CS145: INTRODUCTION TO DATA MINING

09: Vector Data: Clustering Basics

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Methods to Learn

	Vector Data	Set Data	Sequence Data	Text Data
Classification	**Logistic Regression; Decision Tree; KNN SVM; NN**			Naïve Bayes for Text
Clustering	**K-means; hierarchical clustering; DBSCAN;** Mixture Models			PLSA
Prediction	**Linear Regression** GLM*			
Frequent Pattern Mining		Apriori; FP growth	GSP; PrefixSpan	
Similarity Search			DTW	

Vector Data: Clustering Basics

- Clustering Analysis: Basic Concepts
- Partitioning methods
- Hierarchical Methods
- Density-Based Methods
- Summary

What is Cluster Analysis?

- Cluster: A collection of data objects
  - similar (or related) to one another within the same group
  - dissimilar (or unrelated) to the objects in other groups
- Cluster analysis (or *clustering*, *data segmentation, …*)
  - Finding similarities between data according to the characteristics found in the data and grouping similar data objects into clusters
- Unsupervised learning: no predefined classes (i.e., *learning by observations* vs. learning by examples: supervised)
- Typical applications
  - As a stand-alone tool to get insight into data distribution
  - As a preprocessing step for other algorithms

Applications of Cluster Analysis

- Data reduction
  - Summarization: Preprocessing for regression, PCA, classification, and association analysis
  - Compression: Image processing: vector quantization
- Prediction based on groups
  - Cluster & find characteristics/patterns for each group
- Finding K-nearest Neighbors
  - Localizing search to one or a small number of clusters
- Outlier detection: Outliers are often viewed as those "far away" from any cluster

Clustering: Application Examples

- **Biology**: taxonomy of living things: kingdom, phylum, class, order, family, genus and species
- **Information retrieval**: document clustering
- **Land use**: Identification of areas of similar land use in an earth observation database
- **Marketing**: Help marketers discover distinct groups in their customer bases, and then use this knowledge to develop targeted marketing programs
- **City-planning**: Identifying groups of houses according to their house type, value, and geographical location
- **Earth-quake studies**: Observed earth quake epicenters should be clustered along continent faults
- **Climate**: understanding earth climate, find patterns of atmospheric and ocean

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Partitioning Algorithms: Basic Concept

- Partitioning method: Partitioning a dataset ***D*** of ***n*** objects into a set of ***k*** clusters, such that the sum of squared distances is minimized (where c_j is the centroid or medoid of cluster C_j)

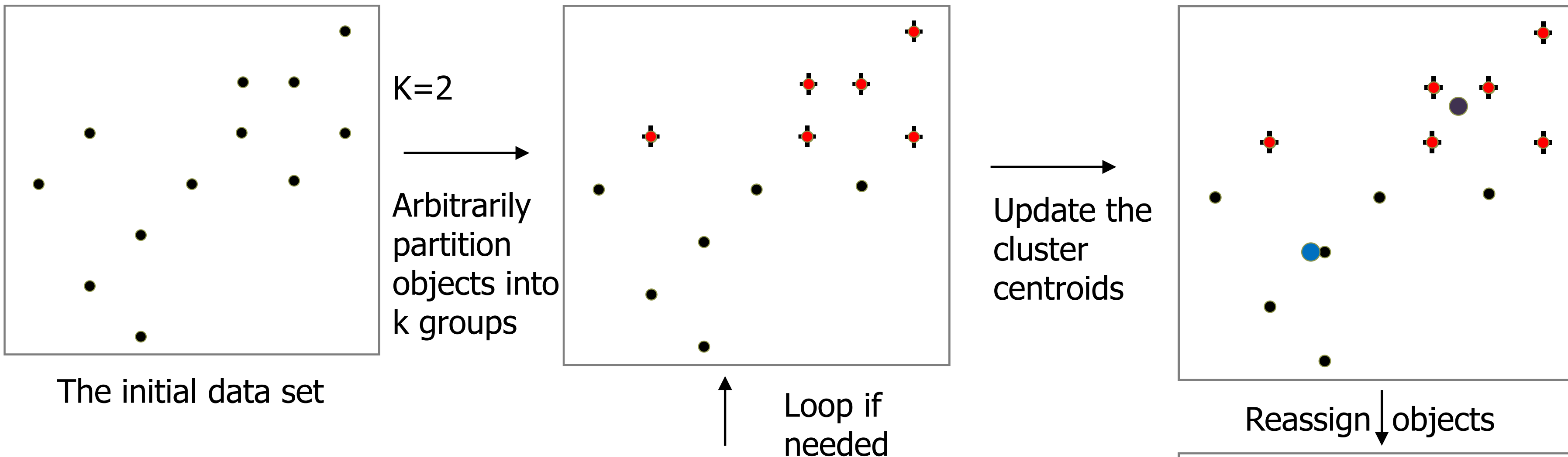
$$J = \sum_{j=1}^{k} \sum_{C(i)=j} d(x_i, c_j)^2$$

