $\mathbb{R}^2$ , such that  $c_i(0) = c_i$ ,  $c_i(1) = c'_i$ , and  $t' \geq t$  implies  $|c_i(t')c_j(t')| \leq |c_i(t)c_j(t)|$ . Hadwiger [6] stated this result

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\* The work of the second author was performed while at Xerox PARC.



**Fig. 1.** There is no continuous shrinking motion mapping disks  $\mathcal{D}$  to  $\mathcal{D}'$ , because  $c_4$  must pass through an edge of  $c_1c_2c_3$  to get to its final location.

without proof, attributing it to Habicht; Bollobás [1] supplied a proof. The continuous motion assumption does indeed define a special case, as shown in Fig. 1.

In this paper we show that the answer in the latter case remains affirmative if we remove the assumption that each  $r_i = 1$ . Our argument is quite different from Bollobás's argument, which first proves that the perimeter of the union is nonincreasing, a fact that does not hold for disks of various radii. After writing up our results, we learned that Csikós [3] had obtained our main result earlier than ourselves, using a proof much closer to Bollobás's proof.

The remainder of this paper is organized as follows. Section 2 explains the dual complex, a simplicial complex induced by the disks  $\mathcal{D}$ . Section 3 establishes a new “optimality” property of the dual complex: shrinking the diagonal of a triangulated quadrilateral decreases the area covered by the disks. Section 4 establishes a similar property for interstices between disks. Section 5 shows that it is possible to shrink one edge at a time in the dual complex, while maintaining a meaningful configuration of disks. Section 6 combines all these ingredients and proves our main result. Finally, Section 7 gives two related results: the area of a bounded component of the exterior cannot increase, and the area of the intersection cannot decrease, under continuous contraction.

## 2. The Dual Complex

Edelsbrunner [5] showed how to associate a simplicial complex called the *dual complex* with a set of overlapping balls, and used this construction in a formula for the volume. We explain the dual complex for the case  $d = 2$ . As above, let  $\mathcal{D} = \{D_1, D_2, \dots, D_n\}$  be a set of overlapping disks with centers  $c_1, c_2, \dots, c_n$  and radii  $r_1, r_2, \dots, r_n$ . Define the *power distance* between arbitrary point  $p$  and disk center  $c_i$  to be  $|pc_i|^2 - r_i^2$ . For a point on the boundary of  $D_i$  the power distance is zero; for an exterior point it is the square of the tangential distance to  $D_i$ , and for an interior point  $p$  it is negative the square of half the length of the shortest chord through  $p$ .

The *power diagram* of  $\mathcal{D}$  is a subdivision of the plane into vertices, relatively open

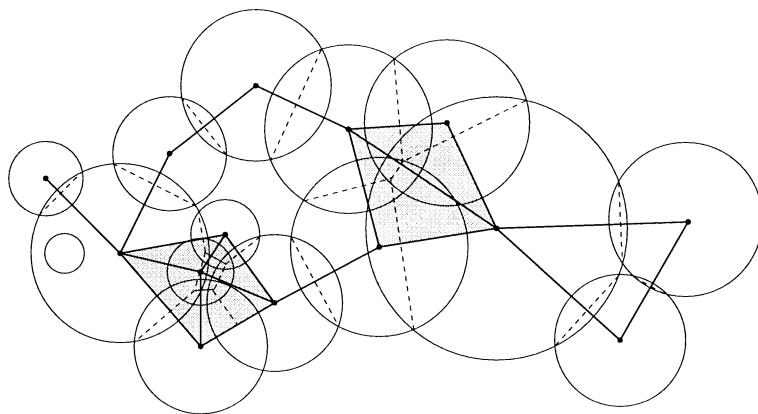
edges, and open cells, defined by the condition that all points in  $c_i$ 's cell have smaller power distance to  $c_i$  than to any other disk center. It is not hard to show that the power distances to  $c_i$  and  $c_j$  are equal along a straight line, which, if  $D_i$  and  $D_j$  overlap, contains their mutual chord. Assuming general position, no point of the plane has equal power distance to four disk centers, so each vertex of the power diagram has degree 3. If all  $r_i$ 's are equal, the power diagram is the same as the well-known Voronoi diagram.

The *regular triangulation* of  $\mathcal{D}$  is an embedded planar graph. It contains each disk center  $c_i$  with a nonempty cell in the power diagram, and it contains the edge  $c_i c_j$  if and only if the power diagram cells of  $c_i$  and  $c_j$  share a boundary side. By a well-known transformation, if each  $c_i$  has coordinates  $(x_i, y_i)$ , the regular triangulation is the projection onto the  $xy$ -plane of the lower convex hull of the points  $\hat{c}_i = (x_i, y_i, x_i^2 + y_i^2 - r_i^2)$ . If all  $r_i$ 's are equal, the regular triangulation is the same as the well-known Delaunay triangulation.

We now focus attention on the region of the plane covered by the union of the disks  $U = \bigcup_{i=1}^n D_i$ . The *restricted power diagram* is the power diagram restricted to  $U$ . Notice that each point of  $U$  has nonpositive power distance to its closest disk center.

We denote Edelsbrunner's dual complex by  $\mathcal{E}$  (or by  $\mathcal{E}(t)$  when we want to make its dependence upon time explicit); it is formed as follows. The dual complex contains each disk center  $c_i$  with a nonempty cell in the restricted power diagram. It contains the edge  $c_i c_j$  between two disk centers if the restricted power diagram cells of  $c_i$  and  $c_j$  share a boundary side, and it contains triangle  $c_i c_j c_k$  if the cells of  $c_i$ ,  $c_j$ , and  $c_k$  share a vertex. In order that the dual complex contains no faces more complex than triangles, we assume that the power diagram does not contain vertices of degree greater than 3; this can be ensured by slightly perturbing the disk centers. Notice that  $\mathcal{E}$  may contain the three sides of a triangle without containing the triangle itself; in this way, it differs from an embedded planar graph such as the regular triangulation. See Fig. 2.

We make use of both topological and geometric properties of the dual complex. The basic topological result, Lemma 1 below, is a consequence of the “nerve theorem” of



**Fig. 2.** The restricted power diagram and the dual complex.

algebraic topology. Intuitively speaking, Lemma 1 means that  $\mathcal{E}$  and  $U$  have corresponding connected components with corresponding holes.

