CS6220: DATA MINING TECHNIQUES Image Data: Classification via Neural Networks

Instructor: Yizhou Sun

yzsun@ccs.neu.edu

November 19, 2015

Methods to Learn

	Matrix Data	Text Data	Set Data	Sequence Data	Time Series	Graph & Network	Images
Classification	Decision Tree; Naïve Bayes; Logistic Regression SVM; kNN			НММ		Label Propagation*	Neural Network
Clustering	K-means; hierarchical clustering; DBSCAN; Mixture Models; kernel k-means*	PLSA				SCAN*; Spectral Clustering*	
Frequent Pattern Mining			Apriori; FP-growth	GSP; PrefixSpan			
Prediction	Linear Regression				Autoregression		
Similarity Search					DTW	P-PageRank	
Ranking						PageRank	

Mining Image Data

Image Data



Neural Networks as a Classifier

Summary

Images

- Images can be found everywhere
 - Social Networks, e.g. Instagram, Facebook, etc.

-0

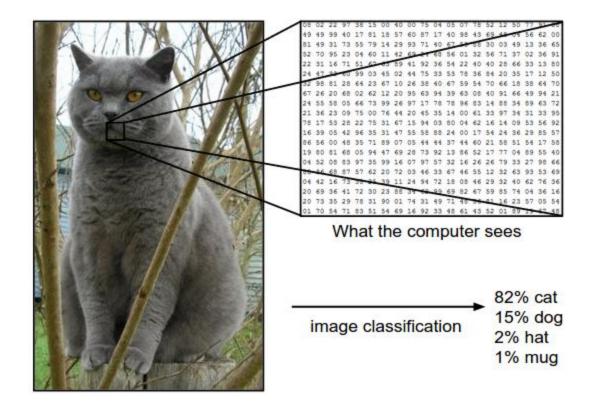
Google

- World Wide Web
- All kinds of cameras



Image Representation

Image represented as matrix



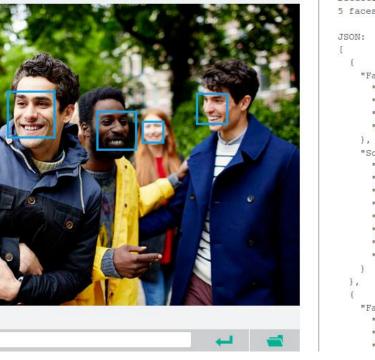
Applications: Face Recognition

Recognize human face in images



Applications: Face Recognition

Can also recognize emotions!



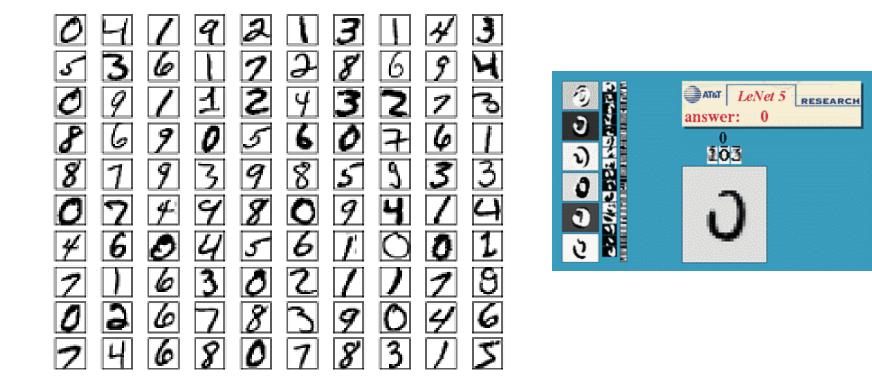
```
Detection Result:
5 faces detected
    "FaceRectangle": {
      "Left": 488,
      "Top": 263,
      "Width": 148,
      "Height": 148
    "Scores": {
      "Anger": 9.075572e-13,
      "Contempt": 7.048959e-9,
      "Disgust": 1.02152783e-11,
      "Fear": 1.778957e-14,
      "Happiness": 0.9999999,
      "Neutral": 1.31694478e-7,
      "Sadness": 6.04054263e-12,
      "Surprise": 3.92249462e-11
    "FaceRectangle": {
      "Left": 153,
      "Top": 251,
      "Width": 133,
```

• Try it yourself @

https://www.projectoxford.ai/demo/emotion

Applications: Hand Written Digits Recognition

What are the numbers?