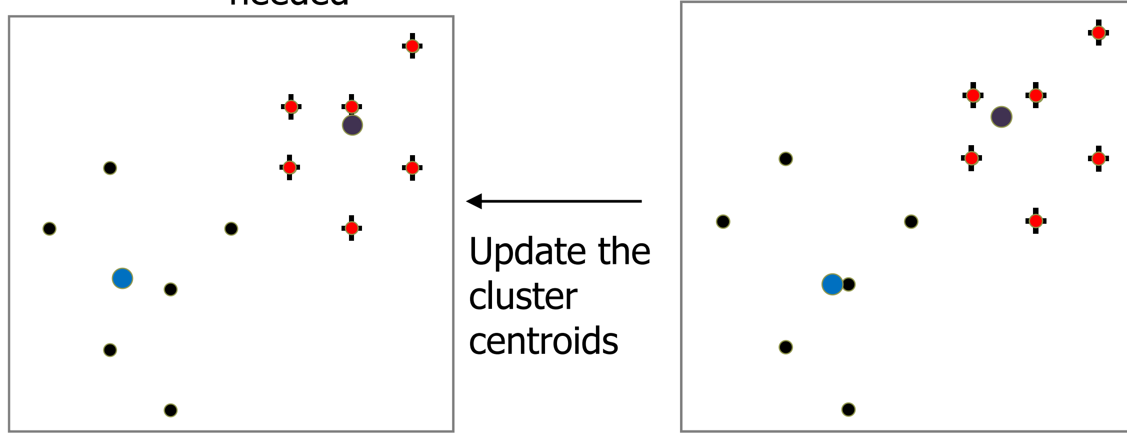
- Given *k*, find a partition of *k clusters* that optimizes the chosen partitioning criterion
  - Global optimal: exhaustively enumerate all partitions
  - Heuristic methods: *k-means* and *k-medoids* algorithms
  - *k-means* (MacQueen'67, Lloyd'57/'82): Each cluster is represented by the center of the cluster
  - *k-medoids* or PAM (Partition around medoids) (Kaufman & Rousseeuw'87): Each cluster is represented by one of the objects in the cluster

The *K-Means* Clustering Method

- Given *k*, the *k-means* algorithm is implemented in four steps:
  - Step 0: Partition objects into *k* nonempty subsets
  - Step 1: Compute seed points as the centroids of the clusters of the current partitioning (the centroid is the center, i.e., *mean point*, of the cluster)
  - Step 2: Assign each object to the cluster with the nearest seed point
  - Step 3: Go back to Step 1, stop when the assignment does not change

An Example of *K-Means* Clustering





- Partition objects into *k* nonempty subsets
- Repeat
  - Compute centroid (i.e., mean point) for each partition
  - Assign each object to the cluster of its nearest centroid
- Until no change

Theory Behind K-Means

- Objective function
  - $J = \sum_{j=1}^{k} \sum_{C(i)=j} ||x_i - c_j||^2$
- Re-arrange the objective function
  - $J = \sum_{j=1}^{k} \sum_{i} w_{ij} ||x_i - c_j||^2$
    - $w_{ij} \in \{0,1\}$
    - $w_{ij} = 1, if\ x_i\ belongs\ to\ cluster\ j; w_{ij} = 0, otherwise$
  - Looking for:
    - The best assignment w_{ij}
    - The best center c_j

Solution of K-Means

$J = \sum_{j=1}^{k} \sum_{i} w_{ij} ||x_i - c_j||^2$

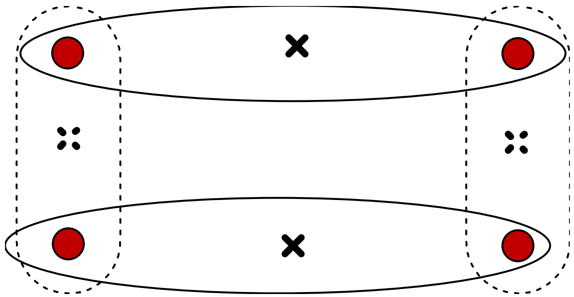
- Iterations
  - Step 1: Fix centers c_j, find assignment w_{ij} that minimizes J
    - => $w_{ij} = 1, if\ ||x_i - c_j||^2$ is the smallest
  - Step 2: Fix assignment w_{ij}, find centers that minimize J
    - => first derivative of J = 0
    - => $\frac{\partial J}{\partial c_j} = -2 \sum_i w_{ij}(x_i - c_j) = 0$
    - =>$c_j = \frac{\sum_i w_{ij} x_i}{\sum_i w_{ij}}$
      - Note $\sum_i w_{ij}$ is the total number of objects in cluster j

Comments on the *K-Means* Method

- Strength: *Efficient*: $O(tkn)$, where n is # objects, k is # clusters, and t is # iterations. Normally, k, $t \ll n$.
- Comment: Often terminates at a *local optimal*
- Weakness
  - Applicable only to objects in a continuous n-dimensional space
    - Using the k-modes method for categorical data
    - In comparison, k-medoids can be applied to a wide range of data
  - Need to specify *k*, the *number* of clusters, in advance (there are ways to automatically determine the best k (see Hastie et al., 2009)
  - Sensitive to noisy data and *outliers*
  - Not suitable to discover clusters with *non-convex shapes*

Variations of the *K-Means* Method

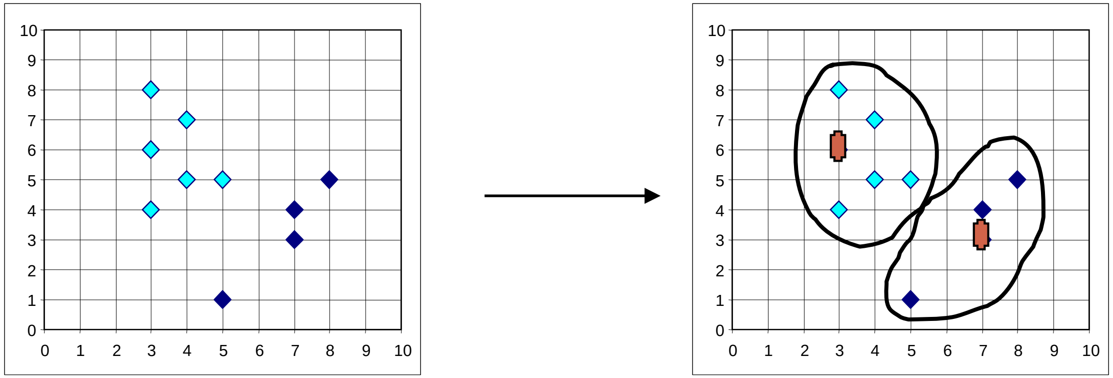
- Most of the variants of the *k-means* which differ in
  - Selection of the initial *k* means
  - Dissimilarity calculations
  - Strategies to calculate cluster means