**Lemma 1** (Edelsbrunner). *The region covered by  $\mathcal{E}$  (that is, the union of its vertices, edges, and faces) is a deformation retract of  $U$ .*

The next lemma states that the area of  $U$  can be computed by a depth-3 inclusion–exclusion formula.

**Lemma 2** (Edelsbrunner). *The area of  $U$  can be computed by a depth-3 inclusion–exclusion formula: sum the areas of all disks corresponding to vertices of  $\mathcal{E}$ , then subtract off the areas of pairwise intersections corresponding to edges of  $\mathcal{E}$ , and finally add back in the areas of triple intersections corresponding to triangles of  $\mathcal{E}$ .*

Lemma 2 shows that, to compute the area of a configuration of disks, it suffices to know only the lengths of edges appearing in the dual complex. The last lemma gives another topological fact about  $\mathcal{E}$ . We call a vertex of  $\mathcal{E}$  an *interior* vertex if it lies interior to the region covered by  $\mathcal{E}$ ; there is one such vertex in Fig. 2.

**Lemma 3.** *If  $c_i$  is an interior vertex of  $\mathcal{E}$ , then the perimeter of  $D_i$  is contained within the union of all the other disks.*

*Proof.* If  $c_i$  is an interior vertex, then the perimeter of  $D_i$  must be covered by the restricted power diagram cells of other disk centers, and hence by the corresponding disks.  $\square$

### 3. Three and Four Disks

We start by considering just three disks,  $D_1$ ,  $D_2$ , and  $D_3$ , with centers  $c_1$ ,  $c_2$ , and  $c_3$  and union  $U$ . We assume that the disks are moving with time  $t$ ; we sometimes make this dependence explicit by writing expressions such as  $c_1(t)$  and  $U(t)$ . We use  $\mu()$  to denote “area of” and  $\partial$  to denote “boundary of.”

Suppose that the lengths of  $c_1c_2$  and  $c_2c_3$  are fixed, while  $|c_1c_3|$  is decreasing smoothly (differentiably) with time. Normalize this decrease so that  $d|c_1c_3|/dt = -1$ . Let  $z$  denote the *power center* of the three disks, that is, the point with equal power distance to  $c_1$ ,  $c_2$ , and  $c_3$ .

**Lemma 4.** *The following statements hold:*

- (1) *If  $D_1 \cap D_3$  is empty or is contained in  $D_2$ , then  $\mu(U)$  is unchanging.*
- (2) *Otherwise, if  $D_1 \cap D_2 \cap D_3$  is empty or either  $D_1$  or  $D_3$  contains the intersection of the other two disks, then  $-d\mu(U)/dt$  equals the length of the mutual chord of  $D_1$  and  $D_3$ .*

- (3) If  $D_1 \cap D_2 \cap D_3$  is nonempty and no disk contains the intersection of the other two, let  $p$  and  $q$  be the points of  $\partial D_1 \cap \partial D_3$  inside and outside  $D_2$ , respectively. Then  $-d\mu(U)/dt = |zq|$ .

*Proof.* Consider the inclusion–exclusion formula

$$\begin{aligned}\mu(U) &= \mu(D_1) + \mu(D_2) + \mu(D_3) - \mu(D_1 \cap D_2) - \mu(D_1 \cap D_3) \\ &\quad - \mu(D_2 \cap D_3) + \mu(D_1 \cap D_2 \cap D_3).\end{aligned}$$

The only terms that change with time are  $\mu(D_1 \cap D_3)$  and  $\mu(D_1 \cap D_2 \cap D_3)$ . If  $D_1 \cap D_3$  is empty, then both these terms are zero. If  $D_1 \cap D_3 \subset D_2$ , then the changes in these two terms cancel each other out. Hence statement (1) is true.

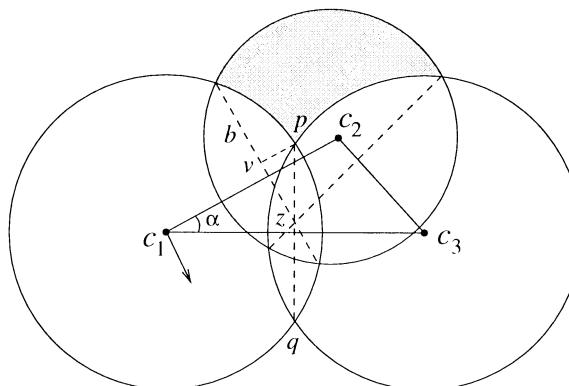
If  $D_1 \cap D_2 \cap D_3$  is empty or either  $D_1$  or  $D_3$  contains the intersection of the other two disks, then  $\mu(D_1 \cap D_2 \cap D_3)$  is unchanging. However,  $\mu(D_1 \cap D_3)$  is increasing with derivative equal to the length of the mutual chord of  $D_1$  and  $D_3$ . So statement (2) is true.

Statement (3) is the most difficult. Let  $\alpha$  be the measure of  $\angle c_2 c_1 c_3$ , let  $b$  be the mutual chord of  $D_1$  and  $D_2$ , and let  $v$  be the point where the line through  $p$  perpendicular to  $b$  intersects  $b$ . See Fig. 3.

Then, viewing  $D_2$  and  $D_3$  as fixed, the shaded area  $D_2 \setminus (D_1 \cup D_3)$  grows as  $D_1$  rotates about  $c_2$ , moving further into  $D_3$ . Instantaneously,  $D_1$  is moving perpendicularly to  $c_1 c_2$ , hence parallel to  $b$ . So the instantaneous gain in the area of  $D_2 \setminus (D_1 \cup D_3)$  is  $|vp|$  times the speed of  $D_1$ ; and  $D_1$  is moving exactly  $1/\sin \alpha$  times faster than  $c_1 c_3$  shrinks. This same correction factor holds whether or not  $\angle c_2 c_1 c_3$  is acute. This means that

$$\frac{d\mu(D_2 \setminus (D_1 \cup D_3))}{dt} = \frac{|vp|}{\sin \alpha}.$$

Note that  $\angle pzv$  also measures  $\alpha$ . Hence  $|zp| = |vp|/\sin \alpha = d\mu(D_2 \setminus (D_1 \cup D_3))/dt$ . Finally, since  $|pq| = -d\mu(D_1 \cup D_3)/dt$  and  $\mu(U) = \mu(D_2 \setminus (D_1 \cup D_3)) + \mu(D_1 \cup D_3)$ ,  $|zq| = -d\mu(U)/dt$ , as claimed.  $\square$



**Fig. 3.** The shaded area is increasing at  $|vp|$  times the speed of  $D_1$ , which is  $1/\sin \alpha$  times faster than  $c_1 c_3$  shrinks.