Mining Image Data

- Image Data
- Neural Networks as a Classifier

Summary

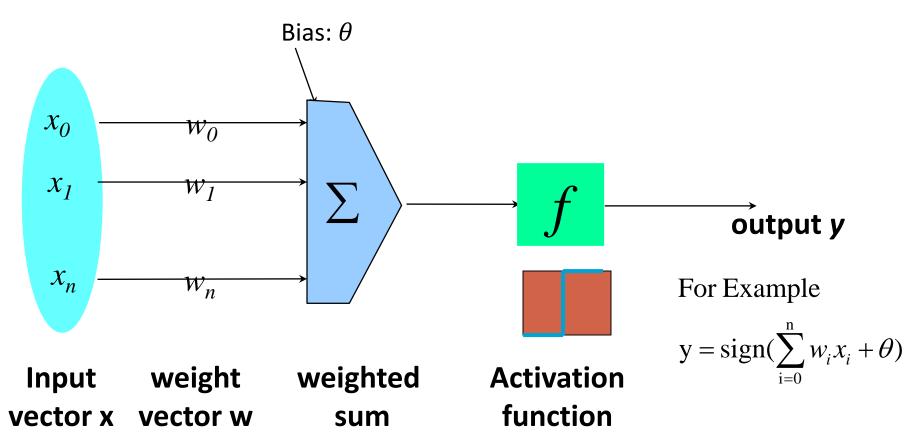
Artificial Neural Networks

- Consider humans:
 - Neuron switching time ~.001 second
 - Number of neurons $\sim 10^{10}$
 - Connections per neuron $^{\sim}10^{4-5}$
 - Scene recognition time ~.1 second
 - 100 inference steps doesn't seem like enough -> parallel computation

Artificial neural networks

- Many neuron-like threshold switching units
- Many weighted interconnections among units
- Highly parallel, distributed process
- Emphasis on tuning weights automatically

Single Unit: Perceptron



 An *n*-dimensional input vector **x** is mapped into variable y by means of the scalar product and a nonlinear function mapping

Perceptron Training Rule

For each training data point:

$$w_i \leftarrow w_i + \Delta w_i$$

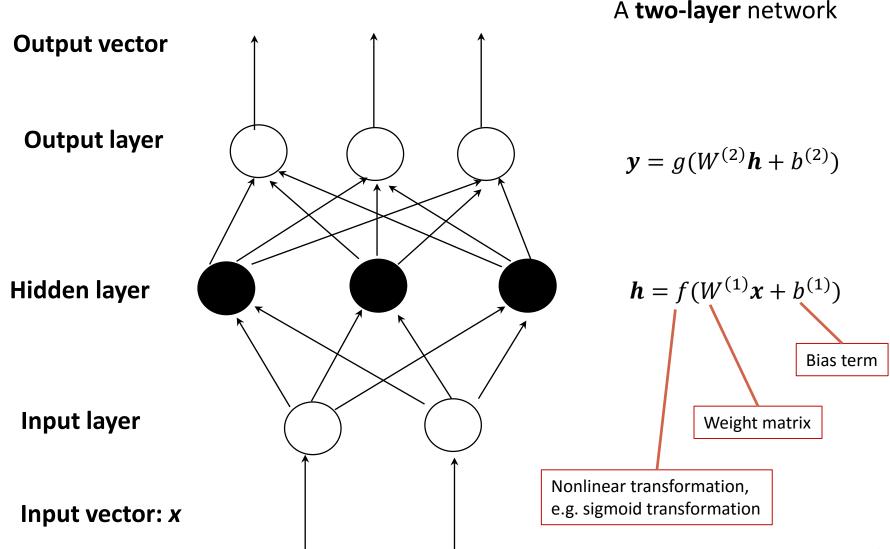
where

$$\Delta w_i = \eta (t - o) x_i$$

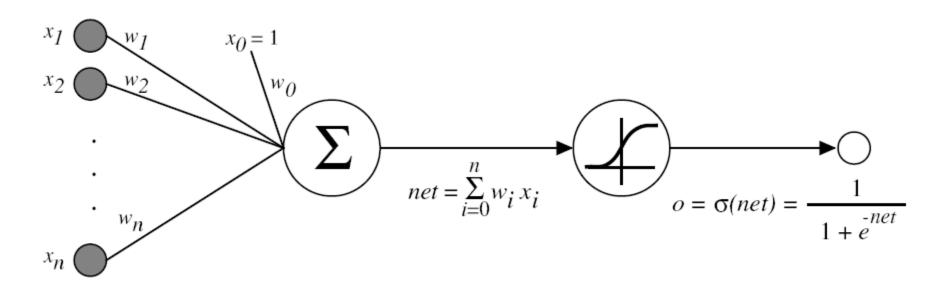
- t: target value (true value)
- o: output value
- η: learning rate (small constant)
- Derived using Gradient Descent method by minimizing the squared error:

$$E[\vec{w}] \equiv \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2$$

A Multi-Layer Feed-Forward Neural Network



Sigmoid Unit



•
$$\sigma(x) = \frac{1}{1+e^{-x}}$$
 is a sigmoid function
• Property: $\frac{d\sigma(x)}{dx} = \sigma(x)(1 - \sigma(x))$

• Will be used in learning

How A Multi-Layer Neural Network Works

- The inputs to the network correspond to the attributes measured for each training tuple
- Inputs are fed simultaneously into the units making up the **input layer**
- They are then weighted and fed simultaneously to a hidden layer
- The number of hidden layers is arbitrary, although usually only one
- The weighted outputs of the last hidden layer are input to units making up the output layer, which emits the network's prediction
- The network is feed-forward: None of the weights cycles back to an input unit or to an output unit of a previous layer
- From a math point of view, networks perform nonlinear regression: Given enough hidden units and enough training samples, they can closely approximate any continuous function

Defining a Network Topology

- Decide the network topology: Specify # of units in the input layer, # of hidden layers (if > 1), # of units in each hidden layer, and # of units in the output layer
- Normalize the input values for each attribute measured in the training tuples to [0.0—1.0]
- Output, if for classification and more than two classes, one output unit per class is used
- Once a network has been trained and its accuracy is unacceptable, repeat the training process with a different network topology or a different set of initial weights

Learning by Backpropagation

- Backpropagation: A neural network learning algorithm
- Started by psychologists and neurobiologists to develop and test computational analogues of neurons
- During the learning phase, the network learns by adjusting the weights so as to be able to predict the correct class label of the input tuples
- Also referred to as connectionist learning due to the connections between units

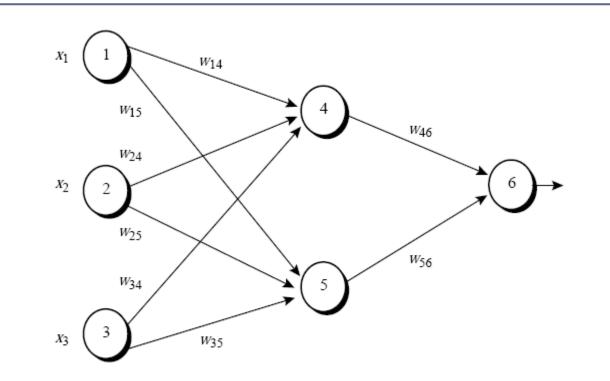
Backpropagation

- Iteratively process a set of training tuples & compare the network's prediction with the actual known target value
- For each training tuple, the weights are modified to minimize the mean squared error between the network's prediction and the actual target value
- Modifications are made in the "backwards" direction: from the output layer, through each hidden layer down to the first hidden layer, hence "backpropagation"