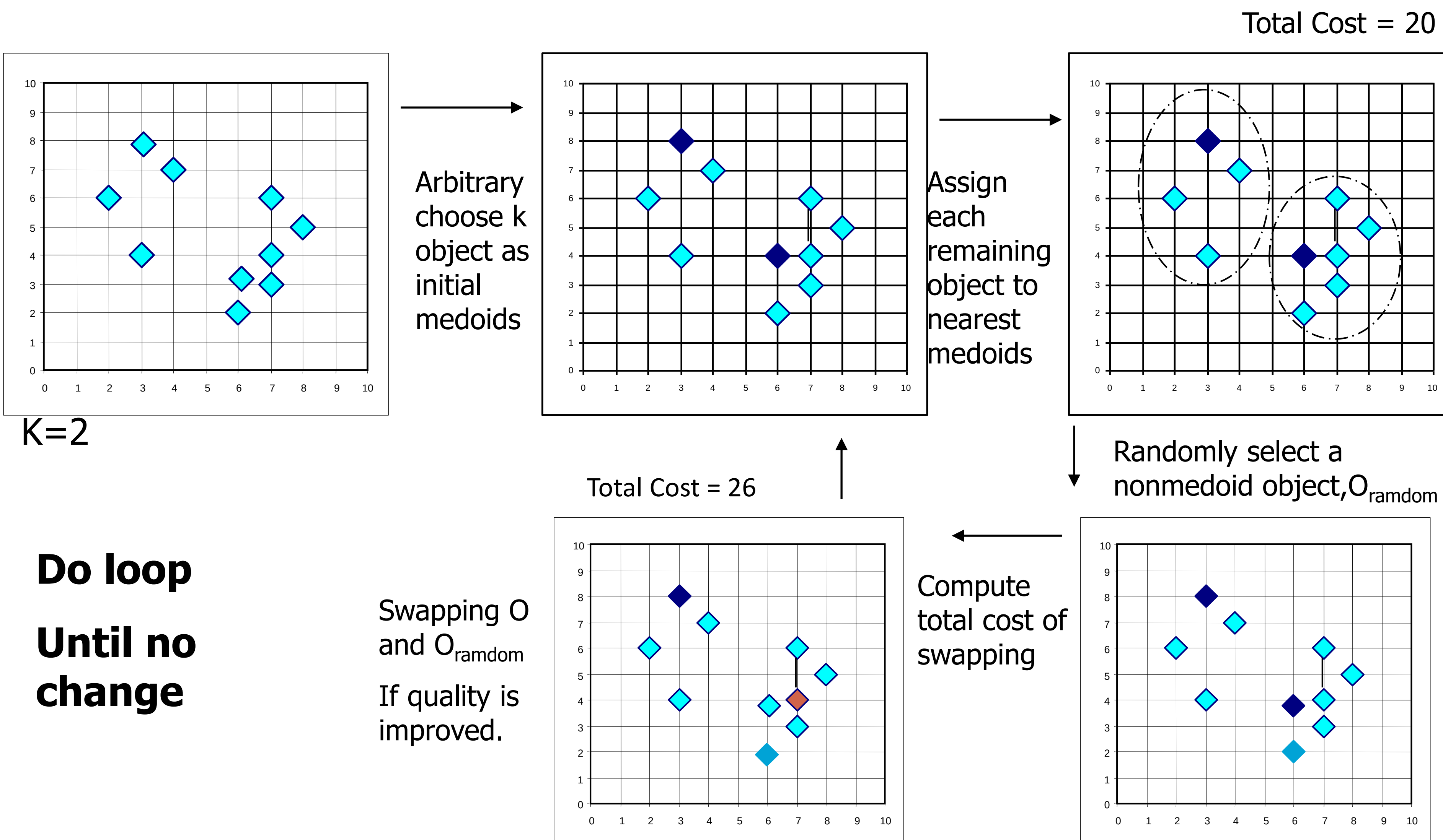
- Handling categorical data: *k-modes*
  - Replacing means of clusters with modes
  - Using new dissimilarity measures to deal with categorical objects
  - Using a frequency-based method to update modes of clusters
  - A mixture of categorical and numerical data: *k-prototype* method

What Is the Problem of the K-Means Method?

- The k-means algorithm is sensitive to outliers !
  - Since an object with an extremely large value may substantially distort the distribution of the data
- K-Medoids: Instead of taking the **mean** value of the object in a cluster as a reference point, **medoids** can be used, which is the **most centrally located** object in a cluster



PAM: A Typical K-Medoids Algorithm*



The K-Medoid Clustering Method*

- *K-Medoids* Clustering: Find *representative* objects (medoids) in clusters
  - *PAM* (Partitioning Around Medoids, Kaufmann & Rousseeuw 1987)
    - Starts from an initial set of medoids and iteratively replaces one of the medoids by one of the non-medoids if it improves the total distance of the resulting clustering
    - *PAM* works effectively for small data sets, but does not scale well for large data sets (due to the computational complexity)
- Efficiency improvement on PAM
  - *CLARA* (Kaufmann & Rousseeuw, 1990): PAM on samples
  - *CLARANS* (Ng & Han, 1994): Randomized re-sampling