Now add one more disk. Let  $D_1, D_2, D_3$ , and  $D_4$  be four moving disks with centers  $c_1, c_2, c_3$ , and  $c_4$ , and union  $U$ . Suppose that the dual complex of these four disks includes all the edges of the quadrilateral  $c_1c_2c_3c_4$  along with  $c_1c_3$ .

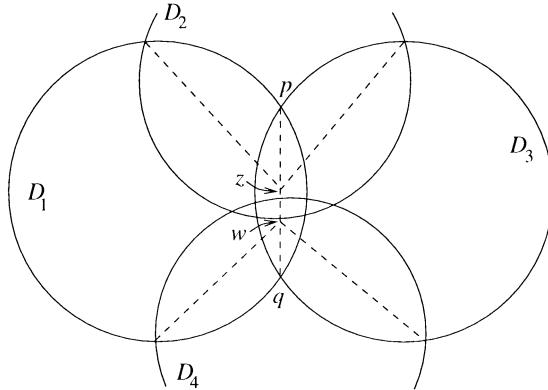
**Lemma 5.** *Suppose that the disks move so that  $c_1c_3$  shrinks at a constant rate of  $-1$ , but the lengths of the quadrilateral edges are held constant. Then  $\mu(U)$  decreases with rate equal to the length of the shared edge of the restricted power diagram cells of  $c_1$  and  $c_3$ .*

*Proof.* Let  $p$  and  $q$  be the two points where  $\partial D_1$  intersects  $\partial D_3$ , with  $p$  closer than  $q$  to  $c_2$  by power distance. Let  $z$  be the power center of  $D_1, D_2$ , and  $D_3$ , and let  $w$  be the power center of  $D_1, D_3$ , and  $D_4$ . Note that  $z$  and  $w$  are colinear with  $p$  and  $q$ . Assume  $d|c_1c_3|/dt = -1$ .

Let  $D_2^-$  be  $D_2$  minus the other three disks, and  $D_4^-$  be  $D_4$  minus the other three disks. Notice that because  $c_1c_3$  occurs in the dual complex,  $D_2^- = D_2 \setminus (D_1 \cup D_3)$  and  $D_4^- = D_4 \setminus (D_1 \cup D_3)$ . Consider the three disks  $D_1, D_2$ , and  $D_3$ . By the assumptions of the lemma, these three disks must fall into case (2) or (3) of Lemma 4. Hence,  $d\mu(D_2^-)/dt$  must be zero if  $z$  is outside the segment  $pq$ , or  $|pz|$  if  $z$  is on  $pq$ . Similarly,  $d\mu(D_4^-)/dt$  must be zero if  $w$  is outside the segment  $pq$ , or  $|wq|$  if not. Also,  $-d\mu(D_1 \cup D_3)/dt$  equals  $|pq|$  and  $\mu(U)$  equals  $\mu(D_1 \cup D_2) + \mu(D_2^-) + \mu(D_4^-)$ . So  $-d\mu(U)/dt$  must equal the length of the shortest of the segments  $pq, zq, pw$ , or  $zw$ , which is exactly the shared edge of the restricted power diagram cells of  $c_1$  and  $c_3$ .  $\square$

Figure 4 shows a four-sided four-way intersection. In this case,  $d\mu(D_2^-)/dt = |pz|$ ,  $d\mu(D_4^-)/dt = |wq|$ , and hence  $-d\mu(U)/dt = |zw|$ .

The following theorem is our new “isoperimetric” result. The special case in which all disks have the same radius is equivalent to a well-known isoperimetric inequality: among all quadrilaterals with given side lengths, the area is maximized when the vertices are cocircular [7].



**Fig. 4.** A four-sided quadruple intersection.

**Theorem 1.** Let  $D_1, D_2, D_3$ , and  $D_4$  be disks with centers  $c_1, c_2, c_3$ , and  $c_4$ . Let  $U$  denote the union and  $I$  the intersection of  $D_1, D_2, D_3$ , and  $D_4$ . Among all quadrilaterals  $c_1c_2c_3c_4$  with fixed side lengths,  $\mu(U)$  is maximized when the power diagram has a vertex of degree 4. If  $I$  has four sides at the degree-4 configuration, then  $\mu(I)$  is at a local maximum.

*Proof.* Lemma 5 implies that at the degree-4 configuration, decreasing the length of either diagonal decreases the area of the union. Thus the degree-4 configuration is at least a local maximum. However, decreasing the length of a diagonal in the dual complex cannot remove the diagonal from the dual complex, so in fact the degree-4 configuration must also be a global maximum for  $\mu(U)$ .

If  $I$  is bounded by all four disks, then

$$\mu(I) = \mu(D_1 \cap D_2 \cap D_3) + \mu(D_1 \cap D_3 \cap D_4) - \mu(D_1 \cap D_3).$$

We apply Lemma 4, case (3), to each of the triple intersections, and case (2) to the pairwise intersection, to conclude that if  $d|c_1c_3|/dt = -1$ , then  $d\mu(I)/dt = -|zw|$ , with  $z$  and  $w$  as in Fig. 4. Hence decreasing the length of either diagonal at the degree-4 configuration decreases the area of the intersection.  $\square$

#### 4. Gaps between Disks

In this section, our aim is to prove that the area of a region surrounded by disks cannot increase when the disks move under a continuous contraction.