Backpropagation Steps to Learn Weights

- Initialize weights to small random numbers, associated with biases
- Repeat until terminating condition meets
 - For each training example
 - Propagate the inputs forward (by applying activation function)
 - For a hidden or output layer unit j
 - Calculate net input: $I_j = \sum_i w_{ij} O_i + \theta_j$
 - Calculate output of unit $j: O_j = \frac{1}{1+e^{-l_j}}$
 - Backpropagate the error (by updating weights and biases)
 - For unit j in output layer: $Err_j = O_j(1 O_j)(T_j O_j)$
 - For unit j in a hidden layer: : $Err_j = O_j(1 O_j)\sum_k Err_k w_{jk}$
 - Update weights: $w_{ij} = w_{ij} + \eta Err_j O_i$
- Terminating condition (when error is very small, etc.)

Example



A multilayer feed-forward neural network

x_1	x_2	x_3	w_{14}	w_{15}	w_{24}	w_{25}	w_{34}	w_{35}	w_{46}	w_{56}	θ_4	θ_5	θ_6
1	0	1	0.2	-0.3	0.4	0.1	-0.5	0.2	-0.3	-0.2	-0.4	0.2	0.1

Initial Input, weight, and bias values

Example

Input forward:	Table 9.2: The net input and output calculations.				
	Unit j	Net input, I_j	$Output, O_j$		
	4	0.2 + 0 - 0.5 - 0.4 = -0.7	$1/(1+e^{0.7})=0.332$		
	5	-0.3 + 0 + 0.2 + 0.2 = 0.1	$1/(1+e^{-0.1})=0.525$		
	6	(-0.3)(0.332) - (0.2)(0.525) + 0.1 = -0.105	$1/(1+e^{0.105})=0.474$		

Error backpropagation and weight update:

Table 9.3: Calculation of the error at each node.

Unit $j = Err_i$

6	(0.474)(1 - 0.474)(1 - 0.474) = 0.1311
5	(0.525)(1 - 0.525)(0.1311)(-0.2) = -0.0065
4	(0.332)(1 - 0.332)(0.1311)(-0.3) = -0.0087

Table 9.4: Calculations for weight and bias updating. Weight or bias New value

weight of otas	new vuide
w_{46}	-0.3 + (0.9)(0.1311)(0.332) = -0.261
w_{56}	-0.2 + (0.9)(0.1311)(0.525) = -0.138
w_{14}	0.2 + (0.9)(-0.0087)(1) = 0.192
w_{15}	-0.3 + (0.9)(-0.0065)(1) = -0.306
w_{24}	0.4 + (0.9)(-0.0087)(0) = 0.4
w_{25}	0.1 + (0.9)(-0.0065)(0) = 0.1
w_{34}	-0.5 + (0.9)(-0.0087)(1) = -0.508
w_{35}	0.2 + (0.9)(-0.0065)(1) = 0.194
θ_6	0.1 + (0.9)(0.1311) = 0.218
θ_5	0.2 + (0.9)(-0.0065) = 0.194
θ_4	-0.4 + (0.9)(-0.0087) = -0.408

Efficiency and Interpretability

- <u>Efficiency</u> of backpropagation: Each iteration through the training set takes O(|D| * w), with |D| tuples and w weights, but # of iterations can be exponential to n, the number of inputs, in worst case
- For easier comprehension: <u>Rule extraction</u> by network pruning
 - Simplify the network structure by removing weighted links that have the least effect on the trained network
 - Then perform link, unit, or activation value clustering
 - The set of input and activation values are studied to derive rules describing the relationship between the input and hidden unit layers
- <u>Sensitivity analysis</u>: assess the impact that a given input variable has on a network output. The knowledge gained from this analysis can be represented in rules
 - E.g., If x decreases 5% then y increases 8%