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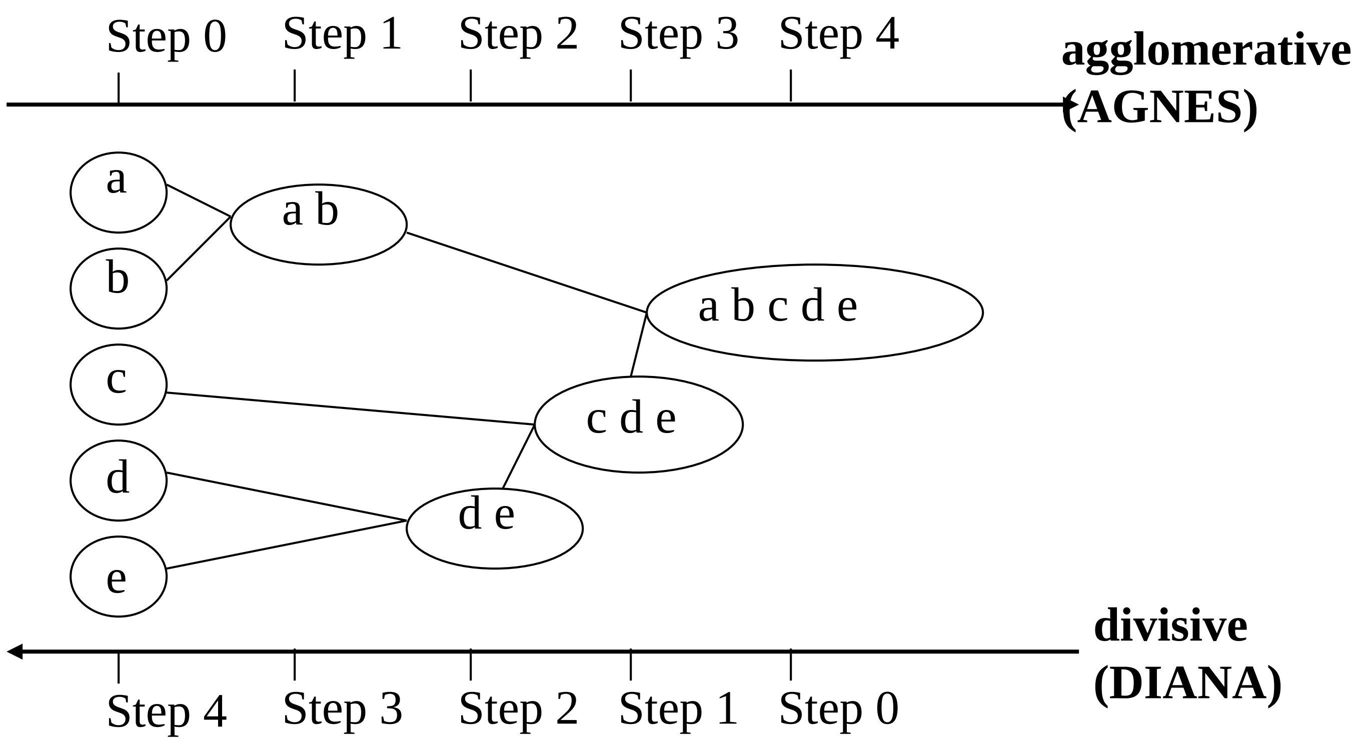
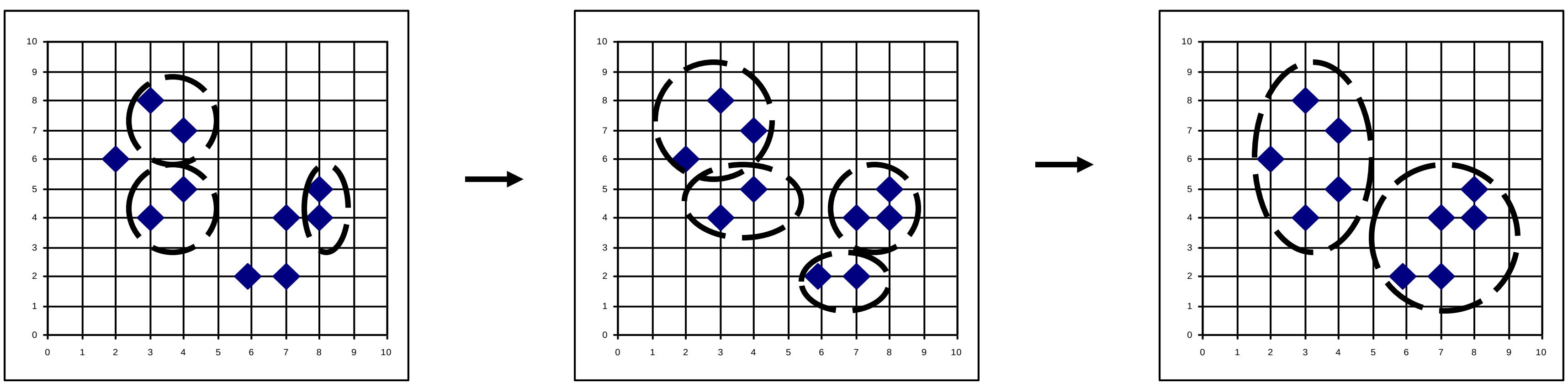
Hierarchical Clustering

- Use distance matrix as clustering criteria. This method does not require the number of clusters ***k*** as an input, but needs a termination condition



AGNES (Agglomerative Nesting)