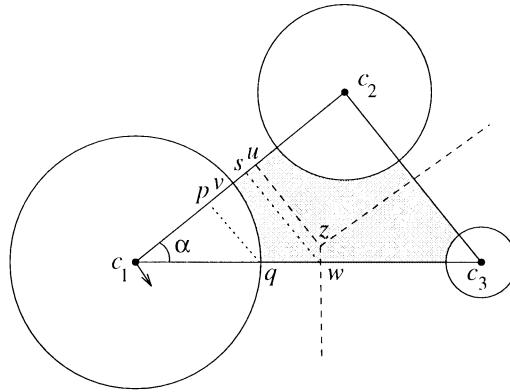
As above, we start with three disks,  $D_1, D_2$ , and  $D_3$ , moving so that  $|c_1c_2|$  and  $|c_2c_3|$  are fixed, while  $d|c_1c_3|/dt = -1$ . Let  $A$  denote the triangle minus the disks,  $c_1c_2c_3 \setminus (D_1 \cup D_2 \cup D_3)$ . Let  $z$  be the power center of the three disks. Let  $w$  be the point along the line  $c_1c_3$  where the power distance from  $c_1$  equals the power distance from  $c_3$ . Assuming  $c_1c_3$  to be horizontal, points  $z$  and  $w$  lie on the same vertical line.

**Lemma 6.** Assume  $D_1, D_2$ , and  $D_3$  are pairwise disjoint and  $D_2$  does not intersect  $c_1c_3$ . If  $z$  and  $c_2$  lie on the same side of line  $c_1c_3$ , then  $d\mu(A)/dt = -|wz|$ , otherwise  $d\mu(A)/dt = |wz|$ .

*Proof.* Region  $A$  is bounded by three arcs and three line segments, as shown in Fig. 5. As in the figure, let  $v$  be the intersection of  $\partial D_1$  with  $c_1c_2$ , let  $q$  be the intersection of  $\partial D_1$  with  $c_1c_3$ , let  $p$  be the projection of  $q$  onto  $c_1c_2$ , and let  $u$  be the point on  $c_1c_2$  with equal power distance to  $c_1$  and  $c_2$ .

As before, we think of  $D_2$  and  $D_3$  as fixed and  $D_1$  as rotating about  $c_2$ . Hence  $A$  is unchanging along  $c_2c_3$  and along its shared boundaries with  $D_2$  and  $D_3$ . Along its shared boundary with  $D_1$ ,  $A$  is shrinking by  $|pv|$  times the speed of  $D_1$ . Along  $c_1c_2$ ,  $A$  shrinks as its boundary segment sweeps out a trapezoidal region. We write an integral for the loss of area per unit of  $D_1$  motion:

$$\frac{1}{|c_1c_2|} \int_{r_2}^{|c_1c_2|-r_1} x \, dx = -r_1 + \frac{1}{2|c_1c_2|} (|c_1c_2|^2 + r_1^2 - r_2^2).$$



**Fig. 5.** The shaded area decreases at a rate proportional to  $|wz|$ .

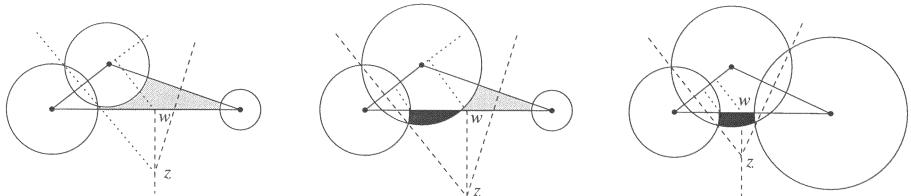
This quantity has a neat geometric interpretation: some easy algebra shows that it is the length of  $vu$ . Finally, along  $c_1c_3$ ,  $A$  grows by  $\cos \alpha$  times

$$\frac{1}{|c_1c_3|} \int_{r_3}^{|c_1c_3|-r_1} x dx = -r_1 + \frac{1}{2|c_1c_3|} (|c_1c_3|^2 + r_1^2 - r_3^2).$$

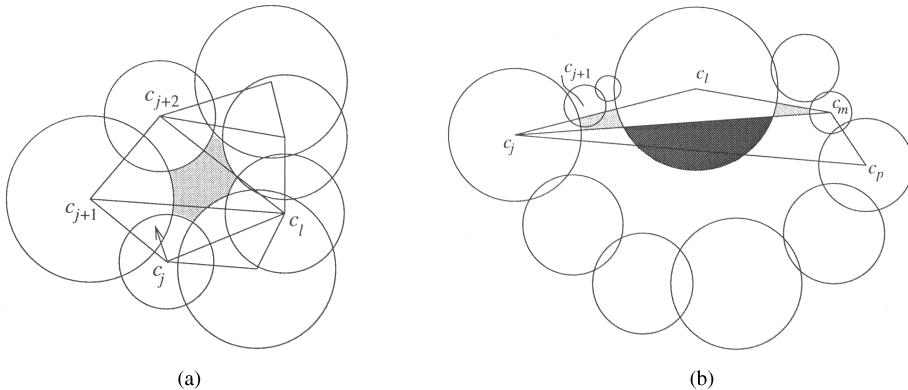
The factor of  $\cos \alpha$  accounts for the direction of  $D_1$ 's motion. The second factor has a geometric interpretation; it is  $|qw|$ .

We can combine these three quantities geometrically. We project  $qw$  onto  $c_1c_2$  to multiply its length by  $\cos \alpha$ . If the projection of  $qw$  is  $ps$ , the net gain in area per unit motion of  $D_1$  is  $|ps| - |pv| - |vu|$ , which is  $|us|$  if  $u$  lies on the  $c_1$  side of  $s$ , and  $-|us|$  otherwise. Now since  $D_1$  is moving  $1/\sin \alpha$  times faster than  $c_1c_3$  shrinks, we must divide this quantity by  $\sin \alpha$ . This can be done geometrically by projecting  $us$  onto  $wz$ , yielding the lemma.  $\square$

We now consider other topologies of disks and triangle. Let  $B$  denote the region of the plane below line  $c_1c_3$  that is covered by  $D_2$  but not by  $D_1$  nor  $D_3$ . In Fig. 6,  $B$  is the filled-in area. The next lemma generalizes Lemma 6.