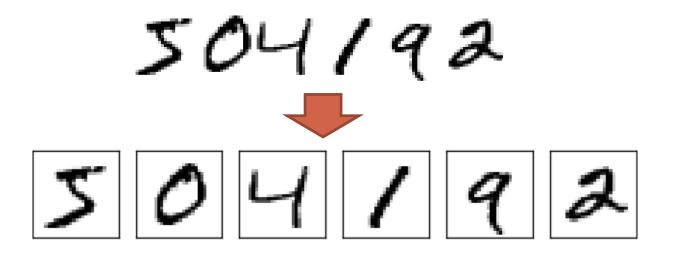
Neural Network as a Classifier

Weakness

- Long training time
- Require a number of parameters typically best determined empirically, e.g., the network topology or "structure."
- Poor interpretability: Difficult to interpret the symbolic meaning behind the learned weights and of "hidden units" in the network
- Strength
 - High tolerance to noisy data
 - Well-suited for continuous-valued inputs and outputs
 - Successful on an array of real-world data, e.g., hand-written letters
 - Algorithms are inherently parallel
 - Techniques have recently been developed for the extraction of rules from trained neural networks

Digits Recognition Example

Obtain sequence of digits by segmentation

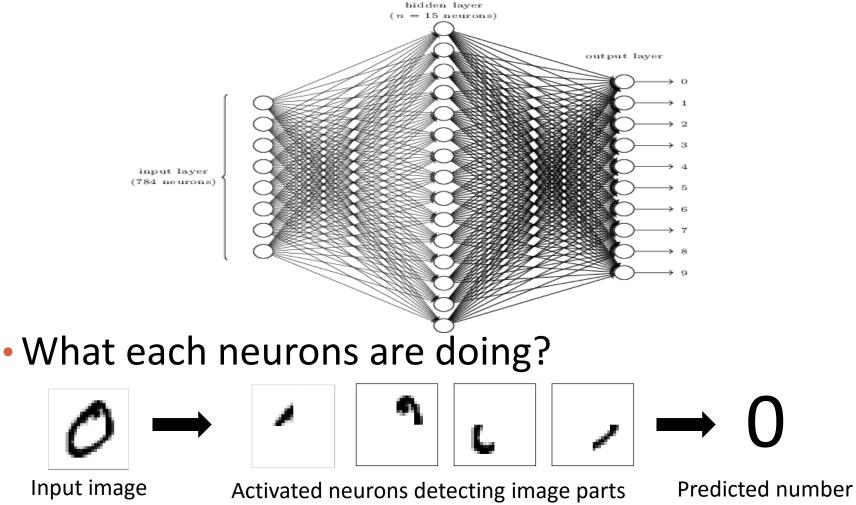


Recognition (our focus)



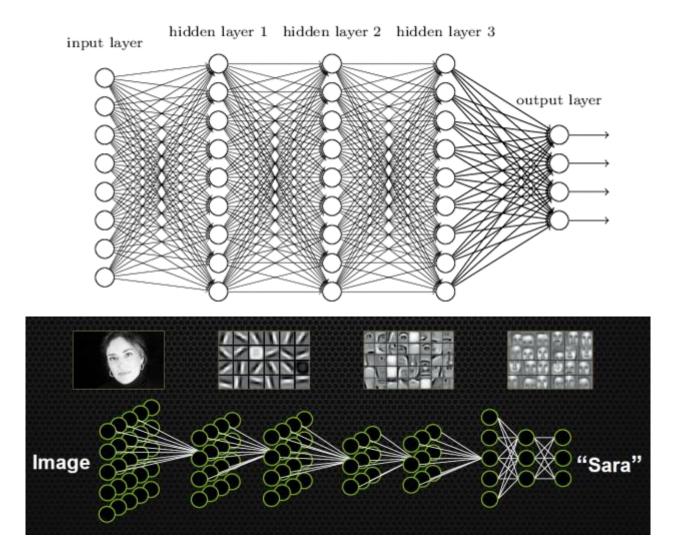
Digits Recognition Example

The architecture of the used neural network



Towards Deep Learning

Deep neural network



Mining Image Data

Image Data

Neural Networks as a Classifier

• Summary 🦊

Summary

- Image data representation
- Image classification via neural networks
 - The structure of neural networks
 - Learning by backpropagation