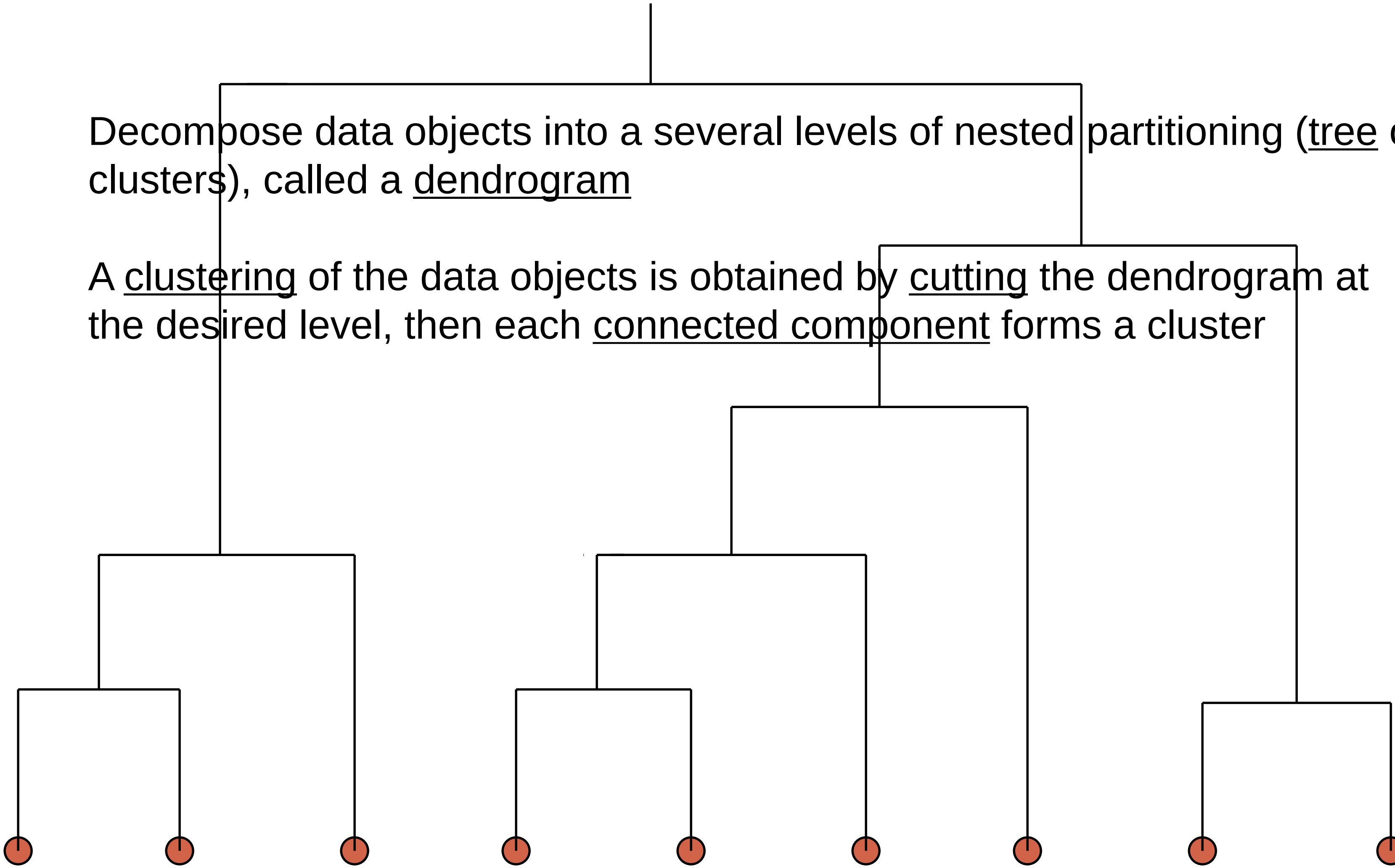
- Introduced in Kaufmann and Rousseeuw (1990)
- Implemented in statistical packages, e.g., Splus
- Use the **single-link** method and the dissimilarity matrix
- Merge nodes that have the least dissimilarity
- Go on in a non-descending fashion
- Eventually all nodes belong to the same cluster



Dendrogram: Shows How Clusters are Merged

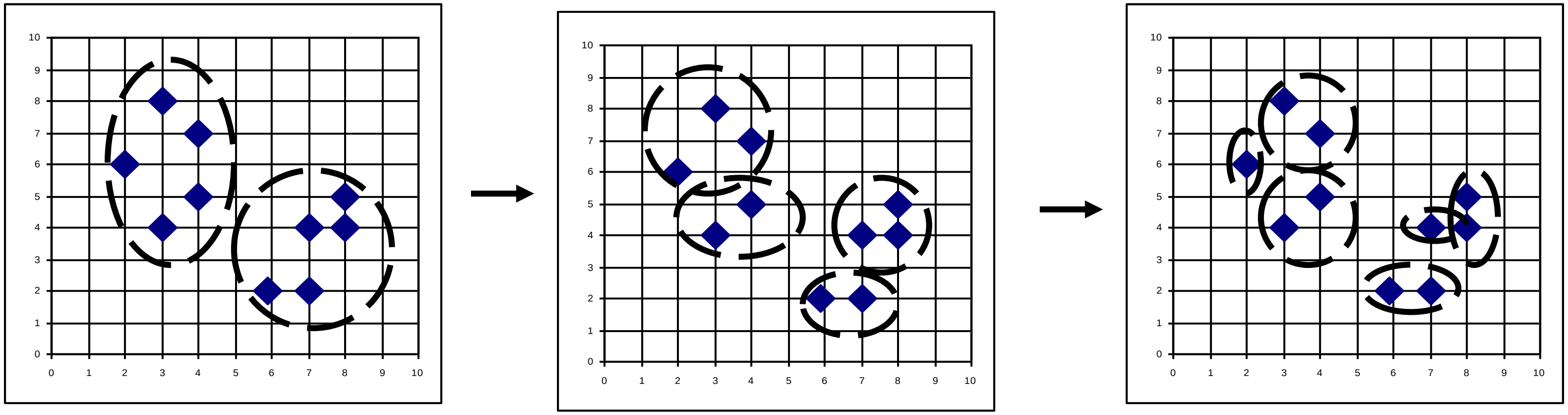
Decompose data objects into a several levels of nested partitioning (tree of clusters), called a dendrogram