**Fig. 6.** In each case the shaded area minus the filled-in area increases at a rate proportional to  $|wz|$ .



**Fig. 7.** Shrinking an (a) exterior or (b) interior edge of  $\mathcal{R}(t)$ .

**Lemma 7.** *If  $z$  and  $c_2$  lie on the same side of line  $c_1c_3$ , then*

$$d(\mu(A) - \mu(B))/dt = -|wz|,$$

*otherwise it is  $|wz|$ .*

*Proof.* The argument is similar to Lemma 6. The segments representing changing boundaries of  $A$  and  $B$  are projected onto the  $c_1c_2$  line and then onto the  $wz$  line, as shown in Fig. 6. In each case,  $w$  and  $z$  mark the endpoints of the projection.  $\square$

Now imagine adding a fourth disk  $D_4$  below the  $c_1c_3$  line, so that the cells of  $c_1$  and  $c_3$  share an edge in the power diagram of  $c_1, c_2, c_3$ , and  $c_4$ . Let  $Q^-$  denote the quadrilateral minus the disks,  $c_1c_2c_3c_4 \setminus \bigcup_{i=1}^4 D_i$ . Applying Lemma 7 to each of  $D_1, D_2, D_3$  and to  $D_1, D_3, D_4$  shows that  $d\mu(Q^-)/dt$  is negative. In fact,  $d\mu(Q^-)/dt$  is at most negative the length of the  $c_1-c_3$  power diagram edge. (It would be exactly negative the length, except that area  $B$  may actually protrude from the quadrilateral as in Fig. 7(b).) Thus  $\mu(Q^-)$  is maximized when the power diagram of the disk centers has a vertex of degree four; this adds yet another isoperimetric result.

We now turn to the case of  $n$  disks  $\mathcal{D} = \{D_1, D_2, \dots, D_n\}$ . Assume that no disk is covered by the union of the other disks, but  $D_i$  is a disk whose perimeter is covered by the union of all the other disks. Let  $D_i^-$  denote  $D_i \setminus \bigcup_{j \neq i} D_j$ . Assume there is a continuous contraction taking  $\mathcal{D}$  to  $\mathcal{D}'$ .

**Lemma 8.** *The area covered by  $D_i$  alone cannot increase with the continuous contraction.*

*Proof.* Assume without loss of generality that  $D_i^-$  has a single connected component, as multiple components can be handled separately. Renumber so that  $D_1, D_2, \dots, D_k$  cover the perimeter of  $D_i$ ,  $i > k$ , with  $D_i^- = D_i \setminus \bigcup_{j=1}^k D_j$ . We may assume that the

boundary of  $D_i^-$  contains, in order, exactly one arc from each of  $D_1, D_2, \dots, D_k$ , for if some  $D_j$  contributed more than one arc, then a disk contributing an arc between the two  $D_j$  arcs must be contained in  $D_i \cup D_j$ . Thus  $c_1 c_2 \cdots c_k$  is a simple polygon, which we assume is in general position. Let  $\mathcal{R}$  ( $= \mathcal{R}(t)$ ) denote the *constrained regular triangulation* of  $c_1 c_2 \cdots c_k$ , meaning the unique triangulation of  $c_1 c_2 \cdots c_k$  in which each convex quadrilateral is triangulated as it would be by the regular triangulation of its vertices.

We simulate a small continuous contraction of  $\mathcal{D}$  by smoothly shrinking one edge of  $\mathcal{R}$  at a time. At all times,  $\mathcal{R}(t)$  will be a triangulated simple polygon, hence each edge length can be adjusted independently. After we shrink an edge, we may have to change  $\mathcal{R}(t)$  combinatorially; for example, shrinking edge  $c_j c_{j+1}$  in Fig. 7(a) may “flip” the diagonal of quadrilateral  $c_j c_{j+1} c_{j+2} c_l$  from  $c_{j+1} c_l$  to  $c_j c_{j+2}$ . Since triangles are rigid, when all edges of  $\mathcal{R}(t)$  have reached their final lengths, the configuration of disks must be at the desired endpoint. A technicality: as the disks move, polygon  $c_1 c_2 \cdots c_k$  may overlap itself. In this case, we think of the polygon as isometrically immersed in the plane, or alternatively embedded on a plane with Riemann sheets.

Assume that we shrink an exterior edge  $c_j c_{j+1}$  of  $\mathcal{R}(t)$  while keeping all other edge lengths fixed, by rotating  $D_j$  around the third vertex of the triangle containing  $c_j c_{j+1}$ , as shown in Fig. 7(a). Since  $D_i^-$  is losing area along its boundary with  $D_j$  and all other boundaries are fixed, this shrinking cannot increase  $\mu(D_i^-)$ .

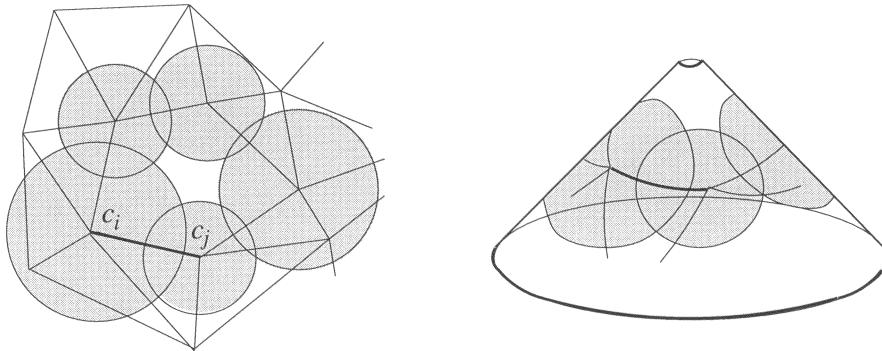
Now assume that we shrink a diagonal  $c_j c_m$  of a quadrilateral  $c_j c_l c_m c_p$  in  $\mathcal{R}(t)$ . Since  $c_j c_m$  is a diagonal of the regular triangulation, the power cells of  $c_j$  and  $c_m$  share an edge. Two applications of Lemma 7 reveal that the sum of the  $A$  areas minus the sum of the  $B$  areas is decreasing with rate proportional to the length of the shared power diagram edge. This quantity is exactly the area of  $c_j c_l c_m c_p$  not covered by  $D_j \cup D_l \cup D_m \cup D_p$ , minus the area by which  $D_l$  and  $D_p$  protrude outside the far sides of the quadrilateral (the area of  $D_l$  below  $c_j c_p$  in Fig. 7(b)). This accounts for both shrinking and growing boundaries of  $D_i^-$ . Notice that a disk such as  $D_{j+1}$  in Fig. 7(b) moves rigidly with a side of  $c_j c_l c_m c_p$ , so its overlap with  $c_j c_l c_m c_p$  remains fixed. Hence shrinking  $c_j c_m$  cannot increase  $\mu(D_i^-)$ .  $\square$

## 5. Disks without Global Embeddings

In order to prove that the area of the union of the disks cannot increase, we shrink edges of the dual complex  $\mathcal{E}$  one at a time, while keeping constant all other dual complex edge lengths. However, in carrying out this plan, we encounter a difficulty. When we shrink an edge of a complicated  $\mathcal{E}$ , the configuration of disks will not in general remain planar-realizable.

For example, imagine shrinking an edge of a cycle surrounding a hole in  $\mathcal{E}$  as shown in Fig. 8. After this shrinking, the disks will be realizable on a cone but not on the plane. Notice, however, that as long as no disk covers the apex of the cone, each disk appears flat, that is, the region covered by that disk, including its overlaps with other disks, is planar embeddable.

We define a *disk complex* to be a finite set of planar disks and intersections of these



**Fig. 8.** Shrinking edge  $c_i c_j$  wraps the plane into a cone.

disks, such that any set of disks with nonempty common intersection can be isometrically embedded in the plane in a way that is consistent with their intersection pattern. We can think of the disks as disjoint disks on the plane and the intersections as arcs *drawn* on the disks. The embedding requirement ensures that drawings are mutually consistent. In particular, all drawings of any given intersection must be congruent.

Another way to view a disk complex is as a two-dimensional Riemannian manifold with boundary, with a finite number of coordinate neighborhoods, each mapping to a disk.<sup>1</sup> Such a manifold has constant curvature zero.

Area still makes sense for a disk complex. Simply measure the area of each intersection of disks involving  $D_i$  within the drawing of  $D_i$ , and apply inclusion–exclusion (or alternatively weight a  $k$ -way intersection by  $1/k$ ).

The restricted power diagram and the dual complex also carry over to disk complexes. Simply define the power distance from a point  $p$  in  $D_i$  to the center  $c_i$  as the power distance in the planar embedding of  $D_i$ . Since each cell in the restricted power diagram is a subset of a single disk, we do not need to define the power distance from a point  $p$  to the center of a disk that does not contain  $p$ . The dual complex  $\mathcal{E}$  is defined exactly as before: it contains each disk center with a nonempty restricted power diagram cell, each edge between centers with cells sharing a side, and each triangle between centers with cells sharing a vertex.

We can speak of the lengths of edges within the dual complex: simply the distance between the disk centers in the isometric embedding of the two disks. Similarly, we can speak of angles within triangles of the dual complex, as the three disks defining the triangle must have a nonempty common intersection. We say that a disk  $D_i$  in a disk complex has a *covered perimeter* if, in the planar embedding of  $D_i$ , each point on the boundary of  $D_i$  is contained in some other (closed) disk  $D_j$  as well.

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<sup>1</sup> Observe, however, that our definition does not allow all such manifolds. For example, because we do not allow disks to have intersections with more than one connected component, a pair of disks that wrap into a cylinder is disallowed.

**Lemma 9.** *Let  $\mathcal{D}$  be a disk complex such that no disk has a covered perimeter. Then if the length of any edge in the dual complex is reduced by some positive amount, while maintaining the lengths of all other edges in the dual complex, the configuration of disks will remain a disk complex.*

*Proof.* Let the changing edge be  $c_i c_j$ . We must show how to maintain the drawings of disks. We distinguish three cases, depending on the number of triangles of the dual complex  $\mathcal{E}$  bounded by  $c_i c_j$ .

First assume  $c_i c_j$  bounds no triangles in  $\mathcal{E}$ . Since  $D_i$  and  $D_j$  intersect,  $D_i \cup D_j$  has a planar embedding. Then no disk covers a vertex of the lune  $D_i \cap D_j$ . If disk  $D_k$  intersects  $D_i \cap D_j$ , then  $D_k$  intersects one, but not both, of  $D_i \setminus D_j$  and  $D_j \setminus D_i$ . (If it intersected both, then  $D_k \subset D_i \cup D_j$ .) In the former case we consider  $D_k$  to be “attached to”  $D_i$  and in the latter case  $D_j$ . ( $D_i$  is itself attached to  $D_i$ .) When  $|c_i c_j|$  changes, the arcs bounding  $D_i$ -attached disks change in the drawings of  $D_j$ -attached disks, and vice versa. Other drawings do not change.

We can think of the changes in the drawings of disks as occurring in a drawing of  $D_i \cup D_j$ . Each disk moves rigidly with either  $D_i$  or  $D_j$ , and changes occur only where the two sets overlap. In particular, the drawings of disks that do not intersect  $D_i \cap D_j$  do not change, since these disks move rigidly with respect to all the disks they intersect.

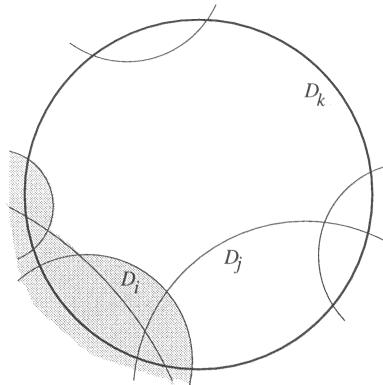
Second assume  $c_i c_j$  bounds exactly one triangle  $c_i c_j c_k$ . Then  $D_k$  covers one of the vertices of  $D_i \cap D_j$ , and no disk covers the other vertex. As in the first case, we may think of the changes as occurring in a planar drawing of  $D_i \cup D_j \cup D_k$ . Such a planar drawing must exist, because  $D_i$ ,  $D_j$ , and  $D_k$  must have a nonempty common intersection for triangle  $c_i c_j c_k$  to appear in  $\mathcal{E}$ .

If disk  $D_l$ ,  $l \neq k$ , intersects  $D_i \cap D_j$ , it intersects one, but not both, of  $D_i \setminus (D_j \cup D_k)$  and  $D_j \setminus (D_i \cup D_k)$ . (If it intersected both, then either  $D_l$  covers the uncovered vertex of  $D_i \cap D_j$  or  $D_l$  covers all of  $D_i \cap D_j \cap D_k$ , a contradiction to  $c_i c_j c_k$  being in the dual complex.) In the former case we consider  $D_l$  to be attached to  $D_i$  and in the latter case to  $D_j$ . We update the drawings of disks attached to  $D_i$  and  $D_j$  as in the first case.