A clustering of the data objects is obtained by cutting the dendrogram at the desired level, then each connected component forms a cluster

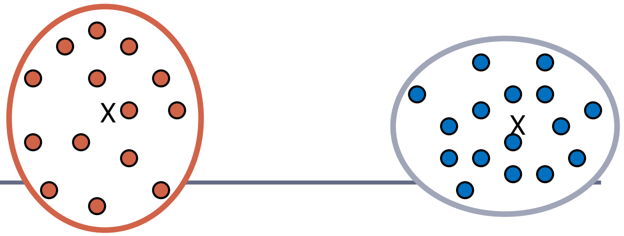


DIANA (Divisive Analysis)

- Introduced in Kaufmann and Rousseeuw (1990)
- Implemented in statistical analysis packages, e.g., Splus
- Inverse order of AGNES
- Eventually each node forms a cluster on its own



Distance between Clusters



- Single link: smallest distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_j) = min\ dist(t_{ip}, t_{jq})$
- Complete link: largest distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_j) = max\ dist(t_{ip}, t_{jq})$
- Average: avg distance between an element in one cluster and an element in the other, i.e., $dist(K_i, K_j) = avg\ dist(t_{ip}, t_{jq})$
- Centroid: distance between the centroids of two clusters, i.e., $dist(K_i, K_j) = dist(C_i, C_j)$
- Medoid: distance between the medoids of two clusters, i.e., $dist(K_i, K_j) = dist(M_i, M_j)$
  - Medoid: a chosen, centrally located object in the cluster

Centroid, Radius and Diameter of a Cluster (for numerical data sets)

- Centroid: the "middle" of a cluster

$$C_i = \frac{\sum_{p=1}^{N_i} (t_{ip})}{N_i}$$

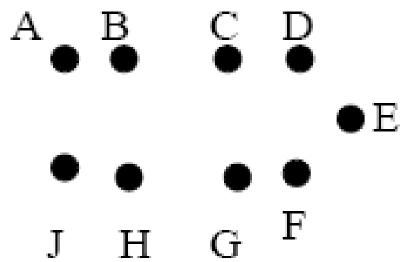
- Radius: square root of average distance from any point of the cluster to its centroid

$$R_i = \sqrt{\frac{\sum_{p=1}^{N_i} (t_{ip} - c_i)^2}{N_i}}$$

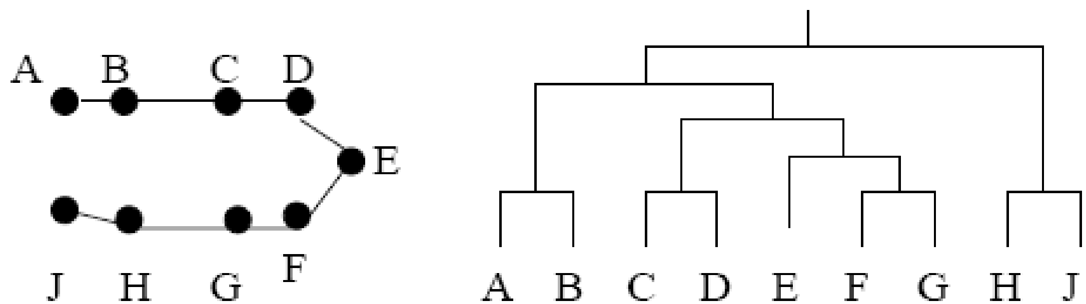
- Diameter: square root of average mean squared distance between all pairs of points in the cluster

$$D_i = \sqrt{\frac{\sum_{p=1}^{N_i} \sum_{q=1}^{N_i} (t_{ip} - t_{iq})^2}{N_i (N_i - 1)}}$$

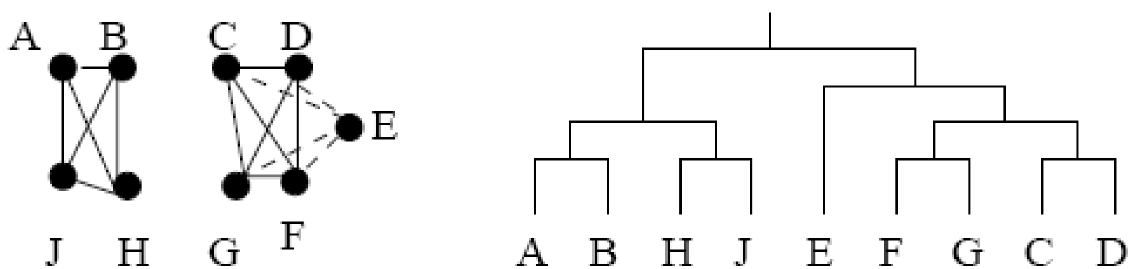
Example: Single Link vs. Complete Link



(a) Data set



(b) Clustering using single linkage



(c) Clustering using complete linkage

Extensions to Hierarchical Clustering

- Major weakness of agglomerative clustering methods
  - Can never undo what was done previously
  - Do not scale well: time complexity of at least $O(n^2)$, where n is the number of total objects
- Integration of hierarchical & distance-based clustering
  - *BIRCH (1996): uses CF-tree and incrementally adjusts the quality of sub-clusters
  - *CHAMELEON (1999): hierarchical clustering using dynamic modeling

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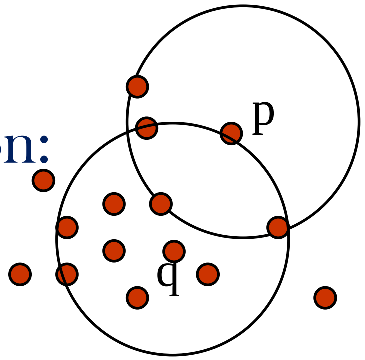
Density-Based Clustering Methods