We must also update the drawing of disk  $D_k$ . On this disk, the lunes  $D_i \cap D_k$  and  $D_j \cap D_k$  do not change size, but the angle  $\angle c_i c_k c_j$  between them changes. (We can think of  $c_i$  as rotating about  $c_k$ .) The lunes of disks attached to  $D_i$ , and moreover the lunes intersecting those lunes and so forth, must rotate along with  $D_i \cap D_k$ . See Fig. 9. Since  $D_k$  does not have covered perimeter, these lunes do not go all the way around  $D_k$ . Since no disk intersects both of  $D_i \setminus (D_j \cup D_k)$  and  $D_j \setminus (D_i \cup D_k)$ , no disk covers all of  $D_k$ 's perimeter within  $D_i \cap D_j$ . Hence no lune is attached by a chain of lunes to both  $D_i$  and  $D_j$ , and we can update the drawing of  $D_k$ .

Finally assume  $c_i c_j$  bounds two triangles  $c_i c_j c_k$  and  $c_i c_j c_l$ . As in the two previous cases, we may think of the changes as occurring in a planar drawing of  $D_i \cup D_j \cup D_k \cup D_l$ . (Figure 10 below shows an example.) We say that a disk is attached to  $D_i$  if it intersects  $D_i$  minus the other three disks, and is attached to  $D_j$  if it intersects  $D_j$  minus the other three disks. Again it is not hard to confirm that no disk is attached to both.

The drawings of disks attached to  $D_i$  and  $D_j$  (including  $D_i$  and  $D_j$  themselves) are updated to reflect the new distance  $|c_i c_j|$ . The drawings of  $D_i$ ,  $D_j$ ,  $D_k$ , and  $D_l$  are updated to reflect the changed exterior angles in quadrilateral  $c_i c_k c_j c_l$ . Each of these disks is treated like  $D_k$  in the second case.  $\square$



**Fig. 9.** To update the drawing of  $D_k$ , we rotate as a fixed set all lunes (shaded) attached to  $D_i$  by a chain of other lunes.

## 6. Putting It Together

We are now ready to state and prove our main result.

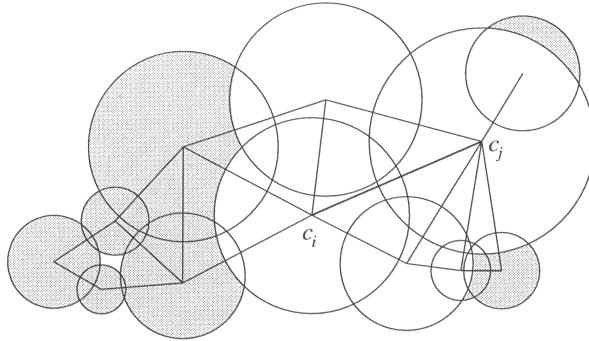
**Theorem 2.** *Assume that disks  $\mathcal{D}$  move to  $\mathcal{D}'$  via a continuous contraction. Then the area of the union of the disks cannot increase.*

*Proof.* We consider a small time interval and show that the area cannot increase; summing over all small intervals then gives the result. Since there are only a finite number of topologies for the dual complex  $\mathcal{E}$ , we may assume that  $\mathcal{E}$  is combinatorially the same at the beginning and end of the small time interval.

Remove disks from  $\mathcal{D}$  in arbitrary order, without changing  $U$ , until no disk is covered by the union of the others. Now if  $D_i$  is a disk in  $\mathcal{D}$  whose perimeter is covered by the union of the other disks, remove  $D_i$ . This removal leaves a hole  $D_i^-$  of the form considered in Lemma 8. Repeat this process, again choosing disks in arbitrary order, until no disk has a covered perimeter. Notice that each removal leaves a new hole, disjoint from previously formed holes. By Lemma 8 the derivative of the area of these holes is at most zero.

Let  $\mathcal{D}^*$  denote the altered set of disks, regarded as a disk complex (although at this stage  $\mathcal{D}^*$  is still realizable in the plane). Let  $\mathcal{E}^*$  denote the dual complex of  $\mathcal{D}^*$ . Again it is safe to assume that  $\mathcal{E}^*$  is the same at the beginning and end of our time interval.

We simulate the continuous contraction of  $\mathcal{D}$  by smoothly shrinking edges of  $\mathcal{E}^*$  one at a time. (Recall that the area depends on these edges alone.) Lemma 9 shows that shrinking an edge leaves us with a disk complex. After we shrink an edge we recompute the dual complex. Notice that shrinking edge  $c_i c_j$  never removes  $c_i c_j$  from the dual complex. In fact, because we have assumed that  $\mathcal{E}^*$  is the same at beginning and end, the only changes to  $\mathcal{E}^*$  are diagonal flips in quadrilaterals. These diagonals may later flip back when we shrink another edge.



**Fig. 10.** When  $c_i c_j$  shrinks the shaded areas move rigidly.

We assert that a (possibly infinite) sequence of edge shrinkings suffices to move  $\mathcal{D}^*$  to its final configuration in the time interval. An exterior edge of  $\mathcal{E}^*$  need be shrunk only once, because no subsequent shrinking can increase its length. An interior edge  $c_i c_j$  in  $\mathcal{E}^*$ , however, can grow. For example, shrinking an outer edge of  $c_i c_j$ 's quadrilateral could flip  $c_i c_j$  out of  $\mathcal{E}^*$ ; now shrinking the opposing diagonal grows  $c_i c_j$ ; and finally shrinking another outer edge can flip  $c_i c_j$  back into  $\mathcal{E}^*$ . This process cannot get caught in an infinite loop, because there is a measure of progress for each diagonal: the area of the union of the four disks in its quadrilateral, which is decreasing by Lemma 5.

We now assert that when we shrink an edge  $c_i c_j$ , the area of the union of all disks must decrease. In fact, we need only worry about the change in the area of the union of up to four disks, the disks whose centers are the vertices of triangles of  $\mathcal{E}^*$  bounded by  $c_i c_j$ . Other disks (shown shaded in Fig. 10) have unchanging intersection patterns, and we may think of them as moving rigidly with the outside edges of the triangles.