- Clustering based on density (local cluster criterion), such as density-connected points
- Major features:
  - Discover clusters of arbitrary shape
  - Handle noise
  - One scan
  - Need density parameters as termination condition
- Several interesting studies:
  - DBSCAN: Ester, et al. (KDD'96)
  - OPTICS*: Ankerst, et al (SIGMOD'99).
  - DENCLUE*: Hinneburg & D. Keim (KDD'98)
  - CLIQUE*: Agrawal, et al. (SIGMOD'98) (more grid-based)

DBSCAN: Basic Concepts

- Two parameters*:*
  - *Eps*: Maximum radius of the neighborhood
  - *MinPts*: Minimum number of points in an Eps-neighborhood of that point
- $N_{Eps}(q)$: {p belongs to D | dist(p,q) ≤ Eps}
- Directly density-reachable: A point *p* is directly density-reachable from a point *q* w.r.t. *Eps*, *MinPts* if
  - *p* belongs to $N_{Eps}(q)$
  - q is a core point, core point condition:

$$|N_{Eps}(q)| \geq MinPts$$

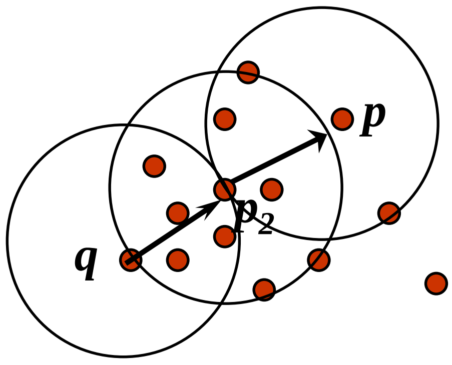


MinPts = 5

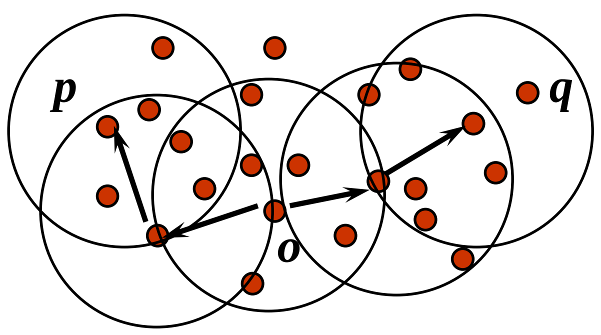
Eps = 1 cm

Density-Reachable and Density-Connected

- Density-reachable:
  - A point p is density-reachable from a point q w.r.t. *Eps*, *MinPts* if there is a chain of points $p_1, \ldots, p_n$, $p_1 = q$, $p_n = p$ such that p_{i+1} is directly density-reachable from p_i

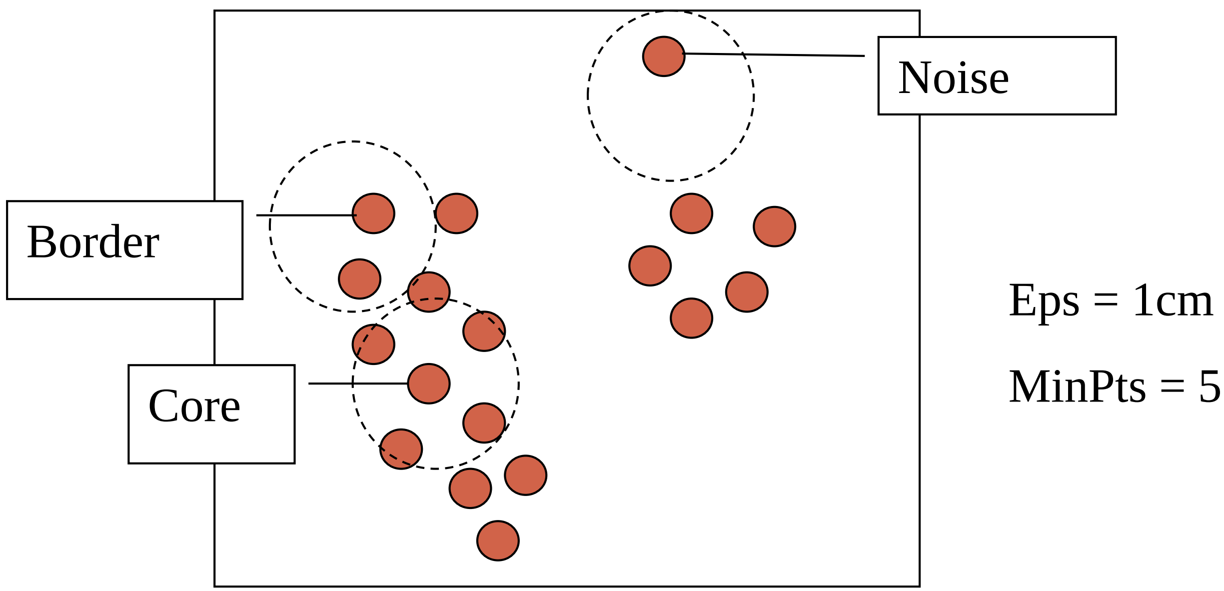


- Density-connected
  - A point p is density-connected to a point q w.r.t. *Eps*, *MinPts* if there is a point o such that both, p and q are density-reachable from o w.r.t. *Eps* and *MinPts*



DBSCAN: Density-Based Spatial Clustering of Applications with Noise

- Relies on a *density-based* notion of cluster: A *cluster* is defined as a maximal set of density-connected points
- Noise: object not contained in any cluster is noise
- Discovers clusters of arbitrary shape in spatial databases with noise



DBSCAN: The Algorithm

```
(1)  mark all objects as unvisited;
(2)  do
(3)      randomly select an unvisited object p;
(4)      mark p as visited;
(5)      if the ε-neighborhood of p has at least MinPts objects
(6)          create a new cluster C, and add p to C;
(7)          let N be the set of objects in the ε-neighborhood of p;
(8)          for each point p' in N
(9)              if p' is unvisited
(10)                 mark p' as visited;
(11)                 if the ε-neighborhood of p' has at least MinPts points,
                     add those points to N;
(12)             if p' is not yet a member of any cluster, add p' to C;
(13)         end for
(14)         output C;
(15)     else mark p as noise;
(16) until no object is unvisited;
```

- *If a spatial index is used, the computational complexity of DBSCAN is O(nlogn), where n is the number of database objects. Otherwise, the complexity is $O(n^2)$*

DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

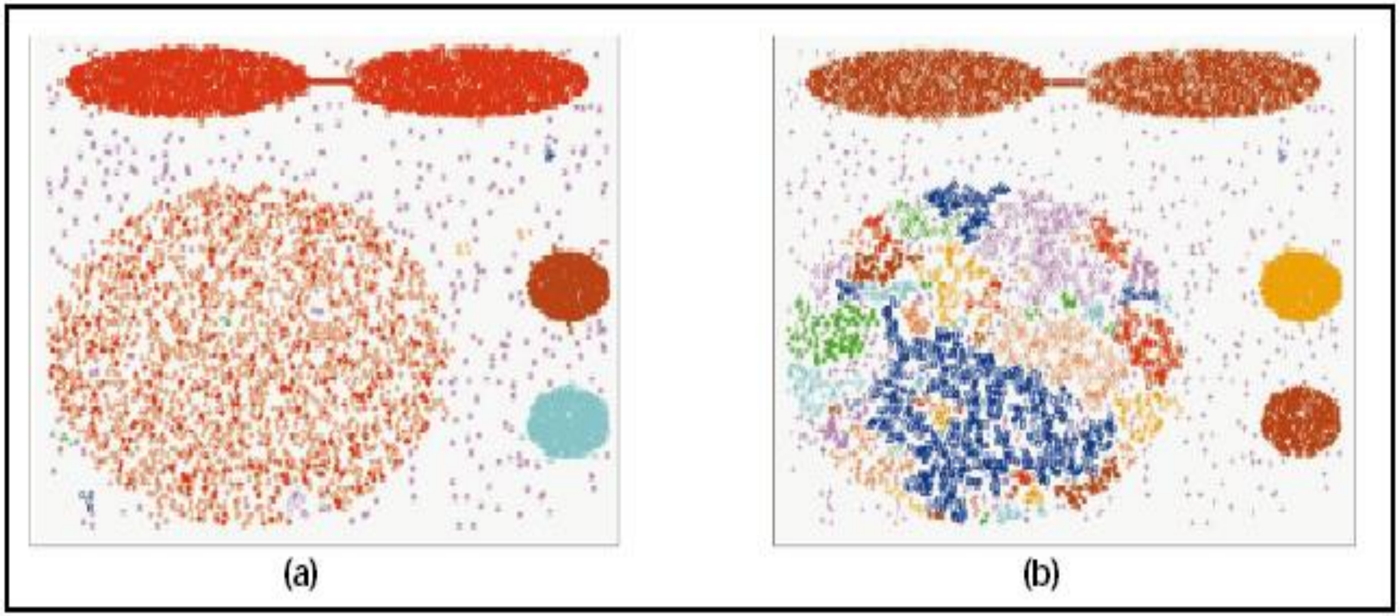
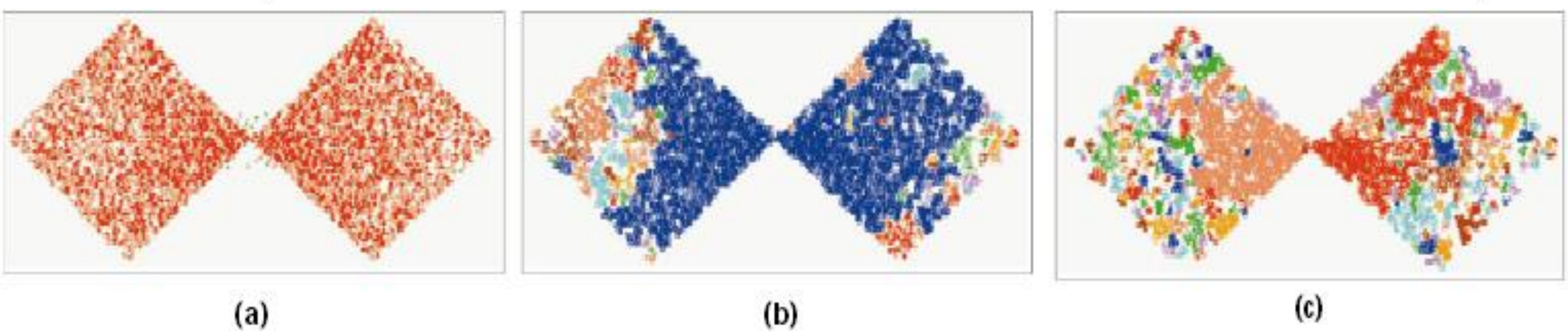


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



DBSCAN online Demo:

http://webdocs.cs.ualberta.ca/~yaling/Cluster/Applet/Code/Cluster.html

Questions about Parameters

- Fix Eps, increase MinPts, what will happen?
- Fix MinPts, decrease Eps, what will happen?

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Summary

- Cluster analysis groups objects based on their similarity and has wide applications; Measure of similarity can be computed for various types of data
- K-means and K-medoids algorithms are popular partitioning-based clustering algorithms
- AGNES and DIANA are interesting hierarchical clustering algorithms
- DBSCAN, OPTICS*, and DENCLUE* are interesting density-based algorithms

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