First assume we shrink an edge  $c_i c_j$  that bounds no triangles of  $\mathcal{E}^*$ . Then the area of the union must decrease because  $\mu(D_i \cap D_j)$  increases, and all other intersections are unaffected. Next assume we shrink an edge  $c_i c_j$  that bounds exactly one triangle in  $\mathcal{E}^*$ . Three disks forming a triangle in  $\mathcal{E}^*$  must have a nonempty intersection, thus their union can be embedded in the plane. Lemma 4 now guarantees that the area of this union does not increase. Finally assume we shrink an edge  $c_i c_j$  that bounds two triangles in  $\mathcal{E}^*$ , as in Fig. 10. The union of the four disks must be simply connected and hence can be immersed in the plane. Lemma 5 now handles this most difficult case.  $\square$

## 7. Related Results

In this section we give two additional results. For the special case of unit disks, each of these results can be proved by a perimeter argument of the form given by Bollobás [1].

**Theorem 3.** *Assume that disks  $\mathcal{D}$  move to  $\mathcal{D}'$  via a continuous contraction. Then the area of a bounded connected component of the exterior cannot increase (even if it breaks into a number of components).*

*Proof.* This theorem is a small extension of Lemma 8; the only difference is that the disks surrounding a connected component of the exterior do not necessarily form a simple polygon. This difference does not matter to the proof, as long as we treat the collection of disks as a disk complex rather than a planar-realizable configuration.  $\square$

**Theorem 4.** *Assume that disks  $\mathcal{D}$  move to  $\mathcal{D}'$  via a continuous contraction. Then the area of the intersection cannot decrease.*

*Proof.* Remove all disks from  $\mathcal{D}$  that do not contribute a boundary to the intersection  $I = D_1 \cap D_2 \cap \dots \cap D_n$ . In other words, discard each  $D_i$  such that  $\bigcap_{j \neq i} D_j \subset D_i$ .

Now consider the *farthest-point regular triangulation*  $\mathcal{F}$  of the remaining disk centers. If center  $c_i$  has coordinates  $(x_i, y_i)$ , the farthest-point regular triangulation is the projection onto the  $xy$ -plane of the upper convex hull of the lifted points  $\hat{c}_i = (x_i, y_i, x_i^2 + y_i^2 - r_i^2)$ . Since each  $D_i$  now contributes to the boundary of  $I$ , each  $c_i$  has a nonempty farthest-point power diagram cell, and  $\mathcal{F}$  includes all disk centers as exterior vertices.

The remainder of the proof shrinks one edge of  $\mathcal{F}$  at a time to move from  $\mathcal{D}$  to  $\mathcal{D}'$ . As in the proofs of Lemma 8 and Theorem 2, we can limit attention to three and four disks at a time and think of the other disks as moving rigidly with the outside edges of the changing faces. Since  $I$  is nonempty, the union of the disks is simply connected and hence planar embeddable, so this process is conceptually easier than in the union case.

Shrinking an exterior edge—one that bounds only one triangle in  $\mathcal{F}$ —clearly cannot decrease  $\mu(I)$ . Now consider shrinking the diagonal of a quadrilateral  $c_1 c_2 c_3 c_4$  in  $\mathcal{F}$ . If  $c_1 c_2 c_3 c_4$  is not convex, then shrinking either diagonal shrinks both diagonals. In this case,  $I$  is growing along its boundaries with each  $D_i$ ,  $1 \leq i \leq 4$ , and shrinking nowhere, so  $\mu(I)$  cannot decrease.

Finally, assume  $c_1 c_2 c_3 c_4$  is convex. If the ordinary regular triangulation uses diagonal  $c_1 c_3$ , then  $\mathcal{F}$  uses the opposite diagonal  $c_2 c_4$ . As shown in the proof of Theorem 1, shrinking  $c_1 c_3$  decreases the intersection  $D_1 \cap \dots \cap D_4$ ; shrinking  $c_2 c_4$  grows  $c_1 c_3$  and hence increases the intersection.

There is one added twist in the case of the intersection: shrinking  $c_2 c_4$  can remove  $c_2 c_4$  from the dual complex. (In other words, shrinking  $c_2 c_4$  moves toward the ambiguous configuration rather than away.) If the exterior edges of  $c_1 c_2 c_3 c_4$  have already assumed their final lengths, however, then one of the diagonals must be too long and the other too short, so that  $c_2 c_4$  will reach its final length before the ambiguous configuration. It is not hard to show that if all exterior edges of  $\mathcal{F}$  have assumed their final lengths, then some quadrilateral in  $\mathcal{F}$  must have one diagonal too long (necessarily the one in  $\mathcal{F}$ , which has not yet changed length) and the other diagonal too short. Shrinking the too-long diagonal moves this quadrilateral to its final configuration, and the rest of the process succeeds by induction.  $\square$

## 8. Remarks

Observe that the proof of our main result, Theorem 2, holds for the more general context of disk complexes. (In this context, the distance between centers is only defined for

intersecting disks.) It is actually possible that the question of Kneser and Thue Poulsen has an affirmative answer for globally planar configurations of disks but a negative answer for disk complexes.

Also observe that Theorem 2 extends to balls in higher dimensions, as long as all balls are moving parallel to a common (two-dimensional) plane. We conjecture that any continuous contraction of  $d + 2$  balls in  $\mathbb{R}^d$  can be factored into such planar motions. (Shrinking one edge of a simplex at a time analogously factors a continuous contraction into one-dimensional motions.)

Since our paper first appeared in the ACM Symposium on the Theory of Computing, Csikós [4] has extended the result to higher dimensions  $\mathbb{R}^d$ . Using the divergence theorem, he generalizes our Lemma 5 to the formula  $dV/dt = \sum W_{ij} \cdot d|c_i c_j|/dt$ , where  $V$  denotes the  $d$ -dimensional volume of the union of the balls, the sum is over all dual complex neighbors  $c_i$  and  $c_j$ , and  $W_{ij}$  represents the  $(d - 1)$ -dimensional volume of the shared boundary of restricted power diagram cells. This formula holds for the case of balls with smooth motion; for the case that the motion is merely continuous, Csikós gives a more technical proof.

## Acknowledgments

We would like to thank Herbert Edelsbrunner for suggesting a possible connection between the disk-pushing problem and the dual complex and David Eppstein and David Goldberg for several helpful conversations. We would like to thank János Pach for telling us about Csikós's work, and Balázs Csikós for sending us his papers.

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*Received November 6, 1996, and in revised form June 16, 1997, and September 23, 1997.*